

# Building A Heap – A Naïve Algorithm

# Building A Heap – A Naïve Algorithm

- Take  $N$  items from an array and build a heap.
- Naïve algorithm
  - For each item, insert it into a heap, which is initially empty

```
public void buildHeap(T[ ] array, int size )  
{  
    < initialize the heap here ...>  
    for( int i = 0; i < size; i++ )  
        insert(array[i]);  
}
```

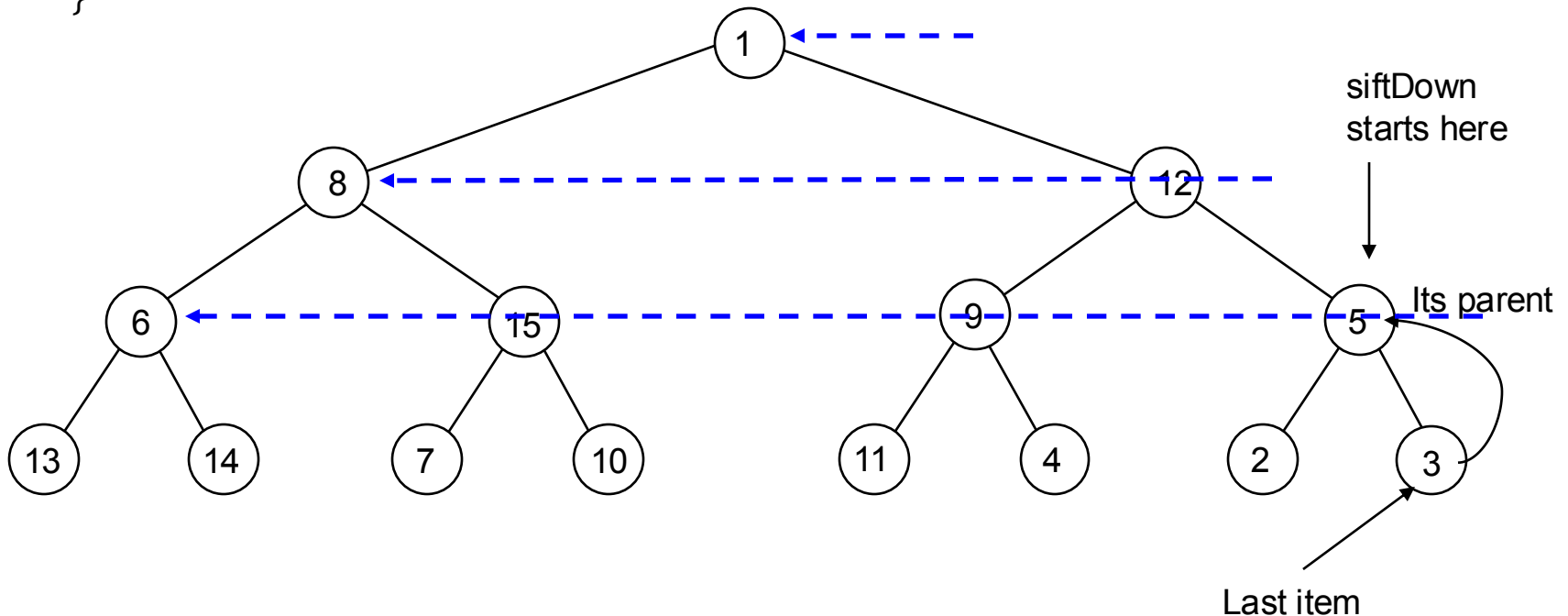
- Running time:  $O(\log(1) + \log(2) + \dots + \log(N))$ , or  $O(N\log N)$

# An Efficient Algorithm: Build the Heap in Place

1. Position =  $(\text{numItems}-2)/2$ ; // initial position – the parent of the last item
2. siftDown item at that position.
3. Decrement position by one.
4. Repeat steps 2,3,4 until position is 0.

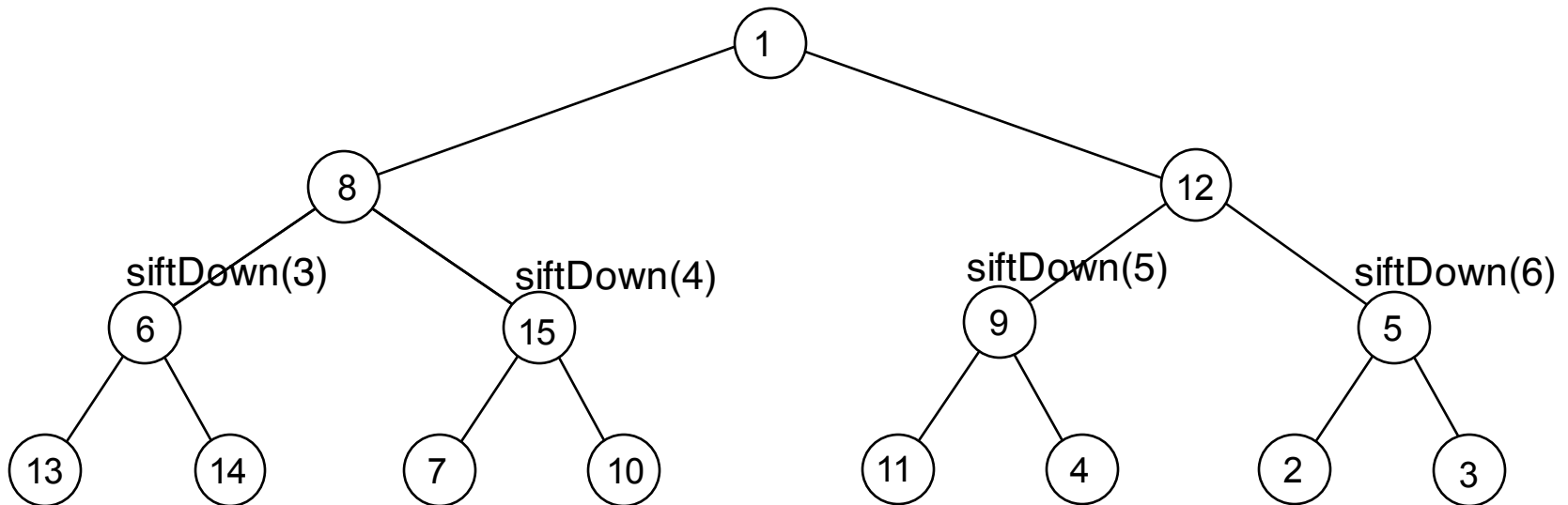
1	8	12	6	15	9	5	13	14	7	10	11	4	2	3
---	---	----	---	----	---	---	----	----	---	----	----	---	---	---

```
public void buildHeap( )  
{  
    for( int i = (numItems -2)/2; i >= 0; i-- )  
        siftDown( i );  
}
```



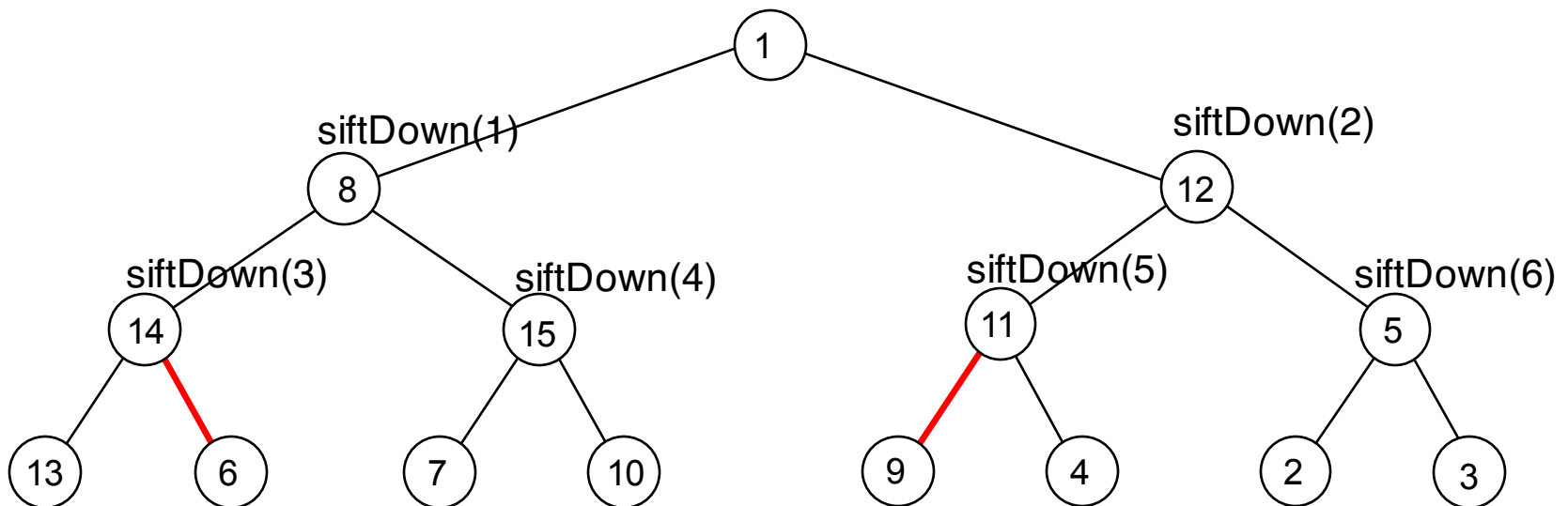
# An Efficient Algorithm

```
for( int i = (numItems -2) / 2; i >= 0; i-- )  
    siftDown( i );
```



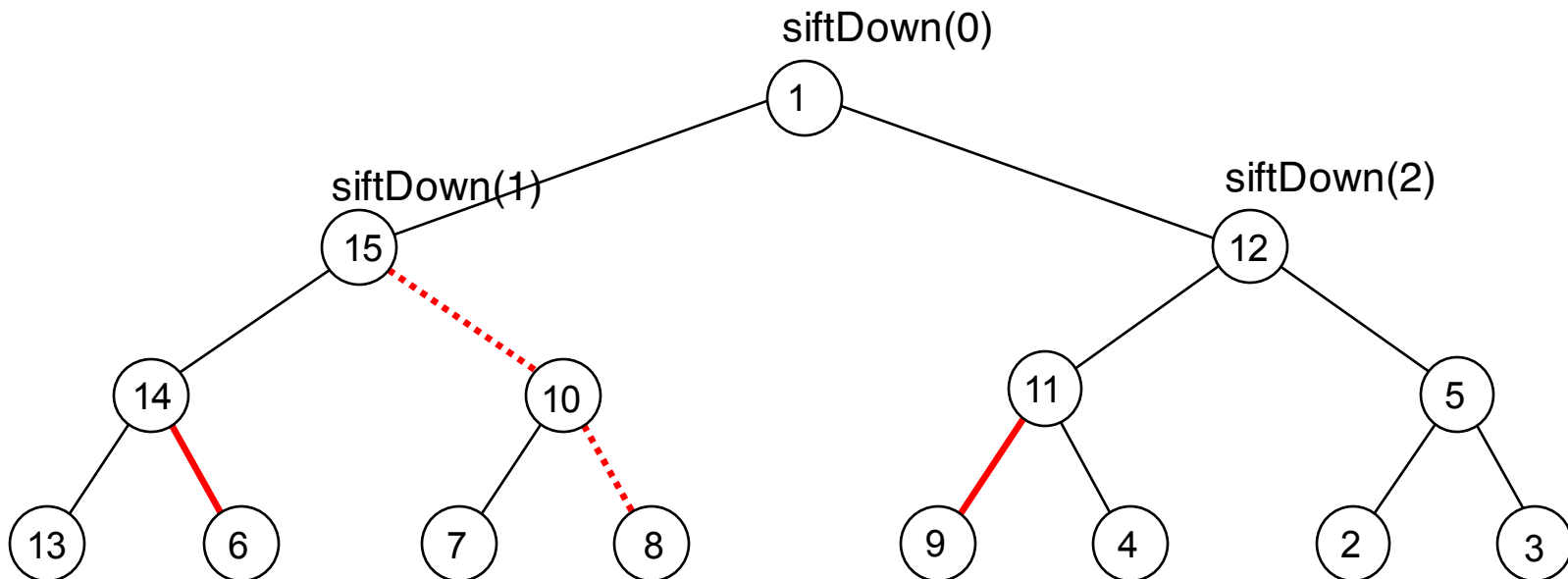
# An Efficient Algorithm

```
for( int i = (numItems -2) / 2; i >= 0; i-- )  
    siftDown( i );
```



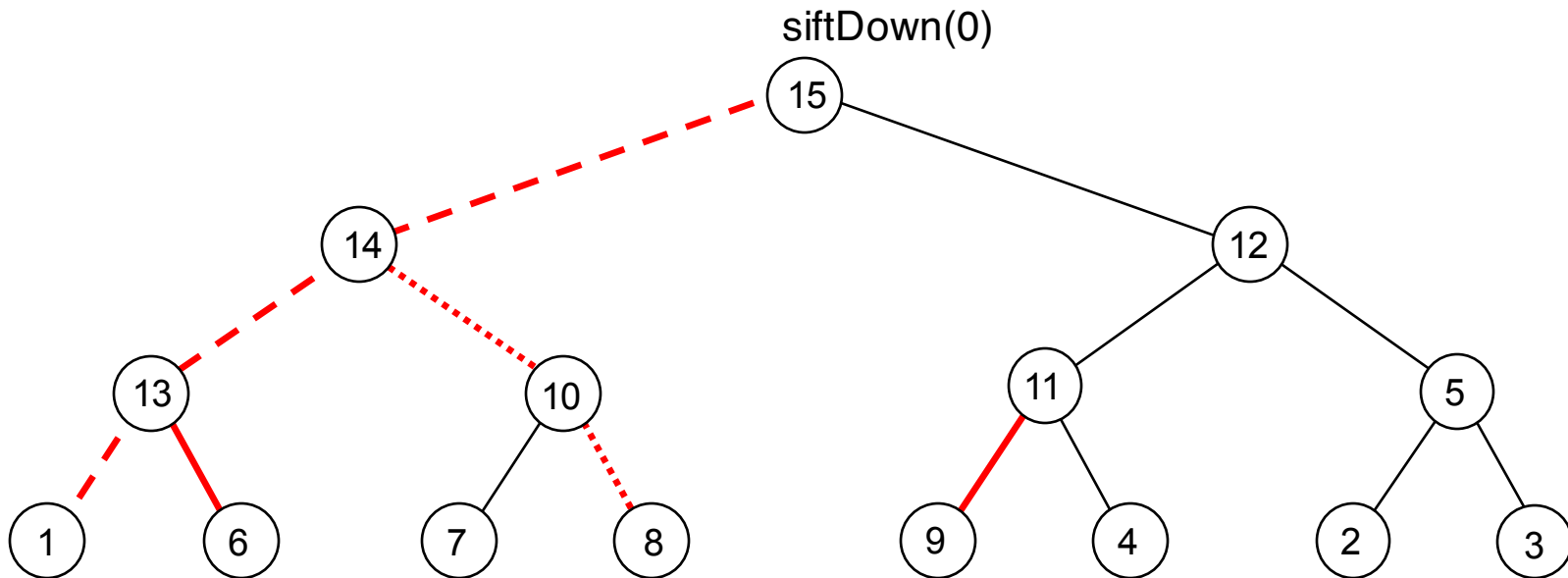
# An Efficient Algorithm

```
for( int i = numItems / 2 - 1; i >= 0; i-- )  
    siftDown( i );
```



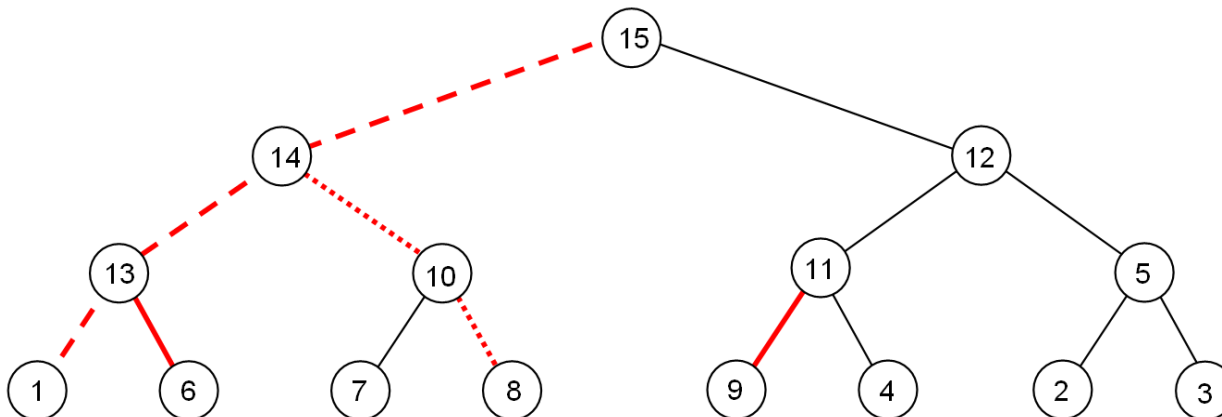
# An Efficient Algorithm

```
for( int i = numItems / 2 - 1; i >= 0; i-- )  
    siftDown( i );
```



# Running Time Analysis

- $O(N \log N)$  as `siftDown()` is called  $N/2$  times, and each takes no more than  $O(\log N)$  time.
- However, this running time is not tight. The cost of BuildHeap is bounded by the number of red lines (all red lines)
  - ...which is at most the sum of heights of all nodes of the heap.
- This sum is  $O(N)$ , where  $N$  is the number of nodes in the heap.

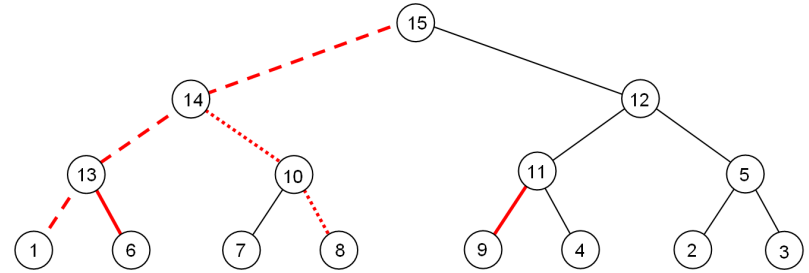




# Running Time Analysis

- For a perfect binary tree of height  $h$ ,  $N = 2^{h+1} - 1$ :

1 node at height  $h$   
 2 nodes at height  $h-1$   
 4 nodes at height  $h-2$   
 ...  
 $2^{h-1}$  nodes at height 1  
 $2^h$  nodes at height 0



$$\begin{aligned}
 \text{Total height of all nodes} &= h + 2(h-1) + 4(h-2) + 8(h-3) + \dots + 2^{h-1}(h - (h-1)) = S \\
 &2h + 4(h-1) + 8(h-2) + 16(h-3) + \dots + 2^h(h - (h-1)) = 2S \\
 S &= \frac{2h + 4h - 4 + 8h - 16 + 16h - 48 + \dots + 2^h(h - (h-1))}{(h + 2h - 2 + 4h - 8 + 8h - 24 + \dots + 2^{h-1}h - 2^{h-1}(h-1))}
 \end{aligned}$$

- Although a complete tree is not a perfect binary tree, but number of nodes in a complete tree of height  $h$  is:

$$2^h \leq N_{\text{actual}} \leq 2^{h+1} - 1$$

- Thus the actual number of nodes is within a factor of 2 of  $N$ . Hence,  $S = O(N_{\text{actual}})$

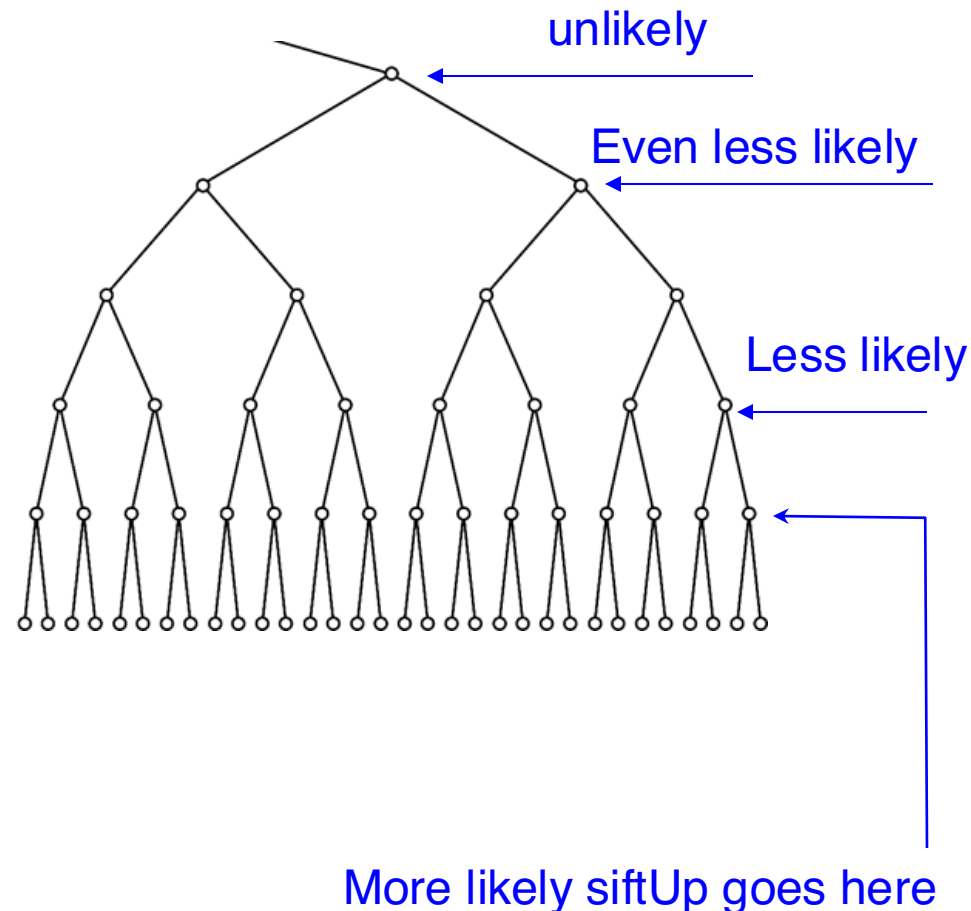
# Merge Two Heaps

- Merge two heaps into a single one.
- Append one heap to the end of the other, and then just like buildHeap, sift down the interior nodes
  - Running time =  $O(?)$

# Running Time of Binary Heap Operations

- Summary of the worst-case running time of binary heap operations (max-at-top)

findMax	$O(1)$
removeMax()	$O(\log N)$
insert()	$O(\log N)$
buildHeap()	$O(N)$
merge()	$O(N)$

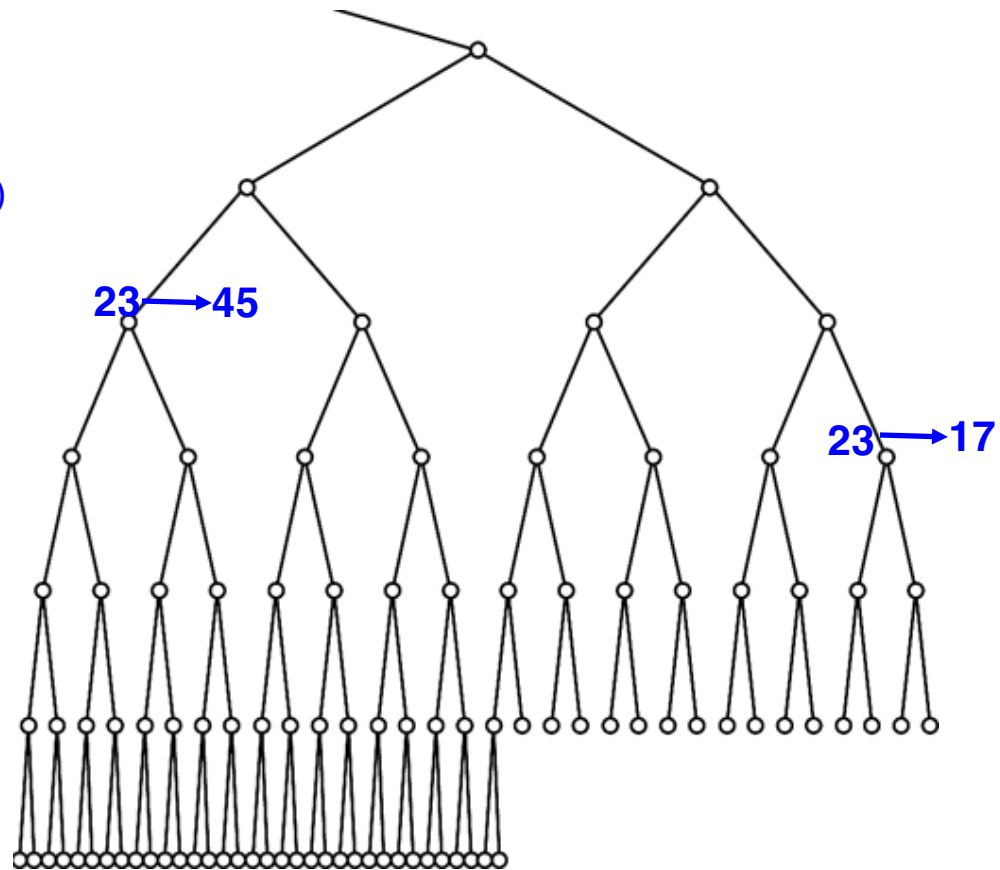


# Exercise: Update An Item

- Update an item and return the old one

```
public T update(int i, T item) {  
    T oldItem = items[i];  
    items[i] = item;  
    ? if (item.compareTo(oldItem) == 1)  
        siftUp(i);  
    else  
        siftDown(i);  
    return oldItem;  
}
```

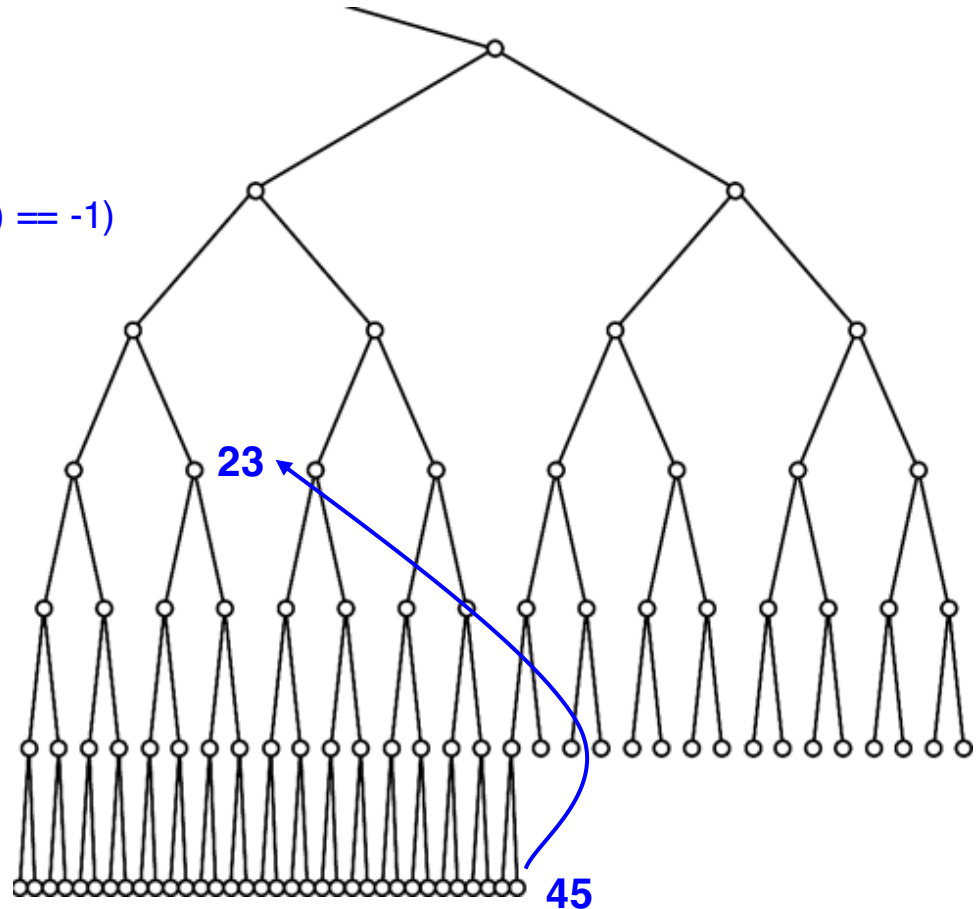
- Running time?



# Delete An Arbitrary Item (Not RemoveMax())

```
public T delete(int i) {  
    T toDelete = items[i];  
  
    items[i] = item[numItems - 1];  
    numItems--;  
    ? if (toDelete.compareTo(items[i]) == -1)  
        siftUp(i);  
    else  
        siftDown(i);  
  
    return toDelete;  
}
```

□ Running time?



# **Applications of Heaps**

EECS 233

# Application #1: Heap-sort

- Sorting algorithms: given an arbitrary array, re-position the items in the array in ascending or descending order

15	7	13	5	4	6	11	16	9
----	---	----	---	---	---	----	----	---

- A naïve algorithm (we will learn more later)

4	7	13	5	15	6	11	16	9
---	---	----	---	----	---	----	----	---

4	5	13	7	15	6	11	16	9
---	---	----	---	----	---	----	----	---

4	5	6	7	15	13	11	16	9
---	---	---	---	----	----	----	----	---

- It isn't efficient ( $O(n^2)$ ), because it performs a linear scan to find the smallest remaining item ( $O(n)$  steps per scan).

# Heap-Sort

- Heap-sort is a sorting algorithm that repeatedly finds the *largest* remaining item from a heap and puts it in place.

```
void heapSort(T[] arr, int numItems) {  
    // Turn the array into a max-at-top heap.  
    buildHeap(arr, numItems);  
  
    int endUnsorted = numItems - 1;  
    while (endUnsorted > 0) {  
        // Get the largest remaining item and put it to the end  
        T largestRemaining = removeMax(arr);  
        arr[endUnsorted] = largestRemaining;  
        endUnsorted--;  
    }  
}
```

- It *is* efficient:
  - $O(N)$  to turn the array into a heap
  - $O(\log N)$  to remove the largest remaining item
  - $N$  above removals
  - $O(N \log N)$  overall

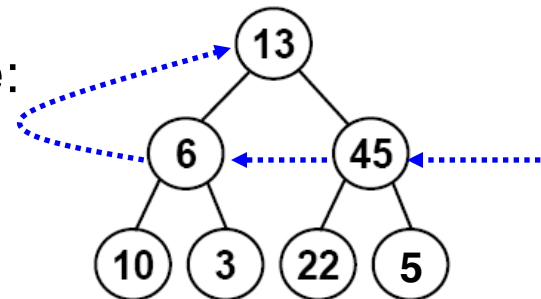


# Heap-Sort Example: (1) Build the Heap

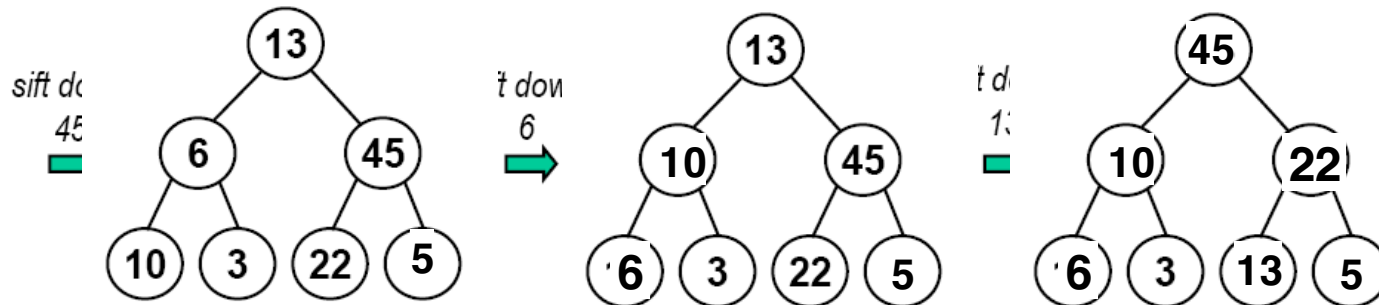
□ Sort this array:

13	6	45	10	3	22	5
----	---	----	----	---	----	---

□ The corresponding complete tree:

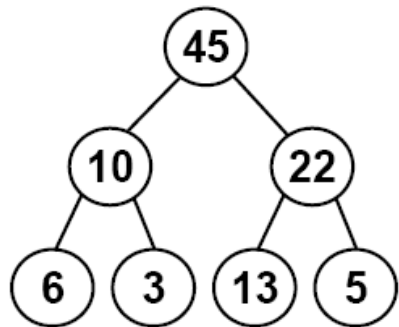


□ First call BuildHeap():



# Heap-Sort Example: (2) Drain the Heap

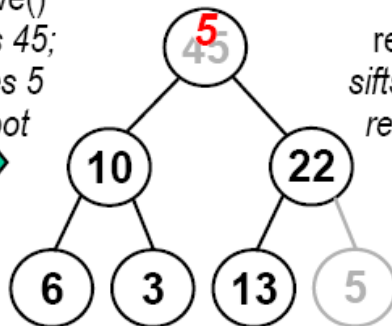
- Remove the largest item from heap:



0	1	2	3	4	5	6
45	10	22	6	3	13	5

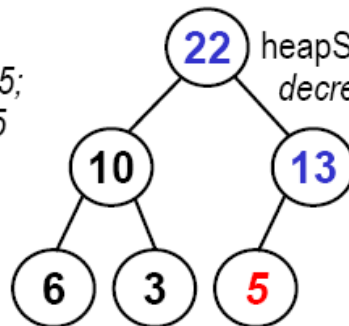
endUnsorted: 6

remove()  
copies 45;  
moves 5  
to root



toRemove: 45

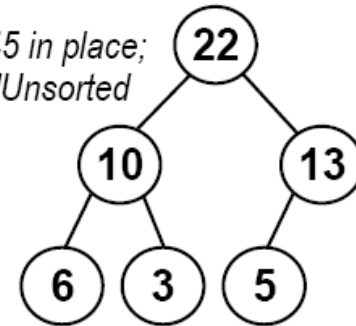
remove()  
sifts down 5;  
returns 45



0	1	2	3	4	5	6
22	10	13	6	3	5	5

endUnsorted: 6  
largestRemaining: 45

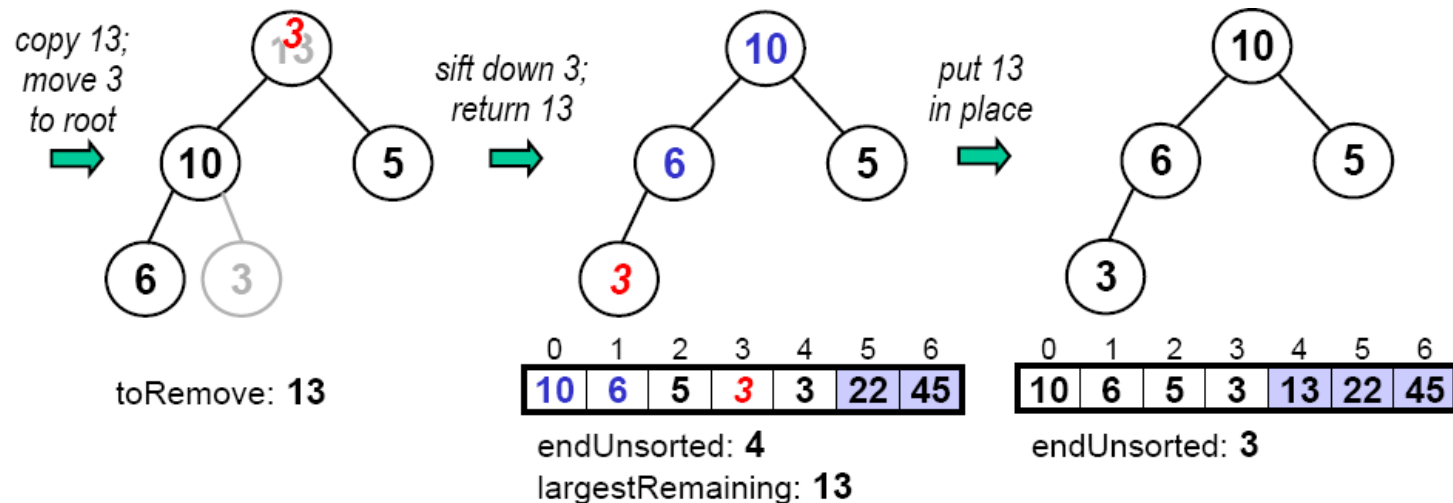
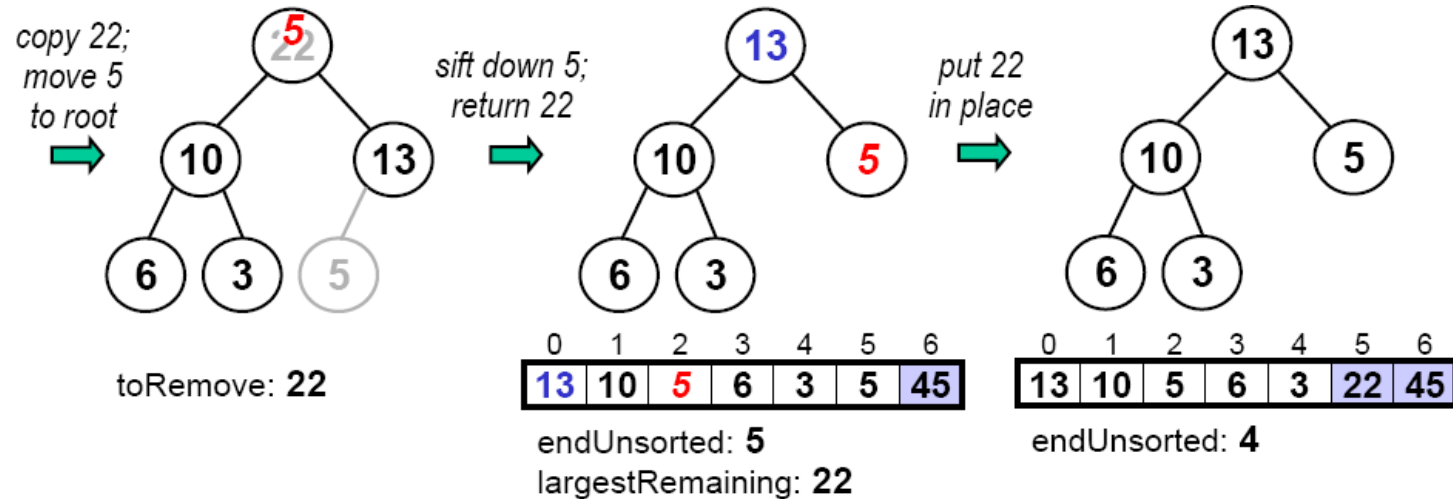
heapSort() puts 45 in place;  
decrements endUnsorted



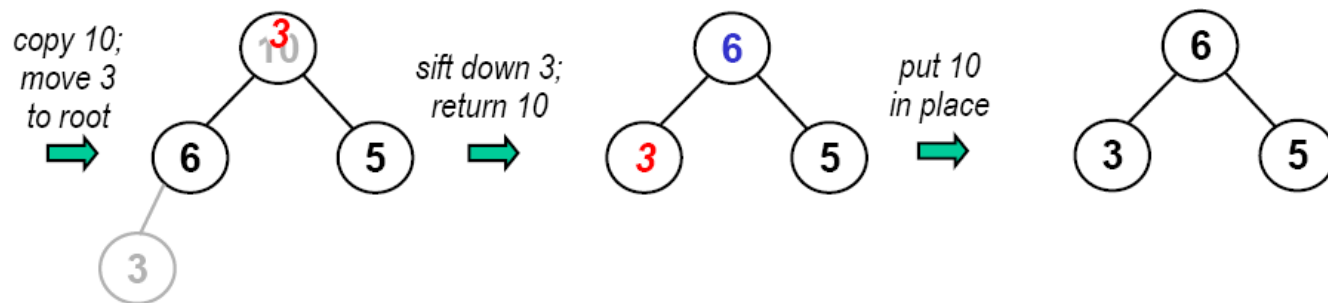
0	1	2	3	4	5	6
22	10	13	6	3	5	45

endUnsorted: 5

# Remove the Next Largest Items



# Keep Going



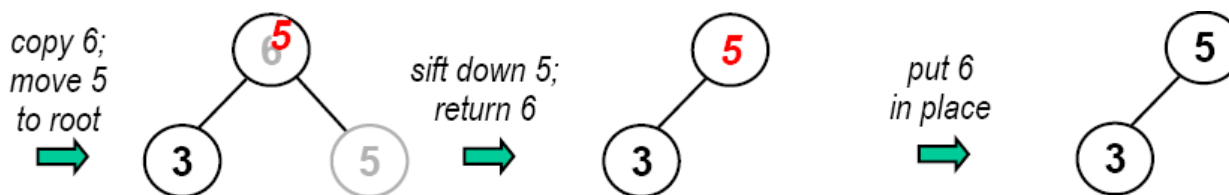
toRemove: 10

0	1	2	3	4	5	6
6	3	5	3	13	22	45

endUnsorted: 3  
largestRemaining: 10

0	1	2	3	4	5	6
6	3	5	10	13	22	45

endUnsorted: 2



toRemove: 6

0	1	2	3	4	5	6
5	3	5	10	13	22	45

endUnsorted: 2  
largestRemaining: 6

0	1	2	3	4	5	6
5	3	6	10	13	22	45

endUnsorted: 1

# Application #2: The Selection Problem

- Given a list of  $N$  items and an integer  $k$  ( $1 \leq k \leq N$ ), find out the  $k$ -th largest item (or  $k$  largest items) in the list. E.g.,  $N=1,000,000$  and  $k=100$ , or  $k=N/2$

- Example:

- List of items: 4, 9, 0, 3, 5, 7, 10, 12, 2, 8

12 10 9 8 7 5 4 3 2 0 (sorted order of items)

- 1st largest item is: 12
  - 10th largest item is: 0
  - 6th largest item is: 5

- What is your method?

# The Selection Problem: Naïve Methods

## □ Naïve method 1

- Sort  $N$  items:  $O(N^2)$  (for a simple sort algorithm),  $O(N \log N)$  for heap-sort (and a number of other algorithms we will learn)
- Retrieve the  $k$ -th largest item:  $O(1)$

## □ No so naïve method 2

- Read  $k$  items into an array  $A$ :  $O(k)$
- Sort the items in the array  $A$ :  $O(k^2)$  (actually  $O(k \log k)$  but no matter)
- For each of the remaining items:  $(N-k)$  of them (*new\_item*)
  - Compare *new\_item* to the last (smallest) item in  $A$ , *last\_item*. If *new\_item* is larger than *last\_item*, replace *last\_item* with *new\_item* and put the latter into correct spot in the array:  $O(k)$
- The final array contains the top- $k$  items

Total Running time:  $O(k + k^2 + (N-k) * k) = O(Nk)$ .

# The Selection Problem: Efficient Method 1

- Use heaps!
- To find the k-th largest item.
  - Read N items into an array  $O(?)$
  - Apply buildHeap() to the array  $O(?)$
  - Perform k removeMax() operations.  $O(?)$ 
    - Last operation will give us the k-th largest one.
- What is the total running time?  $O(?)$

$$O(N + k \log N)$$

# The Selection Problem: Efficient Method 2

- From the idea of the second naïve method: at any time maintain a set  $S$  of  $k$  largest item.
- To find the  $k$ -th largest item.
  - Read  $k$  items into a **min-on-top** heap  $S$  (of size  $k$ ).  $O(?)$
  - For each remaining item  $(N-k)$  of them
    - Compare it with the smallest item (root) in heap  $S$
    - If item is larger than root, then put it into  $S$  instead of root.
    - Sift down the root if necessary.  $O(?)$
- Running time:  $O(k + (N-k)\log k) = O(?)$ 
  - Compared to  $O(N + k\log N)$  of Efficient Method 1
  - Which is better?