Trevor R. McNeil

https://trevernever.github.io/

PERSONAL

Institution

Virginia Tech

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SKILLS

Proficient:

- Java
- C/C++
- Pvthon
- Microsoft Excel

Intermediate:

- MATLAB
- Web Development
- Linux
- 1311143
- Git
- ArduinoLTSpice

Familiarity:

- Javascript
- Quartus

INTERESTS

- Programming
- Web Design
- · Robotics
- Arduino
- Speaker Design
- · Circuit Design
- · Video Games
- Playing Instruments
- D&D

OBJECTIVE

Looking to apply my skills and abilities to a controls and robotics or software engineering internship.

EDUCATION

Bachelor Degree in Electrical Engineering Bachelor Degree in Computer Science Class 2022 Class 2022

PROJECTS & LEADERSHIP

Officer of the TRE club

Fall 2020~

Helping teach/design the lessons, create the club website, and planning more advanced club content.

Designing a personal website

Fall 2020~

- Published on github using only HTML and CSS.
- Learning more about web development to modernize the functionality and appearance.

Programming with the Xbox 360 Kinect

Fall 2020~

- Learning to use the Kinect's features for object tracking and object scanning.
- o Planning on making a game and a program to render models of objects using the sensor input.

Designing a Speaker at the AMP Lab

Spring 2020~

· Working on filter and power circuit design.

WORK EXPERIENCE

Dining Hall - D2

January 2019 - May 2019

Virginia Tech, Blacksburg VA

- · Learned about customer service and interpersonal communication.
- · Working a different position every shift, I learned to quickly adapt to any given situation.

Engineering Internship

Winter 2018 - 2019

Metalogix, San Antonio TX

- Worked through the Research and Design process.
- Edited reports and created Excel spread sheets.

Music Instructor

May 2018 - August 2018

School of Rock, San Antonio TX

- · Learned to simplify information, and adapt to what the student needs.
- Worked individually with students 1-on-1 and in group settings regularly.

COURSES

Programming in Python (Python)

o used canvas API to calculate and display grade averages based on course CRN.

Problem Solving in CS (Python)

Learned about Web scraping. Making post and pull requests in Json format

Software Design and Data Structures (Java)

 Created a program that read survey data stored in an excel file, and displayed the data in a GUI. Data is several pages long, and lets the user select the sorting method.

Computational Engineering (C++)

o created a C++ program to take flight commands from a text file and send them to a drone.

Applied Software Design (C++)

Learning about software design in a C++ context.

Embedded Systems (C)

Created a videogame on the TI-MSP432 using C and learning board architecture.

Intro to Computer Organization I (C)

Learning about linux operating systems and how to manage memory in program design.

Integrated Design Project

Created a smarthome simulation using arduino controlled via a bluetooth connection with a phone app.

Circuits and Devices

· Learned many different ways to analyse and design DC circuits.

AC Circuit Analysis

· Learning about different AC elements, such as transformers and zobel networks, as well as how to design AC systems.

Signals and Systems

Learned to process signals and design filters. Created a filter to remove a corrupt signal from an audio clip.

Continuous and Discrete Systems

· Learning about filter design, and how to realize transfer functions of systems.