Eduardo Mazuera

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EDUCATION

Bachelor of Science in Computer Science | University of Texas at Dallas | GPA: 3.86 | Expected Graduation 2023

- Courses: Data Structures, UNIX, Computer Architecture, C++, Discrete Mathematics, Software Engineering

SKILLS

Programming Languages (Frameworks/Libraries): Javascript (React, Three), Java, C++, C#, Python Tools: Git, Unity, Adobe Creative Suite (Premiere Pro, Photoshop, Animate, After-Effects)

PROJECTS

Portfolio Website | Github | Website

Summer 2021

- Developed a personal portfolio website using the React library ecosystem to showcase projects and resume
- Set up a component-based 3D menu system with responsive animations and page routing with react-three-fiber

Truck Truck Moose | Github | Web Game

Spring 2018, Spring 2021

- Created an endless runner style game in the Unity game engine, coded in C# using 15+ unique scripts
- Crafted custom UI elements, created 40+ original sprites in Photoshop, and mixed in sound effects for core gameplay loop
- Implemented game mechanics such as a health bar, 6+ unique NPC AIs, and a scoring system
- Ported game from Windows executable to WebGL, and fixed 5+ bugs in the port

EXPERIENCE

Hackathon | Github | HackUTD

Spring 2021

- Built a simple 3-page application with HTML, CSS, and Javascript running on a Flask server and hosted on Heroku
- Cooperated with a team of 4 in a 24 hour Hackathon environment to deploy a website based on a series of challenges
- Integrated the eBay Search engine API to display user-inputted search results on UI elements on the front-end

React Course | Github | Codubee

Summer 2021

- Collaborated in an Agile team to create a web-based application with a React frontend for training math skills
- Utilized Axios to make 6 API calls to 3 endpoints in a NodeJS server to a cloud-deployed database in the backend

Participant | 2019 UTD Google Tech Challenge

Fall 2019

- Worked with a team of 5 to solve logical-thinking oriented problems for the Google Tech Challenge
- Placed 8th in a field of 90+ teams

Robot Design Team | Botball Robotics Competition

Fall 2016 - Summer 2017

- Constructed competition robots, working in a team to satisfy tasks such as collecting and sorting colored puffballs
- Placed 5th out of 30+ in Oklahoma Region

ORGANIZATIONS

Officer | UT Dallas ACM

Fall 2021 - Present

Officer | UT Dallas Origami Club

Spring 2020 - Spring 2021

- Coordinated the semester plan for meeting topics and decided which instructors led weekly Origami folding demonstrations

HONORS AND AWARDS

- Graduated in top 5% of high school class of 467
- Academic Excellence Scholar Full Tuition Scholarship with 1000\$ Stipend
- National Hispanic Scholar
- Farmers Branch Chamber Youth Leadership program