

# TEXTBOOK MARKETPLACE

## MISSION

- Create a peer-to-peer textbook marketplace that:
  - Reduces textbook *prices*
  - Improves buying and selling *convenience* for college students

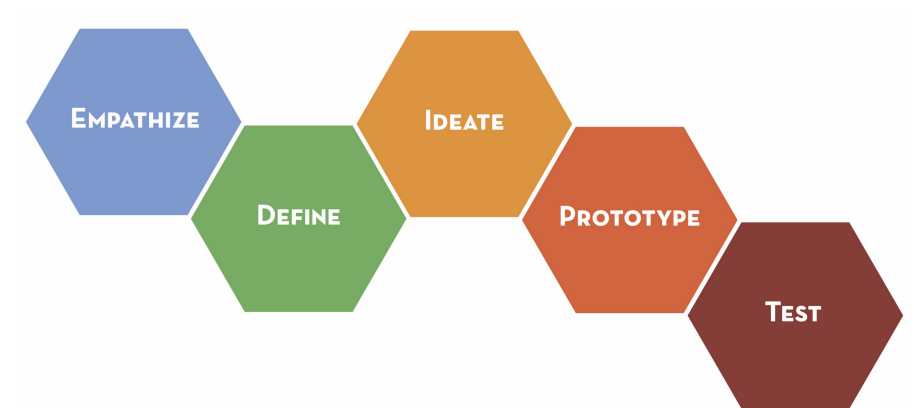
## PROJECT GOALS & OBJECTIVES

- Discover underlying problems in the textbook market
- Determine the competitive landscape
- Discover potential blue ocean in the market
- Ideate potential solutions and strategies to enter market
- Approach project through Design Thinking



# DESIGN THINKING – IDENTIFYING THE PROBLEM(S)

- Initial round of interviews
  - 12 face-to-face interviews with students at the university
  - Trying to identify problems and pain-points in the textbook market
- Common Themes
  - Cost OR Convenience
  - Freshman spend more
  - Illegal Downloading
- Unsuccessful attempts to contact publishers
  - Gathering information about illegal downloads and effect on the industry



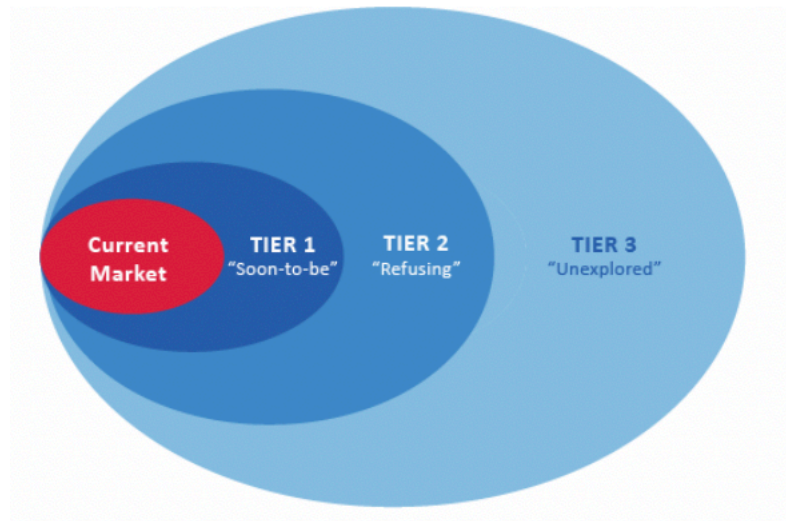
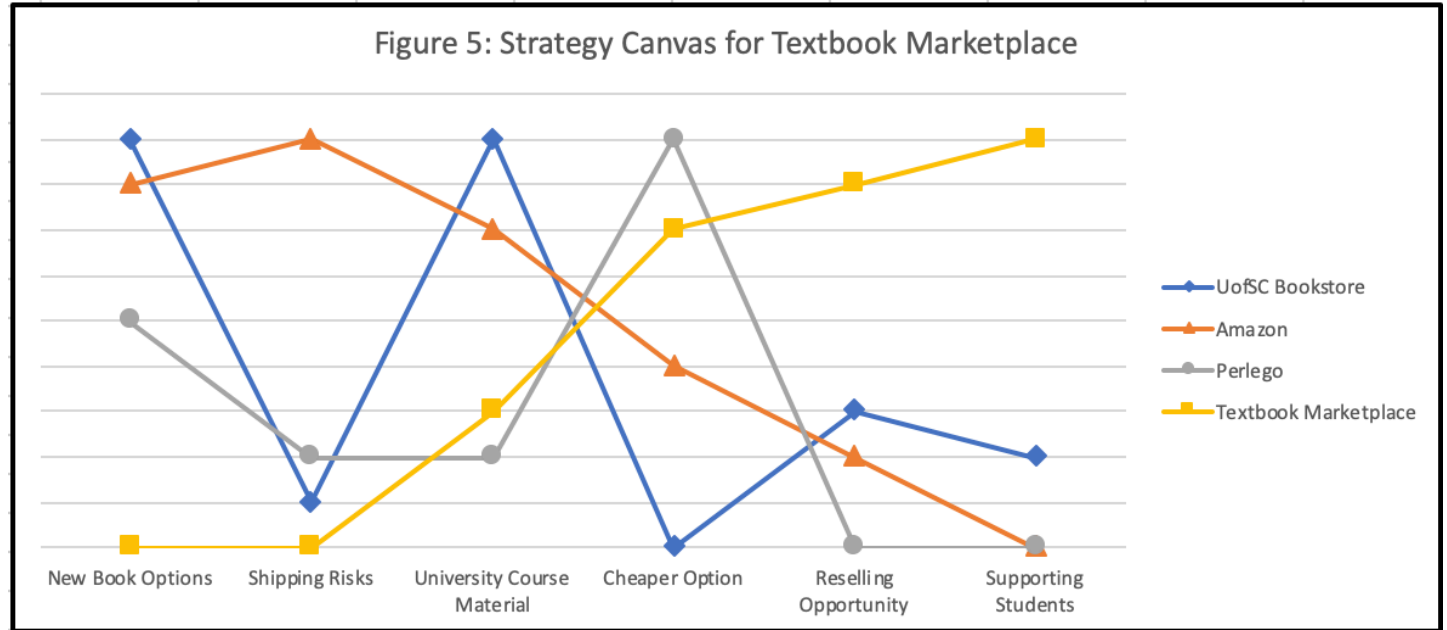
# COMPETITIVE ANALYSIS AND BLUE OCEAN STRATEGY

## ■ Primary Competitors:

- Amazon
- College Bookstores
- Chegg
- Perlego

## ■ Three Tiers of Non-Customers

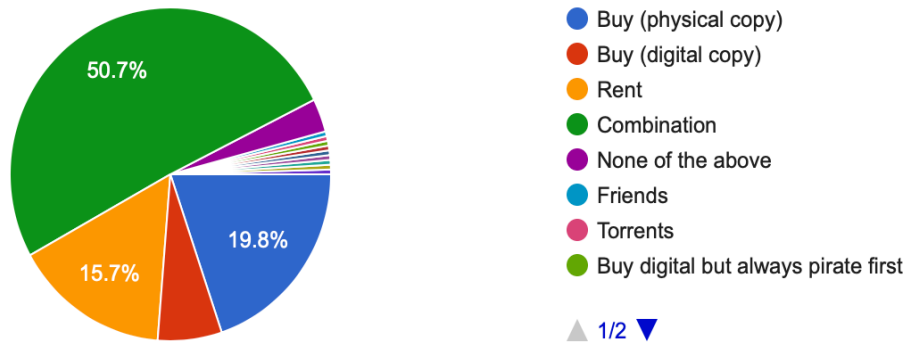
Figure 5: Strategy Canvas for Textbook Marketplace



Soon-to-be	Refusing	Unexplored
Incoming Freshman	Store loyalists & Illegal downloaders	Not looking to buy extra materials & Non-students

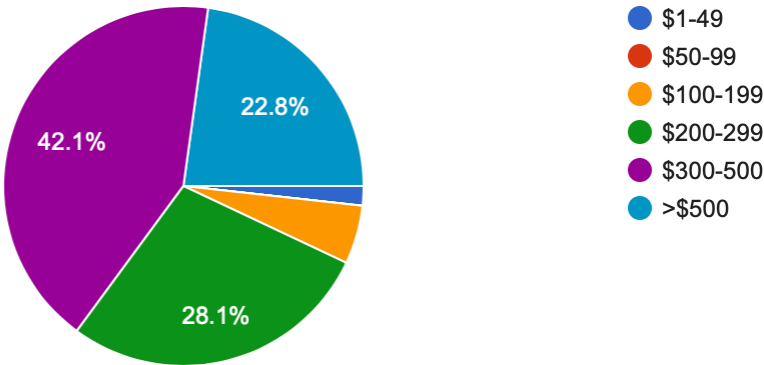
How do you normally get your textbooks for your courses?

217 responses



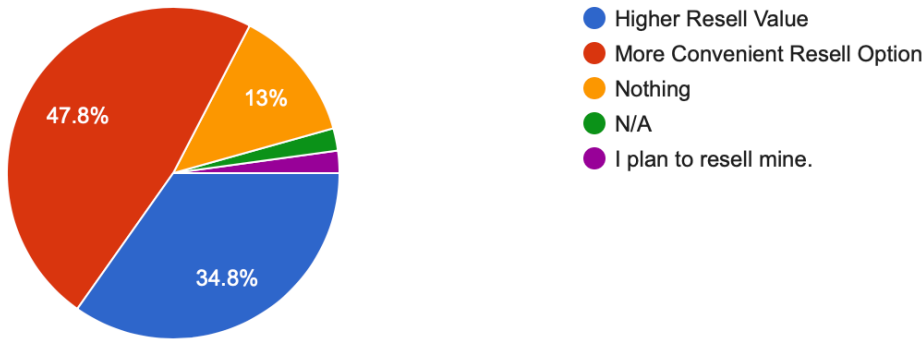
How much average do you spend per semester buying textbooks?

57 responses



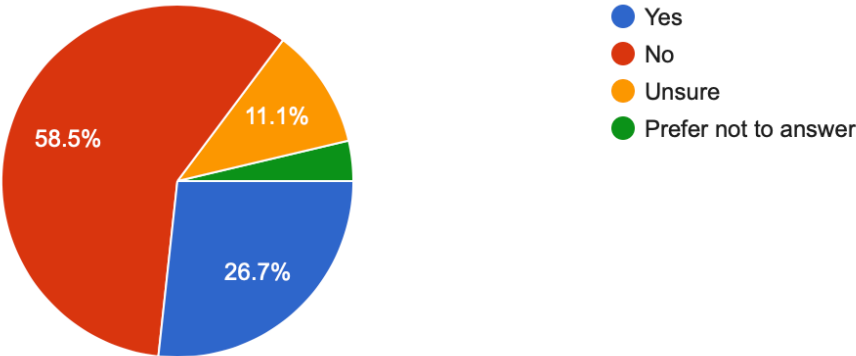
If you DO NOT resell your books, what would convince you try to sell them?

46 responses



Have you ever illegally downloaded a PDF of class materials?

217 responses

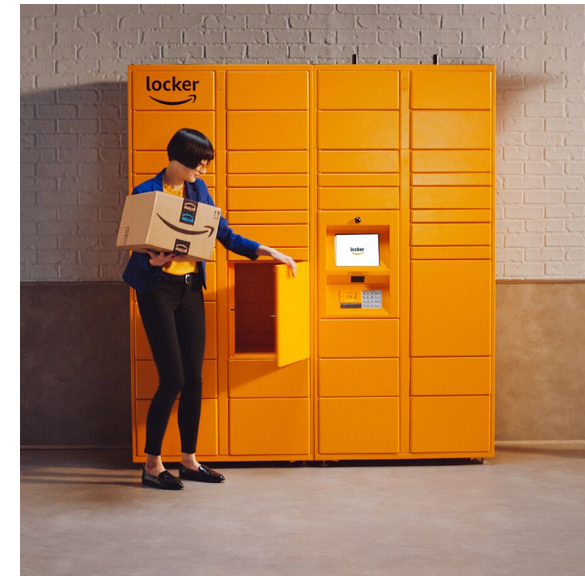


# RESULTS

- Target market: Freshman, primarily students from the Darla Moore School of Business
  - Highest expenditures on books
  - Willing to re-sell to peers
- Freshman consistently spend the most on books across all schools
- 48% of students would re-sell textbooks if it was more convenient
- Access codes less important than other factors

## MVP DESCRIPTION

- Website interface for listings
- User creates account to either purchase or create a listing
- Facilitated payment transaction
- Use of listing fees for revenue
- Distribution using Amazon Locker concept: on/near campus, quick, convenient, and safe



<https://www.amazon.com/primeinsider/tips/amazon-locker-qa.html>

# TRACTION CHANNELS

- 1. Offline Events
- 2. Existing Platforms
- 3. Viral Marketing
- 4. Search Engine Optimization
- 5. Social and Display Ads
- 6. Engineering as Marketing

## The Bullseye Framework For finding the best traction channels

- 1) Read Traction by Gabriel Weinberg & Justin Mares
- 2) Select your top 3 & write them in the center
- 3) Write your next 6 in the middle layer
- 4) Cross out the ones you've used
- 5) Redo after testing



## FUTURE WORK

- Create MVP of service
- Search for Key Partners (specifically for Textbook Marketplace Locker Location)
- Product-market fit & validation (testing)
- Iterate design thinking process (if needed)
- Launch Service

## KEY TAKEAWAYS

- Markets with large amounts of competition are difficult to enter
- Discovering the *real* underlying problems is important
- Being surrounded by your target customer segment is a vital benefit when it comes to customer discovery
- Most landscapes are constantly changing and requires constant updating/research (Perlego example)