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CS 321 Data Structures (Fall 2020)

Exam #2 (100 points), 11/18/2020 (Wednesday)

• Q1(27 points): Stacks, Queues, Linked List and Trees

- (a)(10 points) Please write a pseudocode for `List-concate(h_1, h_2)`. This procedure is to concatenate a linked-list L_2 to the end of another linked list L_1 . Assuming both lists are “non-empty” and are doubly circular lists without dummy heads. h_1 and h_2 are the head pointers to L_1 and L_2 respectively. After the procedure, the concatenated list is again a doubly circular list without a dummy head.

```
List-concate(h1, h2)
{
```

1. Node t1 = h1.prev;
2. Node t2 = h2.prev;
3. h1.prev = t2;
4. t2.next = h1;
5. t1.next = h2;
6. h2.prev = t1;

```
}
```

- (b)(7 points) Given a binary tree rooted at a node r , please write a recursive pseudocode to count the number of internal nodes with only one child in the tree.

```
NodesW1C(r)    // r is the root of a binary tree
               // return the number of internal nodes with exactly one child
{
    if ((r == null) || (r.left == null && r.right == null))
        return 0;

    if (r.left != null && r.right != null)
        return 0;

    return 1 + NodesW1C(r.left) + NodesW1C(r.right);
}
```

(c)(10 points) How to use two queues q_1 and q_2 to implement a stack so that push runs in $O(n)$ and pop runs in $O(1)$? Suppose both stacks have no size limit. Please describe your algorithm without pseudocode.

In order to implement a two queue stack with push $O(n)$ and pop $O(1)$, the algorithm would be as follows:

Given queues q_1 and q_2 ,

Push: Enqueue new element into q_2 , then dequeue each element from q_1 and enqueue to q_2 until q_1 is empty. After this, you would then switch the names of q_1 and q_2 .

Pop: simply dequeue from q_1 and return.

• Q2(20 points): Hashing

Suppose we would like to insert a sequence of numbers into a hash table with table size 7 using the three open addressing methods, with the primary hash function $h_1(k) = k \bmod 7$, the secondary hash function $h_2(k) = 1 + (k \bmod 6)$, and the constants $c_1 = c_2 = 1/2$ (in quadratic probing).

- (a)(10 points) If the sequence of numbers is $\langle 47, 54, 19, 12, 26 \rangle$, please successively insert these numbers into the following tables.

index	linear	quadratic	double
0	19		19
1	12	19	12
2	26		
3			
4		12	26
5	47	47	47
6	54	54	54

- (b)(3 points) For the hashing functions and table size we used in part (a), does the linear probing fully utilize the table? How about the quadratic probing and double hashing ?

Linear probing fully utilizes the table. Quadratic probing does not since m is not a power of 2. Double hashing fully utilizes the table since each $h_2(k)$ value is relatively prime to 7.

- (c)(7 points) A hash table with size 10 stores 6 elements. These 6 elements are stored in $T[0]$, $T[2]$, $T[3]$, $T[4]$, $T[8]$, $T[9]$. Suppose that all other entries contain no “deleted” flag. An entry has a “deleted” flag means that this entry stored an element before, but the element has already been deleted. If we would like to search an element with a key k and assume the linear probing technique is used, what is the expected number of probes for an unsuccessful search?

0	A
1	
2	B
3	C
4	D
5	
6	
7	
8	E
9	F

$$\frac{4}{10} \times 1 + \frac{2}{10} \times 2 + \frac{2}{10} \times 3 + \frac{2}{10} \times 4$$

$$\frac{4}{10} + \frac{4}{10} + \frac{6}{10} + \frac{8}{10} = \frac{22}{10} = 2.2$$

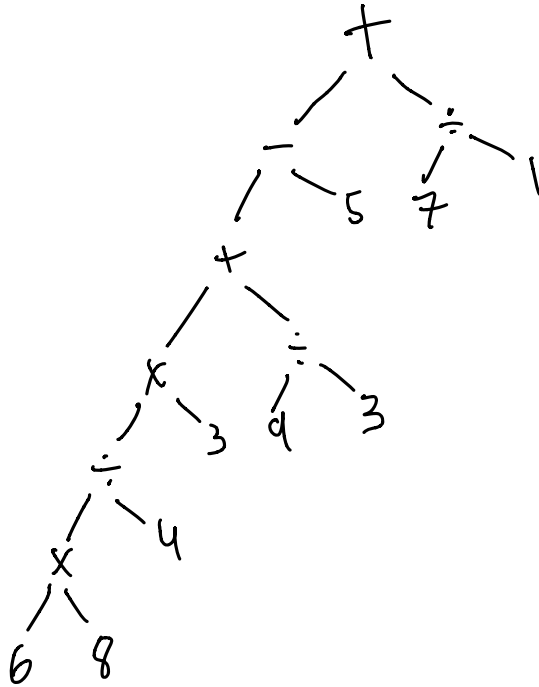
2.2 probes

• Q3(20 points): Arithmetic Expressions and Expression Trees

For a given infix arithmetic expression as below:

$$6 * 8 \div 4 * 3 + 9 \div 3 - 5 + 7 \div 1$$

(a)(10 points) What is the corresponding arithmetic expression tree?



(b)(10 points) What are the corresponding pre-fix and post-fix arithmetic expressions?

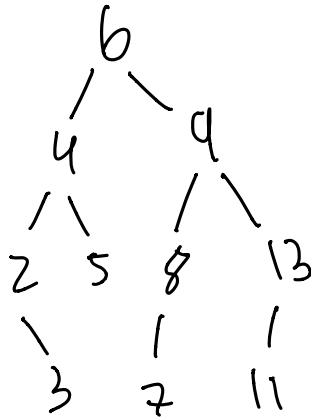
pre-fix : + - + x ÷ x 6 8 4 3 ÷ 9 3 5 ÷ 7 1

post-fix : 6 8 x 4 ÷ 3 x 9 3 ÷ + 5 - 7 1 ÷ +

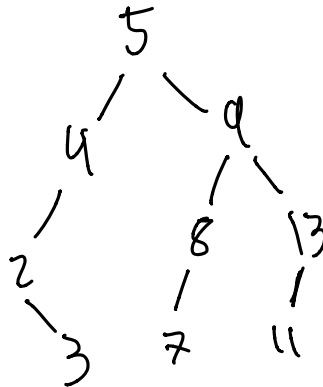
• Q4(10 points): Binary Search Trees

For a given input array $A : < 6, 9, 8, 4, 13, 5, 2, 7, 3, 11 >$,

- (a)(6 points) What is the resulting binary search tree after inserting the numbers in the list one by one to an initially empty tree?

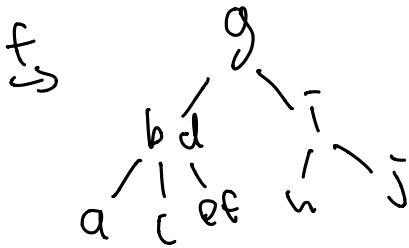
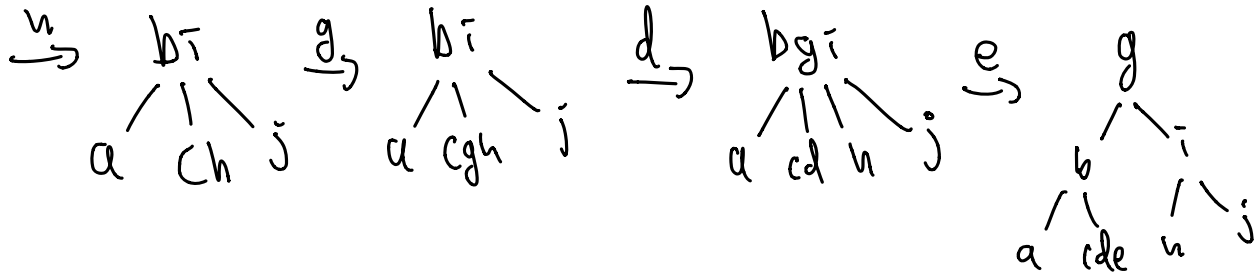
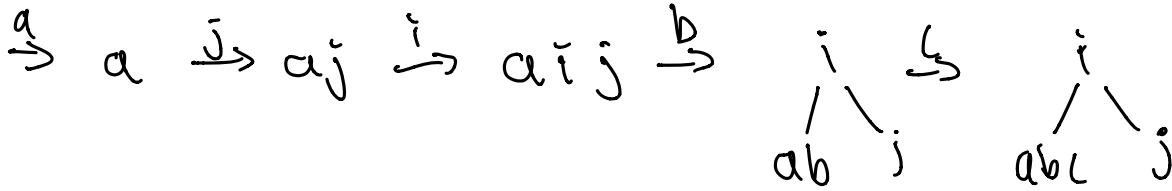


- (b)(4 points) From the tree you have built in part (a), what is the resulting tree after deleting the value 6 ?



• Q5(23 points): B Trees

- (a)(10 points) For a sequence of keys {a, j, i, b, c, h, g, d, e, f}, suppose we would like to construct a B-Tree, with degree 2, by successively inserting those keys, one at a time, into an initially empty tree. Please draw the sequence of B-Trees after inserting each of the 10 keys. Note: please draw only one tree after each insertion.



- (b)(6 points) Suppose the size of each object, including the key, stored in a B-tree is 35 bytes. Also, suppose the size of a BTreeNode pointer is 4 bytes. In addition, 50 bytes of meta-data is required for each BTree node to keep track of some useful information. Suppose each BTreeNode has only the meta-data, a parent pointer, a list of objects, and a list of child pointers. What is the optimal degree t for this BTree if a disk block is 4096 bytes?

$$50 + 35(2t-1) + 4(2t+1) \leq 4096$$

$$706 - 35 + 8t + 4 \leq 4046$$

$$746 \leq 4077$$

$$52 \approx t$$

- (c)(7 points) For a BTree with height 4 (or 5 levels), please find the (minimum) degree t such that the tree can always store more than 100,000,000 objects.

$$(2t)^5 - 1 \geq 100,000,000$$

$$t = 19.905$$

$$\lceil 19.905 \rceil$$

$$t = 20$$