

Michael T. Shelton

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Portfolio: treyshel.github.io

EDUCATION **Software Development Curriculum**, Base Camp Coding Academy, expected graduation May 2018

TECHNICAL EXPERIENCE

Heli-Escape, Base Camp Coding Academy, September 2017

Goal: My hackathon project that is a terminal based game that allows the user to maneuver a helicopter upward through a deep, rocky valley

- Keeps track of score/level
- Created a more narrow space to move throughout the game
- Becomes addicting because it is ALMOST unbeatable
- Teamed up on this project, came to an agreement on everything

Rental Store, Base Camp Coding Academy, July 2017

Goal: Program a company that allows the user to rent/return a motorcycle

- Made a log that shows which person bought/returned their motorcycle
- Demanded a 10% damage fee that was given back when returned
- Gave the store's total revenue if logged on as an employee

Gladiator Project, Base Camp Coding Academy, August 2017

Goal: Make a terminal based game that can battle two gladiators

- Added a one or two player option
- that user has multiple attack options

WORK EXPERIENCE

Jobs

Pontotoc, MS

- Worked hard as a grocery store floorboy and staying responsible gained my manager's trust to know I will keep the store clean and allowed me to close the store. (2015-2017)
- Buffing and Waxing gym/classroom floors
- Currently started painting houses with a Base Camp classmate
- Accepted the offer to work in a fiber factory for my baseball coach (2014-2017)
- Setup tents for tailgaters in The Grove for a company (2016, 2017)

TECHNICAL SKILLS

Languages: Python, CSS, HTML

Frameworks: Bootstrap

Operating Systems: Ubuntu

LEADERSHIP ROLES

- 2014 defensive co-captain for football and 2015 team captain
- 2016 baseball team captain

HONORS

- member of FEA (Future Educators of America)
- follower of FCA (Fellowship of Christian Athletes)

VOLUNTEER ACTIVITIES

- community service throughout school district

- student assistant defensive football coach

RESUME TIPS:

- Begin each bullet with an action verb: <https://www.livecareer.com/quintessential/action-alpha>
- Keep your resume to one page in length.
- Be sure to include accomplishment language. To help you, consider the following:
 - o Name three accomplishments about the project that make you proud.
 - o Did you complete a particularly challenging assignment? Participate in a solution that was unique, enhanced efficiency, saved time or created a better experience for the end user?
 - o Did you receive praise, recognition or pats on the back from your colleagues and teachers?
 - o More ideas: <https://www.monster.com/career-advice/article/resume-dig-deep-accomplishments>
 - o Another quick example:
<http://www.techrepublic.com/blog/career-management/it-resume-list-accomplishments-not-responsibilities/>
 - o Use this formula: Result -> Action -> Situation to formulate your accomplishment bullets.