```
# | - - - - - - - - - - - - - - - - | #
   #| Program and run 'Scara final 1.cydsn' on PSoC board to use this code. |#
2
3
   #| This code locates an object with a webcam. Based off of camera data, two |#
5
   #| servo angles are calculated and transmitted to the PSoC board over UART. |#
6
7
8
9
   #libraries
10 import serial
   import numpy as np
11
12 import cv2
13
   import random
14
16
    #connect with PSoC
18
  ser=serial.Serial()
19
20 ser.baudrate=9600
21 ser.port='COM4'
22 ser.open()
23
24
  i=bytearray([1])
                               #initialize
25
   ser.write(i)
26
27
  startB=0
28 while (startB==0):
                              #waiting for button to be pressed
29
      startB=bytearray(ser.read())  #read until button pressed
30
31 ser.close()
32
   #button pressed, now camera setup -> scara is homing now
33
35
   #camera setup
37
38
  cap=cv2.VideoCapture(1)
                        #camera
   cm to pixelX=490.3/640.0 #conversion horizontal, mm to pixel
39
   cm to pixelY=260.35/360.0 #conversion vertical, mm to pixel
40
41
42
   #build homogenous transformation matrix for camera to scara base frame
43
44 #x rotation matrix: changed to y rot 180
45 R180 X=[[np.cos(np.pi),0,np.sin(np.pi)],[0,1,0],[-np.sin(np.pi),0,np.cos(np.pi)]]
46 Rad=(0.0/180)*np.pi
                                     #change theta to whatever it needs to be here
47
   RZ=[[np.cos(Rad),-np.sin(Rad),0],[np.sin(Rad),np.cos(Rad),0],[0,0,1]] #z rotation matrix
                                 #camera to base frame rotation matrix
48
   R0 C=np.dot(R180 X,RZ)
   d0 C=[[218.53],[-91.173],[0]]
49
                                     #displacement vector
50
51
   H0 C=np.concatenate((R0 C,d0 C),1)
                                  #combine rotation and dispacement vectors
   H0 C=np.concatenate((H0 C,[[0,0,0,1]]),0) #homogenous transformation matrix
52
53
54
55
56
   #initial values for inside loop
  nanCount=0
57
58 frameCount=0
59 initFrame=0
60 #-----
61
  62
6.3
   #infinite loop
   64
6.5
66
   while(1):
67
```

```
68
 69
         70
         #wait for user to set background
 71
         72
        ser.open()
 73
        startB=0
 74
        while (startB==0):
                                        #waiting for button to be pressed
 75
                                        #read until button pressed
            startB=bytearray(ser.read())
 76
 77
         ser.close()
 78
 79
 80
         81
         #set background
         82
 83
        timer=0
 84
        while(1):
 85
 86
            notReading,frame=cap.read()
                                                          #camera starts reading
            gray image1=cv2.cvtColor(frame,cv2.COLOR BGR2GRAY) #conversion RGB to grayscale
 87
 88
            #cv2.imshow('background', frame)
 89
            k=cv2.waitKev(100)
 90
            if k==27:
                                                          #escape key
 91
               break
            if timer < 5:</pre>
 92
 93
                timer=timer+1
 94
                                                          #or on 5th frame
            else:
 95
               break
 96
 97
 98
         99
         #locate object from camera
100
         101
            #Brief order of while loop:
102
            #1. capture image
103
            #2. subtract image from background image
104
            #3. calculate center of brightness from subtraction to get x,y camera coordinates
105
            #4. coordinate transformation, camera to scara base frame
106
            #5. add error for final calculated position
            #6. do the whole while loop again to get a 2nd set of x,y coordinates
107
            #7. compare 2 sets of coordinates
108
109
            \#8. if difference is \pm -0.8: counter is set to \pm 1, if difference is greater:
            counter is set to 0
110
            #9. if 10 frames in a row are in tolerance, the while loop ends
            #10. x,y coordinates of final frame comparison is used as the objects position
111
112
        while(1):
113
114
            _,frame=cap.read()
                                                          #camera starts reading
115
            gray image2=cv2.cvtColor(frame,cv2.COLOR BGR2GRAY) #conversion RGB to grayscale
116
            #cv2.imshow('foreground',gray image2)
117
118
            Difference=np.absolute(np.matrix(np.int16(gray image1))-np.matrix(np.int16(gray i
            mage2)))
                    #subtract images
119
            Difference[Difference>255]=255
                                                          #for uint8
120
            Difference=np.uint8(Difference)
121
           cv2.imshow('difference', Difference)
122
123
           BW=Difference
                         #set threshold
124
            BW[BW<=1001=0
125
           BW[BW>100]=1
126
127
            ##X column center of brightness location
128
129
            column sums=np.matrix(np.sum(BW,0))
                                                 #step 1:sum columns
130
            #step 2: 1st build matrix with numbers [1,2,...,639,640]
131
            column numbers=np.matrix(np.arange(640))
```

```
132
              #step 2: 2nd multiply matrices
133
              column mult=np.multiply(column sums,column numbers)
134
              total=np.sum(column mult)
                                                          #step 3: sum multiplied matrix
135
              total total=np.sum(np.sum(BW))
                                                          #step 4: sum of original matrix
136
              if total total>0:
                                                          #eliminates division by 0
137
                                                          #step 5: divide
                   column location=total/total total
138
                   column location=random.random()*640
139
                                                          #random column
140
              X Location=column location*cm to pixelX
                                                          #convert
141
142
143
              ##Y row center of brightness
144
145
              row sums=np.matrix(np.sum(BW,1))
                                                         #step 1:sum rows
              #step 1: take transpose of matrix so 360 coumns and 1 row
146
147
              row sums=row sums.transpose()
              #step 2: 1st build matrix with numbers [1,2,...,359,360]
148
149
              row numbers=np.matrix(np.arange(360))
              row mult=np.multiply(row sums,row numbers) #step 2: 2nd multiply matrices
150
151
              total=np.sum(row mult)
                                                            #step 3: sum multiplied matrix
152
                                                            #step 4: sum of original matrix
              total total=np.sum(np.sum(BW))
153
              if total total>0:
                                                            #eliminates division by 0
154
                                                            #step 5: divide
                  row location=total/total total
155
              else:
156
                   row location=random.random()*360
                                                            #random row
157
              Y_Location=row_location*cm_to_pixelY
                                                            #convert
158
159
              #coordinate transformation: use hmt to find x,y coordinates in the base frame
160
              PC= [[X Location],[Y Location],[0],[1]]
                                                            #point found by camera
161
              P0=np.dot(H0_C,PC)
                                                             #point in base frame
162
163
                                                             #x location in the base frame
              X0=P0[0]
164
              Y0=P0[1]
                                                             #y location in the base frame
165
166
              nanCheckX=np.isnan(X0)
                                                             #check for nan x
167
              nanCheckY=np.isnan(Y0)
                                                             #check for nan y
168
169
170
              #error correction-based off angle of base frame orgin to calculated x,y values
171
                                   error found through testing and using averages
              #
172
                                   needs improvement
173
174
              X0c=np.copy(P0[0])
175
              Y0c=np.copy(P0[1])
176
              angleR=np.arctan(Y0c/X0c)*180/np.pi
                                                       #angle of base frame to x, y position
177
              if X0c<0:
178
                   angleR=angleR+180
179
180
              if angleR<=15.0:</pre>
                                                        #add error to calculated values
181
                  X0c = X0c - 5.4
182
                   Y0c=Y0c+6.8
183
              if angleR>15.0 and angleR<=45.0:</pre>
184
                  X0c = X0c - 6.7
185
                   Y0c=Y0c+5.3
186
              if angleR>45.0 and angleR<=75.0:</pre>
187
                   X0c = X0c - 6.9
188
                   Y0c=Y0c+5.6
189
              if angleR>75.0 and angleR<=90.0:</pre>
190
                  X0c = X0c - 4.1
191
                  Y0c = Y0c + 1.3
              if angleR>90.0 and angleR<=105.0:</pre>
192
193
                   X0c = X0c + 3.7
194
                   Y0c=Y0c+0.9
195
              if angleR>105.0 and angleR<=135.0:</pre>
196
                  X0c = X0c + 3.4
197
                   Y0c=Y0c+0.0
198
              if angleR>135.0 and angleR<=165.0:</pre>
```

```
200
                 Y0c = Y0c + 2.1
201
             if angleR>165.0 and angleR<=180.0:</pre>
202
                 X0c = X0c + 15.2
203
                 Y0c = Y0c + 6.7
204
             if angleR>180.0:
205
                 X0c = X0c + 9.7
206
                 Y0c=Y0c+6.4
207
208
             #compare coordinates from previous frame, set counter accordingly
209
             if nanCheckX == True or nanCheckY == True: #nan value resets count
210
                 frameCount=0
             elif initFrame==0:
                                                         #initial frame
211
                 X0c1=0.0
212
                                                         #previous x coordinate
213
                 Y0c1=0.0
                                                         #previous y coordinate
214
                 X0c2=X0c
                                                         #current x coordinate
215
                 Y0c2=Y0c
                                                         #current y coordinate
216
                 initFrame=1
                                                         #never resets
217
             else:
218
                 X0c1=np.abs(X0c2)
                                                        #previous x coordinate
                                                        #previous y coordinate
219
                 Y0c1=np.abs (Y0c2)
220
                 X0c2=np.abs(X0c)
                                                        #current x coordinate
221
                 Y0c2=np.abs(Y0c)
                                                        #current y coordinate
222
                 xdif=np.abs(X0c2-X0c1)
                                                        #x difference
223
                 ydif=np.abs(Y0c2-Y0c1)
                                                        #v difference
224
                 if xdif<0.8 and ydif<0.8:</pre>
                                                        #tolerance
225
                     frameCount+=1
                                                        #in tolerance
226
                 else:
227
                                                         #out of tolerance
                     frameCount=0
228
229
230
             k=cv2.waitKey(100)
231
             if k==27:
                                                         #escape key
232
                 break
233
             if frameCount>9:
                                                         #counter made it to 10
234
                 break
235
236
         cv2.destroyAllWindows()
237
          238
239
          #inverse kinematics to find servo angles
240
          241
242
         X=X0c
243
         Y=Y0c
244
         a2 = 75
                 #linkage lengths (mm)
245
          a4 = 71
246
247
         #first calculate inverse kinematics as elbow down configuration
248
         r1= np.sqrt((X*X)+(Y*Y))
                                     #equation 1
249
         0=1
                                     #out of range variable, 1 is out of range, 0 is in range
250
                                     #another out of range variable
         q=0
251
          if r1<103.276 or r1>146.0: #r1 has to be within this range
252
                                     #set as out of range
             q=1
253
             r1=105.0
                                     #make r1 in range
254
255
         phi1=np.arccos(((a2*a2)+(r1*r1)-(a4*a4))/(2*a2*r1)) #equation 2
256
         phild=phil*180/np.pi
                                                             #convert to degrees
257
258
         if X==0:
                                     #make sure equation 3 doesn't divide by 0
259
             X=0.000001
260
         phi2 = np.arctan(Y/X)
                                     #equation 3
261
         phi2d=phi2*180/np.pi
                                     #convert to degrees
262
263
         phi3=np.arccos(((a2*a2)+(a4*a4)-(r1*r1))/(2*a2*a4)) #equation 5
264
         phi3d=phi3*180/np.pi
                                                             #convert to degrees
265
```

199

X0c = X0c + 13.1

```
266
                                  #equation 4, T1 is the first servo angle, elbow down
         T1=(phi2-phi1) *180/np.pi
267
         if X<0:
268
             T1=T1+180
269
270
         T2=(np.pi-phi3)*180/np.pi
                                   #equation 6, T2 is the second servo angle, elbow down
271
272
273
274
         if T1>180 or T1<0 or T2>90 or T2<-90:
                                                   #check if servo angles are out of range
275
             T1=(phi2+phi1) *180/np.pi
                                                   #equation 4, elbow up configuration
276
             if X<0:
                 T1=T1+180
277
278
             T2 = (-np.pi + phi3) *180/np.pi
                                                   #equation 6, elbow up configuration
             if T1>180 or T1<0 or T2>90 or T2<-90:</pre>
279
                                                   #check if in range elbow up configuration
280
                                                   #not in range
281
             else:
282
                 Q=0
                                                   #in range elbow up configuration
283
         else:
284
             0=0
                                                   #in range elbow down configuration
285
286
287
         if Q>0 or q>0:
                                                   #if any out of range variables were set
         t \cap 1
288
             T1=90.0;
                                                   #set home angles
289
             T2=0.0
290
291
         if nanCheckX == True or nanCheckY == True: #if nan
292
             T1=90.0
                                                   #set home angles
293
             T2=0.0
294
295
296
         297
         #calculate PWM compare values from servo angles
298
         299
         min comp1=1500
300
         max comp1=7270
301
         min angle1=0
302
         max angle1=180
303
         Angle1=T1
304
         Compare1 =
         int(((max comp1-min comp1)/(max angle1-min angle1))*(Angle1-min angle1)+min comp1)
         #2 point form, servo 1
305
306
         min comp2=1500
307
         max comp2=7270
308
         min angle2=-90
309
         max angle2=90
310
         Angle2=T2
311
         Compare2 =
         int(((max comp2-min comp2)/(max angle2-min angle2))*(Angle2-min angle2)+min comp2)
         ##2 point form, servo 2
312
313
         314
315
         #prepare 8 bytes to send over UART
316
         317
318
         k = [0, 0, 0, 0, 0, 0, 0, 0]
                                       #list of bytes
319
320
         k[0]=int(Compare1/256)
                                       #compare value for servo 1, stored in 2 bytes
321
         k[1]=int(Compare1-(256*k[0]))
322
323
         k[2]=int(Compare2/256)
                                       #compare value for servo 2, stored in 2 bytes
324
         k[3] = int(Compare2 - (256 * k[2]))
325
326
         if X0c<0:
                                       #X position for display, stored in 2 bytes
327
             k[4]=100
                                       #first byte states if number is positive or negative
```

```
328
      else:
329
        k[4]=1
330
                              #second byte is X position in mm
      k[5] = np.abs(int(X0c))
331
332
      if Y0c<0:
                               #Y position for display, stored in 2 bytes
333
                               #first byte states if number is positive or negative
         k[6]=100
334
      else:
335
          k[6]=1
336
      k[7]=np.abs(int(Y0c))
                           #second byte is Y position in mm
337
338
339
       340
       #send values over UART
      341
342
      ser.open()
343
344
       j=0
      while (j<8):
345
346
        i=bytearray([k[j]])
347
         ser.write(i)
348
          j=j+1
349
350
351
    ser.close()
```

352