

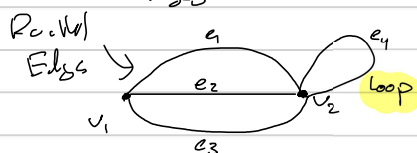
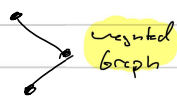
Graph Theory

$G = (V, E)$

V is set of vertices / Nodes

E is set of edges

Def: A graph is a **simple graph** if there is no loop or parallel edges



A simple graph is called a **complete graph** if every pair of vertices are connected by an edge

$G = (V, E)$

$|V| = n$

K_n

K_1

K_2

K_3



K_4



Parallel Edges



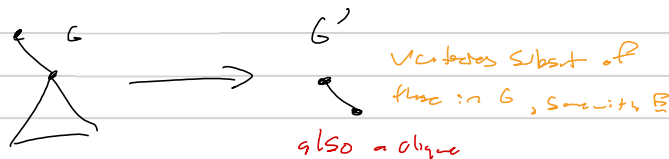
2 different edges between two nodes

How many edges for K_n ?

$$|E| = \binom{n}{2}$$

Result: $C(n, r) = \binom{n}{r} = \frac{n!}{(n-r)!r!}$

Def: Suppose $G = (V, E)$
 $G' = (V', E')$ is a **subgraph** of G if $V' \subseteq V, E' \subseteq E$



Def: A complete subgraph is a **clique**



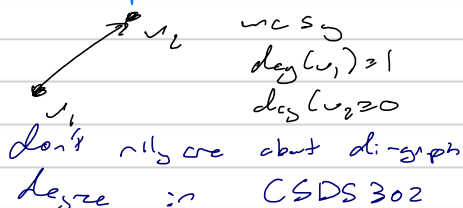
↑ many possible cliques here

Largest clique is K_3 for this G

Def: **Degree of a vertex v**

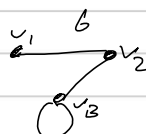
$\deg(v)$ = number of edges that v is the ending vertex

A loop is counted twice



Def: **Degree of graph G**

$$\deg(G) = \sum_{i=1}^n \deg(v_i)$$



$$\deg(v_1) = 1$$

$$\deg(v_2) = 2$$

$$\deg(v_3) = 1$$

(loop)

$$\therefore \deg(G) = 6$$

Handshake Theorem

$$\deg(G) = 2 \times |E|$$

degree of a graph is equal to 2 times number of edges

Does there exist a graph where $\deg(G) = 5$?

$\deg(G) \neq 5$, since deg must be even!

$2 \times |E|$ is even always since $|E| \in \mathbb{Z}^+$

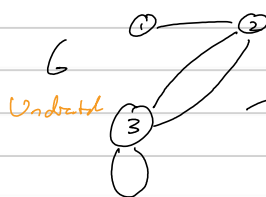
Individual $\deg(v_i)$ can be odd, but $\deg(G)$ must be even
 Holds true for non-graphs

Def: Let G be a graph with n vertices. Its adjacency matrix A of A is an $n \times n$ matrix where a_{ij} = number of edges between vertex i and vertex j

a_{ij} where i is row, j is column

Allows computers and algorithms

to produce and manipulate graphs/pictures



$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 2 \\ 0 & 2 & 1 \end{bmatrix}$$

a_{11} : Edges from $v_1 \rightarrow v_1$

a_{12} : Edges from $v_1 \rightarrow v_2$

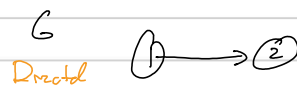
etc...

a_{ij} for

Edges from

$v_i \rightarrow v_j$

Sym



$$A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$$

not symmetric

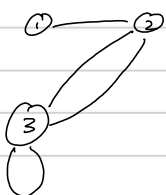
Def: A K-walk from v to w is a walk with length K . A_{ii}^K with K # of edges.

Theorem 10.2.2

Let A be an adjacency matrix of G , then the number of K -walks from

v_i to v_j is $a_{ij}^{(K)}$. $i=j$ element of A^K

Example: 2 walks from v_1 to v_3



$$A = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 2 \\ 0 & 2 & 1 \end{bmatrix}$$

2-walk: $K=2$

$$\therefore A^2 = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 2 \\ 0 & 2 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 2 \\ 0 & 2 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 2 \\ 0 & 5 & 2 \\ 2 & 2 & 5 \end{bmatrix} \rightarrow a_{13}^{(2)} = 2$$

Matrix Multiplication Review

$$A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix} = \begin{bmatrix} a_{11}b_{11} + a_{12}b_{21} & a_{11}b_{12} + a_{12}b_{22} \\ a_{21}b_{11} + a_{22}b_{21} & a_{21}b_{12} + a_{22}b_{22} \end{bmatrix}$$