

# Trent Prynn

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Pragmatic, thoughtful, and user-focused full-stack engineer with extensive experience  
designing and shipping consumer-facing products

## EXPERIENCE

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### Software Engineer

March 2023 – Present

*Luxe Software*

*New York, NY*

- Lead front-end development for a React-based CRM, Point-of-Sale, and Inventory management web application achieving MVP deployment within a span of 7 months from idea to delivery
- Created an integrated store sales experience combining iPad and point-of-sale devices, enabling store employees to automatically track inventory and take a new customer from browsing to finalized sale in less than 60 seconds
- Engineered responsive design across desktop and mobile viewports through a customer-obsessed approach working directly with end users for a seamless user experience
- Drove collaboration between front-end, back-end, product and users through large scale feature implementation using Figma and Adobe Illustrator
- Delivered back-end features using Python/Django to keep product timelines on track when needed

### Software Engineer

October 2021 – March 2023

*OutVoice*

*Phoenix, AZ (Remote)*

- Front-end engineering for an Angular/Python web application for payments between businesses and contractors
- Started from scratch to deliver a new front-end PWA using Angular/Ionic resulting in 30% more freelancer payment requests
- Implemented multi-tenancy capabilities on the business side web application which allowed parent company employees to pay freelancers across many sub brands

### Software Developer

June 2020 – October 2021

*AstreaX*

*Tucson, AZ*

- Full-stack engineering for an Angular/.NET web application for managing mortgages between servicers and consumers
- Refactored a unit test suite containing 600+ tests and reduced test flakiness from 10% to 0%
- Implemented an asynchronous queue to handle the document intake pipeline reducing document intake failure and providing failure recovery capability

## EDUCATION

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### University of Arizona

Tucson, AZ

*Bachelor of Science in Computer Science*

*Aug. 2016 – May 2020*

## TECHNICAL SKILLS

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**Languages** | TypeScript, JavaScript, C#, Python, SQL, HTML/CSS

**Frameworks** | React, Angular, .NET Core, Django, FastAPI, NextJS

**Tooling** | Git, Docker, Containerization, GitHub Actions, Figma

**Featured Project:** [scootradio.com](https://scootradio.com) (source) - TypeScript, NextJS, React, Python, FastAPI, PostgreSQL, Docker