

```
Minhaz_Abdullah {  
  Phone_Number = 804-937-9143  
  E-mail       = MinhazAbdullah1@gmail.com  
  LinkedIn     = linkedin.com/in/minhaz-abdullah
```

```
Skills[] = {  
  -C/C++, Java and Python OOP Languages,  
  -Bash, Perl and Python Scripting  
  -Windows and Linux  
  -SQL,  
  -Data Structures,  
  -Software Design Models,  
  -3D Design (Blender, 3DS Max),  
  -Video Editing (HitFilm, AfterEffects) }
```

```
Work Experience {  
  Internship - SHR Consulting Group (  
    Participated in an internship at SHR Consulting Group. Helped build SHR's test lab,  
    including cable management. Worked in DevOps automation, Linux, Virtualization  
    environments, scripting, and network troubleshooting and administration)  
}
```

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Academic_Projects {  
  I.O.U. application - Android Development (  
    Worked with a team of four to fully design, implement, and test an android  
    application in the agile development model)  
  O.S. Simulator - Operating Systems (  
    Together with a partner create an operating system simulator with multi-threading,  
    shared memory, implementation of multiple cores etc.)  
  Festival Connection (Desktop program) - Databases (  
    Together with two other people, we created a desktop application with fully  
    functioning and nice-looking GUI. The application was connected to a Microsoft  
    Azure server to host our database. This project gave me a lot of experience in both  
    front-end and back-end programming since I wrote a lot of the code that dealt with  
    the server and the GUI.)  
}
```

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Independent_Projects {  
  Video game modifications - Civilization 5(  
    Using SQL/xml to create/update database entries and modifying 3D models and  
    animations)  
  Mod-files manager tool - Java(  
    Wrote a program to manage and keep track of all files associated with any installed  
    modifications. Included a GUI, and logging)  
  Video game modifications - Dragon Ball Xenoverse 2(  
    Created multiple mods that included creating/editing 3D models, and textures,  
    online downloads totaled to over 20,000)  
}
```

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Education {  
  School           = "Virginia Commonwealth University, Richmond VA"  
  Expected_Graduation = May/2019  
  Degree           = "Bachelor of Science in Computer Science"  
}
```

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Other_Work_Experience {  
  Several Positions - June/2013 - January/2018(  
    Held several positions with responsibilities including: being fast and efficient  
    under pressure, being good with people, being a part of a large team, learning new  
    roles quickly and adapting)  
}
```

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}
```