

DataDumpProcessor::DataEntries

```
classDiagram
    class DataDumpProcessor {
        class DataEntries {
        }
        class RawPointDataEntries {
            +RawPointDataEntries()
        }
        DataEntries <|-- RawPointDataEntries
    }
    class DataDumpProcessor {
        class DataEntries {
        }
        class RawPointDataEntries {
            +RawPointDataEntries()
        }
        DataEntries <|-- RawPointDataEntries
    }
```

The diagram illustrates a class hierarchy. At the top is the 'DataDumpProcessor::DataEntries' class, represented by a rectangle with three horizontal compartments. The top compartment contains the class name, while the two lower compartments are empty. Below it is the 'DataDumpProcessor::RawPointDataEntries' class, represented by a shaded rectangle with three horizontal compartments. The top compartment contains the class name, the middle compartment is empty, and the bottom compartment contains the method signature '+ RawPointDataEntries()'. A blue arrow with an open triangular head points from the top of the 'RawPointDataEntries' class to the bottom of the 'DataEntries' class, indicating that 'RawPointDataEntries' inherits from 'DataEntries'.

DataDumpProcessor::RawPointDataEntries

+ RawPointDataEntries()