Cicada

Name: Cicada
Class: Fighter

Size	Hull	Speed	Armor	Shields
1	4	9	3	3

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Front

Ion Cannon
Weapon Name — Range **5** — Damage **2d6 Energy**
A straight line beam of pure energy, ripping holes in space on the way to its target.

Sides

Spin Shell Ordinance
Weapon Name — Range **4** — Damage **2d4 Ballistic**
Corkscrew-shaped projectiles, 3 meters wide, flung through space in a rapid spin, meant to drill through enemy craft.

Special

Reinforced Plating
Name — Range — Direction
Strong metal alloy welded over areas of this drone often exposed to damage.

While this system is operable, this drone has +3 Armor.

Indigo M

Name: Indigo M
Class: Survey

Size	Hull	Speed	Armor	Shields
1	4	10	3	3

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Front

Archaeological Needler
Weapon Name — Range **4** — Damage **2d4 Ballistic**
Short bursts of thin projectiles meant to move debris out of the line of sight of visual sensors.

Special

Sensor Group
Name — Range **6** — Direction
A special module equipped with a range of common and specialty sensors and cameras.

(See back)

Special

Gyro Thrusters
Name — Range — Direction
Small engine thrusters cover this drone on all sides, allowing it glide through space with ease.

This drone can move into any adjacent hex without needing to face it.

Dream of Ana

Name: Dream of Ana
Class: Luxury Liner

Size	Hull	Speed	Armor	Shields
4	5	5	6	6

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Front

Belt Buster
Weapon Name — Range **3** — Damage **2d10 Energy**
A shock wave emitter designed to clear a hole for the Dream of Ana to pass through a dense asteroid field.

Sides

Signal-Seeking Missiles
Weapon Name — Range **5** — Damage **2d4 Ballistic**
These missiles are able to track and follow a battery of artificial signals.

The projectiles of this weapon can target enemies 1 hex to either side of the standard cone of side-fire weaponry.

Special

Long-Tail Engines
Name — Range **4** — Direction **Rear**
The engine plumes of the Dreams of Ana are tuned for slower, stabler movement, burning in a long cone.

Combatants that pass through this drone's rear line within range take this system's damage without a Drifter needing to spend any Drift dice.

Special

Pit Bays
Name — Range **1** — Direction
A team of mechanics and munitions officers stand ready on-board the Dream of Ana to provide much needed repair and resupply during the heat of battle.

When this drone is within range of an ally drone, it can repair the ally's systems or Hull for 2d6 points.

Nibbler

Name: Nibbler
Class: Tender

Size	Hull	Speed	Armor	Shields
1	3	7	3	3

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Sides

Lefty and Righty
Weapon Name — Range **4** — Damage **2d4 Variable**
A modified nail gun and plasma torch on each of the Nibbler's middle-most tool arms.

The damage type dealt by this weapon differs depending the side from which it is being fired: the left/port side deals Energy damage, while the right/starboard side deals Ballistic damage.

Special

Tool Arms
Name — Range **4** — Direction **All**
Articulated appendages equipped with all manner of repair tooling.

When this drone is within range of an ally drone, it can repair the ally's systems or hull for 2d6 points.