







# TREVOR MCCOURT

## SUMMARY OF SKILLS

- **Engineering Analysis:** Conventional hand calculations, finite element methods, tolerance stack up, material testing
- **DFM:** Familiar with creating parts manufacturable via Injection molding, low-pressure molding, sheet metal, machining, 3D printing, and laser cutting. Experienced in mass producing via injection molding
- **CAD:** SolidWorks, including simulation, plastics, sheet metal, and surfacing. Familiar with fusion360 CAM
- **Drafting:** Experience in creating engineering drawings for fabrication and in creating installation drawings to aid in construction. Have used both MicroStation and AutoCAD professionally. Familiar with GD&T
- **Programming:** Have developed various pieces of software in C-like languages. Familiar with task automation methods

## PROFESSIONAL EXPERIENCE

Lava Computer MFG	Mechatronics Designer	Jan '17-Apr '17
<ul style="list-style-type: none"><li>• <b>Machine Design:</b> Designed a production thermoforming machine to be used to produce "blister" packaging. Designed both pneumatic and timing belt driven linear stages. Cost to Lava ~10% of commercial machine</li><li>• <b>R&amp;D:</b> Researched current methods of low-pressure polymer PCB over-molding and proposed a solution that could save lava the cost and trouble of designing and manufacturing plastic clamshell enclosures</li><li>• <b>Plastic Part Design:</b> Designed parts for injection molding based mass production. Learned and exercised injection molding DFM practices. Designed clips and living hinges. Brought parts to mass production in quantities ranging from 10-100k /year.</li><li>• <b>Sheet Metal Design:</b> Developed a secure sheet metal enclosure for Samsung tablets in the capacity of a contractor for Smart Cabinets Inc. Developed designs optimized for both tool/die and standard press brake fabrication. Communicated with machine shops through prototyping and eventual mass production. Enabled the sale of thousands of boards</li><li>• <b>Software:</b> Completed the development of a web-based temperature sensor control platform for use on an embedded webserver. Created front end and middleware using C, js, and a proprietary version of BASIC</li></ul>		
UW - Mayer Lab	Undergrad Research Assistant	May '17-Current
<ul style="list-style-type: none"><li>• <b>Machine Design:</b> Developing a machine to apply organometallic fabric to textiles in the pursuit of smart clothing. Machine is currently composed of a 2 axis gantry adapted from a laser engraver, a custom designed end-effector, and a surplus fluid applicator. Fabricated prototype end effector parts out of aluminum using a mill and press-brake</li></ul>		
UW Aerial Robotics Group	Mechanical Design Team Lead	Sep '15-Apr '17
<ul style="list-style-type: none"><li>• <b>VTOL aircraft development (2016/17):</b> Created 3 conceptual designs for aluminum VTOL aircraft landing gear with varying feature sets. Chose the most practical concept and created a detailed design. Performed analysis, created drawings, and fabricated final design. Performed analysis on various VTOL airframe components • Created wing locking mechanism • Lead team in development of object retrieval mechanism • Performed analysis on VTOL wing components</li><li>• <b>Project SPIKE fixed wing aircraft enhancement (2015):</b> Used SolidWorks to design a 3D printed brushless gimbal. Used successfully in 2015 unmanned systems Canada competition (See video on website!)</li></ul>		
Toronto Transit Commission	Assistant Mechanical Designer- ATC	May '16-Sep '16
<ul style="list-style-type: none"><li>• <b>Strut Design:</b> Designed assemblies using unistrut compatible components that allowed for the mounting of trackside radio equipment. Performed analysis on assemblies to verify structural integrity under static and cyclic loading</li><li>• <b>Component Design:</b> Created various metal components for CNC machining to solve specific fixturing problems</li><li>• <b>Drafting:</b> Created detailed drawings to be used in the installation of radio and signal equipment. Issued 100+ in 4 months</li><li>• <b>Troubleshooting:</b> Performed surveys to diagnose problems in existing mechanical systems. Created improved designs</li></ul>		
<h2>PROJECTS (SEE WEBSITE FOR MORE)</h2> <p><b>Bicycle Frame Design:</b> Designed and surfaced an anatomically correct bicycle frame compatible with modern Shimano parts</p> <p><b>Truss Solver:</b> Implemented the direct stiffness method in MatLab to create a program that solves 2D truss displacements</p> <p><b>Hybrid Aircraft:</b> Worked with a team to develop a helium based hybrid aircraft. Focused on structural elements</p> <p><b>Li-fi Transceiver:</b> Developed an Arduino based visual light transceiver. Transmitted 85% of an image over visual light</p> <p><b>Learning Search Engine (Hack the North 2016):</b> Used IBM alchemy API to build a search engine that presents users with a tree of results based on relevant terms found using their original search terms</p>		
<h2>INTERESTS:</h2> Cycling (mountain/road), bicycle maintenance, e-sports (CEVO main CS: GO), cooking		
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