

DISRUPTOPIA

2-5
60-120 minutes
14+



A satirical, mid-weight engine builder where you play a ruthless CEO scheming, sabotaging, and scaling your way to AI dominance.



Scale presence to new regions to claim scarce government subsidies before the competition.

SELLING POINTS

- A salient and original theme.
- An Engine Builder with high player interaction.
- Strategy that forces players to adapt to turn order and rivals' sabotage.



Increase your net worth to buy more compute and train new model versions.



Do more each round by increasing your income, playing effect cards, and hiring new tech workers.

COMPONENTS

- 1 World Map
- 1 Tracker Board
- 5 Player/Quarterly Strategy Boards
- Fund and Player Tokens
- 3 Card Decks, 180 cards total
- 1 Round Tracker
- 1 Player-1 token & Round Tracker
- 1 Die (D6)

Phishing Scam
Decrease your Reputation by up to 3. A competitor with shared presence loses 1 Power for each Reputation you lost.
Requirements: None.

Court an Autocrat
+3 Power.
-1 Reputation for each Region where you have Presence.
Requirements: Presence in at least 3 Regions. Reputation is at least 1.

CONTACT/WEBSITE

TrentWoodbury@gmail.com

