Models

But not that kind. But they can be ridiculously good looking.

Objectives

- ☐ Describe a models function in the MVC framework.
- ☐ Define Rails migration and use rake to make it happen.
- ☐ Implement migrations to update database tables.
- ☐ Operate ActiveRecord to save and access model data.

Agenda

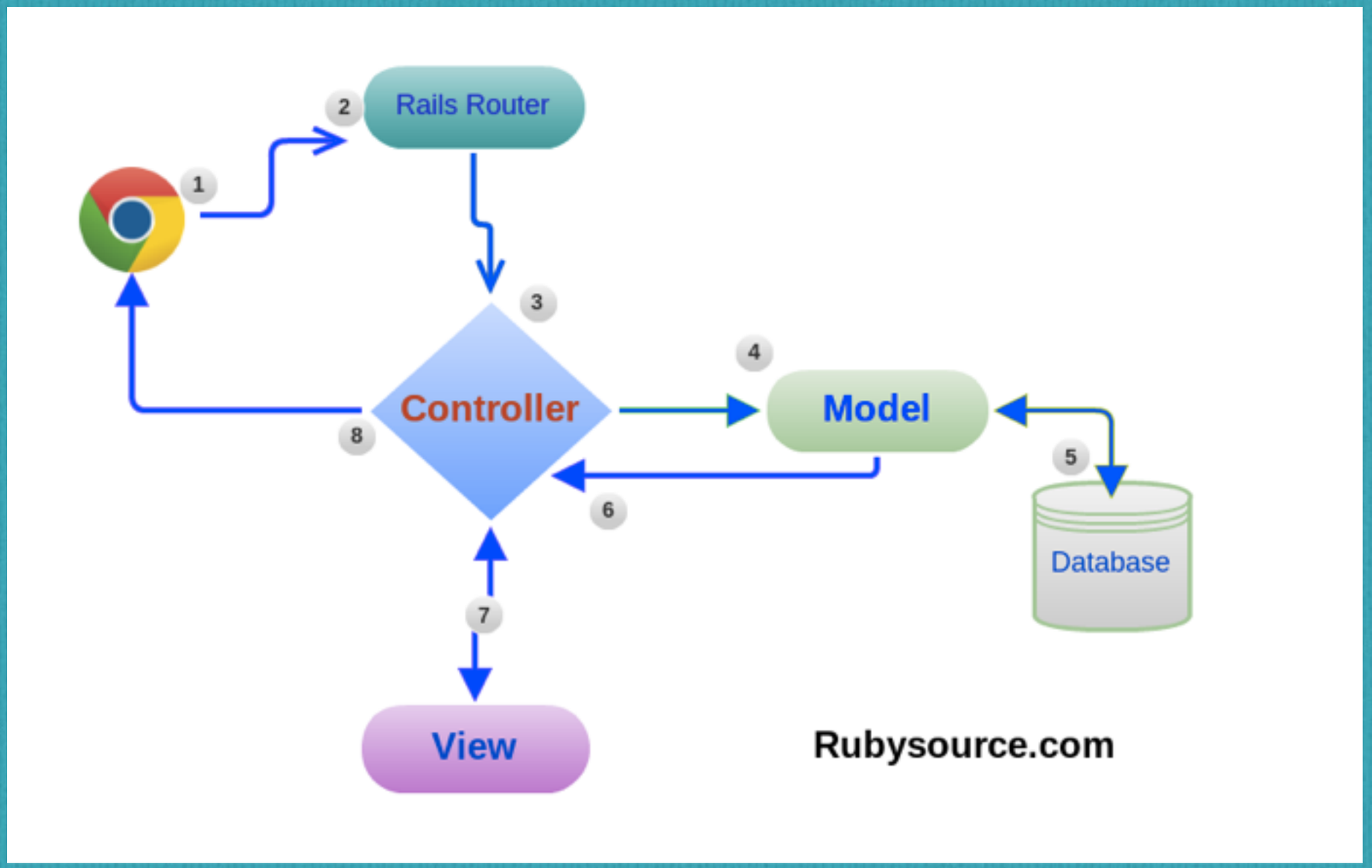
- ☐ Quick fire Movies app for review
- ☐ Models (The layer that talks to your database)
- ☐ Migrations (The tool that updates the structure of your DB)
- ☐ ActiveRecord and CRUD (Create, Read, Update, Delete)
- ☐ Lab Time - Movie App

Reviewing Controllers and Routes

- [ ] Let's make a movies app

Movies App

- [ ] Repetition is important. Please don't get bored.
- [ ] Create a new application called movie_app in your class9 folder.
- [ ] Create a Movies controller with an index action.
- [ ] Set your root route to the index page.
  - [ ] IE: (http://localhost:3000/ goes to our movies index action)
  - [ ] http://guides.rubyonrails.org/routing.html and cmd + f if you get confused
  - [ ] Notice the lack of path after our domain, this is called the "root" route.
- [ ] `index.html.erb`, welcomes users to the movie app. (Welcome to RetFlix! See our collection of movies below).


Rails Router
2
1
3
Controller
4
Model
8
5
6
Database
7
View
Rubysource.com

Models: the last leg of the MVC table

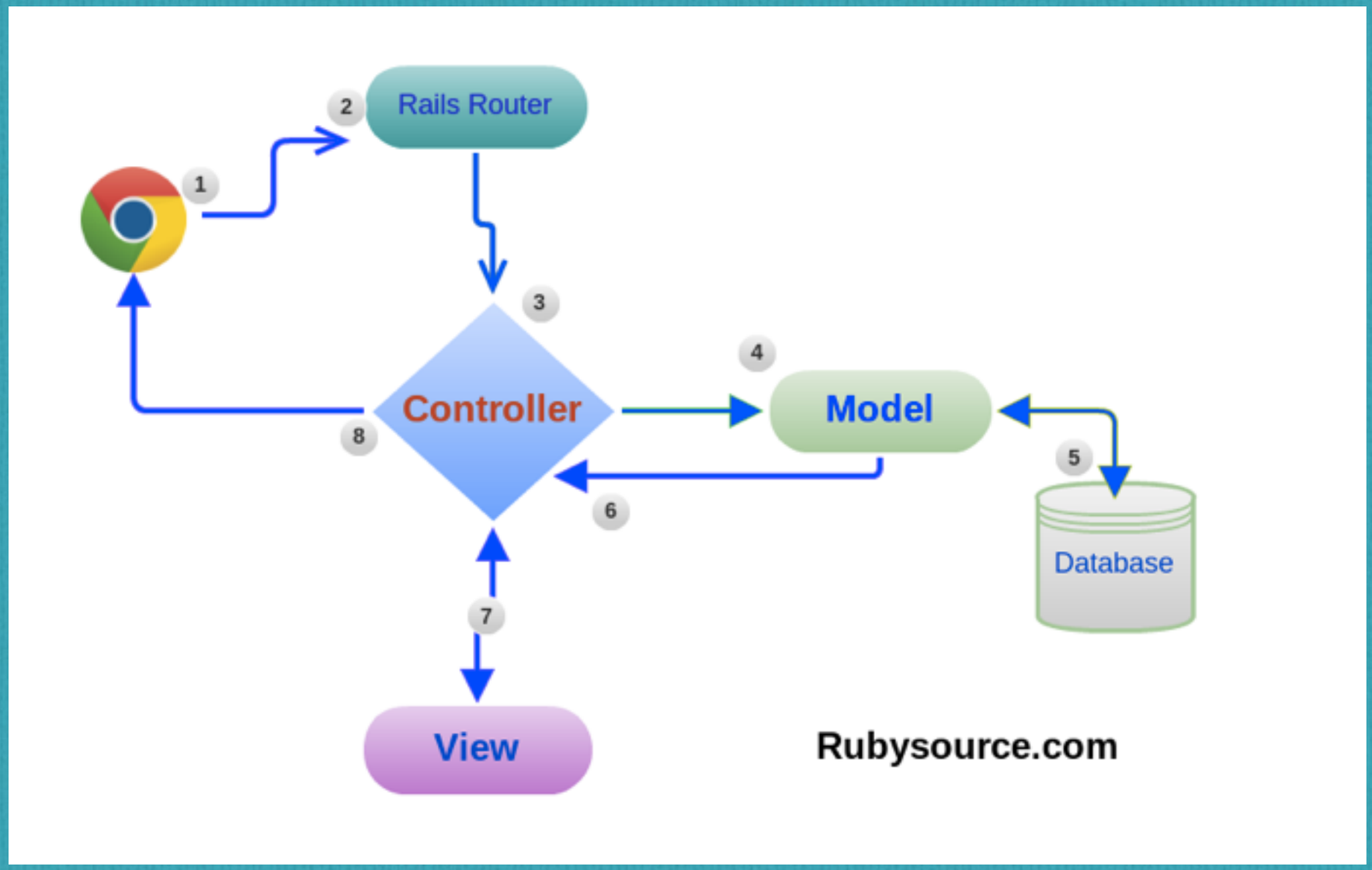
- ☐ Models shape the data that you store persistently
- ☐ They are Ruby classes
- ☐ That dictate the structure and behavior of database tables

The Flow

- [ ] The controller interacts with the Model
    - [ ] IE: Asks for data, creates data, updates, and deletes, all with the model.
- [ ] The controller renders the view, potentially giving it data from a Model
- [ ] Once the model gives back the data, the renders the view.
- [ ] The view and the model do not interact (need the controller)

In a nut shell

- ☐ Controllers use models, and render views with the model data.
- ☐ Models store and retrieve information in a database
- ☐ Views only render markup, and nothing else!



The model and view are like soon-to-divorce parents that communicate via an unlucky offspring.

Models And the Database

- [ ] Models are required for interacting with our database
- [ ] We use a database to store data.
    - [ ] When we stop our rails server, the data will still exist in our database.
- [ ] Rails models make working with our database dead simple.
- [ ] Models are specific to a single table.
- [ ] Rails models have special functionality to allow you to easily lookup data from the table, or make changes without having to use SQL directly

Rails Models

- [ ] Always inherit from ActiveRecord::Base
- [ ] Always Capitalized and Singular
- [ ] They represent a single table in a database (but can associate to others)
- [ ] Models have attributes, but are defined by your database, not “`attr_accessor`”

Generating models from the command line

It makes sense to let rails generate models for you.

Like so:

```
rails g model ModelName attribute_name:migration_type
attribute_2:migration_type
```

Let's look at what that gave us

```
vincent@apple:~/Desktop/roshambo $ rails g model Book author:string title:string isbn:integer
      invoke  active_record
      create    db/migrate/20151127182542_create_books.rb
      create    app/models/book.rb
      invoke    test_unit
      create      test/models/book_test.rb
      create      test/fixtures/books.yml
```

- ☐ A timestamped database migration file in db/migrate
- ☐ Model file in app/models
- ☐ Files for unit tests (we won't cover that in this class, but definitely worth learning later)

Class for books inheriting from ActiveRecord::Base

```
1  class Book < ActiveRecord::Base
2  end
3
```

Migration file, instructions for how the database will change. You can edit this but not after you migrate the database.

```
class CreateBooks < ActiveRecord::Migration
  def change
    create_table :books do |t|
      t.string :author
      t.string :title
      t.integer :isbn

      t.timestamps null: false
    end
  end
end
```

Generating Models

- [ ] BE CAREFUL WHEN YOU TYPE THIS COMMAND — If you don't think it through, you will have to do another migration to fix it.
- [ ] `rails g model Tshirt fabric:string color:string`
  - [ ] Creates a Tshirt model with 2 attributes, fabric and color
  - [ ] If you don't specify a data type for a column (attribute) it defaults to string.
- [ ] rake db:migrate —> execute the migration file.
  - [ ] Creates the tshirts table in our database

Database defined attributes

attributes

users

id	name	email	
1	robert	robert@gmail.com	
2	bob	jimmy@gmail.com	
3	bobby	grandma@aol.com	
4	robby	uncle@yahoo.com	

What is a database?

- [ ] Permanent store for data (lives beyond a single request to our server)
- [ ] Designed to handle data at scale
- [ ] Many different databases we can choose from, Rails handles almost all of them.
    - [ ] Prefer Postgres though in most situations, but we will use Rails' default SQLite for most of the class.

Some useful Data Types

:string
:text (longer strings)
:integer
:float
:boolean

Anatomy of a DB Table

- A Database will have multiple tables to represent multiple types of objects. (Users, Products, etc…)
- They have 2 big elements:
  - Rows — individual instances of the model
  - Columns — attributes specific to
- Most of the time, they will have an ID column (that is an ordinal number type, or sometimes a UUID).

For example

Columns →

Row →

Row →

Row →

This is a Database Table

ID_Number	First_Name	Age
1	John	29
2	Lina	24
3	Jorge	46

SQL

- ☐ SQL stands for “Structured Query Language”
- ☐ It is used to interact with databases.
- ☐ Looks like:

```
SELECT "movies".* FROM "movies" WHERE "movies"."title" =
'Jaws' LIMIT 1
```

- ☐ **Rails models generate SQL for us AND executes it**

For those of you who know SQL:

- ☐ You will not need to use it 99.9% (approx) of the time in Rails.

- ☐ Rails can generate almost every type of query you can think of for a database.

Why Migrations?

- ☐ They're good for developers coming into your app at a later time.
- ☐ It is a guaranteed way of ensuring your database is ALWAYS has the same structure.
- ☐ Even if you screw something up in a previous migration, you have to fix it with a new migration. Think of it like the 18th and 21st amendments to the Constitution. If we just erased the 18th, it erases part of who we are as a nation and how we got here.

Migrations

- [ ] You can edit the migration file BEFORE you migrate, but if you do it afterward, you will have to completely reset your database. Not good practice.
- [ ] Once you migrate, do further migrations (next class)
- [ ] Never ever ever ever edit schema.rb. Rake does that for you when you `rake db:migrate`

The Rails Console

- ☐ In your shirt management app, run rails c
- ☐ This opens the rails console, a live command line for your app.
- ☐ You can make manual changes to the database here.
- ☐ In the future, we will learn how to safely let users create, edit, and delete data through forms in the browser.

Code along

- [ ] Shirt Management app is an application we will build incrementally during class.

- [ ] The app allows users to manage their T-Shirts collection, by adding and deleting shirts to the database.

- [ ] For this lesson we will add a basic T-Shirt Model.

- [ ] Go ahead and `rails new shirt_management`

- [ ] `First story: display all shirts.`

Model methods

- You can initialize a new t-shirt with:
  - `abc = Tshirt.new(fabric: “Cotton”, color: “Red”)`
- You can save the t-shirt to the database with:
  - `abc.save`
- There’s a shortcut that does these both at the same time for you:
  - `Tshirt.create(fabric: “Cotton”, color: “Red”)`
- Same thing as .new and .save

Model methods

- You can get the first and last records with:
  - Tshirt.first, Tshirt.last
- You can get all t-shirts stored in the database with:
  - Tshirt.all
- The .all method returns something similar to an Array. (Which means you can use the .each method from a few classes ago!)

MOAR CODE

Shirt Management

Add workshirts to shirt management, just like we did for tshirts. Try to copy-paste as little as possible

15 minutes

Lab / Homework

Creating a new model

- [ ] Create a model in your movie app (the one from the beginning of class) called Movie with these attributes:
    - [ ] title
    - [ ] description
    - [ ] year_released
- [ ] Migrate the database

- [ ] Pair up. Use the seeds file to populate your database with movies.
- [ ] https://gist.github.com/trivett/88a0c92515e3cb378ebf
- [ ] Update your movie's index.html.erb so that it lists all movies in the database. Hint: (`@movies.each`)
- [ ] Make a show action for the individual movies.
- [ ] Rails console is also your friend. Use it to explore active record methods that will help you interact with the database.
- [ ] You should be able to go to http://localhost:3000/movies to see a list of all of the movies
- [ ] Note: This application is due lesson 11 (Dec. 12) — we will make it cooler

Homework

- [ ] Read: http://edgeguides.rubyonrails.org/active_record_basics.html
- [ ] Final project proposal