

IT314 Lab 8 Functional Testing (Black-Box)

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Equivalence class

- 1. Valid input for a previous date:
 - Equivalence class 1: Day, month, and year that corresponds to a valid date that is not the lowest boundary (day = 2, month = 3, year = 2010).
 - Equivalence class 2: Day = 1, month > 1 (day = 1, month = 4, year = 2005).
 - Equivalence class 3: Day > 1, month = 1 (day = 15, month = 1, year = 1999).
- 2. Valid input for the lowest boundary:
 - Equivalence class 4: Day = 1, month = 1 (day = 1, month = 1, year = 1900).
- 3. Valid input for the highest boundary:
 - Equivalence class 5: Day = 31, month = 12, year = 2015 (day = 31, month = 12, year = 2015).
- 4. Invalid inputs:
 - Equivalence class 6: Day < 1 (day = 0, month = 6, year = 2000).
 - Equivalence class 7: Day > 31 (day = 32, month = 7, year = 1995).
 - Equivalence class 8: Month < 1 (day = 20, month = 0, year = 2012).
 - Equivalence class 9: Month > 12 (day = 10, month = 13, year = 2008).
 - Equivalence class 10: Year < 1900 (day = 5, month = 9, year = 1899).
 - Equivalence class 11: Year > 2015 (day = 3, month = 11, year = 2016).
- 5. Special cases:
 - Equivalence class 12: Leap year (day = 29, month = 2, year = 2000).
 - Equivalence class 13: Non-leap year (day = 29, month = 2, year = 1900).

Equivalence Class Test Cases

Test ID	Tester Action and Input Data (Day,	Expected Outcome	Equivalence Partitioning /
	Month, Year)		Boundary Value
	Worth, reary		Analysis
TC1	Day = 2, Month = 3,	Previous Date:	EP1: Valid date (Day
	Year = 2010	01/03/2010	> 1, Month > 1, Year
			in range)
TC2	Day = 1, Month = 4,	Previous Date:	EP2: Valid (First day
	Year = 2005	31/03/2005	of month, Month >
			1)
TC3	Day = 15, Month = 1,	Previous Date:	EP3: Valid (Day > 1,
TCA	Year = 1999	14/01/1999	Month = 1)
TC4	Day = 1, Month = 1, Year = 1900	Previous Date: Invalid (No previous	EP4: Valid lowest boundary (Day = 1,
	1eai - 1900	date before	Month = 1, Year =
		01/01/1900)	1900)
TC5	Day = 31, Month =	Previous Date:	EP5: Valid highest
	12, Year = 2015	30/12/2015	boundary (Day = 31,
			Month = 12, Year =
			2015)
TC6	Day = 0, Month = 6,	Error: Invalid date	EP6: Invalid (Day < 1)
T07	Year = 2000	E I P. I. I. I.	ED7 1 1:1 /D
TC7	Day = 32, Month = 7, Year = 1995	Error: Invalid date	EP7: Invalid (Day > 31)
TC8	Day = 20, Month = 0,	Error: Invalid date	EP8: Invalid (Month <
100	Year = 2012	Litor. invalid date	1)
TC9	Day = 10, Month =	Error: Invalid date	EP9: Invalid (Month >
	13, Year = 2008		12)
TC10	Day = 5, Month = 9,	Error: Invalid date	EP10: Invalid (Year <
	Year = 1899		1900)
TC11	Day = 3, Month = 11,	Error: Invalid date	EP11: Invalid (Year >
TC42	Year = 2016	Duraniana Datan	2015)
TC12	Day = 29, Month = 2, Year = 2000	Previous Date: 28/02/2000	EP12: Leap year valid (Day = 29, Month =
	1ear – 2000	20/02/2000	2, Year = Leap Year)
TC13	Day = 29, Month = 2,	Error: Invalid date	EP13: Non-leap year
. 020	Year = 1900		(Feb 29 does not
			exist in 1900)
TC14	Day = 1, Month = 2,	Previous Date:	BVA: Boundary value
	Year = 1900	31/01/1900	at Day = 1 and
			Month > 1
TC15	Day = 1, Month = 1,	Previous Date:	BVA: Boundary value
	Year = 2015	31/12/2014	at Day = 1 and Year >
			1900

TC16	Day = 1, Month = 1, Year = 1901	Previous Date: 31/12/1900	BVA: Boundary value at Day = 1, Month =
			1, and Year = 1901

Q.2. Programs:

P1. The function linearSearch searches for a value v in an array of integers a. If v appears in the array a, then the function returns the first index i, such that a[i] == v; otherwise, -1 is returned.

```
int linearSearch(int v, int a[])
{
  int i = 0;
  while (i < a.length)
  {
  if (a[i] == v)
  return(i);
  i++;
  }
  return (-1);
}</pre>
```

P1. linearSearch(v, a[])

Description: This function searches for the first occurrence of a value 'v' in the array 'a'. It returns the index of the first occurrence or -1 if the value is not found.

Equivalence Classes (EP):

- EP1: v is present in the array a.
- EP2: v is not present in the array a.
- EP3: Empty array (a.length = 0).

- BVA1: v is the first element of the array (a[0]).
- BVA2: v is the last element of the array (a[length-1]).
- BVA3: Array with one element (a.length = 1).

P1: linearSearch(v, a[])

Test ID	Tester Action and Input Data	Expected Outcome	Equivalence Partitioning / Boundary Value Analysis
TC1	Search for 5 in [1, 2, 3, 5]	3	EP1 (v is present)
TC2	Search for 4 in [1, 2, 3, 5]	-1	EP2 (v is not present)
TC3	Search for 1 in []	-1	EP3 (Empty array)
TC4	Search for 1 in [1]	0	BVA3 (Array with one element)
TC5	Search for 5 in [5]	0	BVA1 (v is the first element)
TC6	Search for 1 in [5]	-1	EP2 (v is not present)
TC7	Search for 5 in [5, 1, 3]	0	BVA1 (v is the first element)
TC8	Search for 3 in [5, 1, 3]	2	EP1 (v is present)

P2 . The function countItem returns the number of times a value v appears in an array of integers a.

```
int countItem(int v, int a[])
{
  int count = 0;
  for (int i = 0; i < a.length; i++)
  {
  if (a[i] == v)
    count++;
}
return (count);</pre>
```

P2. countItem(v, a[])

Description: This function returns the number of times a value 'v' appears in an array 'a'.

Equivalence Classes (EP):

- EP1: v appears in the array a multiple times.
- EP2: v appears in the array a once.
- EP3: v does not appear in the array a.
- EP4: Empty array (a.length = 0).

Boundary Value Analysis (BVA):

- BVA1: v appears at the start of the array.
- BVA2: v appears at the end of the array.
- BVA3: Array with one element.

P2: countItem(v, a[])

Test ID	Tester Action and Input Data	Expected Outcome	Equivalence Partitioning / Boundary Value Analysis
TC1	Count 2 in [1, 2, 2, 3]	2	EP1 (v appears multiple times)
TC2	Count 3 in [1, 2, 3]	1	EP2 (v appears once)
TC3	Count 4 in [1, 2, 3]	0	EP3 (v does not appear)
TC4	Count 2 in []	0	EP4 (Empty array)
TC5	Count 1 in [1]	1	BVA3 (Array with one element)
TC6	Count 1 in [1, 2, 3, 1]	2	EP1 (v appears multiple times)
TC7	Count 2 in [2]	1	EP2 (v appears once)
TC8	Count 2 in [2, 2, 3]	2	EP1 (v appears multiple times)

P3 . The function binarySearch searches for a value v in an ordered array of integers a. If v appears in the array a, then the function returns an index i, such that a[i] == v; otherwise, -1 is returned.

```
int binarySearch(int v, int a[])
{
    int lo,mid,hi;
    lo = 0;
    hi = a.length-1;
    while (lo <= hi)
    {
       mid = (lo+hi)/2;
       if (v == a[mid])
       return (mid);
       else if (v < a[mid])
       hi = mid-1;
       else
       lo = mid+1;
    }
    return(-1);
}</pre>
```

P3. binarySearch(v, a[])

Description: This function performs a binary search on a sorted array of integers 'a' for the value 'v'. Returns an index of 'v' or -1 if not found.

Equivalence Classes (EP):

- EP1: v is present in the array a.
- EP2: v is not present in the array a.
- EP3: Empty array (a.length = 0).

- BVA1: v is the middle element of the array.
- BVA2: v is the first element of the array.
- BVA3: v is the last element of the array.
- BVA4: Array with one element (a.length = 1).

P3: binarySearch(v, a[])

Test ID	Tester Action and Input Data	Expected Outcome	Equivalence Partitioning / Boundary Value Analysis
TC1	Search for 5 in [1, 2, 3, 5]	3	EP1 (v is present)
TC2	Search for 4 in [1, 2, 3, 5]	-1	EP2 (v is not present)
TC3	Search for 2 in []	-1	EP3 (Empty array)
TC4	Search for 3 in [3]	0	BVA4 (Array with one element)
TC5	Search for 1 in [1, 2, 3, 4]	0	BVA2 (v is the first element)
TC6	Search for 4 in [1, 2, 3, 4]	3	BVA3 (v is the last element)
TC7	Search for 2 in [1, 2, 3]	1	BVA1 (v is the middle element)
TC8	Search for 5 in [1, 2, 3, 4]	-1	EP2 (v is not present)

P4. The following problem has been adapted from The Art of Software Testing, by G. Myers (1979). The function triangle takes three integer parameters that are interpreted as the lengths of the sides of a triangle. It returns whether the triangle is equilateral (three lengths equal), isosceles (two lengths equal), scalene (no lengths equal), or invalid (impossible lengths).

```
final int EQUILATERAL = 0;
final int ISOSCELES = 1;
final int SCALENE = 2;
final int INVALID = 3;
int triangle(int a, int b, int c)
if (a \ge b+c || b \ge a+c || c \ge a+b)
return(INVALID);
if (a == b \&\& b == c)
return(EQUILATERAL);
if (a == b || a == c || b == c)
return(ISOSCELES);
return(SCALENE);
}
```

P4. triangle(a, b, c)

Description: This function takes three integer parameters (a, b, c) representing the lengths of the sides of a triangle. It returns whether the triangle is equilateral, isosceles, scalene, or invalid.

Equivalence Classes (EP):

```
- EP1: Equilateral triangle (a = b = c).
- EP2: Isosceles triangle (a = b, a \neq c).
- EP3: Scalene triangle (a \neq b \neq c).
- EP4: Invalid triangle (a + b \leq c or a + c \leq b or b + c \leq a).
```

- BVA1: a + b = c (Invalid boundary case).
- BVA2: a = b = c = 1 (Smallest valid triangle).

- BVA3: a + b > c (Valid boundary case).

P4: triangle(a, b, c)

Test ID	Tester Action and Input Data	Expected Outcome	Equivalence Partitioning / Boundary Value Analysis
TC1	Check triangle with sides (3, 3, 3)	Equilateral	EP1 (Equilateral triangle)
TC2	Check triangle with sides (3, 3, 4)	Isosceles	EP2 (Isosceles triangle)
TC3	Check triangle with sides (3, 4, 5)	Scalene	EP3 (Scalene triangle)
TC4	Check triangle with sides (1, 2, 3)	Invalid	EP4 (Invalid triangle)
TC5	Check triangle with sides (1, 1, 1)	Equilateral	BVA2 (Smallest valid triangle)
TC6	Check triangle with sides (1, 2, 2)	Isosceles	EP2 (Isosceles triangle)
TC7	Check triangle with sides (5, 3, 4)	Scalene	EP3 (Scalene triangle)
TC8	Check triangle with sides (1, 2, 3)	Invalid	EP4 (Invalid triangle)

P5. The function prefix (String s1, String s2) returns whether or not the string s1 is a prefix of string s2 (you may assume that neither s1 nor s2 is null).

```
\label{eq:public static boolean prefix(String s1, String s2)} $$ \{$ & if (s1.length() > s2.length()) {return false;} $$ & for (int i = 0; i < s1.length(); i++){$ & if (s1.charAt(i) != s2.charAt(i))$ return false;} $$ & return true; $$ $$ $$ $$
```

P5. prefix(s1, s2)

Description: This function returns whether or not the string s1 is a prefix of string s2.

Equivalence Classes (EP):

- EP1: s1 is a prefix of s2.
- EP2: s1 is not a prefix of s2.
- EP3: s1 has the same length as s2 but is not a prefix.
- EP4: s1 has a greater length than s2.

- BVA1: s1 is an empty string.
- BVA2: s1 equals s2 (both strings are the same).
- BVA3: s1 is one character less than s2.

P5: prefix(s1, s2)

Test ID	Tester Action and Input Data	Expected Outcome	Equivalence Partitioning / Boundary Value Analysis
TC1	Check if "abc" is prefix of "abcd"	true	EP1 (s1 is a prefix of s2)
TC2	Check if "def" is prefix of "abcd"	false	EP2 (s1 is not a prefix of s2)
TC3	Check if "abc" is prefix of "abc"	true	EP3 (s1 equals s2)
TC4	Check if "abcd" is prefix of "abc"	false	EP4 (s1 is longer than s2)
TC5	Check if "" is prefix of "abc"	true	BVA1 (s1 is an empty string)
TC6	Check if "ab" is prefix of "abc"	true	BVA3 (s1 is one character less than s2)
TC7	Check if "a" is prefix of "abc"	true	EP1 (s1 is a prefix of s2)
TC8	Check if "abc" is prefix of "ab"	false	EP4 (s1 is longer than s2)

Answer to P6

- a) Equivalence Classes:
 - (a) Equilateral Triangle: All sides are equal (A = B = C).
 - (b) Isosceles Triangle: Two sides are equal, and the third is different $(A = B \not= C, A \not= B = C, A = C \not= B)$.
 - (c Scalene Triangle: All sides are different ($A \not= B \not= C$).
 - (d Right-Angled Triangle: Satisfies the Pythagorean theorem $(A^2 + B^2 = C^2)$.
 - (e Non-Triangle: It cannot form a triangle $(A + B \le C, B + C \le A, C + A \le B)$.
- b) Extensive Test Cases:
 - (a) Equivalence Class: Equilateral Triangle
 - Test Case 1: A = 1, B = 1, C = 1 (Minimum positive values)
 - Test Case 2: A = 10, B = 10, C = 10 (Larger positive values)
 - (b) Equivalence Class: Isosceles Triangle
 - Test Case 3: A = 3, B = 3, C = 4 ($A = B \neq C$)
 - Test Case 4: A = 4, B = 3, C = 3 ($A \neq B = C$)
 - Test Case 5: A = 3, B = 4, C = 3 ($A = C \neq B$)
 - (c) Equivalence Class: Scalene Triangle
 - Test Case 6: A = 3, B = 4, C = 5 (Regular scalene triangle)
 - Test Case 7: A = 1, B = 2, C = 3 (Smallest positive values)
 - (d) Equivalence Class: Right-Angled Triangle
 - Test Case 8: A = 3, B = 4, C = 5 ($A^2 + B^2 = 9 + 16 = 25 = C^2$)
 - Test Case 9: A = 5, B = 12, C = 13 (Another right-angled triangle)
 - (e) Equivalence Class: Non-Triangle
 - Test Case 10: A = 1, B = 2, C = 6 (A + B = 3 < C)
 - Test Case 11: A = 0, B = 0, C = 0 (All sides are zero)
 - Test Case 12: A = 1, B = 1, C = 2 (A + B = 2 = C)
- c) Boundary Condition A + B > C (Scalene Triangle):
 - (a) Test Case 13: A = 3, B = 4, C = 6 (A + B = 7 > C)
 - (b) Test Case 14: A = 1, B = 1, C = 2 (A + B = 2 < C)
- d) Boundary Condition A = C (Isosceles Triangle):
 - (a) Test Case 15: A = 5, B = 4, C = 5 (A = C)

- (b) Test Case 16: A = 1, B = 1, C = 2 ($A \neq C$)
- e) Boundary Condition A = B = C (Equilateral Triangle):
 - (a) Test Case 17: A = 4, B = 4, C = 4 (A = B = C)
 - (b) Test Case 18: A = 1, B = 2, C = 3 ($A \neq B \neq C$)
- f) Boundary Condition $A^2 + B^2 = C^2$ (Right-Angled Triangle):
 - (a) Test Case 19: A = 3, B = 4, C = 5 ($A^2 + B^2 = 9 + 16 = 25 = C^2$)
 - (b) Test Case 20: A = 7, B = 24, C = 25 (Another right-angled triangle)or Non-Triangle Case (Boundary Exploration):
 - (c) Test Case 21: A = 1, B = 2, C = 3 (A + B = 3 < C)
 - (d) Test Case 22: A = 0, B = 0, C = 1 (A and B are zero, A + B = 0 < C)
 - (e) Test Case 23: A = 1, B = 1, C = 3 (A + B = 2 < C)
- g) For Non-Positive Input (Boundary Exploration):
 - (a) Test Case 24: A = -1, B = 2, C = 3 (A is non-positive)
 - (b) Test Case 25: A = 1, B = -2, C = 3 (B is non-positive)
 - (c) Test Case 26: A = 1, B = 2, C = -3 (C is non-positive)
 - (d) Test Case 27: A = 0, B = 2, C = 3 (A is zero)
 - (e) Test Case 28: A = 1, B = 0, C = 3 (B is zero)
 - (f) Test Case 29: A = 1, B = 2, C = 0 (C is zero)