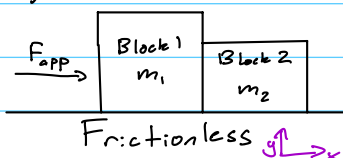


PHYS121 - HW2

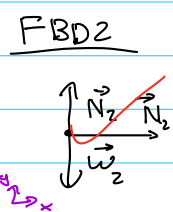
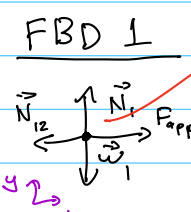
Problem 1)

a)



Given: $m_1 = 14.24 \text{ kg}$
 $m_2 = 3.67 \text{ kg}$
 $F_{app} = 16.84 \text{ N}$
 $g = 9.81 \text{ m/s}^2$

Acceleration:
 Acceleration is positive both blocks move in positive x direction



b) Given / Assumption: $a_x = a_{2x} = a_x$

Block 1 N2L

$$F_x = m_1 a_x$$

$$F_{app} - N_{12} = m_1 a_x$$

$$F_{app} = m_1 a_x + N_{12} \text{ stop!}$$

Too many unknowns!

Block 2 N2L

$$F_x = m_2 a_{2x}$$

$$N_{21} = m_2 a_x \text{ stop!}$$

$$N_{21} = N_{12} = m_2 a_x \text{ by N3L}$$

$$\therefore F_{app} = m_1 a_x + m_2 a_x$$

$$F_{app} = (m_1 + m_2) a_x$$

$$\therefore a_x = \frac{F_{app}}{(m_1 + m_2)}$$

Note about units
 $\frac{\text{N}}{\text{kg}} = \frac{\text{kg} \cdot \text{m/s}^2}{\text{kg}} = \text{m/s}^2$

Numerically, $F_{app} = 16.84 \text{ N}$, $m_1 = 14.24 \text{ kg}$, $m_2 = 3.67 \text{ kg}$ $\therefore a_x = \frac{16.84 \text{ N}}{14.24 \text{ kg} + 3.67 \text{ kg}} = 0.938 \text{ m/s}^2$

c) From part (b): $N_{21} = m_2 a_x$

N3L tells us $N_{21} = N_{12} \therefore N_{12} = m_2 a_x$

$$a_x = \frac{F_{app}}{m_1 + m_2}, \quad N_{12} = m_2 \left(\frac{F_{app}}{m_1 + m_2} \right)$$

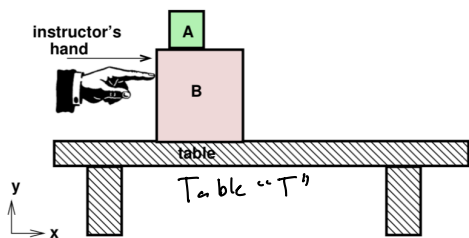
Numerically, $a_x = \frac{F_{app}}{m_1 + m_2} = 0.938 \text{ m/s}^2$

$$m_2 = 3.67 \text{ kg}$$

$$N_{12} = 3.67 \text{ kg} (0.938 \text{ m/s}^2) = 3.44 \text{ N}$$

Problem 2)

a)



Block A mass = m_A

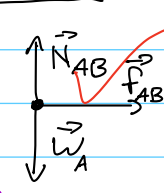
Block B mass = m_B

Table is frictionless!

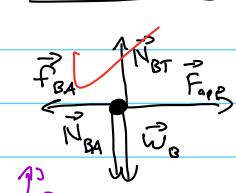
no slip, no slide

F_{app} on Block B

FBD A



FBD B



Acceleration in positive x direction, no vertical acceleration!

b) $a_{Ax} = a_{Bx} = a_x$ as blocks "stick" together, and $a_{Ay} = a_{By} = a_y = 0$

N2L $F_{Ay} = m_A a_{Ay}, a_{Ay} = 0$

$$N_{AB} - W_A = 0$$

$$N_{AB} = W_A, W_A = m_A g$$

$$W_A = N_{AB} = m_A g$$

N2L $F_{Ax} = m_A a_{Ax}$

$$F_{AB} = m_A a_x \text{ stop!}$$

Too many unknowns!

N2L $F_{Bx} = m_B a_{Bx}$

$$F_{app} - F_{BA} = m_B a_x$$

$$F_{app} = m_B a_x + F_{BA} \text{ stop!}$$

N3L $F_{AB} = F_{BA} = m_A a_x$

F_{app} is known!

$$\therefore F_{app} = m_B a_x + m_A a_x \Rightarrow F_{app} = a_x (m_A + m_B)$$

using a_x calculated to determine... $\therefore a_A = a_B = a_x = \frac{F_{app}}{m_A + m_B}$

$$F_{AB} = m_A \left(\frac{F_{app}}{m_A + m_B} \right)$$

N3L sticks $F_{AB} = F_{BA} = \frac{m_A \cdot F_{app}}{m_A + m_B}$

Vertical forces
 (in y-dir) for
 blocks A and B

N2L $F_{By} = m_B a_{By}, a_{By} = 0$

$$N_{BT} - N_{BA} - W_B = 0$$

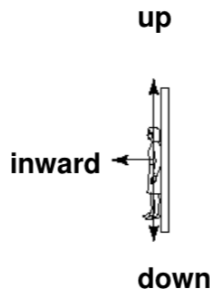
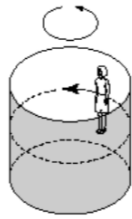
$$N_{BT} = N_{BA} + W_B, W_B = m_B g$$

$$\therefore N_{AB} = N_{BA} = m_A g \text{ by N3L}$$

$$\therefore N_{BT} = (m_A + m_B) g$$

Problem 3)

c)

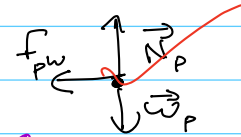


Vertical Acceleration

is 0, only
centrifugal Accel.

UCM

FBD Person



friction on
rider due to wall



b) Constant speed: V
Mass of rider: M
Barrel radius: R

Useless \rightarrow Coef. static friction μ_s

$a_y = 0$, rider not falling

N2L

$$F_y = m_p a_y$$

$$N_P - W_P = 0$$

$$N_P = W_P, W_P = M g$$

$$N_P = W_P = M g$$

$$a_c = \frac{V^2}{R}, \text{ UCM}$$

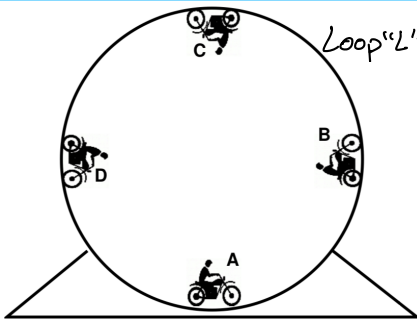
N2L

$$F_c = m_p a_c$$

$$F_{PW} = M \cdot \frac{V^2}{R}$$

$$F_{PW} = \frac{M \cdot V^2}{R}$$

Problem 4)



Loop "L"

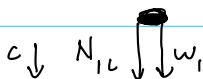
Rider + Motorcycle is one point with mass m

Radius of path = R

Rider moving @ constant speed V

* The track is not frictionless!

a) FBD Position C, denoted body 1



UCM, $a_c = \frac{V^2}{R}$

$$W_1 = m g$$

N2L

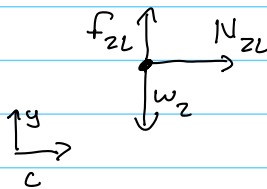
$$F_c = m a_c$$

$$W_1 + N_{1L} = m \left(\frac{V^2}{R} \right)$$

$$m g + N_{1L} = m \left(\frac{V^2}{R} \right)$$

$$N_{1L} = m \left(\frac{V^2}{R} - g \right)$$

b) FBD Pos: tri. D, denoted body 2



UCM, $a_c = \frac{V^2}{R}$

Friction present \leftrightarrow
Tangential velocity = 0

N2L

$$F_c = m a_c$$

$$N_{2L} = m \left(\frac{V^2}{R} \right)$$

N2L

$$F_y = m a_y, a_y = 0$$

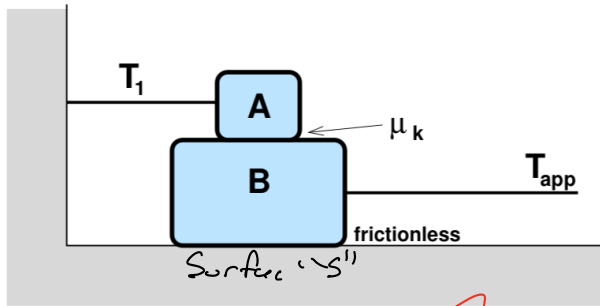
$$F_{2L} - W_2 = 0$$

$$F_{2L} = W_2$$

$$W_2 = m g$$

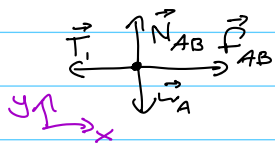
$$F_{2L} = m g$$

Problem 5)

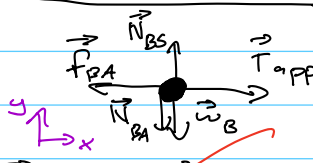


- Block A mass = m_A
- Block B mass = m_B
- Friction b/w A and B, coeff. of static friction = μ_k
- Block B sits on a frictionless surface
- Block B pulled by string with force T_{app}

a) FBD Block A



FBD Block B



b) The first pair is \vec{F}_{AB} and \vec{F}_{BA} . We know these two are pairs because Block A is not moving to the right. Friction is attempting to pull the block with B when tension is applied, but T_1 prevents this. As a result, the must be an opposing force to hold A in place with respect to B, and that is \vec{F}_{BA} . Similarly, \vec{N}_{AB} and \vec{N}_{BA} must be paired together due to the fact that there is no vertical acceleration.

c) T_1 prevents Block A from moving, so a_{Ax} must be 0.

N2L $F_{Ax} = m_A a_{Ax}, a_{Ax} = 0$

$$F_{AB} - T_1 = 0$$

$$T_1 = F_{AB}$$

N2L $F_{Ay} = m_A a_{Ay}, a_{Ay} = 0$

$$N_{AB} - W_A = 0$$

$$N_{AB} = W_A = m_A g$$

given coeff of static friction μ_k

$$f_{AB} = \mu_k N_{AB}$$

$$f_{AB} = \mu_k (m_A g)$$

$$\therefore \boxed{T_1 = \mu_k (m_A g)}$$

d) **N2L** $F_{Bx} = m_B a_{Bx}$

$$T_{app} - f_{BA} = m_B a_{Bx}$$

$$f_{AB} = f_{BA} = \mu_k (m_A g)$$

$$T_{app} - \mu_k (m_A g) = m_B a_{Bx}$$

$$\boxed{a_{Bx} = \frac{T_{app} - \mu_k (m_A g)}{m_B}}$$