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Name:	Hr:
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1. What does the value of test1?

```
int test1 = 3 / 2 + 1 * 5;
// test1 =
```

3. What is the value of finalVal after the following code has run?

```
int valOne = 6;
double valTwo = 2.5;
int finalVal = (int) (valOne - valTwo);
// finalVal =
```

5. What is the value of newVal after the following code has run?

```
int newVal = 3;
if(newVal >= 4) {
    newVal = newVal * 2;
} else {
    newVal++;
    if(newVal < 4) {
        newVal = newVal * 3;
    } else {
        newVal++;
    }
}
// newVal = _____</pre>
```

2. What does the value of test2?

```
int test2 = (7 - 2 * 3) % 4;
// test2 = _____
```

4. What is the value of quizVal after the following code has run?

```
int quizVal = 6;
if(quizVal - 1 == 5) {
    quizVal *= 2;
} else {
    quizVal /= 3;
}
// quizVal = ______
```

6. What is the value of myInt and yourInt after the following code has run?

```
int myInt = 7;
int yourInt = 3;

if (myInt % yourInt == 2) {
    myInt -= yourInt;
} else {
    yourInt += myInt;
    myInt += yourInt;
}

//myInt = _____ yourInt = _____
```

7. Write a line of code that declares a variable of type int called foo.

8. The first line of a program has been written below. Add to the code so if randInt is odd, the value of randomInt is increased by 1.

```
// Initializes randomInt to a random number between 1 and 9;
int randomInt = (int) (Math.random() * 9) + 1

// your code goes here
```

9. The following code is supposed to compare the values of bop and pop, where bop, pop and mop are are ints that have been declared and initialized earlier in the program. If they bop and pop equal, they should be multiplied together and stored in mop. Otherwise, if bop is greater than mop, then the value of bop should decrease by 1. Otherwise, if bop is smaller than pop, then the value of bop should increase by 1.

```
if(bop = pop) {
        mop = bop * pop;
} else if(bop > pop) {
        bop--;
}
bop ++;
```

There are two errors in this code. Describe what they are and how to fix them.

10. Imagine earlier in a program a variable waterTemp is declared as a double. Write code that would determine if the temperature of the water is freezing, boiling, or neither. Your code should print "Water is freezing", "Water is boiling" or "Water is neither freezing nor boiling" depending on the value stored in waterTemp.

