

# Team BearPaw Meeting Notes

*Team Members: Terrance, Trung, Chau*

## **AUG 30<sup>th</sup>** (1hr 30 min)

- Discussed Ideas for project.
  - Three Ideas formed.
    - Bearcinator (UC version of Ackinator)
    - A Health and lifestyle app for meal and workout recommendation/tracking
    - A game recommendation application that uses your preferred games to recommend similar ones.
- Decided to hold weekly meetings every Wednesday around 3pm
- Delegated each team member to do individual research (**1hr each**) to determine which idea we wanted to commit to

## **SEP 6<sup>th</sup>** (1hr 45 min)

- ❖ Talked about the individual research we did and narrowed down our project to one idea.
  - Team decided on the health and lifestyle app.
    - Determination was made based on bearcinator seeming like too much of a logistical headache.
    - Couldn't think of enough ideas to separate our game recommendation from competitors like steam.
- ❖ Discussed design general design concepts and features.
- ❖ Discussed potential code languages.

## **SEP 13<sup>th</sup>** (1hr 15 min)

- Drafted Team Contract
  - Emphasis on accountability and equal participation
- Sketched up and discussed more ideas.
- Chau volunteered to take the lead on creating databases utilizing machine learning for recommendation services.

## **SEP 20<sup>th</sup>** (2hr 30 min)

- ❖ Sketched out our design diagrams.
  - Determined our core features through the first diagram.
  - Through the second sketch decided to use a personal health goal to work hand in hand with our database using calories as the core anchor.
  - Our third diagram we began to finalize ideas for workflow through the application.
- ❖ Finalized our team's name (Team Bearpaw)

## **SEP 27<sup>th</sup>** (1hr 30 min)

- Decided Terrance will lead front end design and Trung will work on both depending on what's needed, so he can supervise and lead front end and back-end integration.
- Worked on our task list.

- Started with overarching tasks then created tasks branching of from the core components needed.
- Each member was tasked to spend **an hour** researching and thinking of any additional tasks that needed to be added to the list.

#### **OCT 4th (1hr)**

- ❖ Discussed additions to tasks list and refined list.
  - Tried to remove any duplicate tasks or tasks too similar.
- ❖ Sketched out rough outlines for our timeline, milestones, and effort matrix.
- ❖ Delegated each team member to build timeline (Chau), milestones (Trung), and effort matrix (Terrance). **(1hr each)**

#### **OCT 11th (2hr 15 min)**

- Went over finalized tasks assigned to each member and made slight changes to clarify any inconsistencies.
- Held a discussion over our project constraints.
  - Determined an emphasis over ethical constraints and the importance of respecting religious beliefs as well as being aware of the importance of a 100% correct allergy filter if offered.
- Drafted our constraints essay based on our discussion.
- Secured an advisor for the project, discuss potential schedule and frequency of meeting with the advisor.

#### **OCT 18th (2hr)**

- ❖ Since no current tasks held a more laid-back meeting
- ❖ Did some research and brainstormed implementations for the application.
  - Leaning towards using python for our backend.
- ❖ Looked into and started a rough slide deck for our fall design presentation.
  - Decided to polish slide deck and meet again that Sunday to record presentation

#### **OCT 22th (1hr 30min)**

- Finalized slide deck and rehearsed presentation.
- Recorded and submitted final presentation.
  - Chau had to leave the meeting early before we recorded but was present for most the meeting.

#### **OCT 25th (1hr)**

