

A. Boredom

time limit per test

1 second

memory limit per test

256 megabytes

input

standard input

output

standard output

Alex doesn't like boredom. That's why whenever he gets bored, he comes up with games. One long winter evening he came up with a game and decided to play it.

Given a sequence a consisting of n integers. The player can make several steps. In a single step he can choose an element of the sequence (let's denote it a_k) and delete it, at that all elements equal to $a_k + 1$ and $a_k - 1$ also must be deleted from the sequence. That step brings a_k points to the player.

Alex is a perfectionist, so he decided to get as many points as possible. Help him.

Input

The first line contains integer n ($1 \leq n \leq 10^5$) that shows how many numbers are in Alex's sequence.

The second line contains n integers a_1, a_2, \dots, a_n ($1 \leq a_i \leq 10^5$).

Output

Print a single integer — the maximum number of points that Alex can earn.

Examples

input

Copy

2

1 2

output

Copy

2

input

Copy

3

1 2 3

output

Copy

4

input

Copy

9

1 2 1 3 2 2 2 2 3

output

Copy

10

Note

Consider the third test example. At first step we need to choose any element equal to 2. After that step our sequence looks like this [2, 2, 2, 2]. Then we do 4 steps, on each step we choose any element equals to 2. In total we earn 10 points.