### Trees based methods

Decision Trees, Random Forests and Gradient Boosting

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- Decision tree is a type of supervised learning algorithm (having a pre-defined target variable) mostly used in classification problems.
- ► It works for both categorical and continuous input and output variables.
- ► In this technique, we split the population or sample into two or more homogeneous sets (or sub-populations) based on most significant splitter/differentiator in input variables.

Decision trees

### Decision trees

Training examples:		examples:	9 yes / 5 no		
	Day	Outlook	Humidity	Wind	Play
	D1	Sunny	High	Weak	No
	D2	Sunny	High	Strong	No
	D3	Overcast	High	Weak	Yes
	D4	Rain	High	Weak	Yes
	D5	Rain	Normal	Weak	Yes
	D6	Rain	Normal	Strong	No
	D7	Overcast	Normal	Strong	Yes
	D8	Sunny	High	Weak	No
	D9	Sunny	Normal	Weak	Yes
	D10	Rain	Normal	Weak	Yes
	D11	Sunny	Normal	Strong	Yes
	D12	Overcast	High	Strong	Yes
	D13	Overcast	Normal	Weak	Yes
	D14	Rain	High	Strong	No
	New data	a:			
	D15	Rain	High	Weak	?

Figure 1: Playing tennis?

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Figure 2: Playing tennis?

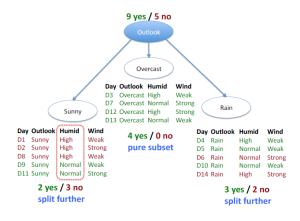


Figure 3: Playing tennis?

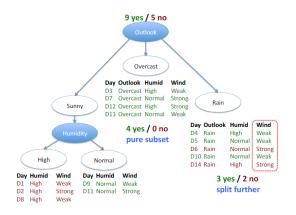


Figure 4: Playing tennis?

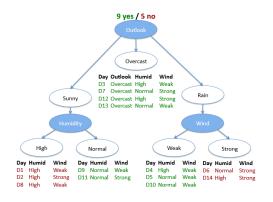


Figure 5: Playing tennis?

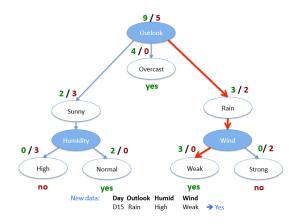


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- Branch / Sub-Tree: A sub section of entire tree is called branch or sub-tree.
- Parent and Child Node: A node, which is divided into sub-nodes is called parent node of sub-nodes where as sub-nodes are the child of parent node.

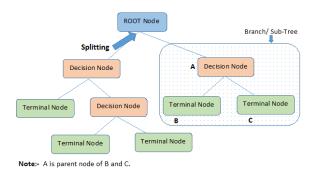


Figure 7: Trees Terminology

#### Advantages

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- Over fitting
- Not fit for continuous variables

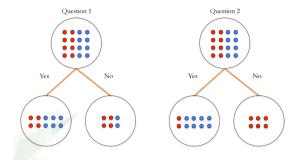


Figure 8: Tree spliting

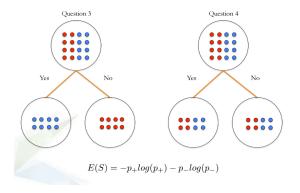


Figure 9: Compute the entropy

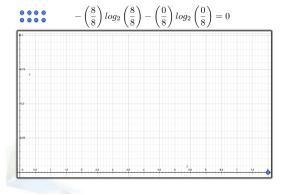


Figure 10: Compute the entropy

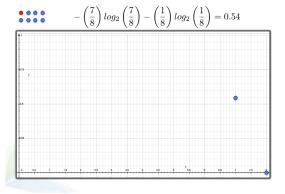


Figure 11: Compute the entropy

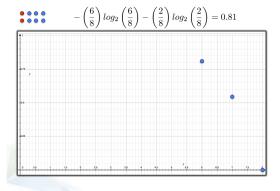


Figure 12: Compute the entropy

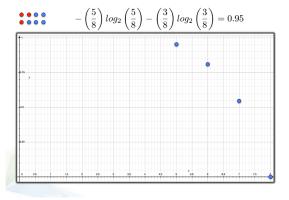


Figure 13: Compute the entropy

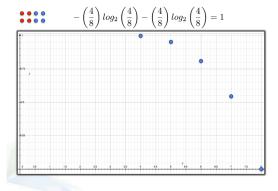


Figure 14: Compute the entropy

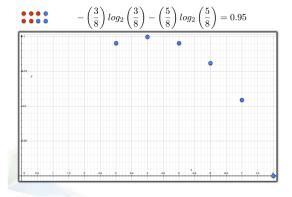


Figure 15: Compute the entropy

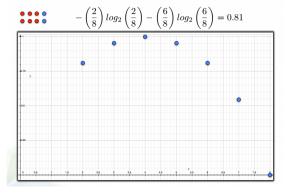


Figure 16: Compute the entropy

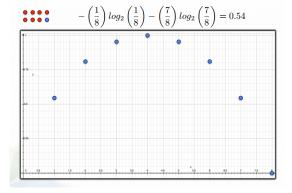


Figure 17: Compute the entropy

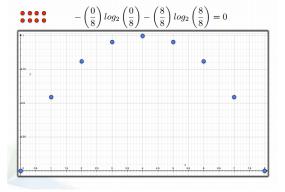


Figure 18: Compute the entropy

$$y = -\sum_{i=1}^k p_i log_k(p_i)$$
 
$$y = -\underbrace{\left[\left(\frac{1}{10}\right)log_4\left(\frac{1}{10}\right)\right]}_{\text{Red}} - \underbrace{\left[\left(\frac{3}{10}\right)log_4\left(\frac{3}{10}\right)\right]}_{\text{Green}} - \underbrace{\left[\left(\frac{2}{10}\right)log_4\left(\frac{2}{10}\right)\right]}_{\text{Blue}} - \underbrace{\left[\left(\frac{4}{10}\right)log_4\left(\frac{4}{10}\right)\right]}_{\text{Yellow}}$$

Figure 19: Compute the entropy

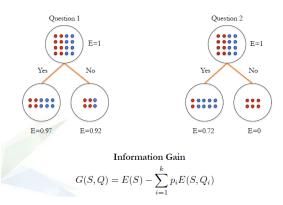


Figure 20: Compute information gain

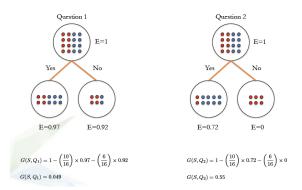


Figure 21: Compute information gain

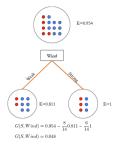


Figure 22: Compute information gain

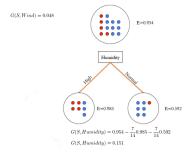


Figure 23: Compute information gain

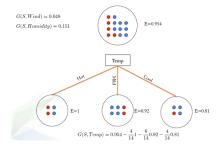


Figure 24: Compute information gain

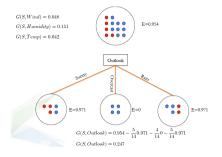


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  - Setting constraints on tree size
  - Tree pruning

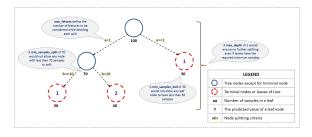


Figure 26: constraints on tree size

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- 5. Maximum features to consider for split

## Tree pruning

1. Make the decision tree to a large depth.

Suppose a split is giving us a gain of say -10 (loss of 10) and then the next split on that gives us a gain of 20. A simple decision tree will stop at step 1 but in pruning, we will see that the overall gain is  $\pm 10$  and keep both leaves.

#### Tree pruning

- 1. Make the decision tree to a large depth.
- 2. Start at the bottom and start removing leaves which are giving us negative IG when compared from the top.

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- If the relationship between feature and label is well approximated by a linear model, linear regression will outperform tree based model.
- ▶ If there is a high non-linearity and complex relationship between feature and label tree model will outperform a classical regression method.
- ▶ If you need to build a model which is easy to explain to people, a decision tree model will always do better than a linear model. Decision tree models are even simpler to interpret than linear regression!

# Working with decision trees in R

Go to the notebook