Eduardo Mazuera

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EDUCATION:

Bachelor of Science in Computer Science | University of Texas at Dallas | Expected Graduation 2023

- Relevant Courses: Data Structures, UNIX, Computer Architecture, C++, Linear Algebra, Discrete Mathematics

SKILLS:

Proficient Programming Languages (Frameworks/Libraries): Javascript (React, Three), Java, C++, C#

Languages: Native English, Native Spanish

Tools: Git, Unity, Adobe Premiere Pro, Photoshop, Animate, and After-Effects

PROJECTS:

Portfolio Website | Github | Website

- -Developed a personal portfolio website using the React.js library ecosystem
- -Designed a component-based 3D menu system with responsive animations and page routing with React Three Fiber

Truck Truck Moose | Github | Web Game

- -Created an endless runner style game with the Unity game engine, coded in C#, with original sprites made in Photoshop
- -Crafted custom UI elements and mixed in sound effects for the core gameplay loop
- -Implemented game mechanics such as a health bar, 6+ unique NPC AIs, and a scoring system
- -Ported game from Windows executable to WebGL, and fixed bugs in the port

ACTIVITIES:

Participant | Github | HackUTD

Spring 2021

- -Built a website with HTML/CSS/Javascript running on Flask server with a team of 4 over a period of 24 hours
- -Designed UI elements on the front-end and integrated APIs running on the back-end to display on the website

Participant | 2019 UTD Google Tech Challenge

Fall 2019

- -Solved logical-thinking oriented problems for the Google Tech Challenge with a diverse team of 5
- Placed 8th in a field of 90+ teams

Robot Design Team | Botball Robotics Competition

Fall 2016 - Summer 2017

- Designed and built competition robots, working in a team to satisfy tasks such as collecting and sorting colored puffballs
- Placed 5th out of 30+ in Oklahoma Region

VOLUNTEER EXPERIENCE:

Event Organiser | DFW With A Twist 2019 Speedcubing Competition

Spring 2019

- Organized competition with 60+ participants and certified competition with a global competition governing body

Volunteer videographer | Standridge Stadium

Fall 2018 - Spring 2019

- Oversaw and managed various cameras during 10+ local football games
- Utilized news-casting software to display on stadium scoreboard jumbotron

ORGANIZATIONS:

Officer | UT Dallas Origami Club

Spring 2020 - Spring 2021

-Coordinated the semester plan for meeting topics and decided which instructors led weekly Origami folding demonstrations

Member | UT Dallas ACM Club

Spring 2021 - Present

Member | UT Dallas Student Game Developers Association

Spring 2021 - Present

HONORS AND AWARDS:

Graduated in top 5% of high school class of 467

Academic Excellence Scholar National Hispanic Scholar Farmers Branch Chamber Youth Leadership program