TcpConnection

f 🔒 log	Log
f 🔒 out	ObjectOutputStream
f 🔒 in	ObjectInputStream
f 🔒 socket	Socket
m 🔒 TcpConnection(Socket, int, int, boolean, boolean)	
m receive(int)	Serializable
m receive()	Serializable
m send(Serializable)	void
m close()	void

TcpServerSocket

f 🔒 log	Log
f 🔒 serverSocket	ServerSocket
f ○ sendBufferSize	int
f ○ receiveBufferSize	int
m 🔒 TcpServerSocket(int, int, int)	
m accept()	Connection
m close()	void
p closed	boolean

TcpConnectionFactory

f 🔒 log	Log
f 🔒 MAX_CONNECTION_ATTEMPTS	int
f connectionTryCounter	long
m 🔒 connectToServer(String, int, int, int, int)	Connection