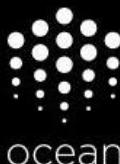




# Towards a Practice of Token Engineering

Trent McConaghy  
@trentmc0



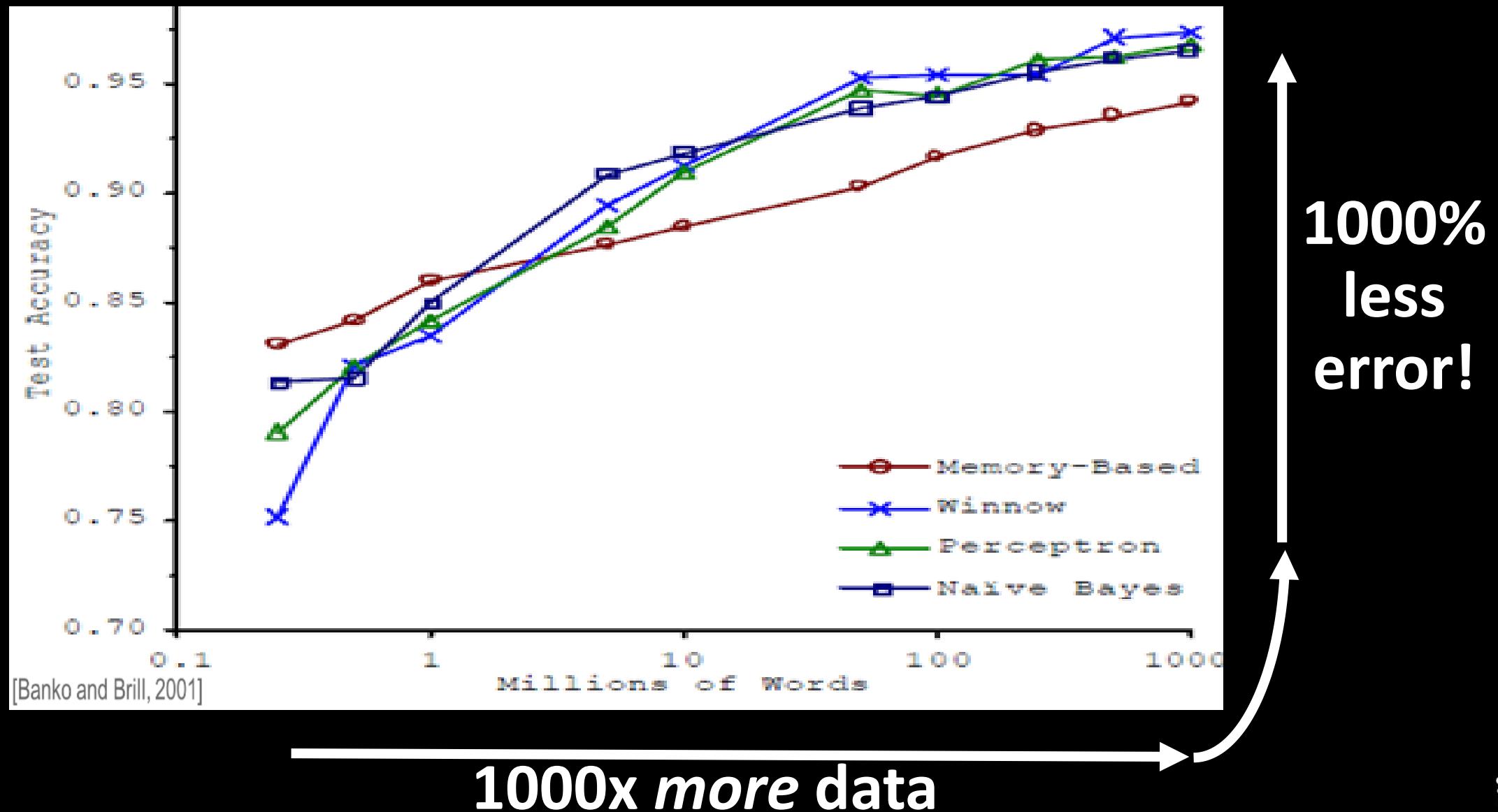
#Data  
#Incentives





# Audio radar

# The Unreasonable Effectiveness of Data



# The world's most valuable resource



Silo mo' data



Mo' accuracy



Mo' \$

Default incentive:  
hoard the data

**“Show me the incentive  
and I will show you the outcome.”**

-Charlie Munger

You can get people to do stuff  
by rewarding them with tokens.  
This is a superpower.





Change the  
incentives!

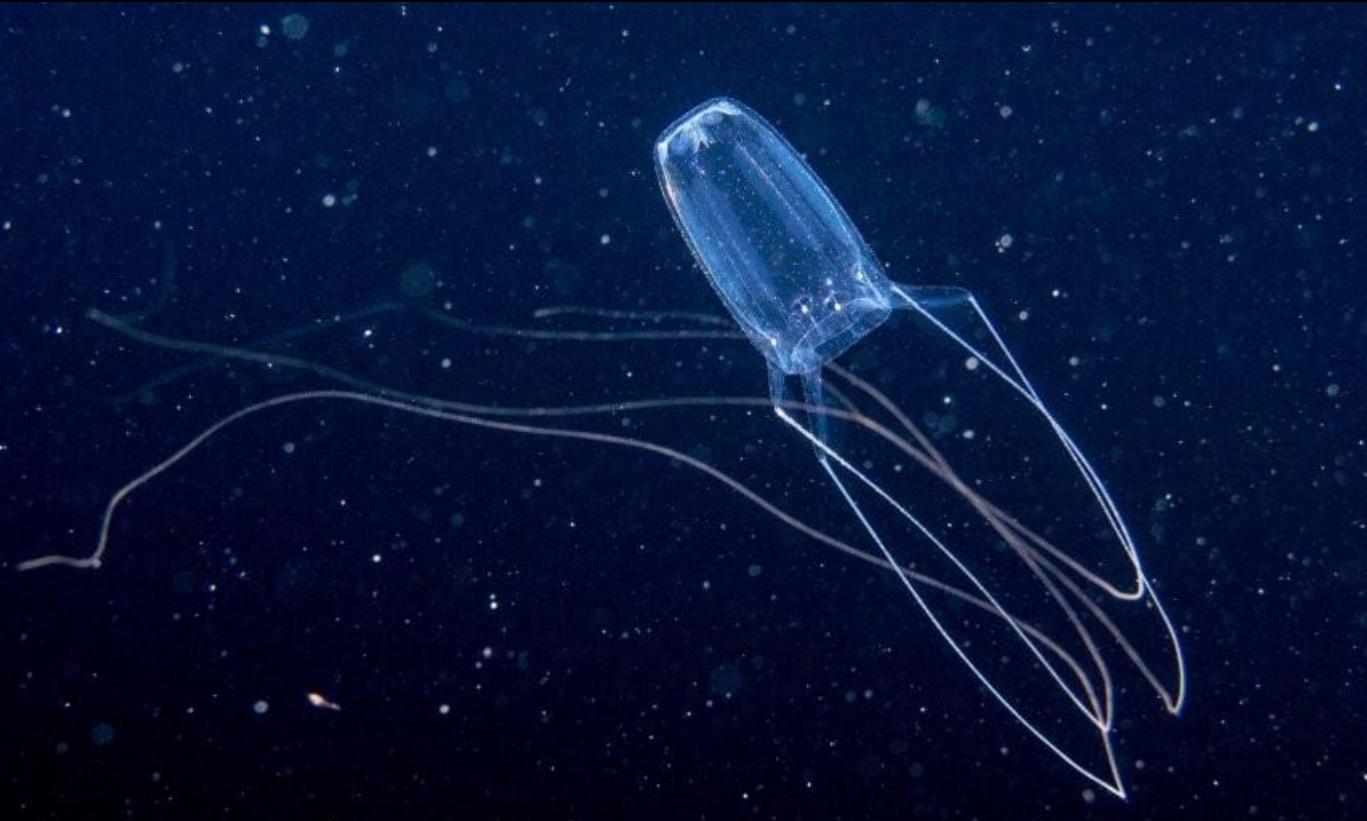
**Sile Pool** mo' data



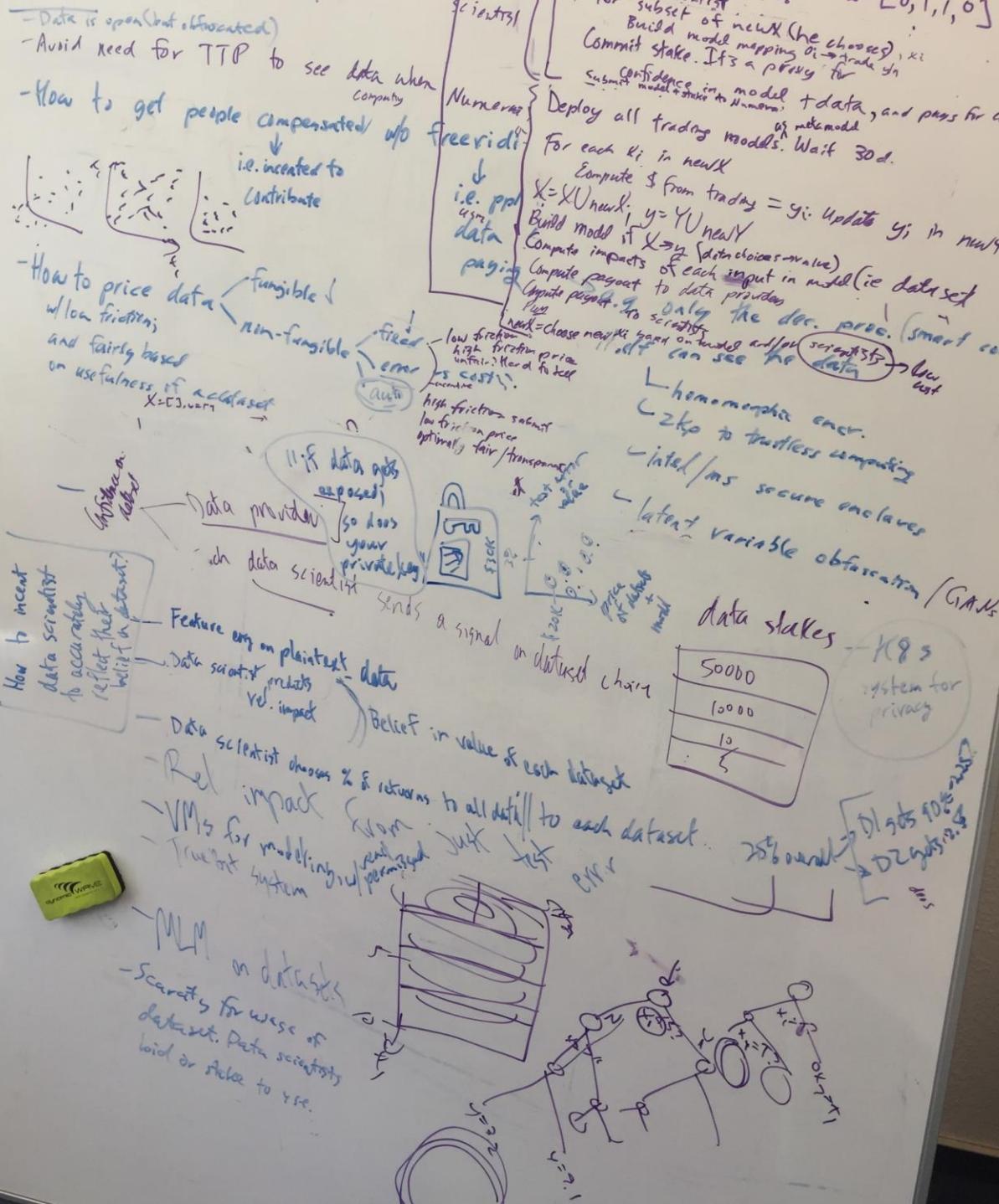
Mo' accuracy



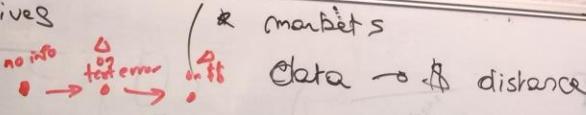
Mo' \$



Early  
iterations



## Engagements / Incentives



& markets

Data → & distance

- fix price up-front

- " "

+ reputation (subjective)

1 - You have \$50K stored in  
- 1/10000 wallet

wallet on data  
scientist

each key is a  
permutation hash of row of data (HD wallet)

2. Able to compute a key from data is public

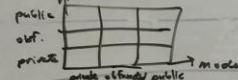
3. ∴ my data is made public,  
then anyone can open my wallet & get \$50K

Shake

Model parents visible for data supplier

data visible for scientist

data private - model parents private

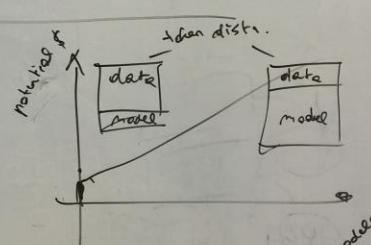


Co-owner of \$

or Home Markets?

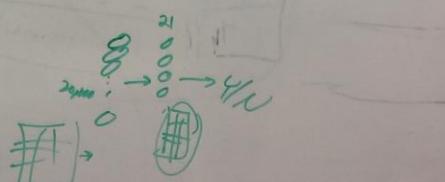
Tokenizing Access to Data Revenue, Fixed Supply

- Each dataset has its own tokens. Fixed supply
- "ICO a dataset" → it is split according to token ownership



Tokenizing Access to Data Itself

e.g. 100 tokens. You can access the data if you own the token.



Data trading [Multi-level auction, user set price]

1. ~~DATA TOP 1K mbs~~ I have
2. Auction happens

highest bid → \$10K now  
 2nd-highest bid → \$6K in 2 mo  
 \$3K in 2 mo  
 \$1K in 3 mo

pre-set conditions based on top bid, #2 bid

When you get to #3 if "TOP 3 bids get data now; rest in 1-6 mos"

And: in 6 mos: data is set free.

Marketplace for obfuscating data

"Obfuscated data is only usable by Numerair itself"

= Stream / MLM  
 contents = data  
 - post contents, - post data,  
 get tokens, get tokens  
 - send tokens to update  
 - if others update  
 you get tokens

Pooling with ~~set price~~ supplier-set price

- 1. Supplier says total price \$20K.
- 2. Top bidders in pool get data now.
- 3. Rest get data later.

\$20K set by supplier

10K
7K
5.32K
1.1K
2K
1K

These folks get data now

others get data in 1 mo or 2 mo (data set free)

graduated DTs 1 mo, 2 mo, 3 mo

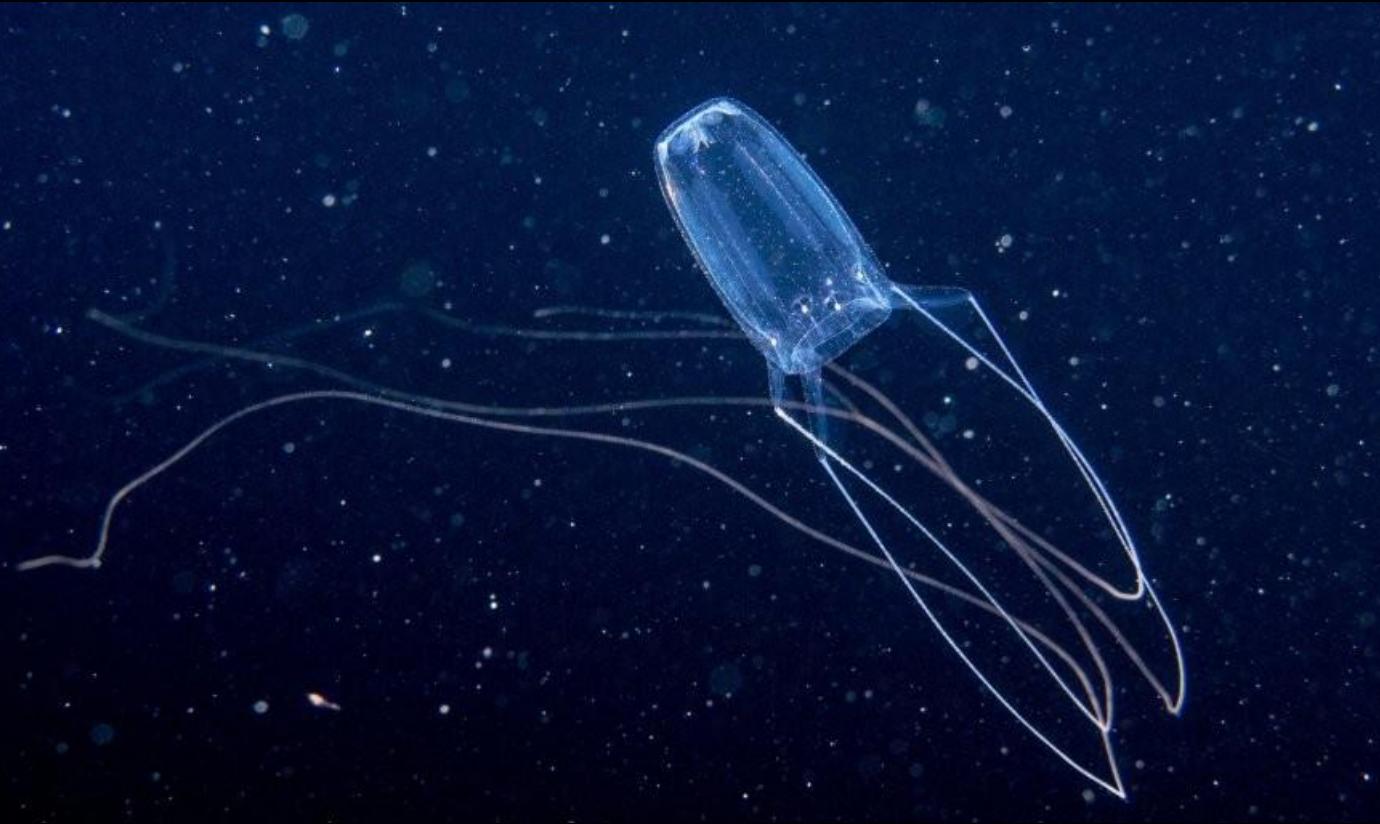
## Challenges

0. Deteriorate data.

1. How to ensure supplier gets paid w/o losing ability to get paid in future. "Free riding"  
"Privacy"  
"Copy vs title"

2. Friction in pricing) — overall price  
relative impact per dataset

Static	Dynamic dataset (goes stale)	Fungible → Non fungible
<p><u>Signals</u></p> <ul style="list-style-type: none"><li>- stake in belief of <del>data</del> <sup>surprise</sup></li><li>- value of dataset <sup>surprise</sup></li><li>- by data scientist</li><li>- price asked by supplier</li><li>- price bid by scientist</li><li>- reputation of dataset</li><li>- supplier</li><li>- scientist</li><li>- boundaries for non-free-riding detection</li><li>- PNL <sup>value gained from dataset(s) in PNL</sup></li><li>- F <sup>e.g. Numerical models; insurance surveys</sup></li><li>- total value of network <sup>value per dataset</sup></li><li>- prediction market belief in value of dataset</li><li>- novelty of a dataset</li><li>- take a price of dataset</li><li>- scarcity demand</li></ul>	<p><u>Tools to address free riding</u></p> <ul style="list-style-type: none"><li>- Set the "free" after data stream to own</li><li>- Data provider doesn't care</li><li>- Licensing</li><li>- fine print <sup>combine</sup></li><li>- watermarking</li><li>- reputation</li><li>- provenance</li><li>- risk of litigation</li><li>- only the smart contract can see the data. Eg. docker + locks ↓ MPC, zkSN</li><li>- If data set free, you lose your private key gets exposed Cloud storage of TTS</li></ul>	<p>Promote via ligendary rises</p> <p>Commercial Contract terms open source may impose restrictions</p>



## Early iterations: *Flailing*

Can we  
structure this  
better?

# Realization: Tokenized Ecosystems Are a Lot Like Evolutionary Algorithms!

What	Tokenized ecosystem	Evolutionary Algorithm
Goals	Block reward function E.g. “Maximize hash rate”	Objective function E.g. “Minimize error”
Measurement & test	Proof E.g. “Proof of Work”	Evaluate fitness E.g. “Simulate circuit”
System agents	Miners & token holders (humans) In a network	Individuals (computer agents) In a population
System clock	Block reward interval	Generation
Incentives & Disincentives	You can't control human, Just reward: give tokens And punish: slash stake	You can't control individual, Just reward: reproduce And punish: kill

We can approach token design  
as optimization design.

# Optimization Design



# Steps in Optimization Design

- 1. Formulate the problem.** Objectives, constraints, design space.
- 2. Try an existing solver.** If needed, try different problem formulations or solvers.
- 3. Design new solver?**

# 1. Formulation of an optimization problem

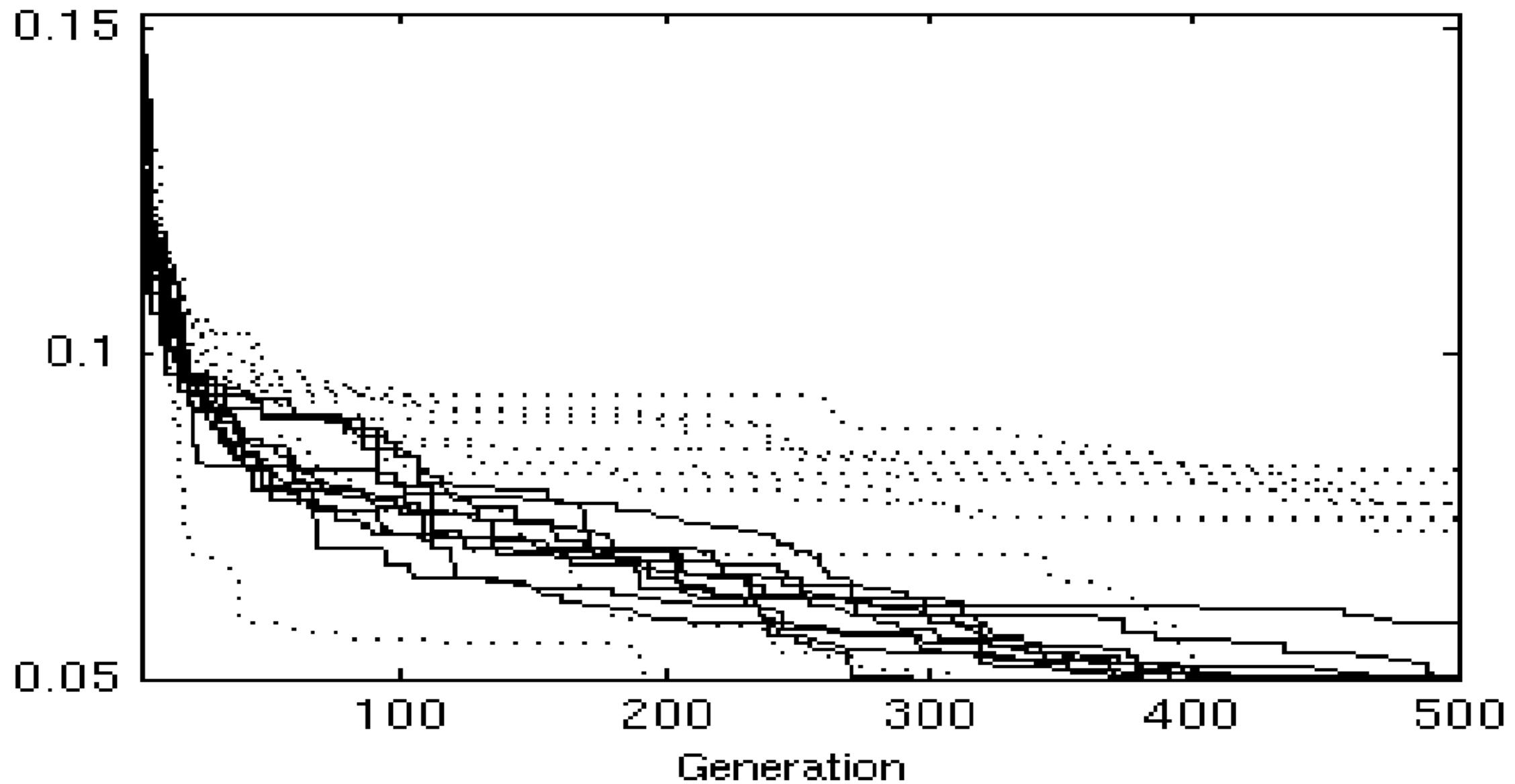
## Objectives & constraints in a design space

The algorithm's aim is formulated as a constrained multi-objective optimization problem

$$\begin{aligned} \text{minimize} \quad & f_i(\phi) \quad i = 1 \dots N_f \\ \text{s.t.} \quad & g_j(\phi) \leq 0 \quad j = 1 \dots N_g \\ & h_k(\phi) = 0 \quad k = 1 \dots N_h \\ & \phi \in \Phi \end{aligned} \tag{1}$$

where  $\Phi$  is the “general” space of possible topologies and sizings. The algorithm traverses  $\Phi$  to return a Pareto-optimal

## 2. Try an existing solver. Does it converge?



### 3. Design new solver

TABLE II  
PROCEDURE SANGRIAOPTIMIZATION()

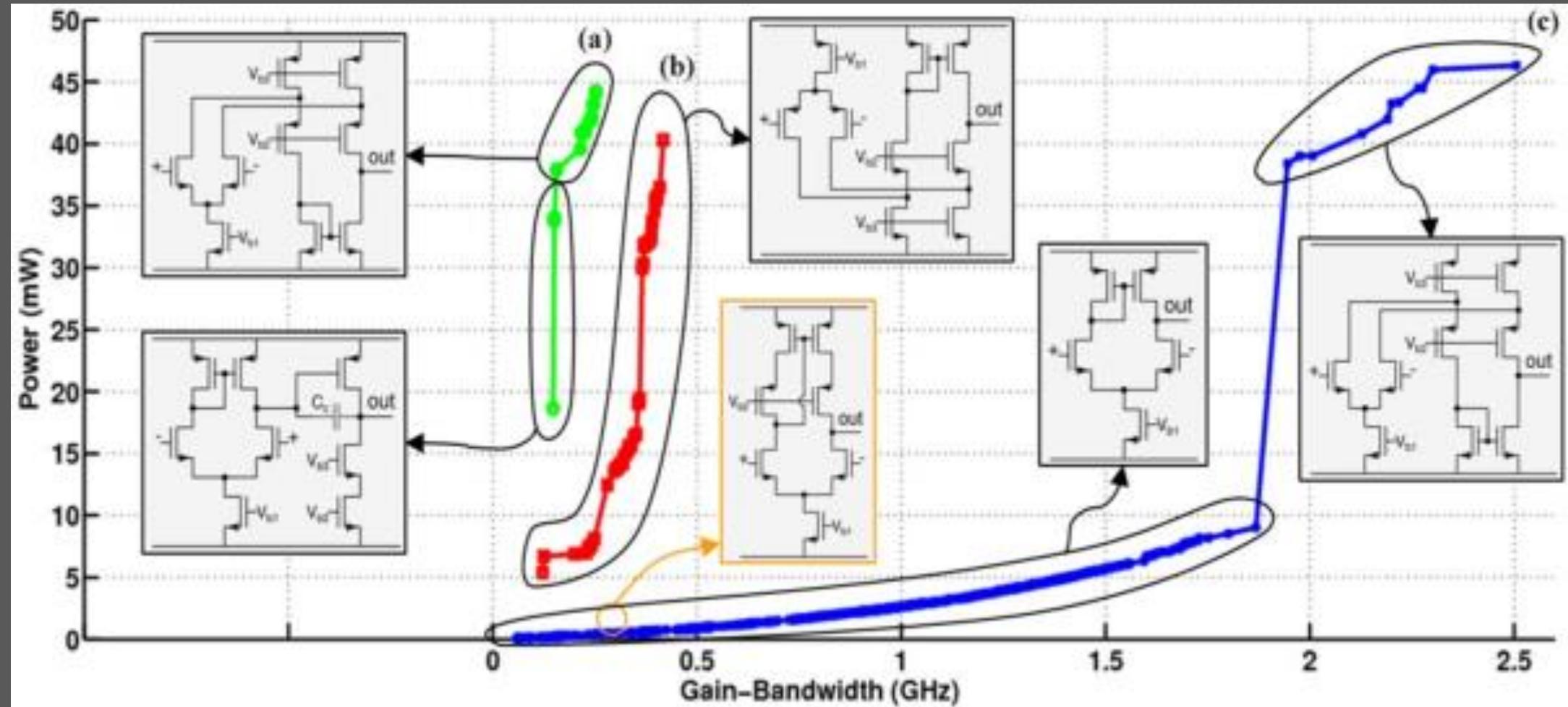
**Inputs:**  $D, N_a, K, N_L(k)$

**Outputs:**  $d^*$

1.  $N_{gen} = 0; P = \emptyset, P_{all} = \emptyset$
2. while  $\text{stop}() \neq \text{True}$ :
  3. if  $(N_{gen} \% N_a) = 0$ :
    4. if  $|P| < K$ :
      5.  $P_{|P|+1} = \emptyset$
      6.  $P_0 = \text{SpaceFillIndividuals}(N_L(k), N_D, D)$
      7. for  $k = 1$  to  $|P|$ :
        8.  $P_k = \text{SelectParents}(P_k, P_{k-1}, N_L(k))$
        9.  $P_{k,j} = \text{UpdateLocalOptState}(P_{k,j}, k), j = 1$  to  $|P_k|$
      10.  $P_{all} = \text{unique}(P_{all} \cup P)$
      11.  $P_{|P|} = P_{|P|} \cup \text{InnerOptimize}(P_{all}, D, k)$
      12.  $d^* = d_i$  in  $P_{all}$  with highest  $Y$  or  $Cpk$
      13.  $N_{gen} = N_{gen} + 1$
    14. return  $d^*$

and all individuals encountered so far in the search,  $P_{all}$ . Lines 2–13 are the generational loop, which repeats until stop.

# Example of a Successful Outcome



# Token Design as Optimization Design



# Steps in *Token* Design

1. **Formulate the problem.** Objectives, constraints, design space.
2. **Try an existing pattern.** If needed, try different formulations or solvers.
3. **Design new pattern?**

# 1. Formulate the Problem

(a) Ask

- Who are my potential **stakeholders**?
- And what do each of them **want**?
- What are possible **attack vectors**?

(b) Translate those into objectives and constraints.

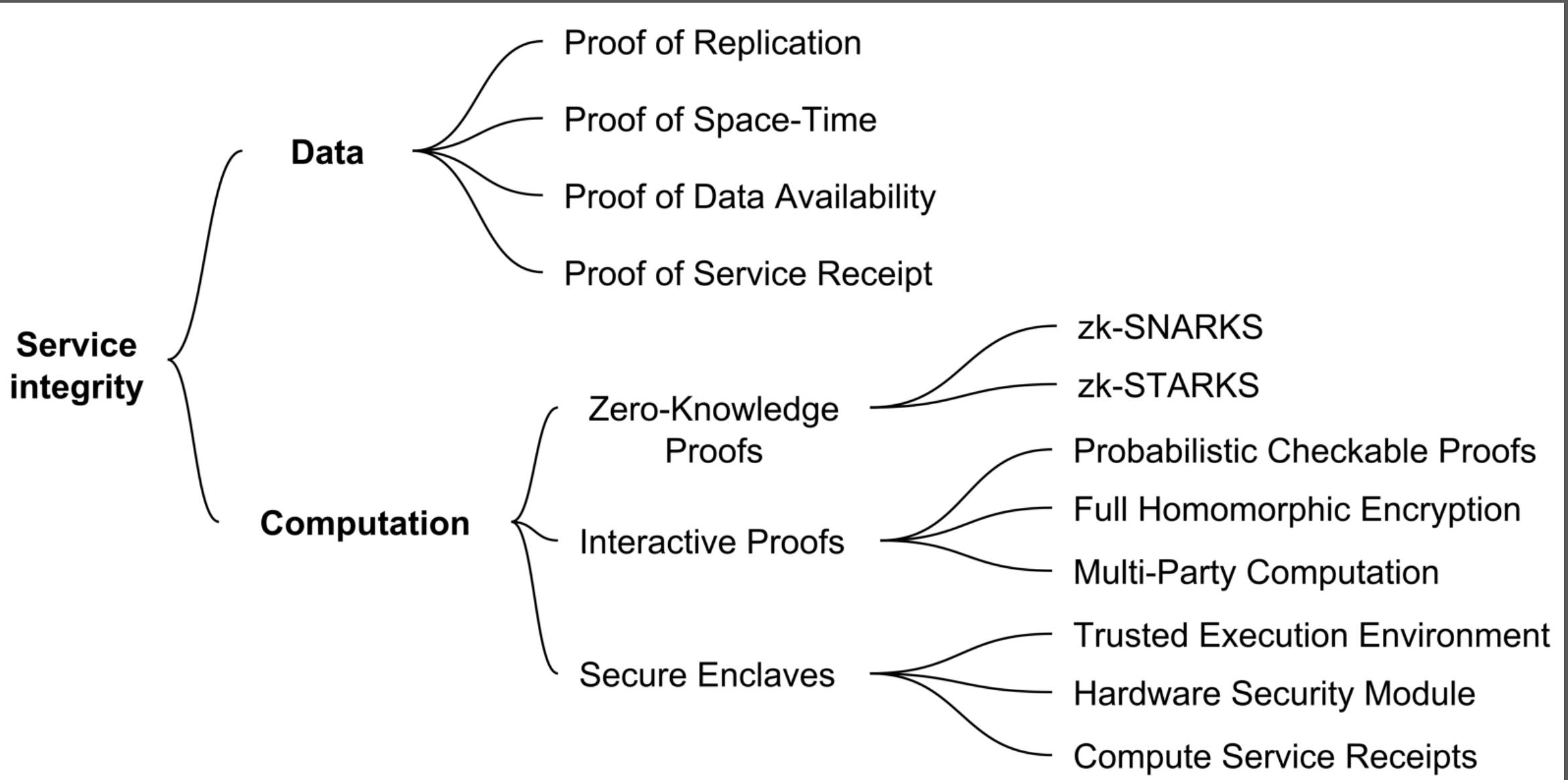
## 2. Try Existing Patterns

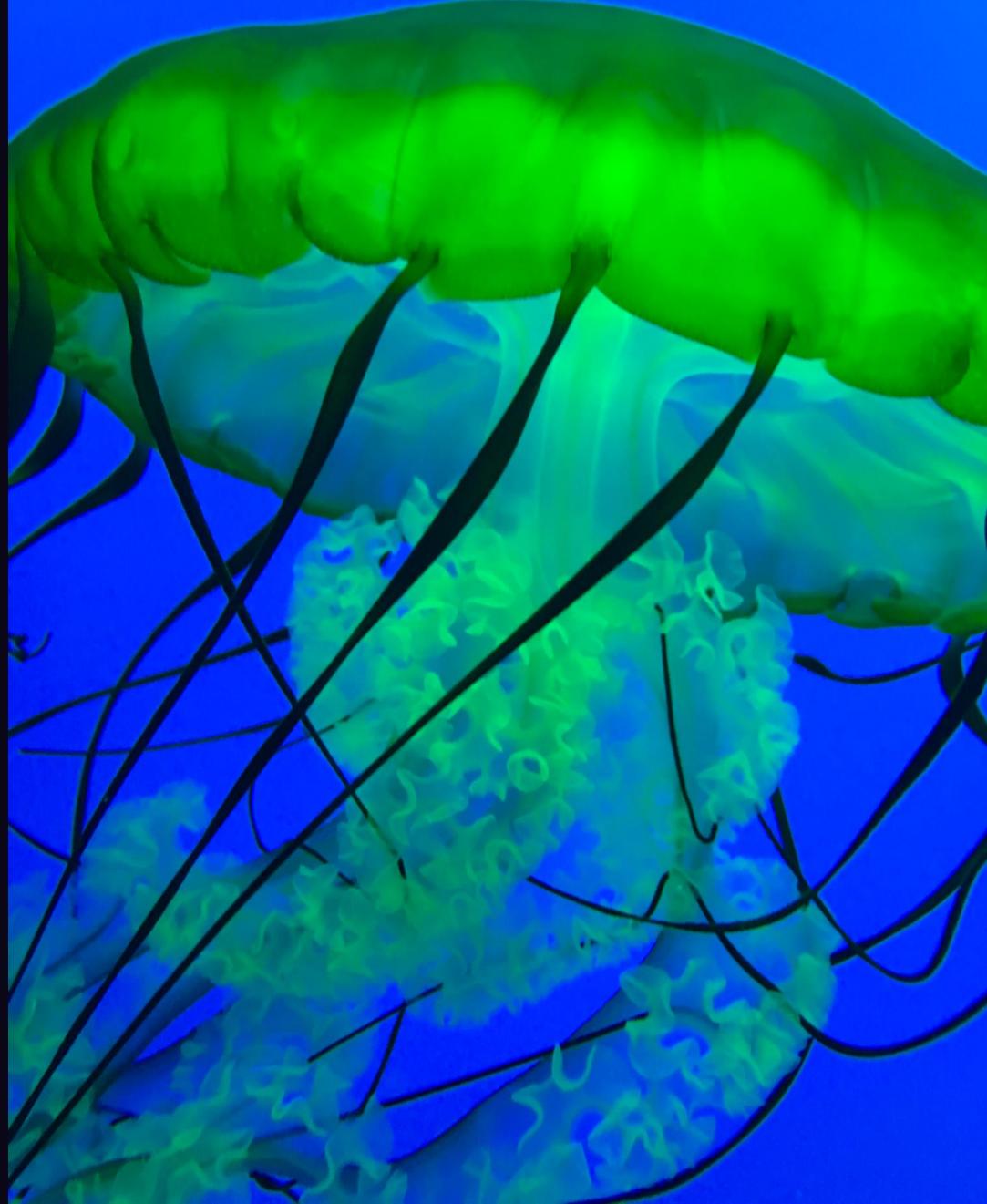
1. Curation
2. Proofs of human or compute work
3. Identity
4. Reputation
5. Governance / software updates
6. Third-party arbitration
7. ...

## 2.1 Patterns for Curation

- **Binary** membership: Token Curated Registry (TCR)
- **Discrete-valued** membership: Stake Machines
- **Continuous-valued** membership: Curation Markets characterized by bonding curve
- **Hierarchical** membership: each label gets a TCR
- **Work** tied to membership: Proofed Curation Market
- **Non-fungible** tokens: Re-Fungible Tokens

## 2.2 Patterns for Proofs of Compute Work





# Case Study: Analysis of Bitcoin



# Bitcoin objective function

**Objective: Maximize security of network**

- Where “security” = compute power
- Therefore, super expensive to roll back changes to the transaction log



# Bitcoin objective function

**Objective: Maximize security of network**

- Where “security” = compute power
- Therefore, super expensive to roll back changes to the transaction log

$$E(R_i) \propto H_i * T$$

$E()$  = expected  
value

block  
rewards

hash power of actor  
= contribution to  
“security”

# tokens (BTC)  
dispensed each  
block

**Result of Bitcoin's objective function:**

**People are maximizing security! = Maximizing electricity**

**More power than USA by mid 2019**





# Case Study: Design of Ocean

# 1. Formulate the Problem:

## (a) Who are stakeholders? What do they want?

Key stakeholders in Ocean ecosystem

Stakeholder	What value they can provide	What they might get in return
<b>Data/service provider, data custodian, data owner</b>	Data/service (market's supply)	Tokens for making available / providing service
<b>Data/service referrers, curators. Includes exchanges and other application-layer providers.</b>	Data/service (via a provider etc), curation	Tokens for curating
<b>Data/service verifier. Includes resolution of linked proofs on other chains</b>	Data/service (via a provider etc), verification	Tokens for verification
<b>Data/service consumer</b>	Tokens	Data/service (market's demand)
<b>Keepers</b>	Correctly run nodes in network	Tokens for chainkeeping

# 1. Formulate the problem: (b) Translate into objectives and constraints

Objective function: maximize supply of relevant data

Token rewards if: supply relevant data

Token rewards if: supply data, and curate it

# 1. Formulate the problem: (b) Translate into objectives & constraints

**Constraints = checklist:**

- For priced data, is there incentive for supplying more? Referring?
- For priced data, good spam prevention?
- For free data, is there incentive for supplying more? Referring?
- For free data, good spam prevention?
- Does the token give higher marginal value to users of the network versus external investors? Eg Does return on capital increase as stake increases?
- Are people incentivized to run keepers?
- Is it simple? Is onboarding low-friction?

# 1. Formulate the problem: (b) Translate into objectives & constraints

## |Towards Good Acting via Staking, Id, Reputation

Good acting general

- **Key goal:** Is there a means to get high-quality metadata? Eg How do we prevent non-owners of the data from submitting that data? (Fraud).

- **Key goal:** Are we incentivizing skin-in-the-game? E.g. Does return on capital increase as stake increases?
- Do big providers of data need to stake a lot? Consumers?
- If I have high stake but low reputation, can I make \$? If I have low stake but high reputation, can I make \$? If I have high stake and high reputation, can I make \$\$\$?
- Do keepers (at least keepers with a higher level of reward or privilege) need to stake a lot?
- Is there a good threshold of individual / org identity - are they who they say they are? At the very least, to prevent Sybil attacks. But potentially more, to adhere to data privacy regulations.
- Is there a good measure of individual / org reputation - are they a good actor in the ecosystem? (In buying, selling, keeping, etc?)
- Is there a good threshold of data identity - is the data what they say it is?
- Is there a good measure of data reputation - is the data useful?
- Does remuneration favor data freshness?

## 2. Try Existing Patterns

Some patterns:

1. Actor registry
2. Data registry
3. Actor registry + data registry
4. Data registry + free-as-in-beer data curation market.

Curation: Pay tokens to listen.

## 2. Try existing patterns: evaluate on objectives & constraints. None passed...

Key Question	1	2	3	4
For priced data: incentive for supplying more? Referring?	✗	≈	✓	≈
For priced data: good spam prevention?	≈	✓	✓	✓
For free data: incentive for supplying more? Referring?	✗	≈	✗	✓
For free data: good spam prevention?	≈	✓	≈	✓
Does token give higher marginal value to users of the network, vs external investors? Eg Does return on capital increase as stake increases?	✓	✓	✓	✓
Are people incentivized to run keepers?	≈	≈	✓	✓
It simple? Is onboarding low-friction? Where possible, do we use incentives/crypto rather than legal recourse?	✓	✓	≈	≈

### 3. Try New Patterns

Some patterns:

1. Actor registry
2. Data registry
3. Actor registry + data registry
4. Data registry + free-as-in-beer data curation market. Curation:  
Pay tokens to listen.
5. **Data registry + free data curation market. Curation: Stake  
tokens as belief in reputation. Auto CDN.**
6. **Actor registry + free&priced data curation market. Curation:  
Stake tokens as belief in reputation. Auto CDN. “Proofed  
Curation Market”**

### 3. Try new patterns: evaluate on objectives & constraints

Key Question	1	2	3	4	5	6
For priced data: incentive for supplying more? Referring?	✗	≈	✓	≈	≈	✓
For priced data: good spam prevention?	≈	✓	✓	✓	✓	✓
For free data: incentive for supplying more? Referring?	✗	≈	✗	✓	✓	✓
For free data: good spam prevention?	≈	✓	≈	✓	≈	✓
Does token give higher marginal value to users of the network, vs external investors? Eg Does return on capital increase as stake increases?	✓	✓	✓	✓	✓	✓
Are people incentivized to run keepers?	≈	≈	✓	✓	✓	✓
It simple? Is onboarding low-friction? Where possible, do we use incentives/crypto rather than legal recourse?	✓	✓	≈	≈	✓	✓

# Objective: maximize supply of relevant data

- Reward curating data (staking on it) + making it available
- New pattern: Proofed Curation Market

$$E(R_{ij}) \propto \log_{10}(S_{ij}) * \log_{10}(D_j) * T * R_i$$

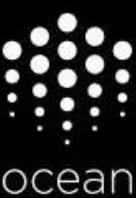
Expected  
reward for user  
 $i$  on dataset  $j$

$S_{ij}$  = predicted popularity  
= user's curation market  
stake in dataset  $j$

$D_j$  = proofed popularity  
= # times made dataset  
available

# tokens  
during  
interval

# From AI data to AI *services*



## Motivations:

- Privacy, so compute on-premise or decentralized
- Data is heavy, so compute on-premise
- Link in emerging decentralized AI compute

Objective function: Maximize supply of relevant *services*

=reward curating *services* + proving that it was delivered

$$E(R_{ij}) \propto \log_{10}(S_{ij}) * \log_{10}(D_j) * T * R_i$$

The equation is displayed with two annotations below it. A yellow diagonal line connects the term  $\log_{10}(S_{ij})$  to the text "predicted popularity of service". A green diagonal line connects the term  $\log_{10}(D_j)$  to the text "proofed popularity of service".

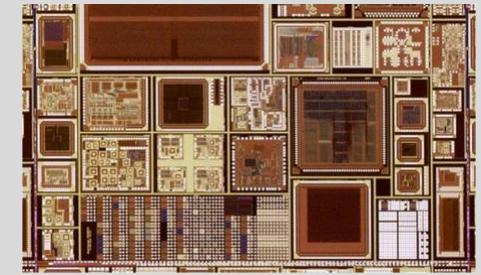
predicted popularity  
of service                      proofed popularity  
of service

# On Tools



# Tools

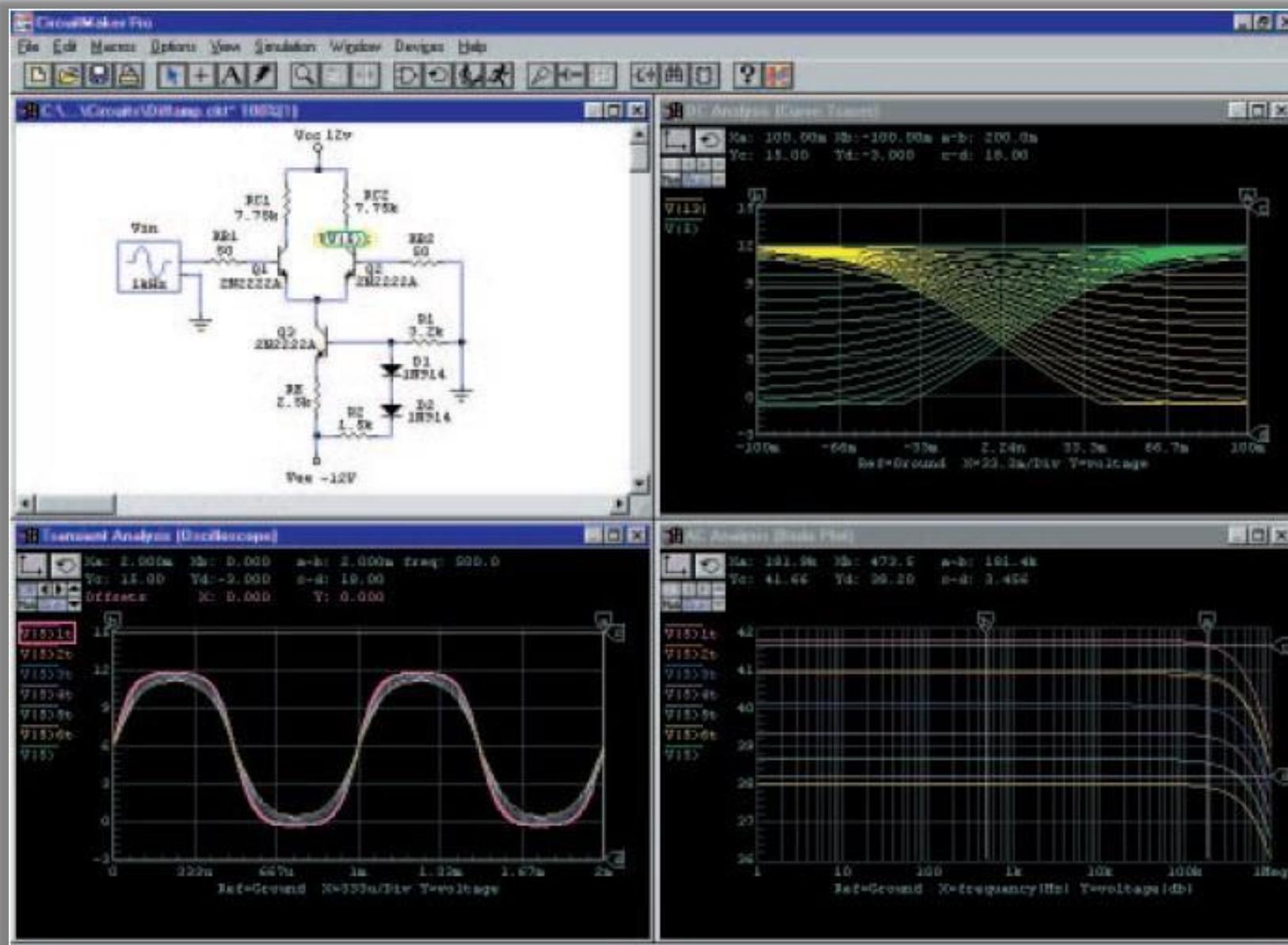
Q: How do we design circuits?  
(\$50M+ at stake)



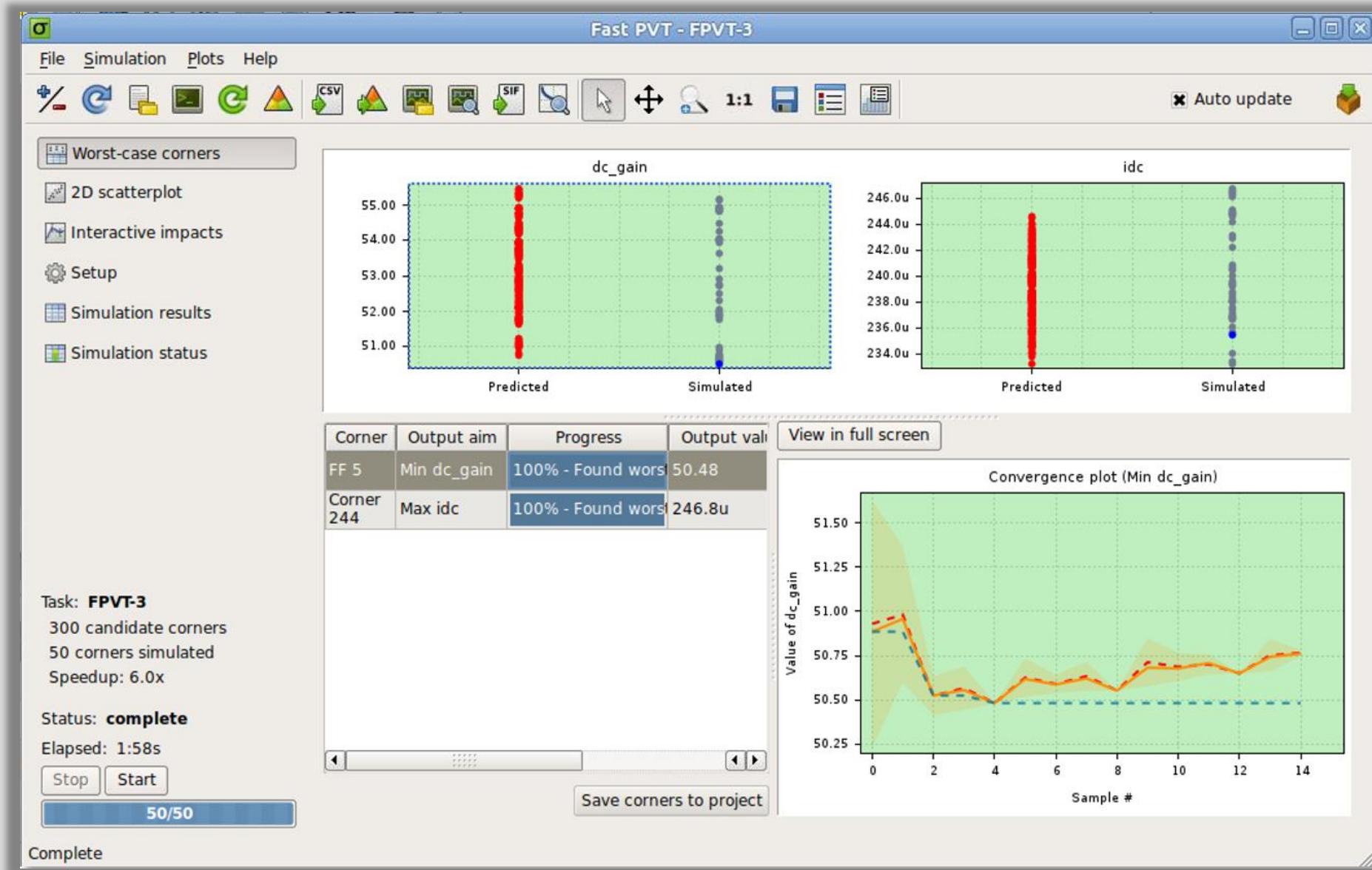
A: **CAD Tools** for

- Simulation,
- Verification, and
- Design

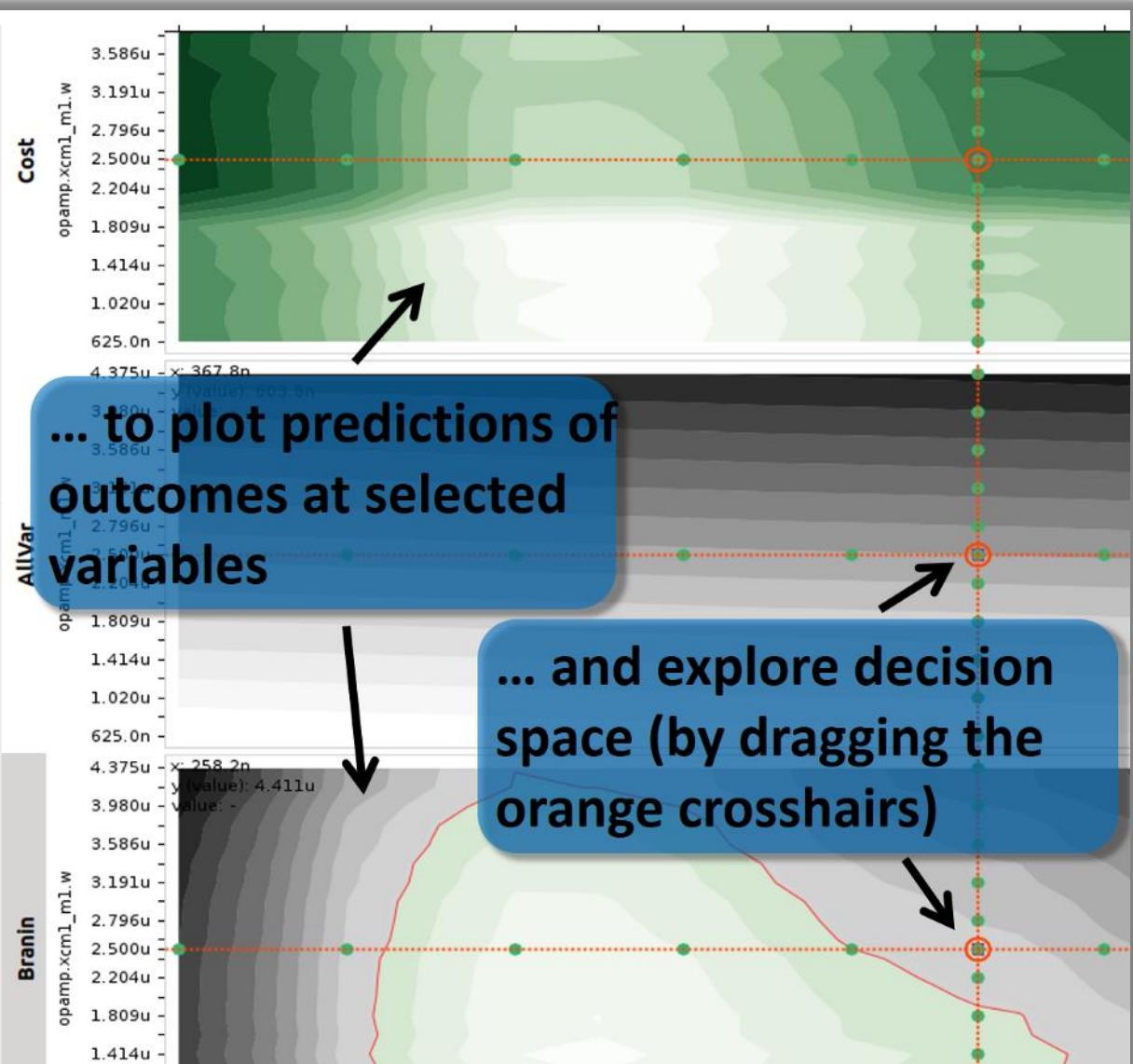
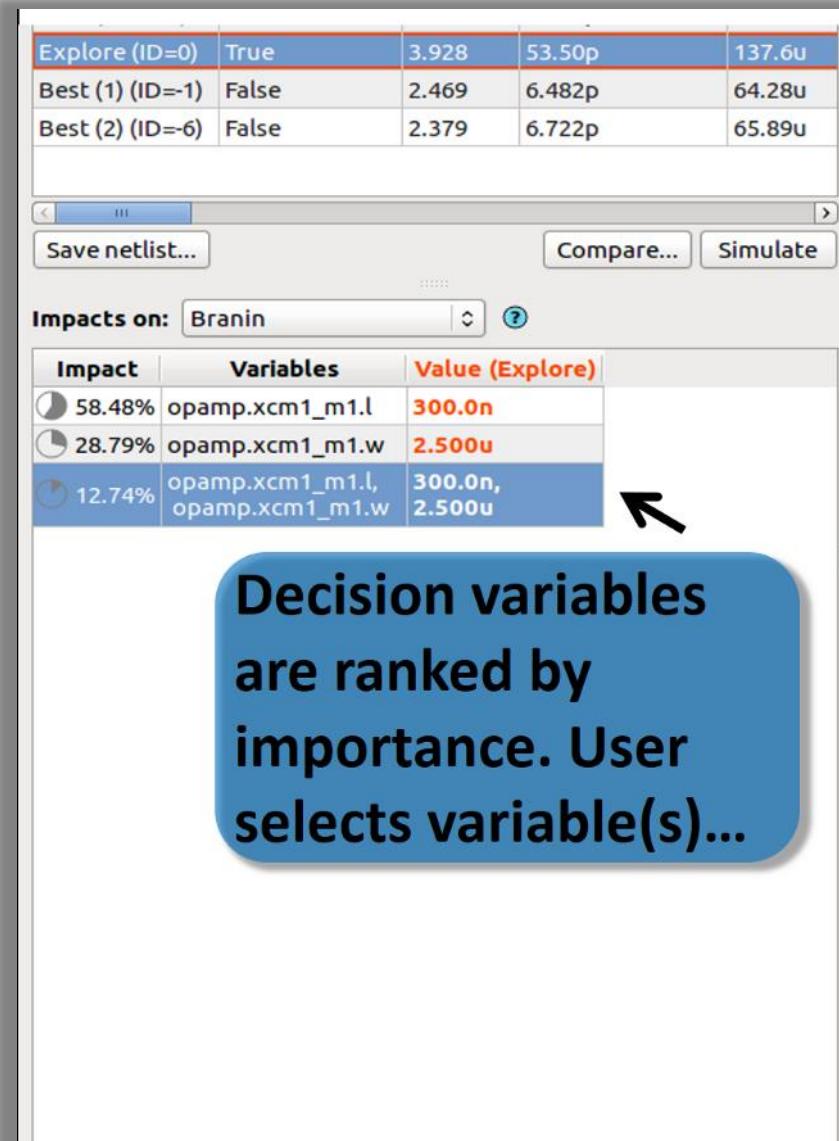
# Simulation of Circuit Dynamics



# Verification across Worst-Case Conditions



# Interactive Design / Exploration



# Tools for Tokenized Ecosystems?

- Simulation? \_\_\_\_\_
- Verification? \_\_\_\_\_
- Design? \_\_\_\_\_
  
- We have tokenized ecosystems to design, \$1B at stake
- are designing tokenized ecosystems...
- Without tools
- Which means we might be getting it all wrong! 😱



# Towards Token *Engineering*

# Design of Tokenized Ecosystems

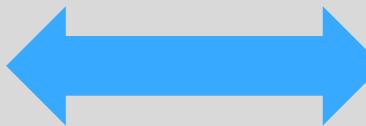
## From Mechanism Design to *Token Engineering*

**Analysis:**

Game theory

**Synthesis:**

Mechanism Design



↓  
Practical  
constraints

Optimization Design

↓  
Engineering theory,  
practice and tools  
+ responsibility



**Token Engineering for Analysis & Synthesis**

# Engineering



is the creative application of science,  
mathematical methods, and empirical  
evidence

to the innovation, design, construction,  
operation and maintenance

of structures, machines, materials, devices,  
systems, processes, and organizations.

# Engineering Responsibility



**Engineering has**

Theory,  
Practice,  
Tools,  
Responsibility

# **Science ↔ Engineering**

- **Engineering** is about building things that work.
- **Science** is about contributing new knowledge.
- They're complementary.

Therefore **token engineering** is complementary to the science of cryptoeconomics / **token economics**.

# Towards a Token Engineering Community



# TE → TE Community

- A pleasant surprise to me: “Token Engineering” resonated with a *lot* of people
- And many new connections for me.
- Many amazing conversations.
- **A collective realization: we need to share knowledge, to learn from each other!**

# Mission of the TE Community

To grow TE into an **engineering discipline**

collectively as a community

in a decentralized, permissionless, open-source fashion that all can contribute to and all can use.

# An inspiration: evolution of software engineering. C2 wiki → ☀

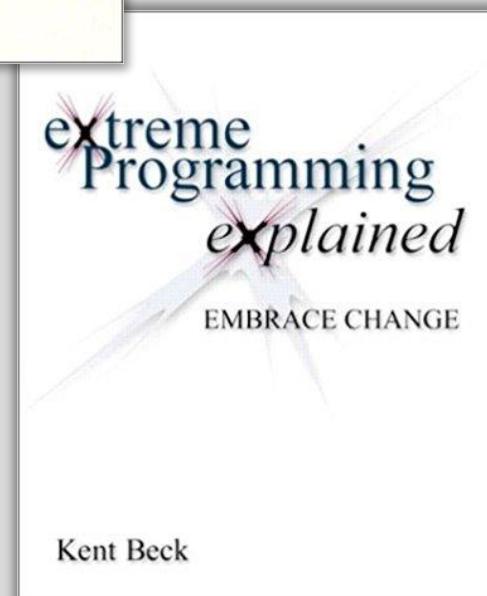
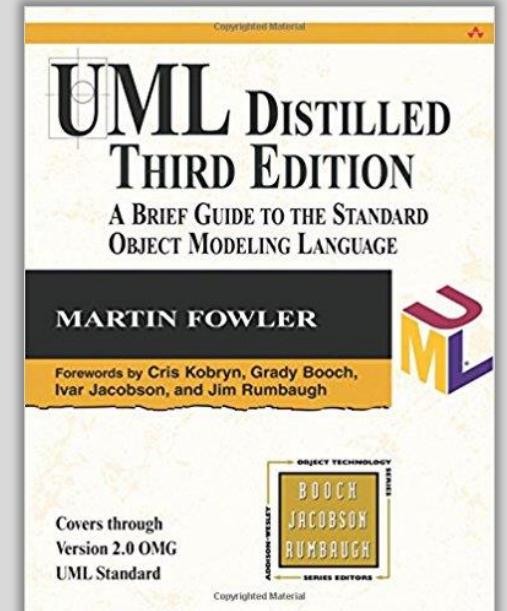
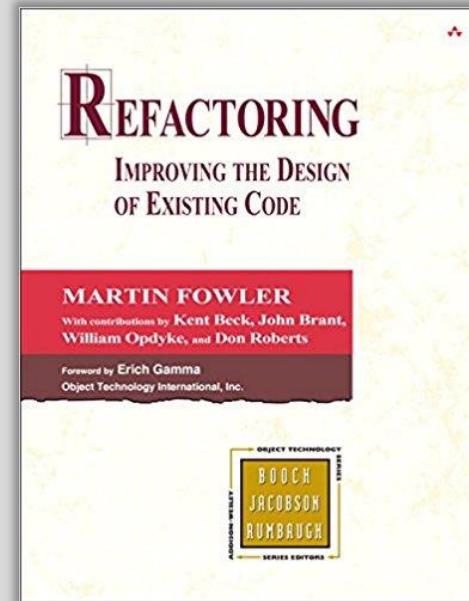
Welcome to the WikiWiki! This site's primary focus is on Software Development, Informal History of Programming, and Work In Progress. Most changes are people coming together to improve it. If you are looking for a place to start, look at the Welcome to WikiPlease! section.

**Software Design Patterns Index**

A place to quickly look up SoftwareDesignPatterns, via an alphabetical list. It includes cross references to other names for the same pattern. It uses the cross-references from the GangOfFour DesignPatternsBook wherever available. (It uses "aka" as an abbreviation for "Also Known As".)

- Browse via [StartingPoint](#).
- Bookmark [RecentChanges](#).
- Please pay attention to [WelcomeToWikiPlease!](#)
- If you have beginner

- AbstractFactoryPattern aka KitPattern
- AbstractClientPattern
- ActionPattern aka CommandPattern, TransactionPattern
- ActiveObjectPattern
- AdapterPattern aka WrapperPattern
- AbstractServerPattern
- ApplicationControllerPattern
- WrapperPattern aka AdapterPattern
- BalkingPattern
- BindingProperties
- BridgePattern aka HandleBodyPattern, WrapperPattern
- BuilderPattern
- CaretakerPattern
- ChainOfResponsibilityPattern
- CommandPattern aka ActionPattern, TransactionPattern
- CompositePattern
- CursorPattern aka IteratorPattern
- DataBusPattern



# A Wiki for TE: tokenengineering.net

The screenshot shows a browser window displaying the #TokenEngineering Wiki at [tokenengineering.net](https://tokenengineering.net). The page is a Wikidot site with a dark header bar. The header includes the site logo, a search bar with placeholder "site-name .wikidot.com", social sharing icons (Twitter, Facebook, LinkedIn, etc.), and a "Join this site" button. Below the header, a tip about Wikidot syntax is displayed, followed by a navigation menu with links for "main", "discuss", "edit this page" (which is highlighted in yellow), "view source", "history", and "other tools". The main content area features a large "TE" logo, the title "#TokenEngineering Wiki", and a "Contents" section. A bulleted list provides links to "Building Blocks", "Tools", "Reading Resources", and "Community". The "About" section welcomes visitors and encourages them to contribute. The sidebar on the left contains sections for "navigation" with links to "Main page", "Contents", "Featured content", "Glossary", and "Random article", and a "search" section with a search bar and a "Search" button.

#TokenEngineering Wiki

Contents

- [Building Blocks](#) : Cryptoeconomic Primitives and Higher-Level Patterns
- [Tools](#) : Simulation, Design, Verification, etc. Related projects.
- [Reading Resources](#) : Learn more!
- [Community](#) : Events, related communities, more.

About

Welcome to the Token Engineering (TE) wiki & community! **Please join in and contribute:)** Simply [sign up](#) then click 'e

## The Challenge

Creating tokenized ecosystems is *hard*. How do we figure out what we want? How do we manifest that intent with block and validate the design? How do we anticipate attacks and respond to them? How do we update the protocols? Given t



# Building Blocks

Building Blocks : Cryptoeconomic Primitives and Higher-Level Patterns

## Types of blocks (highest level) (one framing)

- [Curation](#)
- [Proofs](#) of human or machine work
- [Identity](#)
- [Markets](#): Prediction Markets, Trading, Bonding Curves, etc
- [Micro-Economical](#): DAOs, Stablecoins, etc
- [Consensus](#): Voting, staking, etc
- [Reputation](#)
- [Governance](#) / software updates
- [Third-party arbitration](#)
- [Inter-operability](#)
- «add to me! revise me! :)»

## [Token Engineering In Practice](#)

## Other Framings

Other ways to frame or group building blocks include: «FIXME: add links to these. The links are [here](#) »

- How tokens are distributed. This includes releasing coins for “work”, according to a [controlled supply schedule](#); 100% pre-mining; [burn-and-mint](#); [bounty ICOs](#); and

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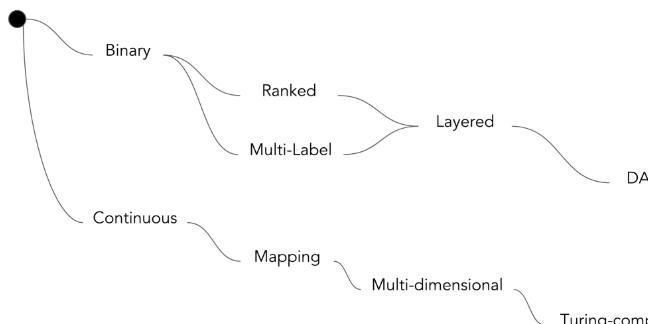
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# Curation

## The Curation Map



([Overview slides](#))

## Building blocks for discrete-valued membership:

- Binary membership: [TCR](#) (Token Curated Registry)
- Ranked membership: [Graded TCRs \(gTCRs\)](#)
- Multi-label membership: [see slide](#)
- Layered membership: [Layered TCR \(LTCR\)](#)
- DAG membership: Stake Machines

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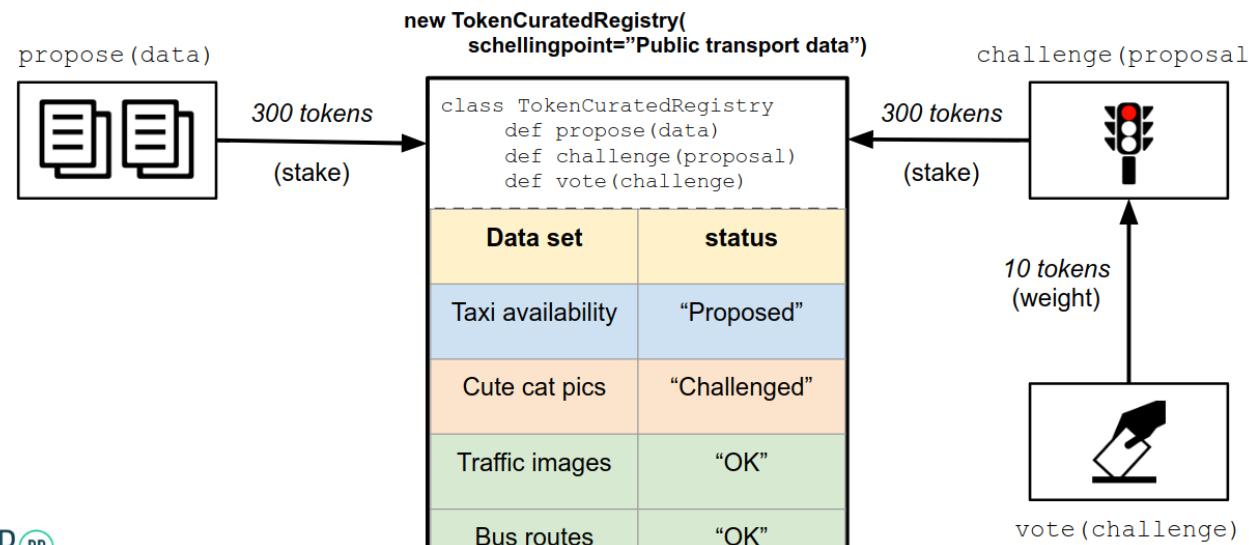


# TCR (Token Curated Registry)

## Basic Idea

TCRs are useful for whitelists, blacklists, and more. Items are either in a set, or not (binary membership).

Conceptually, a TCR is a registry of listings generated by token holders. Listings can be anything from names to hashes of full blown records stored in IPFS. A holder stakes a portion of tokens to perform an action, i.e. adding a listing. Token holders can vote on whether to accept or reject the action using their tokens. A majority wins the vote and the action is accepted or rejected. The list is updated and should become more valuable given the improved listings and staked tokens are now out of circulation. Perhaps it is a finite list of exclusive members who have access to VIP services? [Ref](#)



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# Tools

Tools : Simulation, Design, Verification, etc. Related projects

## Tools for Simulation & Verification

- [Incentivai](#) – test smart contract mechanism design via simulation using AI agents
- Related: there's lots of work on formal verification of smart contracts. That covers straightforward logic but doesn't measure dynamics of tokenized systems, which is what a token simulator could do.
- Related: circuit simulators like SPICE which simulate dynamical systems
- Related: dynamical systems simulators in other fields
- Related: agent-based simulators in other fields
- «add to me»

## Simulation cases

- [Partial Slashing Simulation](#) - simple agent-based simulation for partial slashing of Ethereum Casper FFG

## Tools for Design

- Related: computer-aided design (CAD) tools in other fields. E.g. in the Electronic Design Automation (EDA) industry for chip design.
- «add to me»

## Other Related Projects

- [BlockScience](#) – a technology research and analytics firm specializing in the design and evaluation of decentralized economic systems

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# Reading Resources

## Related Disciplines

- [Mechanism Design](#)
- [Algorithmic Game Theory](#)
- [Economic Systems Design](#)
- [Game Mechanics Design](#)
- [Systems Engineering](#)
- [Public Policy Analysis & Design](#)
- [Swarm Robotics](#)
- [Operations Research](#)

## Reading Resources

- Alex Evans, [A Crash Course in Mechanism Design for Cryptoeconomic Applications](#), Oct 2017
- Trent McConaghay, Towards a Practice of Token Engineering [Part I](#), [Part II](#), [Part III](#), Feb 2018
- Michael Zargham, On Engineering Economic Systems [Part I](#), [Part II](#), Mar 2018
- Elad Verbin, [Behavioral Crypto-Economics: The Challenge and Promise of Blockchain Incentive Design](#), Mar 2018
- Jacob Horne, [The Emergence of Cryptoeconomic Primitives](#)
- Chris Burniske, [The Crypto J-Curve](#), Aug 2017
- Chris Burniske, [Cryptoasset Valuations](#), Sept 2017
- Adrian Colyer, [Designing Secure Ethereum Smart Contracts - a Finite State Machine Approach](#), Mar 2018
- «add to me» «and start to group these more:) »

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Expert tip #2: Learn the Wikidot syntax - it's simple but powerful

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# Community

Community: Events, Related Content

## TE Local Meetup Groups

(The actual meetup.com pages will typically have more information)

- [Meetup: TE Berlin](#)
- [Meetup: TE Munich](#)
- [Meetup: TE Toronto](#)
- [Meetup: TE London](#)
- [Meetup: TE Zurich/Zug](#)
- [Meetup: TE Tokyo](#)
- TE New York <Keen to help. DM me: tw: @te\_newyork>

Wanna start your own TE meetup? Please do!

## TE Global Events

- [TE Global Page](#)
- <past event> [May 13, 2018 - NYC](#)

## Related Meetups

- [List of "token economy" meetups](#)
- [Cryptoeconomics Hub Madrid meetup, YouTube Channel](#)
- [Curation Markets Berlin](#)
- [Curation Markets NYC](#)

## Related Chat Channels

- [Curation Markets - Gitter](#)
- [General Cryptoeconomics Group - Telegram](#), by Cryptoeconomics Hub Madrid

## Token Engineering YouTube

[Subscribe](#) to our channel & be the first to know when new content is available.

- [Global Gathering NYC](#)

# Ways to Participate

- Edit this wiki and impart your wisdom! Add blocks, tools, readings.
- Tweet with #tokenengineering hashtag
- Attend a meetup (see [Events](#)). Or: start your own!
- Subscribe to the TE mailing list:

Email Address

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 ;-)	<a href="#">cburniske</a>
 ;-)	<a href="#">Or Luis Shemtov</a>
 ;-)	<a href="#">bmann</a>



# Conclusion

# Conclusion: Towards a Practice of #TokenEngineering

- Token design ≈ optimization design
- So, approach token design as optimization design!
  1. Formulate problem. Objectives, constraints.
  2. Try existing patterns. Iterate.
  3. If needed, try new design.
- This process helped a *lot* for designing Ocean (so far)
- Token Engineering = Theory + practice + tools + responsibility
- A community is forming! [Tokenengineering.net](https://tokenengineering.net)

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@trentmc0

