

TREVOR NISHIDA



EDUCATION

2023
|
2019



B.S., Marine Science. (minor Chemistry)

University of Hawaii at Hilo

📍 Hilo, HI

- Certificate in Data Science



WORK EXPERIENCE

22-Aug
|
22-May



Undergraduate Summer Research Intern

J Madin Lab

📍 Hawaii Institute of Marine Biology

- Mixing and deairing of ceramic clay.
- Operation of a 3D printer to print various structures using clay as a medium.
- Operation of a kiln to fire 3D printed ceramic structures.
- Utilization of a laser-scanner to create high resolution 3D models of objects in real life.
- Assisted in the collection of coral gametes in a controlled environment.
- Aid research with coral larvae settlement experiments in tanks.
- Deployment and surveying of 3D printed ceramic structures onto a reef environment.
- Mixing of concrete to create structures of varying complexity with silicone molds.
- Collection of coral larvae settlement data on 3D printed structures.

Current
|
2022



MEGA Lab Student Research Assistant

University of Hawaii at Hilo - College of Natural Health Sciences

📍 Hilo, HI

- Annotation of high resolution coral reef images on Coralnet
- Annotation of coral reef 3D models built using Structure-From-Motion Photogrammetry
- Identification of Hawaiian coral colonies to the species level

Current
|
2022



Campus Center Administrative Assistant

University of Hawaii at Hilo - Campus Center

📍 Hilo, HI

- Conduct interviews with and review applicant materials for new hires to Campus Center.
- Training of new hires on ID creation, gameroom operations and campus center event procedures.
- Work with Campus Center patrons to coordinate and plan events in reservable spaces.
- Creation of COVID compliant reservation layout designs and related materials.
- Solve various technical issues related to computer hardware and software for Campus Center programs.
- Various clerical tasks to assist the Campus Center administration as required.

View this CV online, anytime at
trevornishida.com/cv

CONTACT

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🐦 [trevornishida](https://twitter.com/trevornishida)

🌐 [trevornishida](https://trevornishida.com)

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in [trevornishida](https://www.linkedin.com/in/trevornishida)

Made with the R package
[pagedown](https://github.com/josiahpage/pagedown).

Source code is available on
github.com/trevornishida/cv.

Last updated on 2023-02-17.

2022
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2021

● Building Manager

University of Hawaii at Hilo - Campus Center

📍 Hilo, HI

- Report to the facility early in order to prepare the facility for public use during the day.
- Stay after hours in order to sanitize and secure the facility.
- Provide assistance, equipment rental and supervision for events held in the facility by various community patrons and University of Hawaii departments.
- Complete various maintenance tasks in order to keep the facility in a presentable state.
- Train new hires on proper procedures to keep the facility safe and secure.

2022
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2020

● Lava Landing Attendant

University of Hawaii at Hilo - Campus Center

📍 Hilo, HI

- Provide accurate information pertaining to campus both in person and over the phone.
- Operation and maintenance of a gameroom and equipment used in the area, keeping equipment sanitary, presentable and in working condition.
- Assisting Campus Center staff with events, special projects, and other duties.
- Creation and validation of University of Hawaii ID cards for university students, faculty, staff and affiliated personnel including affiliate faculty, RCUH, and other related personnel.
- Answering questions related to programs, services and activities in the Campus Center or, if necessary, in other departments and programs on-campus.
- Operation of a cash register, and giving change for cash transactions related to University of Hawaii ID cards.



PERTINENT SKILLS

● R

- Statistical analysis of datasets
- Cleaning and reorganization of large datasets using the “tidyverse” standard
- Creation of publication ready tables and figures
- Development of web applications and data dashboards

● 3D Modeling

- Construction and manipulation of 3D models using photogrammetry techniques and Agisoft Metashape, blender, and Paint 3D
- Creation of 3D scenes & workspaces in UE4 and blender
- Experience building models in Autodesk CAD & Fusion 360

● Photography & Videography

- Skills in DSLR photography for scenic, portrait and action photography
- Post-production editing using Adobe Photoshop, Lightroom & Affinity Photo
- Video editing skills in Adobe After Effects, Adobe Premier, Final Cut Pro, and Da Vinci Resolve

● Webpage Design

- Experience using HTML, CSS, and Javascript through the Bootstrap Framework
- Creation of functional websites using GitHub Sites
- Familiar with FTP and SSH workflows to access files on a remote server.