Team BearPaw Meeting Notes

Team Members: Terrance, Trung, Chau

AUG 30th (1hr 30 min)

- > Each team member was expected to come with ideas researched for the project (2hr each)
- Discussed Ideas for project.
 - Three Ideas formed.
 - Bearcatinator (UC version of Ackinator)
 - A Health and lifestyle app for meal and workout recommendation/tracking
 - A game recommendation application that uses your preferred games to recommend similar ones.
- Decided to hold weekly meetings every Wednesday around 3pm
- Delegated each team member to do individual research (1hr each) to determine which idea we wanted to commit to

SEP 6th (1hr 45 min)

- Talked about the individual research we did and narrowed down our project to one idea.
 - Team decided on the health and lifestyle app.
 - Determination was made based on bearcatinator seeming like too much of a logistical headache.
 - Couldn't think of enough ideas to separate our game recommendation from competitors like steam.
- Discussed design general design concepts and features.
- Discussed potential code languages.

SEP 13th (1hr 45 min)

- Drafted Team Contract
 - o Emphasis on accountability and equal participation
- Sketched up and discussed more ideas.
- Chau volunteered to take the lead on creating databases utilizing machine learning for recommendation services.

SEP 20th (2hr 30 min)

- Sketched out our design diagrams.
 - Determined our core features through the first diagram.
 - Through the second sketch decided to use a personal health goal to work hand in hand with our database using calories as the core anchor.
 - Our third diagram we began to finalize ideas for workflow through the application.
- Finalized our team's name (Team Bearpaw)

SEP 27th (1hr 30 min)

> Decided Terrance will lead front end design and Trung will work on both depending on what's needed, so he can supervise and lead front end and back-end integration.

- Worked on our task list.
 - Started with overarching tasks then created tasks branching of from the core components needed.
- Each member was tasked to spend *an hour* researching and thinking of any additional tasks that needed to be added to the list.

OCT 4th (1hr 30min)

- Discussed additions to tasks list and refined list.
 - o Tried to remove any duplicate tasks or tasks too similar.
- Sketched out rough outlines for our timeline, milestones, and effort matrix.
- ❖ Delegated each team member to build timeline (Chau), milestones (Trung), and effort matrix (Terrance). (1hr each)
- Decided on Web application no mobile application for now

OCT 11th (2hr 15 min)

- Went over finalized tasks assigned to each member and made slight changes to clarify any inconsistencies.
- Held a discussion over our project constraints.
 - Determined an emphasis over ethical constraints and the importance of respecting religious beliefs as well as being aware of the importance of a 100% correct allergy filter if offered.
- > Drafted our constraints essay based on our discussion.
- > Secured an advisor for the project, discuss potential schedule and frequency of meeting with the advisor.

OCT 18th (2hr)

- Since no current tasks held a more laid-back meeting
- Did some research and brainstormed implementations for the application.
 - Leaning towards using django for our backend.
- Looked into and started a rough slide deck for our fall design presentation.
 - o Decided to polish slide deck and meet again that Sunday to record presentation

OCT 22th (2hr 30min)

- Finalized slide deck and rehearsed presentation.
- Recorded and submitted final presentation.
 - Chau had to leave the meeting early before we recorded but was present for most the meeting.

Nov 1st (2hr)

- Skipped meeting last Wednesday because we were busy and met twice the week before
- Sketched out some concepts for front end design and meal recommending interface.
- Finalized team roles.
 - Chau (back end)
 - Terrance (front end)

Trung (both with integration focus)

Nov 8th (2hr)

- Worked on cleaning up or github repo for fall design report.
- Modified our timelines and tasks to update with changes in design since initial concept.
 - Changed approach to meal interface.
 - Changed approach to account setup.

Nov 15th (2hr 45min)

- Decided to skip meeting for next week because of the holiday.
- Prepared what we wanted to discuss with project advisor for final report.
- Made final touches to repo for final design and made sure our team formation table was up to date.
- Reflected on design process and discussed how much work would be expected over the winter break from each member.
 - Decided on if you have the time so we can all enjoy our semester break and to just keep group posted if you work on anything.
- Decided only to meet if needed for the rest of semester so the group can focus on exams.