

1 Introduction

Crustal strain rates are fundamentally important quantities for assessing seismic hazard. This is because the locations where strain is rapidly accumulating are the locations where we can expect strain energy to be released seismically. It is then important to develop and improve upon methods for mapping strain in tectonically active regions because such maps could conceivably feed into seismic hazard models such as UCERF3 (Field et al., 2014).

Maps of strain rate can be derived from geodetic measurements of ground displacements, and there are numerous methods for doing so. The classic and simplest way is to assume that the strain rate is constant in time and spatially uniform within subnetworks of the geodetic data. Linear least squares is then used to find the components of the strain rate tensor for each subnetwork (e.g. Frank, 1966; Prescott, 1976; Savage et al., 1986; Feigl et al., 1993; Murray and Lisowski, 2000). Several algorithms have been developed to improve upon this procedure for calculating strain. Shen et al. (1996) and Shen et al. (2015) discuss an algorithm where, instead of using the immediately adjacent stations to calculate strain at a position, the strain is computed with a weighted average over the entire network where the weighting is smaller for more distant stations. Another strategy is to fit a set of interpolating basis functions to the velocity field and then compute the strain from the analytical derivative of the interpolant (e.g. Beavan and Haines, 2001; Tape et al., 2009; Sandwell and Wessel, 2016). The aforementioned studies have all been concerned with estimating long term strain rates. Time dependent strain would be useful for studying geophysical processes which occur over timescales of days to years such as slow slip events, postseismic relaxation, or volcanic deformation. Ohtani et al. (2010) describes a Kalman filter based method for computing time dependent strain by fitting a set of basis functions to a time dependent displacement field and enforcing temporal smoothness in the basis function coefficients.

In essence, estimating strain rates is a matter of numerically calculating the spatial derivative of a geodetically observed velocity field. Any method proposed for calculating strain rates must be able to handle two complications; 1) geodetic velocity estimates are noisy and differentiation will only amplify the noise and 2) velocities are not observed on a regular grid, which prevents the use of standard finite difference methods for computing derivatives. In this paper we demonstrate that both of these complications can be elegantly handled with the recently popularized Radial Basis Function-Finite Difference (RBF-FD) method (Wright and Fornberg, 2006).

The RBF-FD method was introduced as an computationally efficient way to solve large scale partial differential equations over irregular, multi-dimensional domains. The RBF-FD method can be thought of as a generalization of the traditional finite difference method, where the node layout is no longer restricted to regular grids. Indeed, the RBF-FD method can be used to estimate derivatives of discrete data located at arbitrary scattered positions in multi-dimensional space. The RBF-FD method is particularly appealing because it is algorithmically simple, regardless of the domain shape or node layout, and also because the method has performed well in numerous benchmark tests (Fornberg and Flyer, 2015, and references therein).

In this paper, we do not use the RBF-FD method to solve a partial differential equation, but rather we use it to spatially smooth and differentiate GPS derived velocity data. Our smoothing strategy can be viewed as a low-pass filter for scattered data where the degree of smoothness is controlled by a user specifies cutoff frequency. This can be contrasted with interpolation based smoothing strategies (e.g. Howell et al., 2016) where the resulting interpolant can be largely and unpredictably controlled by the choice of basis function. After spatially smoothing the velocity field we differentiate it with the RBF-FD method to get a strain rate map. We also demonstrate that this procedure can be used to estimate time dependent strain rates. In that case, we first temporally smooth and differentiate GPS displacement time series to get time dependent velocities. We then spatially smooth and differentiate the resulting velocities for each time epoch.

The method proposed in this paper has numerous advantages which set it apart from other methods for computing strain rates. The method is computationally efficient and stable (there is no inversion of an ill-conditioned matrix). There are no hyper parameters or penalty parameters that need to be tuned for each application. As opposed to interpolation strategies such as Beavan and Haines (2001), Tape et al. (2009), or Ohtani et al. (2010), our method assumes that velocities are locally rather than globally continuous, which allows us to easily handle discontinuities resulting from, for example, a creeping fault.

We begin this paper by summarizing the RBF-FD method and explaining how we construct differentiation matrices for scattered data. We then introduce the smoothing strategy, which is applied to the observed geodetic data prior to differentiation. We then provide two real world demonstrations of our method for calculating strain rates. First we calculate the long term strain rates in Southern California from the CMM3 velocity data set (Shen et al., 2011), and we verify that our results are consistent with other studies. We then calculate time dependent strain rates in Cascadia from the GPS data provided by UNAVCO. In Cascadia, we analyze strain resulting from slow slip events and compare it to the long term tectonic strain accumulation. Slow slip events are found to produce compression in the Olympic Peninsula, which is in addition to the compression resulting from tectonic loading. Further south in Oregon, the slow slip events tend to release the compressional strain that is accumulated tectonically. While similar conclusions have been drawn from fault slip inversions for

slow slip events, it is important to recognize that slip inversion are the product of inverting an ill-conditioned matrix making it difficult to determine whether slip inferences are real or just an artifact of the inversion. The strain rates presented in this paper are more direct observations and can be interpreted with a higher degree of confidence.

2 Method

2.1 Differentiating Scattered Data

In this section we briefly summarize the RBF-FD method and we refer the reader to Wright and Fornberg (2006) or Fornberg and Flyer (2015) for additional details. Consider a set of nodes $\mathbf{x} = \{x_1, \dots, x_N\}$ in \mathbb{R}^d and a corresponding vector $\mathbf{u} = [u(x_1), \dots, u(x_N)]^T$. We want to find a differentiation matrix \mathbf{L} , such that $\mathbf{L}\mathbf{u}$ approximates the linear differential operator \mathcal{L} acting on u at \mathbf{x} . For each node x_i we approximate $\mathcal{L}[u(x)]|_{x=x_i}$ as a weighted sum of $\{u(x_j) : j \in \mathcal{S}_i\}$ where \mathcal{S}_i consist of i and the indices for the $n - 1$ nearest neighboring nodes to x_i . The approximation can be written as

$$\mathcal{L}[u(x)]|_{x=x_i} \approx \sum_{j \in \mathcal{S}_i} L_{ij} u(x_j) \quad (1)$$

where L_{ij} are the weights making up the differentiation matrix \mathbf{L} . We refer to x_i and its $n - 1$ nearest neighbors as the stencil for x_i , and we denote the stencil as $\mathbf{x}^i = \{x_j : j \in \mathcal{S}_i\} = \{x_1^i, \dots, x_n^i\}$. The corresponding weights for each node in \mathbf{x}^i are denoted as $\mathbf{w}^i = \{L_{ij} : j \in \mathcal{S}_i\} = \{w_1^i, \dots, w_n^i\}$. We can then equivalently write eq. (1) as

$$\mathcal{L}[u(x)]|_{x=x_i} \approx \sum_{j=1}^n w_j^i u(x_j^i). \quad (2)$$

Following Fornberg and Flyer (2015), we find the components of \mathbf{w}^i , and thus also of \mathbf{L} , by solving the linear system of equations

$$\begin{bmatrix} \phi(\|x_1^i - x_1^i\|) & \cdots & \phi(\|x_n^i - x_1^i\|) & \vdots & \psi_1(x_1^i) & \cdots & \psi_m(x_1^i) \\ \vdots & & \vdots & & \vdots & & \vdots \\ \phi(\|x_1^i - x_n^i\|) & \cdots & \phi(\|x_n^i - x_n^i\|) & \vdots & \psi_1(x_n^i) & \cdots & \psi_m(x_n^i) \\ \hline \psi_1(x_1^i) & \cdots & \psi_1(x_n^i) & 0 & \cdots & 0 \\ \vdots & & \vdots & \vdots & & \vdots \\ \psi_m(x_1^i) & \cdots & \psi_m(x_n^i) & 0 & \cdots & 0 \end{bmatrix} \begin{bmatrix} w_1^i \\ \vdots \\ w_n^i \\ \lambda_1 \\ \vdots \\ \lambda_m \end{bmatrix} = \begin{bmatrix} \mathcal{L}[\phi(\|x - x_1^i\|)]|_{x=x_i} \\ \vdots \\ \mathcal{L}[\phi(\|x - x_n^i\|)]|_{x=x_i} \\ \hline \mathcal{L}[\psi_1(x)]|_{x=x_i} \\ \vdots \\ \mathcal{L}[\psi_m(x)]|_{x=x_i} \end{bmatrix} \quad (3)$$

for each stencil. In eq. (3), ϕ is a radial basis function (RBF) which we describe below, $\|\bullet\|$ indicates the L_2 norm, ψ_i are monomial basis functions that span the space of all d -dimensional polynomials with a specified degree p (e.g. $\{1, x, y\}$ for $d = 2$ and $p = 1$), and λ_i are parameters that are estimated along with w_j^i when eq. (3) is inverted but they serve no purpose and can be discarded.

Throughout this paper we use a cubic RBF for ϕ ,

$$\phi(r) = r^3. \quad (4)$$

The cubic RBF is an odd degree polyharmonic spline which has the benefit of being scale invariant and thus there is no scaling parameter that needs to be optimized, unlike for many other common choices of RBFs (e.g. Larsson and Fornberg, 2003). We note that the results presented in this paper remain virtually unchanged when we use other polyharmonic splines for ϕ , which is consistent with the findings of Flyer et al. (2016).

We now elaborate on the stencil size, n , and the polynomial degree, p . We choose p to be equal to the degree of the derivative which we are approximating. This choice is based on the analysis of Flyer et al. (2016) and it ensures that eq. (1) will converge to the true derivative as the distance between nodes decreases. The accuracy of eq. (1) also generally improves with larger values of n , but at the expense of computational costs. We then choose n to be large enough for eq. (1) to converge. For the demonstrations in this paper, we find that $n = 30$ is an appropriate choice. It is worth noting that eq. (3) cannot be inverted when the number of nodes is less than the number of monomial basis functions, m . We then have a lower bound on n which is $n \geq m = \binom{p+d}{d}$.

As mentioned, the stencil \mathbf{x}^i consists of the n nearest neighbors to x_i . An obvious assumption in eq. (1) is that $u(x)$ is sufficiently smooth over the footprint of \mathbf{x}^i . If there is a known discontinuity in $u(x)$, then it is still possible for eq. (1) to accurately approximate $\mathcal{L}[u(x)]$ as long as no stencils overlap the discontinuity.

Programatically, this can be easily implemented by redefining the distance norm used to determine the nearest neighbors. When there is a known discontinuity, we define the distance between two nodes to be the L_2 norm, unless the line segment connecting the two nodes intersects the discontinuity. If there is an intersection then the distance between the two nodes is considered infinite. We use this modified distance norm to account for the known creeping segment of the San Andreas fault in Section 3.1.

2.2 RBF-FD Filter

We calculate strain rates by spatially differentiation geodetically observed velocities. In order to differentiate noisy velocity data with the method described in Section 2.1, we must first smooth the data. Existing strategies for smoothing scattered data can be classified as parametric and non-parametric approaches. Parametric approaches involves fitting a set of basis functions to the data using least-squares or regularized least-squares (e.g. Fasshauer, 2007). Non-parametric approaches include kernel smoothing (e.g. Hastie and Tibshirani, 1990) and Gaussian process regression (e.g. Rasmussen and Williams, 2006). Kriging is among the better known examples of Gaussian process regression (Matheron, 1963). Many of the wide variety of the existing strategies could surely produce a sufficiently smooth velocity field for us to calculate a coherent strain map. But since the intent of this paper is, in part, to demonstrate the utility of the RBF-FD in geodesy, we present a smoothing strategy which is based on the RBF-FD method. This method can be considered an example of Gaussian process regression and it offers several features which we find valuable. The RBF-FD filter is computationally efficient and stable, it can be viewed as a low pass filter with a well defined cutoff frequency, and we can easily specify discontinuities which we do not want to smooth across. The latter is particularly useful when we know that the velocity field has discontinuities associated with creeping fault segments. In the following discussion of the RBF-FD filter, we seek to find a smoothed solution, \mathbf{u}_{post} , from the irregularly spaced, observed data, \mathbf{u}_{obs} . We constrain \mathbf{u}_{post} with the observation equation

$$\mathbf{u}_{\text{post}} = \mathbf{u}_{\text{obs}} + \epsilon, \quad \epsilon \sim \mathcal{N}(\mathbf{0}, \mathbf{C}_{\text{obs}}), \quad (5)$$

and the prior model

$$\mathbf{u}_{\text{prior}} \sim \mathcal{N}(\mathbf{0}, \mathbf{C}_{\text{prior}}), \quad (6)$$

where ϵ and $\mathbf{u}_{\text{prior}}$ are considered to be Gaussian processes with zero mean and covariances \mathbf{C}_{obs} and $\mathbf{C}_{\text{prior}}$ respectively. The solution for \mathbf{u}_{post} minimizes the objective function

$$\|\mathbf{u}_{\text{post}} - \mathbf{u}_{\text{obs}}\|_{\mathbf{C}_{\text{obs}}}^2 + \|\mathbf{u}_{\text{post}}\|_{\mathbf{C}_{\text{prior}}}^2 \quad (7)$$

and is itself a Gaussian process with a distribution described by

$$\mathbf{u}_{\text{post}} \sim \mathcal{N}(\bar{\mathbf{u}}_{\text{post}}, \mathbf{C}_{\text{post}}). \quad (8)$$

We use $\bar{\mathbf{u}}_{\text{post}}$ and \mathbf{C}_{post} to denote the mean and covariance of \mathbf{u}_{post} respectively. Using Bayesian linear regression (Tarantola, 2005) these values are found to be

$$\begin{aligned} \bar{\mathbf{u}}_{\text{post}} &= (\mathbf{C}_{\text{obs}}^{-1} + \mathbf{C}_{\text{prior}}^{-1})^{-1} \mathbf{C}_{\text{obs}}^{-1} \mathbf{u}_{\text{obs}} \\ \mathbf{C}_{\text{post}} &= (\mathbf{C}_{\text{obs}}^{-1} + \mathbf{C}_{\text{prior}}^{-1})^{-1}. \end{aligned} \quad (9)$$

\mathbf{C}_{obs} is presumably well known, while $\mathbf{C}_{\text{prior}}$ needs to be chosen based on an understanding of the underlying signal which we are trying to estimate. In Section 2.2.1 we discuss our choice for $\mathbf{C}_{\text{prior}}$ and provide demonstrations with one-dimensional data. The natural extension for $\mathbf{C}_{\text{prior}}$ when dealing with d -dimensional data is discussed in Section 2.2.2.

2.2.1 Filtering in One Dimension

For one-dimensional data we consider a prior which can be stated implicitly as

$$\mathbf{D}_n \mathbf{u}_{\text{prior}} = \mathbf{q}, \quad \mathbf{q} \sim \mathcal{N}(0, \lambda^2), \quad (10)$$

where \mathbf{D}_n is an n 'th order differentiation matrix, and \mathbf{q} is a vector of white noise with constant variance λ^2 . If we momentarily ignore the fact that \mathbf{D}_n is not invertible then we can explicitly write our prior covariance as

$$\mathbf{C}_{\text{prior}} = \lambda^2 (\mathbf{D}_n^T \mathbf{D}_n)^{-1}. \quad (11)$$

The mean and covariance for the posterior are then

$$\begin{aligned}\bar{\mathbf{u}}_{\text{post}} &= (\mathbf{C}_{\text{obs}}^{-1} + \frac{1}{\lambda^2} \mathbf{D}_n^T \mathbf{D}_n)^{-1} \mathbf{C}_{\text{obs}}^{-1} \mathbf{u}_{\text{obs}} \\ \mathbf{C}_{\text{post}} &= (\mathbf{C}_{\text{obs}}^{-1} + \frac{1}{\lambda^2} \mathbf{D}_n^T \mathbf{D}_n)^{-1}.\end{aligned}\quad (12)$$

This solution is closely tied to several well established methods of smoothing. For example, one can immediately recognize eq. (12) as an example of Tikhonov regularization (Tikhonov and Arsenin, 1978). We also note a similarity between eq. (12) and smoothing splines (Wahba, 1990). To see this similarity, recall that a one-dimensional smoothing spline is defined as the function, $f(t)$, which minimizes,

$$\sum_{i=1}^N ((\mathbf{u}_{\text{obs}})_i - f(t_i))^2 + \alpha \int_{t_1}^{t_N} f^{(n)}(t) dt, \quad (13)$$

where $(\mathbf{u}_{\text{obs}})_i$ is an observation at time t_i , N is the number of observations, α is a smoothing parameter, and $f^{(n)}$ denotes the n 'th time derivative of f . In comparison, if we ignore data uncertainties (i.e. $\mathbf{C}_{\text{obs}} = \mathbf{I}$), $\bar{\mathbf{u}}_{\text{post}}$ is the discrete function which minimizes

$$\|\mathbf{u}_{\text{obs}} - \bar{\mathbf{u}}_{\text{post}}\|_2^2 + \frac{1}{\lambda^2} \|\mathbf{D}_n \bar{\mathbf{u}}_{\text{post}}\|_2^2. \quad (14)$$

If the sampling rate for \mathbf{u}_{obs} is constant and the penalty parameters are appropriately chosen then eq. (14) can be recognized as a discretized form of (13). We would thus expect $f(t)$ and $\bar{\mathbf{u}}_{\text{post}}$ to be effectively identical. The key difference between smoothing splines and the method presented here is that the former produces a globally smooth interpolant while we are only requiring local smoothness in our solution. This difference allows us to account for known discontinuities which we do not want to smooth across.

We discuss the penalty parameter, λ . One common method for choosing an appropriate penalty parameter is generalized cross-validation (Craven and Wahba, 1979), which yields a smoothed solution with the maximum predictive power. There is merit to using an entirely objective approach such as cross-validation, and this would be appropriate if there is no prior knowledge of the signal's characteristic period. Otherwise, it may be better to chose a penalty parameter that damps out all the high frequency oscillations which are known to be noise.

We demonstrate how λ can be chosen so that frequencies greater than ω_c are attenuated. We make the simplifying assumption that eq. (12) is a linear time-invariant (LTI) filter. In doing so, we assume that \mathbf{u}_{obs} has a constant sampling rate, the data uncertainty is constant and uncorrelated ($\mathbf{C}_{\text{obs}} = \sigma^2 \mathbf{I}$), and $\mathbf{u}_{\text{prior}}$ is periodic. We enforce periodicity in $\mathbf{u}_{\text{prior}}$ by making \mathbf{D}_n the periodic spectral differentiation matrix (e.g. Trefethen, 2000). Under the discrete Fourier transform, \mathbf{D}_n then has the properties

$$\mathcal{F}[\mathbf{D}_n \mathbf{g}]_k = (2\pi i \omega_k)^n \mathcal{F}[\mathbf{g}]_k \quad (15)$$

and

$$\mathcal{F}[\mathbf{D}_n^T \mathbf{g}]_k = (-2\pi i \omega_k)^n \mathcal{F}[\mathbf{g}]_k, \quad (16)$$

where ω_k is the frequency domain variable and \mathbf{g} is an arbitrary vector. With the LTI assumptions, the discrete Fourier transform of $\bar{\mathbf{u}}_{\text{post}}$ is

$$\mathcal{F}[\bar{\mathbf{u}}_{\text{post}}]_k = \frac{\frac{1}{\sigma^2}}{\frac{1}{\sigma^2} + \frac{(2\pi \omega_k)^{2n}}{\lambda^2}} \mathcal{F}[\mathbf{u}_{\text{obs}}]_k. \quad (17)$$

We make the change of variables

$$\lambda^2 = (2\pi \omega_c)^{2n} \sigma^2 \quad (18)$$

which simplifies eq. (17) to

$$\mathcal{F}[\bar{\mathbf{u}}_{\text{post}}]_k = \frac{1}{1 + \left(\frac{\omega_k}{\omega_c}\right)^{2n}} \mathcal{F}[\mathbf{u}_{\text{obs}}]_k. \quad (19)$$

Based on eq. (19), we can recognize the frequency response of eq. (12) to be qualitatively similar to the frequency response for an n 'th order low-pass Butterworth filter with cut-off frequency ω_c . In particular, the frequency response for eq. (12) is flat in the passband and decays log-linearly in the stopband (Figure 1). In the limit as $n \rightarrow \infty$, eq. (12) becomes an ideal low-pass filter which removes all frequencies above ω_c and leaves lower frequencies unaltered.

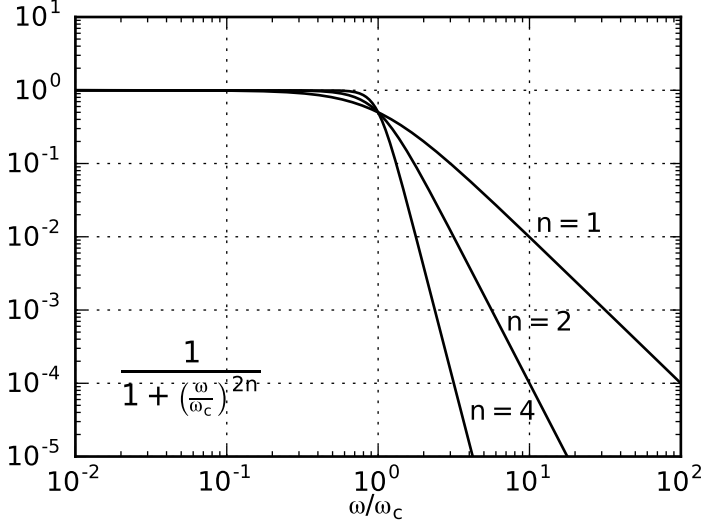


Figure 1: Frequency response of the RBF-FD filter from eq. (19) for different values of n .

The above Fourier analysis reveals how eq. (12) will behave under LTI assumptions. For the GPS data considered in this paper, this assumption is not appropriate because neither the data uncertainties nor the sampling rates are constant. When the LTI conditions are not satisfied, it is no longer obvious how eq. (12) behaves or whether it can still be viewed as a low-pass filter with cutoff frequency ω_c .

We explore the behavior of eq. (12) under more general conditions. We continue to substitute λ in eq. (12) with eq. (18), which changes our free parameter to ω_c . Since we are no longer assuming a constant variance, we replace σ^2 in eq. (18) with a characteristic variance, $\bar{\sigma}^2$, which we define as

$$\frac{1}{\bar{\sigma}^2} = \frac{1}{N} \text{tr}(\mathbf{C}_{\text{obs}}^{-1}), \quad (20)$$

where N is the number of observations. We now write our smoothed solution as

$$\begin{aligned} \bar{\mathbf{u}}_{\text{post}} &= (\mathbf{C}_{\text{obs}}^{-1} + \frac{1}{(2\pi\omega_c)^{2n}\bar{\sigma}^2} \mathbf{D}_n^T \mathbf{D}_n)^{-1} \mathbf{C}_{\text{obs}}^{-1} \mathbf{u}_{\text{obs}} \\ \mathbf{C}_{\text{post}} &= (\mathbf{C}_{\text{obs}}^{-1} + \frac{1}{(2\pi\omega_c)^{2n}\bar{\sigma}^2} \mathbf{D}_n^T \mathbf{D}_n)^{-1}. \end{aligned} \quad (21)$$

The behavior of eq. (21) can be revealed by analyzing the eigen decomposition of the matrix mapping \mathbf{u}_{obs} to $\bar{\mathbf{u}}_{\text{post}}$,

$$\mathbf{K} = (\mathbf{C}_{\text{obs}}^{-1} + \frac{1}{(2\pi\omega_c)^{2n}\bar{\sigma}^2} \mathbf{D}_n^T \mathbf{D}_n)^{-1} \mathbf{C}_{\text{obs}}^{-1}. \quad (22)$$

The eigenvalues of \mathbf{K} , s_1, \dots, s_N , are real and bounded between 0 and 1. The eigenvectors, $\mathbf{v}_1, \dots, \mathbf{v}_N$, are real and, when \mathbf{K} is symmetric (e.g. when $\mathbf{C}_{\text{obs}} = \sigma^2 \mathbf{I}$), form an orthogonal basis set. Each eigenvalue, s_i , describes the amount that \mathbf{v}_i will be shrunk under the mapping \mathbf{K} . The eigenvectors associated with eigenvalues close to 1 can then be interpreted as components which are retained in $\bar{\mathbf{u}}_{\text{post}}$. When the LTI conditions are satisfied, the above Fourier analysis reveals that $\mathbf{v}_1, \dots, \mathbf{v}_N$ are a set of orthogonal sinusoids and s_1, \dots, s_N are the corresponding frequency responses from eq. (19) (Figure 2A-C). We show the eigen decomposition of \mathbf{K} when the LTI conditions are not satisfied because $\mathbf{u}_{\text{prior}}$ is aperiodic (Figure 2D-F), $\mathbf{u}_{\text{prior}}$ is aperiodic and the data uncertainties are not constant (Figure 3A-C), and $\mathbf{u}_{\text{prior}}$ is aperiodic and the data sampling rate is not constant (Figure 3D-F). In all cases, the eigenvectors still resemble sinusoids and the eigenvalues still decay in a manner consistent with the frequency response function in eq. (19). Specifically, the eigenvectors associated with eigenvalues greater than or equal to 0.5 resemble sinusoids with frequencies less than or equal to ω_c . The remaining eigenvectors resemble sinusoids with frequencies greater than ω_c and they have eigenvalues that are effectively 0. We can conclude that eq. (21) still behaves as a low-pass filter with cutoff frequency ω_c , even when the LTI conditions are not satisfied.

We discuss additional features in the eigenvectors for \mathbf{K} that further illuminate the behavior of eq. (21). When we do not assume periodicity in the underlying signal, the eigenvectors tend to have extreme values

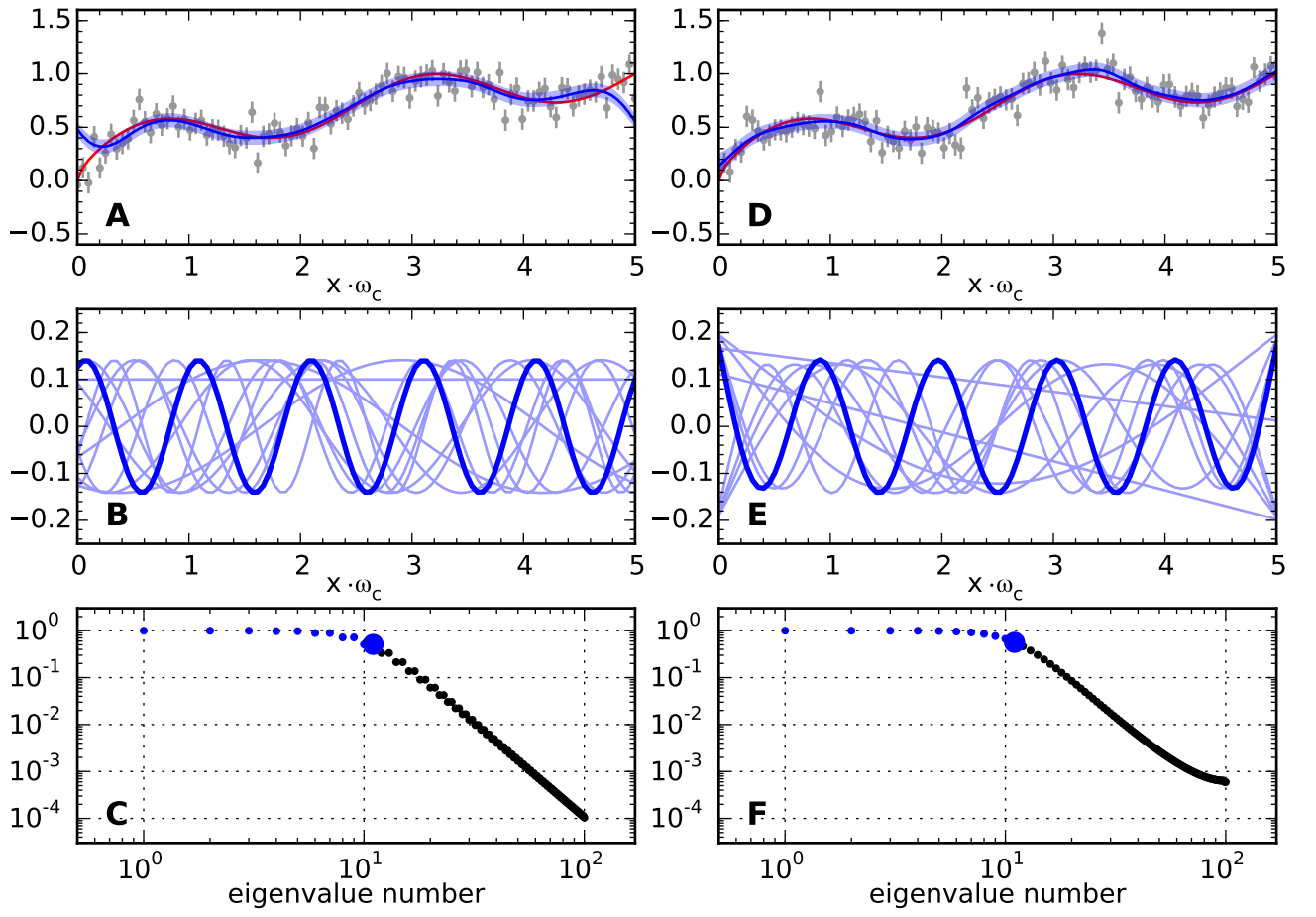


Figure 2: eigenvectors and eigenvalues

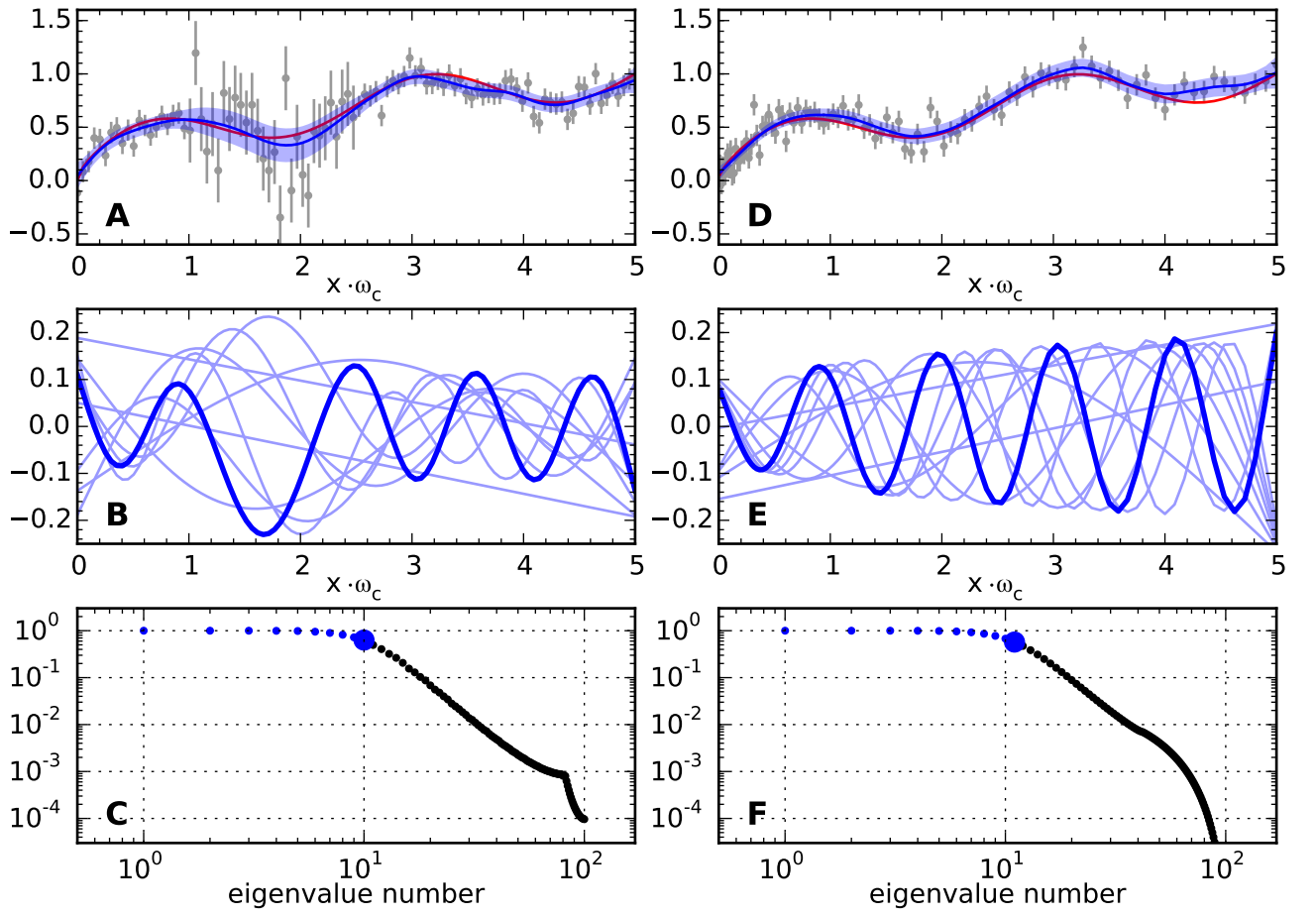


Figure 3: eigenvectors and eigenvalues

at the edges of the domain (Figure 2E). As a result, \mathbf{u}_{post} and \mathbf{C}_{post} also tends to have extreme values at the domain edges. This feature becomes more apparent when $1/\omega_c$ is comparable to the size of the domain. In Figure 3A-C, we provide a demonstration where the data uncertainties are anomalously high from the time interval 0.2-0.5. The eigenvectors are elongated over this time interval, which is desirable behavior because \mathbf{u}_{post} will not contort to fit dubious data. When the data uncertainty over the time interval 0.2-0.5 is increased to infinity, \mathbf{u}_{post} converges to a solution which is not significantly different from that shown in Figure 3A. One could then surmise that the RBF-FD filter can be used for interpolation by treating interpolation points as data with infinite uncertainty. Lastly, when \mathbf{u}_{obs} does not have a constant sampling rate, the eigenvectors maintain a constant frequency of ω_c and their amplitudes decrease where the data concentration is higher (Figure 3E). The lower amplitude in the eigenvectors reflects the fact that the solution is more tightly constrained.

2.2.2 Filtering in Higher Dimensions

We expand our discussion to smoothing data which is observed in d -dimensional space. We now consider the prior model

$$\mathbf{L}_n \mathbf{u}_{\text{prior}} = \mathbf{q}, \quad \mathbf{q} \sim \mathcal{N}(0, (2\pi\omega_c)^{2n} \bar{\sigma}^2) \quad (23)$$

where \mathbf{L}_n is a differentiation matrix which approximates the operation

$$\sum_{i=1}^d \frac{\partial^n}{\partial x_i^n} \quad (24)$$

and n is an even integer. In general, \mathbf{L}_n can be constructed with the method described in Section 2.1. The variance chosen for \mathbf{q} was motivated by the analysis in Section 2.2.1. The mean and covariance of \mathbf{u}_{post} is now described by

$$\begin{aligned} \bar{\mathbf{u}}_{\text{post}} &= (\mathbf{C}_{\text{obs}}^{-1} + \frac{1}{(2\pi\omega_c)^{2n} \bar{\sigma}^2} \mathbf{L}_n^T \mathbf{L}_n)^{-1} \mathbf{C}_{\text{obs}}^{-1} \mathbf{u}_{\text{obs}} \\ \mathbf{C}_{\text{post}} &= (\mathbf{C}_{\text{obs}}^{-1} + \frac{1}{(2\pi\omega_c)^{2n} \bar{\sigma}^2} \mathbf{L}_n^T \mathbf{L}_n)^{-1}. \end{aligned} \quad (25)$$

If we again assume that the observation are regularly spaced, have constant variance, and \mathbf{L}_n is the corresponding spectral differentiation matrix, then the d -dimensional discrete Fourier transform of $\bar{\mathbf{u}}_{\text{post}}$ is

$$\mathcal{F}[\bar{\mathbf{u}}_{\text{post}}]_k = \frac{1}{1 + \left(\sum_{i=1}^d \left(\frac{\omega_{ik}}{\omega_c} \right)^n \right)^2} \mathcal{F}[\mathbf{u}_{\text{obs}}]_k. \quad (26)$$

The frequency response for eq. (25) can once again be recognized as a low-pass filter with cutoff frequency ω_c . In the limit as $n \rightarrow \infty$, the frequency response becomes a d -dimensional box which is zero for all the frequency tuples which have at least one component whos magnitude is greater than ω_c . When the idealized conditions are not satisfied, eq. (25) exhibits the same behavior as noted in Section 2.2.1. In particular, it can be verified through eigen decomposition that the frequency content of \mathbf{u}_{post} is consistent with ω_c , regardless of the spacing or uncertainty of \mathbf{u}_{obs} .

2.2.3 Accounting for Known Discontinuities

If we use the RBF-FD method to generate \mathbf{L}_n , then $\mathbf{u}_{\text{prior}}$ can be considered a Gaussian Markov random field (GMRF) (e.g. Rue and Held, 2005). A GMRF is defined as ...

We demonstrate smoothing synthetic, scattered, two-dimensional vector data where there is a known discontinuity which we do not want to smooth across (Figure 4). The synthetic data is intended to simulates GPS velocities near a creeping fault segment. We generate the synthetic data with the elastic dislocation solution provided by Okada (1992) and obscure the underlying signal with white noise. We smooth both directional components of the synthetic data independently with eq. (25). When constructing \mathbf{L}_n , we do not allow any finite difference stencils to overlap the discontinuity (see Section 2.1). Figure 4A and 4B show the observed, \mathbf{u}_{obs} , and smoothed, \mathbf{u}_{post} , data compared to the true signal, respectively. As noted in Section 2.2.1, \mathbf{u}_{post} tends to have the highest uncertainty at the domain edges, and that is where \mathbf{u}_{post} does the poorest job at recovering the original signal. Nonetheless, almost every smoothed datum in \mathbf{u}_{post} is an improvement over \mathbf{u}_{obs} at representing the underlying signal.

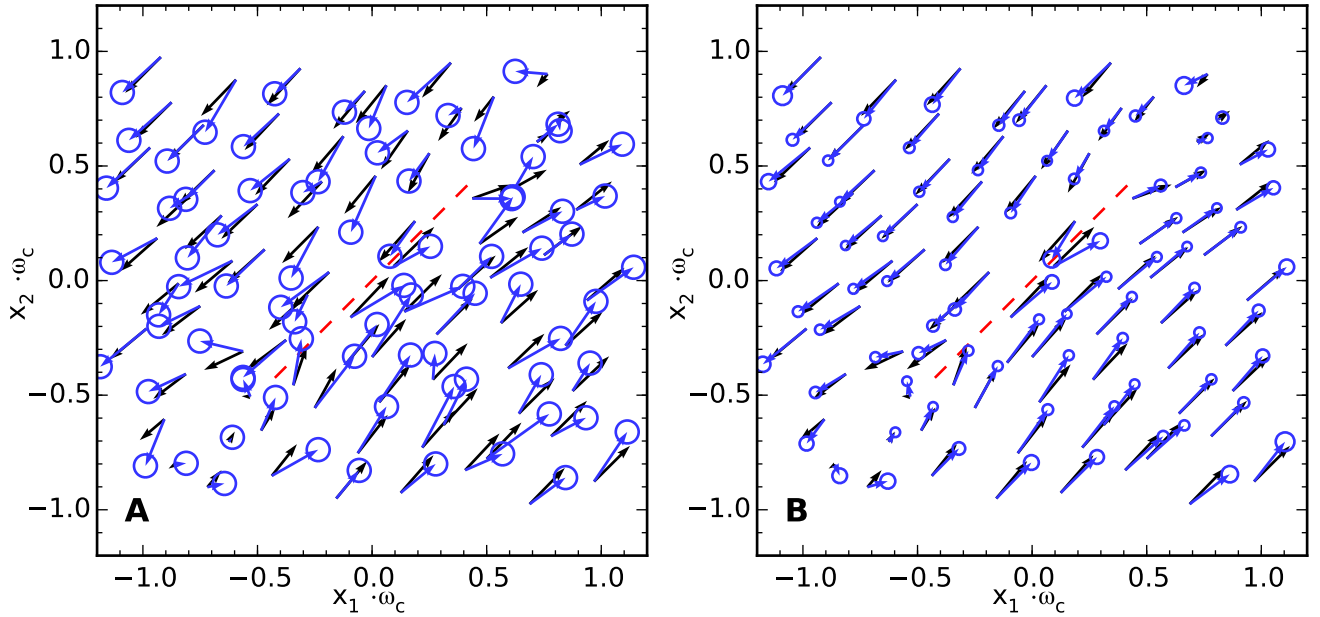


Figure 4: eigenvectors and eigenvalues

2.3 Numerical Notes

Do not compute the inverse for upost!

This is well conditioned and lends itself well to iterative matrix solvers

The posterior covariance matrix is generally dense. If memory does not permit the covariance matrix to be computed and one is only interested in the the data uncertainties then one can find the uncertainties by...

The posterior uncertainty does not account for error in L

3 Applications

3.1 Strain Rate in Southern California

give definition of strain remark on how uncertainties are computed and also how they dont account for error in L

3.2 Time Dependent Strain Rate in Cascadia

4 Discussion and Conclusion

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