

DISRUPTOPIA



A satirical, mid-weight engine builder where sabotage and strategy pave the way to AI dominance.

2-5



60-120 minutes



14+

PREMISE

You are the founder of a scrappy AI startup with a humble goal: dominating the world through artificial intelligence. To get there, you'll build cutting-edge models, scale across continents, lobby for subsidies, and sabotage your rivals – all while keeping your reputation just clean enough to board your private jet guilt-free.

SELLING POINTS

- High replayability.
- A salient and original theme with cards like "Microdosing Interns" and "CEO Goes on Manosphere Podcast Tour."
- Significant player interaction with sabotage and competition for scarce subsidies.
- Strategic depth that forces players to adapt to turn order and anticipate rivals' sabotage.



Scale presence across the world to claim subsidies before your competition.



Do more each round by increasing your Corporate Funds and hiring new tech workers.

COMPONENTS

- 1 World Map
- 1 Tracker Board
- 5 Player/Quarterly Strategy Boards
- Fund and Player Tokens
- 3 Card Decks – 180 cards total
- 1 Round Tracker
- 1 Player-1 token
- 1 Die (D6)

CONTACT



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