I accidentally the entire heap

Or: how I learned to stop worrying and love the profiler.

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Laziness and Space Leaks

- This is not a highly theoretical talk
- I will be giving practical advice on how to debug space leaks caused by lazy evaluation

Overview

- First I will briefly review how Haskell programs are evaluated by example
- Then I will go over a plausible example of debugging a program with space leaks

Whirlwind tour

- Principles governing Haskell evaluation are simple
- Still, a proper treatment is the subject of its own talk
- Consult the Haskell wiki article on Graph Reduction

Non-strictness

- Haskell values are non-strict
- Not evaluated until actually needed
- That is, only pattern matching or I/O primitives can cause evaluation

Evaluation Relationship

- All evaluation in a Haskell program is ultimately rooted at the main top-level binding
- Strictness is most usefully thought of as a relationship

```
case xs of
[] -> True
_ -> False
```

- This expression is strict in xs
 - But not in the head or tail of xs
 - Only the outer cons cell is evaluated
 - Still yields a value given an infinite list

Laziness

- Non-strictness in GHC is done with laziness + sharing
- Laziness means expressions are suspended in thunks
 - Thunk = eventual value or non-termination
- Sharing means expressions are evaluated once per name

```
square x = x * x
main = print $ square (fibs !! 10000)
```

• fibs !! 10000 is only computed once

Simple Example

Let's consider the evaluation of

and (repeat False)

- Like any Haskell expression, it starts out life as a thunk
- When evaluated, we get:

and <thunk: repeat False>

• I represent thunks in angle brackets with the code that yields their value

To move forward, let's consult the definition of and:

```
and xs = case xs of
[] -> True
(h:t) -> h && and t
```

Given our evaluated value so far:

```
and <thunk: repeat False>
```

Substituting the definition of and yields us:

```
case <thunk: repeat False> of
  [] -> True
  (h:t) -> h && and t
```

This is a pattern match. We must evaluate our thunk. Consulting the definition of repeat:

```
repeat x = x : repeat x
Given our evaluation so far:
case <thunk: repeat False> of
  □ -> True
  (h:t) \rightarrow h \&\& and t
Substituting the definition of repeat yields:
case <thunk: False> : <thunk: repeat False> of
  [] -> True
  (h:t) \rightarrow h \&\& and t
```

Here, the second pattern matches:

 $(h:t) \rightarrow h \&\& and t$

Substituting the variables h and t yields:

<thunk: False> && <thunk: and <thunk: repeat False>>

Now we're ready to apply (&&), given below:

```
x && y = case x of
True -> y
False -> False
```

to our value so far:

```
<thunk: False> && <thunk: and <thunk: repeat False>>
```

yielding:

```
case <thunk: False> of
  True -> <thunk: and <thunk: repeat False>>
  False -> False
```

Evaluating this thunk yields False, of course matching the second pattern.

- Note that second argument to (&&) is never evaluated.
- Since we never evaluate the tail of repeat False, the program terminates.

Wrapping Up Evaluation

This was only a simple example to motivate the feel of programming with laziness. Much more information is available in the Haskell report and Haskell wiki.

A Concrete Example

Let's explore the challenges of laziness with a concrete, believable example.

Problem Statement

- Task at hand: build and query an inverted index
- An inverted index maps content (words) to documents
- We'll build a record-level inverted index
- Spoiler alert: laziness will get in our way

Inverted Index

- Map of terms to documents they occur in
- AND query is the intersection of documents referenced by the terms in the query

Starting out

We'll make a first attempt at building an inverted index starting with an obvious, naive implementation.

Data Model

```
type Term = String
```

We model terms (and documents) with String.

```
type Index = Map Term (Set FilePath)
```

An index is simply a map of terms to the set of documents they occur in.

String

Recall the definition of String:

type String = [Char]

Simply a (lazy) linked list of characters.

Index Creation

```
indexDocument :: Index -> FilePath -> Term -> Index
createIndex :: [FilePath] -> IO Index
createIndex documents =
  foldM addDocument Map.empty documents
  where addDocument :: Index -> Term -> IO Index
       addDocument index document = do
       contents <- readFile document
       return (indexDocument index document contents)</pre>
```

- We implement construction of the index as a monadic fold over the documents.
- The accumulating function reads each document and adds it to the index.

Monadic Fold

Remember, foldM has the following type:

$$foldM :: Monad m => (a -> b -> m a) -> a -> [b] -> m a$$

• Just like fold1 except the function argument yields a monadic value.

Document Indexing

```
segmentTerms :: Term -> [Term]
indexDocument :: Index -> FilePath -> Term -> Index
indexDocument index docPath contents =
    Map.unionWith Set.union index .
    Map.fromList .
    map (\term -> (term, Set.singleton docPath)) .
    segmentTerms $ contents
```

The document is indexed by splitting the document into words with segmentTerms and inserting a pointer from each word in the document back to the document's path.

Processing the Documents

```
segmentTerms :: Term -> [Term]
segmentTerms contents =
  words . map toLower .
  filter (\c -> isSpace c || isAlpha c) $
  contents
```

We filter out non-alpha characters, normalize to lower case, and split the document into words.

Querying the Index

- Once we have the index, we can efficiently perform our query.
- This is accomplished by intersecting the sets of documents which contain each term:

Compile and Run

If we run a simple query on a medium-sized corpus, we get. . .

Compile and Run (cont'd)

openFile: resource exhausted (Too many open files)

Culprit: readFile

```
readFile :: FilePath -> IO String
readFile name = openFile name ReadMode >>= hGetContents
```

Looks like hGetContents should be cleaning up our file handles, but...

Lazy I/O!

hGetContents :: Handle -> IO String

Computation hGetContents hdl returns the list of characters corresponding to the unread portion of the channel or file managed by hdl, which is put into an intermediate state, semi-closed. A semi-closed handle becomes closed ... once the entire contents of the handle has been read.

Lazy I/O! (cont'd)

- Lazy I/O means that evaluating pure code can have I/O side effects
 - Fully evaluating the (pure) list causes the file handle to be deallocated
- We accumulate a big pile of unevaluated Strings in our foldM
- This program leaks file handles!

Read strictly

- Let's just slurp in the whole file each time
- This way hGetContents will clean up after us
- No more semi-closed handles

How do we accomplish this?

```
readFile' :: FilePath -> IO String
readFile' path =
   do contents <- readFile path
      seq (length contents) (return contents)</pre>
```

This forces the entire file to be read before moving on to the next file.

Strictness with seq

- seg is our strictness primitive
- Evaluates its first argument and returns its second
- $seg \perp x = \bot$

Update our code

Replace the use of readFile with our new function in addDocument.

```
addDocument index document = do
  contents <- readFile' document
  return (indexDocument index document contents)</pre>
```

• Let's run it: ./Stage2 docs know between together

Performance

- It doesn't crash!
- But it's slow...
- RSIZE in top is 2,316M
 - Input documents only total 28M
 - Something is amiss

Memory Debugging

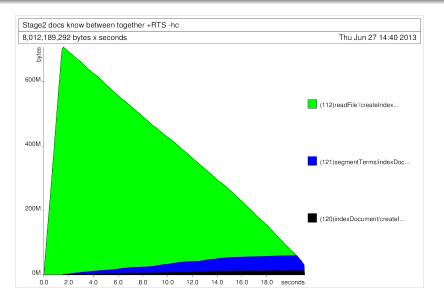
- GHC ships with fantastic memory profiling tools
- Make sure your libraries are compiled with profiling enabled
- Add this to your \$HOME/.cabal/config:

library-profiling: True

Memory Debugging (cont'd)

- Compile with -prof -fprof-auto
- We want to see a timeline of allocations broken out by who allocated them
- This is given to us by the cost-centre heap profile
- Re-run with +RTS -hc to produce the heap profile output

Heap Profile



Heap Profile (cont'd)

- Each color corresponds to a different source of allocation
- Other annotation methods are available (e.g. -hy breaks out by type)
- Interpreting this graph requires reasoning about the program's course of execution

Heap Profile (cont'd)

- We can see that all of the documents are read in with readFile at the beginning, and are slowly deallocated as they are indexed
- We want to deallocate each file after it is read in before moving on to the next one

Strict folding

```
addDocument index document = do
  contents <- readFile' document
  return (indexDocument index document contents)</pre>
```

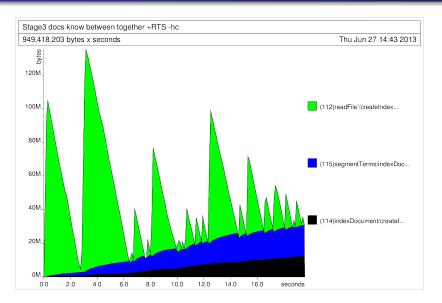
- foldM is strict in accumulator
 - (or at least as strict as >>=)
- We are using the strict Map variant
- But the Map in the accumulator is lazy

Strict folding (cont'd)

```
addDocument index document = do
  contents <- readFile' document
  let index' = indexDocument index document contents
  seq index' (return index')</pre>
```

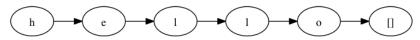
- return is lazy
- We need to use the same strategy as with readFile
- Ensure the index is evaluated at each step

Heap Profile



Strings are bad

- Strings are extremely inefficient
- Linked list of characters
 - Each character is lazy
 - Each character has its own lazy cons cell



• Enter: Data.Text

Data.Text

An efficient packed Unicode text type.

- Written by Bryan O'Sullivan
- Widely used, highly optimized
- Dense UTF-16 array representation

Update our code

Let's update our representation with strict Text:

```
import Data.Text (Text)
type Term = Text
```

text also packages a strict, locale-sensitive readFile, obsoleting our strict readFile replacement. Let's update addDocument:

```
addDocument index document = do
  contents <- Text.readFile document
  let index' = indexDocument index document contents
  seq index' (return index')</pre>
```

Update our code (cont'd)

Now let's replace our Data.Char methods with their more efficient Data.Text equivalents:

```
segmentTerms :: Term -> [Term]
segmentTerms contents =
   Text.words . Text.toLower .
   Text.filter (\c -> isSpace c || isAlpha c) $
   contents
```

And in queryIndex:

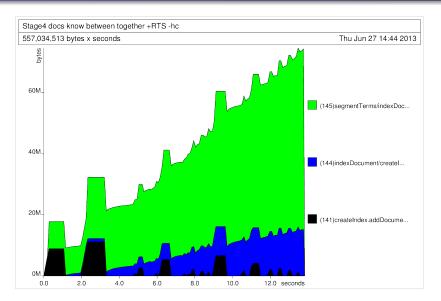
lookupTerm term = Map.lookup (Text.toLower term) index

Compile and run

Now our code should use a tiny fraction of the memory owing to the far more efficient text representation.

- Let's run it and find out:
 - ./Stage4 docs know between together +RTS -hc

Heap Profile



What's going on?

- This is reminiscent of our first heap profile
- It is a fraction of the size, but clearly asymptotically incorrect
- We didn't change the strictness of our program
 - It is building the index as it reads the files

Cracking the code

- Our biggest hint is in the cost centre that is leaking
- Note that it's not readFile...

Data. Text revisited

- segmentTerms is holding the references to the bulk of the heap
- Isn't Text.words breaking up the big block of text and letting the GC do its job?

words

- In fact, words as provided by Data. Text provides views onto the source array
- Rather than copying the entire string, the list of words share a reference to the same array
- This is done for efficiency
- But what if we want copying?

copy

```
They thought of that, too!
```

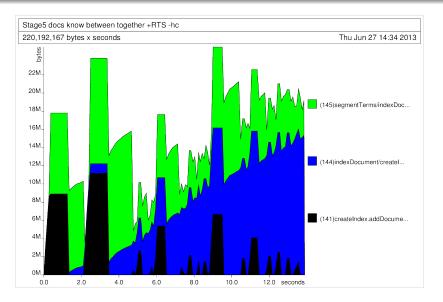
```
copy :: Text -> Text
```

O(n) Make a distinct copy of the given string, sharing no storage with the original string.

Let's add it in:

```
segmentTerms :: Term -> [Term]
segmentTerms contents =
   map Text.copy .
   Text.words . Text.toLower .
   Text.filter (\c -> isSpace c || isAlpha c) $
   contents
```

Heap Profile



Conclusion

- Wonderful! An asymptotic improvement
- Our spikes are on the order of the size of individual documents
- We can't do much better than this asymptotically

Thank You!

- Brought to you by Bitbase
- We do Haskell consulting
- Slides are available at https://github.com/bitbasenyc/heap