TREVOR NISHIDA

I am currently an undergraduate student at the University of Hawaii at Hilo majoring in Marine Science with an interest in coral morphological plasticity and the coral microbiome. I also have an interest in data science tools and artificial intelligence. My largest project to date was the creation of a prototype data dashboard for Hawaii County¹ and I am obsessed with learning about novel tools being created for the programming language R.

View this CV online with links at trevornishida.github.io/cv

CONTACT

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in trevornishida

EDUCATION

2023 2019

B.S., Marine Science. (minor Chemistry)

University of Hawaii at Hilo

· Certificates in Marine Option Program & Data Science

III WORK EXPERIENCE

Aug-22 May-22

Undergraduate Summer Research Intern

J Madin Lab

• Hawaii Institute of Marine Biology

- · Mixing and deairing of ceramic clay.
- · Operation of a 3D printer to print various structures using clay as a
- · Operation of a kiln to fire 3D printed ceramic structures.
- · Utilization of a laser-scanner to create high resolution 3D models of objects in real life.
- · Assisted in the collection of coral gametes in a controlled environment.
- · Aid research with coral larvae settlement experiments in tanks.
- · Deployment and surveying of 3D printed ceramic structures onto a reef environment.
- · Mixing of concrete to create structures of varying complexity with silicone molds.
- · Collection of coral larvae settlement data on 3D printed structures.

Current 2022

MEGA Lab Student Research Assistant

University of Hawaii at Hilo - College of Natural Health Sciences

Hilo, HI

♥ Hilo, HI

- · Annotation of high resolution coral reef images on Coralnet
- · Statistical analyses of data pertaining to the natural sciences.

Current 2022

Campus Center Administrative Assistant

University of Hawaii at Hilo - Campus Center

Hilo, HI

- · Conduct interviews with and review applicant materials for new hires to Campus Center.
- · Training of new hires on ID creation, gameroom operations and campus center event procedures.
- · Work with Campus Center patrons to coordinate and plan events in reservable spaces.
- · Creation of COVID compliant reservation layout designs and related materials.
- · Solve various technical issues related to computer hardware and software for Campus Center programs.
- · Various clerical tasks to assist the Campus Center administration as required.

Made with the R package pagedown.

The source code is available on github.com/trevornishida/cv.

Last updated on 2022-07-28.

2022 2021

Building Manager

University of Hawaii at Hilo - Campus Center

O Hilo, HI

- · Report to the facility early in order to prepare the facility for public use during the day.
- · Stay after hours in order to sanitize and secure the facility.
- · Provide assistance, equipment rental and supervision for events held in the facility by various community patrons and University of Hawaii departments.
- · Complete various maintenance tasks in order to keep the facility in a presentable state.
- · Train new hires on proper procedures to keep the facility safe and secure.

2022 2020

Lava Landing Attendant

University of Hawaii at Hilo - Campus Center

O Hilo, HI

- · Provide accurate information pertaining to campus both in person and over the phone.
- · Operation and maintenance of a gameroom and equipment used in the area, keeping equipment sanitary, presentable and in working condition.
- · Assisting Campus Center staff with events, special projects, and other duties.
- · Creation and validation of University of Hawaii ID cards for university students, faculty, staff and affiliated personnel including affiliate faculty, RCUH, and other related personnel.
- · Answering questions related to programs, services and activities in the Campus Center or, if necessary, in other departments and programs on-
- · Operation of a cash register, and giving change for cash transactions related to University of Hawaii ID cards.

PERTINENT SKILLS

R

- · Statistical analysis of datasets
- · Creation of publication ready graphics
- \cdot Development of web applications and data dashboards

3D Modeling

- · Construction and manipulation of 3D models using photogrammetry techniques and Agisoft Metashape, blender, and Paint 3D
- · Creation of 3D scenes & workspaces in UE4 and blender
- Experience building models in Autodesk CAD & Fusion 360

Photography & Videography

- · Skills in DSLR photography for scenic, portrait and action photography
- · Post-production editing using Adobe Photoshop, Lightroom & Affinity Photo
- · Video editing skills in Adobe After Effects, Adobe Premier, Final Cut Pro, and iMovie

Webpage Design

- · Experience using HTML, CSS, and Javascript through the Bootstrap Framework
- · Creation of functional websites using GitHub Sites
- · Familiar with FTP workflows to access files on a remote server.



 \cdot Statistical analysis and manipulation of datasets



1: https://trevornishida.shinyapps.io/CountyDashboard/