



COLLEGE OF COMPUTER AND INFORMATION SCIENCE

Academic Year 2022 – 2023

C.S. PRACTICUM 2

Submitted by:

Patrick Joseph D. GOROSPE

Submitted To:

Jonalyn G. Ebron

Submitted to the Faculty of Malayan Colleges Laguna in Partial Fulfillment of the Requirements
for the Degree of Bachelor of Science in Computer Science

Introduction

The Practicum engagement I underwent was the Learning path. Consisting of Design Thinking Learning Module, Agile Project Management, Develop Critical Thinking, Decision-Making, and Problem-Solving Skills, and Workplace Management. The initial modules focused on upskilling in terms of project management and learning more about workplace etiquette. It was designed to help me gain additional skills to further my career as a current senior software engineer.

Summary of Projects Conducted

The Learning path is made up of five sections which are Creativity, Project Management, Communication, Software Development, User Experience, and Machine Learning. Initially with Creativity, the courses focused on learning to make an effort to become creative which makes a huge difference in the day to day life. The courses primarily shows a set of techniques and behaviors to become more creative. It shows how to lead effective group sessions for a better creative output and how becoming more creative leads to building more skills. Usually they will provide an object, often drawn, or an idea and the participants must attempt to innovate using that object or idea as a basis. The courses also tapped into how workplaces the speakers work with innovate, with drawings and especially sticky notes, they push workers to communicate with each other, understand what is possible or impossible and develop solutions as a team with a lot of back and forth.

Secondly, Project Management. The module starts off with a brief introduction of how projects get started and the traditional project management cycle. The module works either as an introduction to project management for beginners or a refresher. It then move towards discussing Agile Methodology with a ground up review on what it means to work in agile and how that interaction between the developers and buyers' function. The courses were discussed under the perspective of the scrum master, a different version of a project manager that helps the team with user stories and the flow of the Agile method. It ended with a discussion about models, methods, and artifacts.

Thirdly and lastly of the soft-skill modules, communication. The courses covered a wide range of topics from personal conversations, meetings, emails, phone calls, body movement, and how to act in different professional situations. There was a particular course which discussed how to communicate in an office despite being an introvert. The courses also valued being respectful, confident, and motivated.

The courses I decided to focus on were Java, and JavaScript, as it isn't only used to create websites. It can also be used to build browser-based games and, with the help of certain frameworks, mobile apps for different operating systems. The creation of new libraries and frameworks is also making it possible to build backend programs with the language, such as web apps and server apps.

Lessons Learned

I personally found all the courses very helpful and I consider it a refresher. The courses overall were a good experience as I gained more knowledge especially about communication. Through these courses I was able to understand the importance of communication on workplace.

The courses of the communication module presented not only the definition of communication but also the importance of communication in the workplace and challenging situations if you are an introvert. I completely agree that how I communicate improves the value I bring to a company. And this course is designed to be applicable to everyday workplace communication situations, both the usual ones and the more challenging and awkward ones.

As someone who works as a Software Engineer, I have a good understanding of the information project management courses offered. I consider the course about Project Management as a refresher. I personally feel like this course will benefit everyone who chose to work in the field of information technology. It is an advantage to be knowledgeable in Agile Project Management. I think this skill helped me become a better and more effective developer in an increasingly challenging hybrid workplace.

JavaScript is a scripting language used to make web pages interactive. It is one of the core technologies of the web, along with HTML and CSS, and is supported by all modern browsers. It is also important as it is a key skill to have before you move on to web3 courses. In the first part of

this course, I gained a better understanding of the fundamental programming concepts in JavaScript. The last part of the course covers basic data structures like numbers and strings. I also learned more about working with arrays, objects, functions, loops, if/else statements, and more. I've also gained better understanding of Boolean Values. I've learned a lot about the best coding practices and how to write better code. I have proven my skills on JavaScript Basics specifically on Variables, Data Types, and Syntax and the use of conditional logic.

Forms used in Practicum 2

1.

Competency-Based CV



CONTACT

Address
B113 L4B PH2 MABUHAY CITY
MAMATID, CABUYAO CITY
LAGUNA, PH

Phone
+63906-260-8911

Web
<https://www.trickgorospe.com>
<https://www.linkedin.com/in/trickgp>

EDUCATION

2020-Present
BS COMPUTER SCIENCE
Mapua Malayan Colleges Laguna

2008-2012
BS INFORMATION TECHNOLOGY
Malayan Colleges Laguna

PRO.SKILLS

Front End: iOS, Android, Swift, Objective-C, flutter, Unity 3D, Javascript, HTML, CSS, Angular.js, UIKit, SwiftUI, iOS Networking Framework, iOS Multipeer Framework

Back End: Node.js, PHP, C#, .NET, ASP.net MVC

Data Stores: MySQL, Realm, MongoDB

Patrick Joseph Gorospe

Senior iOS Developer

PROFILE

Started as a game developer, and fell in love with iOS and Mobile Development. I am a mobile applications developer with 7+ years of experience under my belt. Increased code efficiency and reduced crashes of the Partyphile Mobile App with a 98-99% crash-free rate -- a company that was featured in Tech in Asia. Spearheaded a whole revamp of the Virgin Mobile Mexico App from MVC to Coordinator+MVVM using RxSwift and improve overall app responsiveness. A person who loves new challenges in coding, is competitive, is a team player, and always has beer in the fridge.

EXPERIENCE

Nov 2021 – Present
Accenture | Taguig

ADVANCED APP ENGINEERING ASSOCIATE MANAGER

Assigned to develop new features, fix bugs, add unit tests and advice for future technologies and architectures that can be used in the project.

Technologies: iOS, Swift, Cocoapods, CI/CD, Quick, Nimble, Unit-Tests

Aug 2020 – Oct 2021
Penbrothers | Makati

SENIOR IOS DEVELOPER

Assigned to work on an application that streams video between 2 or more iOS devices.

- Working on an app that communicates and streams a camera feed over iOS Network/Multipeer Framework.
- Working on future enhancements and client feature requests.
- Working on continuous application improvement thru bug fixing and testing.
- Technologies: iOS, Swift, Cocoapods, RxSwift, Network Framework, Multipeer Framework

Mar 2018 – Feb 2022
Manaty | Glanon, France (Remote)

SENIOR IOS DEVELOPER

Manaty is a cloud team that offers various software development services. Assigned to develop and maintain the official app for the Virgin Mobile Mexico company.

- Spearheaded the code restructure from MVC to Coordinate+MVVM using RxSwift.
- Created a coding standard to be followed in future application improvements and implemented agile software development practice.
- Improve the overall app responsiveness by using multithreading
- Technologies: iOS, Swift, Cocoapods, Git

Jun 2016 – March 2020
Appventure, Inc. | Muntinlupa City, Philippines

MOBILE ENGINEERING TEAM LEAD

A startup company based in the Philippines. Appventure is an app design and development agency obsessed with producing beautifully engineered experiences through hand-crafted apps.

- Created development documents like user manuals for finished projects, client API contracts, and development requirements.
- Led a team of 10 high-performing mobile and web engineers.
- Created and designed the architecture of every iOS development project in an agile environment.
- Maintained various backend applications for mobile projects that are written in NodeJS and PHP.
- Technologies: iOS, Swift, Android, Cocoapods, Carthage, NodeJS, Ionic, MongoDB, Swift, Objective-C, Git

2.

Practicum Acceptance



REVISION NO.: **00**
REVISION DATE: **May 10, 2016**

PRACTICUM CONFIRMATION AND ACCEPTANCE FORM

IMPORTANT INFORMATION

- STUDENTS ACCEPTED FOR PRACTICUM IN A HOST COMPANY WILL HAVE TO ACCOMPLISH THIS FORM.
- ASK THE PRACTICUM SUPERVISOR/ COMPANY REPRESENTATIVE TO FILL IN THE DETAILS OF THE TRAINING.
- SUBMIT TO THE PRACTICUM ADVISER/COORDINATOR PRIOR TO THE START OF TRAINING.

NAME OF STUDENT	PATRICK JOSEPH D. GOMES	STUDENT NUMBER	2008100523
COURSE CODE	CS199F	SY/TERM ENROLLED	22-23 / 3RD TERM

This is to certify that PATRICK JOSEPH D. GOMES (name of student-trainee) has been accepted for practicum at MALAYAN COLLEGES LAGUNA (name and address of establishment) and will be attached to the _____ department/s for a minimum of, but not limited to 324 hours. Training will commence on 04-11-2023 and is expected to end on 14-12-2023. Attached is the list of requirements.

COMPANY REPRESENTATIVE

<u>Patricia</u> Signature over Printed Name <u>ECS</u> Department	<u>Dean</u> Official Designation — Email and Contact Number/s
--	--

NOTED BY

<u>Jeanne G. Sison</u> <u>Doudly N. EBRON</u> Signature over printed name of Practicum Coordinator	<u>04-11-2023</u> Date
--	---------------------------

COPY: (1) STUDENT; (2) HOST COMPANY; (3) PRACTICUM COORDINATOR

FORM OVPA 030B

THIS FORM IS AVAILABLE AT THE OVPA.

3.0 Liability Waiver



Malayan Colleges Laguna
A MAPUA SCHOOL

REVISION NO.: 00
REVISION DATE: May 10, 2016

STUDENT TRAINING AGREEMENT AND LIABILITY WAIVER

IMPORTANT INFORMATION

- THIS FORM IS TO BE ACCOMPLISHED AND SUBMITTED BY STUDENT TRAINEE TO THE PRACTICUM ADVISER BEFORE STARTING THE PRACTICUM.
- READ AND UNDERSTAND THE PROVISIONS OF THIS AGREEMENT AND WAIVER.
- ENSURE THAT ALL SIGNATORIES SIGN THE FORM.

I, PATRICK JOSEPH GOROSPE, and a student of MALAYAN COLLEGES LAGUNA (hereinafter referred to as "MCL"), do hereby voluntarily undergo on-the-job training at MAPUA MALAYAN COLLEGES LAGUNA, hereinafter referred to as the "Host Company", located at CABUYAO LAGUNA, under the following terms and conditions:

- a. That the practicum training will commence on May 29, '23 and ends on May 20, '23 and will have to complete a minimum of 324 hours required for the on-the-job training;
- b. That I shall observe proper decorum and act professionally at all times and abide by the Company's rules and regulations and comply with those imposed for the training program, otherwise, I shall be excluded from further participation;
- c. That in the course of my training program, I may have access to information which may be of confidential in nature and proprietary to the Company, for which I may be required to execute a confidentiality and non-disclosure agreement as a prerequisite to my participation in the training program;
- d. That the time I will spend on the training program in the completion of my on-the-job training requirements will not and should not be interpreted or construed as working hours and should be regarded as non-compensable. Provided that, the Company may, as a unilateral act of liberality or generosity on their part, provide me with meal, travel, transportation allowances, accommodations, etc.;
- e. That I fully understand that notwithstanding the allowances enumerated in the preceding section which I may receive, there exists no labor-management and/or employer/employee relationship between me and the Company where I will undergo my training;
- f. That I shall exercise due care and diligence in the tasks assigned to me and personally be made answerable for any and all liabilities for damage to property or injury to third person, which may be occasioned by my intentional or negligent acts during the course of my on-the-job training;
- g. That I shall likewise hold the Host Company and MCL free and harmless from any and all liability and responsibility for any sickness or injury to myself and third parties and damage to property which I may sustain and/or may occur at any time during the training program, including time spent in traveling to and from any and all premises and locations where I may be required to go to as part of my training program;
- h. That the Company reserves the right to discontinue my training on reasonable grounds upon written notice to MCL and myself. Additionally, in the event my training program is discontinued for reasons attributable only to myself, I may be made to reimburse the Host Company for any/all the allowances, stipends, etc., which I may have received from them during and prior to the termination of my training program;
- i. That in addition to my liability under section g and for the pre-termination of my training program provided for under section h hereof, I may be subjected further to disciplinary action in accordance with the school's student manual and/or be a ground for disqualification from graduation;

Signed on this 11 day of APRIL '23.

PATRICK JOSEPH GOROSPE
Signature over printed name of Student Trainee

WITH OUR CONSENT:

Signature over printed name of Parent/Guardian
(for minors only)

NOTED BY:

JORDAN J. SMITH
JOUBLYN G. EBANO

Printed Name and Signature of Practicum Adviser/ Coordinator

Rene P. Belo

Printed Name and Signature of Host Company Representative

4.0 Practicum Learning Module Path Proposal



CS PRACTICUM X LEARNING PATH PROPOSAL

COMPLETE NAME : PATRICK JOSEPH GOROSPE
STUDENT NUMBER : 2008100523

PROGRAM : BSCS

IDENTIFIED LEARNING MODULES

A. Required Learning Modules

1. Design Thinking Learning Module (*Total Engagement Hours: 15 hours Total Credit Hours: 30 hours*)
 - a. Learning Design Thinking: Lead Change in Your Organization by Turi McKinley (2h 8m)
 - b. Develop Your Creative Thinking and Innovation Skills Learning Path 8 courses (8h)
 - c. Develop Critical-Thinking, Decision-Making, and Problem-Solving Skills 6 courses (5h)
2. Project Management Learning Module (*Total Engagement Hours: 15 hours Total Credit Hours: 30 hours*)
 - a. Project Management Foundations by Bonnie Biafore (3h 20m)
 - b. Become an Agile Project Manager Learning Path 9 courses (12h)
3. Workplace Management Learning Module (*Total Engagement Hours: 15 hours Total Credit Hours: 30 hours*)
 - a. Develop Your Communication Skills and Interpersonal Influence 9 courses (8h)
 - b. SS Workplace Productivity by Gemba Academy (1h 36m)
 - c. Time Management Fundamentals by Dave Crenshaw (2h 53m)
 - d. Time Management: Working from Home by Dave Crenshaw (1h 25m)
 - e. Business Etiquette: Phone, Email, and Text by Suzanna Kaye (58m)

B. Specialization Learning Modules

1. DevOps (*Total Engagement Hours: 92 hours Total Credit Hours: 184 hours*)
 - a. IBM Applied DevOps Engineering Professional Certificate (<https://www.coursera.org/professional-certificates/ibm-applied-devops-engineering>)
 - i. Goals
 1. Write quality agile user stories, estimate and assign story points to them, and track stories using a kanban board on ZenHub
 2. Develop and execute unit tests with test driven development (TDD) methods including coverage reports, factories, fakes, and mock objects.
 3. Develop RESTful Python microservices, test with TDD methods, practice CI/CD, and deploy using serverless and container technologies like Kubernetes
 4. Gain technical experience through hands on labs and projects and build a portfolio to demonstrate your job readiness

Mapúa Institute of Technology at Laguna · College of Computer and Information Science · E.T. Yuchengco College of Business · Mapúa-PTC College of Maritime Education and Training
College of Arts and Science · Institute for Excellence in Continuing Education and Lifelong Learning · MCL Senior High School

Address : Cabuyao, Laguna 4025
Trunkline : +63 (49) 832-4000
Fax : +63 (49) 832-0017, +63 (2) 520-8975
Email : mclinfo@mcl.edu.ph

www.mcl.edu.ph



MalayanColleges



MalayanLaguna



2. Mobile Development (*Total Engagement Hours: 6 hours Total Credit Hours: 12 hours*)
 - a. The Complete Guide to Combine Framework in iOS - Udemy 23
3. User Design and Experience (*Total Engagement Hours: 11.5 hours Total Credit Hours: 34.5 hours*)
 - a. Figma UI/UX Design Essentials - Udemy 30

PREPARED BY:

DISTRICT
Signature over Printed Name / Date
Printed Name / Date
13-21-23

APPROVED BY:

Signature over Printed Name / Date

Mapúa Institute of Technology at Laguna · College of Computer and Information Science · E.T. Yuchengco College of Business · Mapúa-PTC College of Maritime Education and Training
College of Arts and Science · Institute for Excellence in Continuing Education and Lifelong Learning · MCL Senior High School

Address : Cabuyao, Laguna 4025
Trunkline : +63 (49) 832-4000
Fax : +63 (49) 832-0017, +63 (2) 520-8975
Email : mclinfo@mcl.edu.ph

www.mcl.edu.ph MalayanColleges MalayanLaguna

5.0 Complete Weekly Journal



REVISION NO.: 00
REVISION DATE: May 10, 2016

DAILY JOURNAL

IMPORTANT INFORMATION

- INCLUDE TASK ASSIGNMENTS OR MOVEMENTS, REFLECTION ON THE DAY'S NEW LEARNING, ACCOMPLISHMENT, CHALLENGES FACED AND HOW YOU RESPONDED, OBSERVATIONS AND RECOMMENDATIONS ON THE IMPROVEMENT OF SYSTEMS / OPERATION / MANAGEMENT, ETC.
- SCANNED COPIES OF THIS FORM SHALL BE SUBMITTED ON A WEEKLY BASIS THROUGH APPROVED LMS.
- HARD COPIES OF THIS FORM SHOULD BE COMPILED AS PART OF THE STUDENT'S PORTFOLIO.

DATE	March 29, 2023 - March 31, 2023	AREA ASSIGNMENT	
TASK	Design Thinking Learning Module / Project Management Learning Module	SHIFT/TIME	

During the first part of the learning module, the design thinking definition and approach was discussed. The design thinking approach helps businesses address more complex problems. Design thinking is basically a user-centered way of solving problems. The module teaches leaders how to help their teams adopt a design mindset. The module provides specific advice on setting goals to engaging the different skill sets. On the next part of the learning module, developing creating thinking and innovation skills was discussed. Creative collaboration which is the heart of design thinking was also discussed. I've learned that it is important for the team to have an open session to generate more ideas with all the new perspectives at the table. The team will then evaluate the ideas based on how well they meet the user needs framework and the technical and market feasibility. At the end of this module, I have a better understanding of design thinking and how I can support the growth of this mindset within the teams.

During the first part of the project management learning module, definition of project and project management was discussed. This module helps me get a better understanding on how to initiate a project, define project objectives, gather requirements and create a project charter. I've learned that it is very much important to build a project schedule and get tasks in the right order. The module also covers documenting the baseline and using it to evaluate progress and project performance.

A handwritten signature is placed over a rectangular box.

TRINEE'S SIGNATURE



REVISION NO.:	00
REVISION DATE:	May 10, 2016

DAILY JOURNAL

IMPORTANT INFORMATION

- INCLUDE TASK ASSIGNMENTS OR MOVEMENTS, REFLECTION ON THE DAY'S NEW LEARNING, ACCOMPLISHMENT, CHALLENGES FACED AND HOW YOU RESPONDED, OBSERVATIONS AND RECOMMENDATIONS ON THE IMPROVEMENT OF SYSTEMS / OPERATION / MANAGEMENT, ETC.
 - SCANNED COPIES OF THIS FORM SHALL BE SUBMITTED ON A WEEKLY BASIS THROUGH APPROVED LMS.
 - HARD COPIES OF THIS FORM SHOULD BE COMPILED AS PART OF THE STUDENT'S PORTFOLIO.

DATE	April 3, 2023 - April 7, 2023	AREA ASSIGNMENT	
TASK	Project Management Learning Module/Workplace Management Learning Module	SHIFT/TIME	

Becoming an agile project manager is the next part of the module. Agile project management definition and lifecycle as discussed. With Agile, the goal is to produce a product, and not documentation. While the team is building features, documentation is limited to what they need to do to their work. Customers are much more engaged in an Agile project. At the end of the module I've gained a better understanding of the 5 stages of Agile management lifecycle. I've also learned techniques for communicating effectively to get more work done. The first part of the module covers how to develop communication skills and interpersonal influence. I've learned that to be a better communicator, one was connect to others through words, gestures, and voice. It is important to be a better communicator as it improves the value a person brings to a company. The last part of the module covers communication for common and challenging situations. I've learned that instead of feeling a bit awkward or uncomfortable moments before meetings, I should make it an opportunity to build rapport and cultivate trust. The module provided tips to help one exude warmth and confidence when socializing in professional settings.



TRAINEE'S SIGNATURE

DAILY JOURNAL

IMPORTANT INFORMATION

- INCLUDE TASK ASSIGNMENTS OR MOVEMENTS, REFLECTION ON THE DAY'S NEW LEARNING, ACCOMPLISHMENT, CHALLENGES FACED AND HOW YOU RESPONDED, OBSERVATIONS AND RECOMMENDATIONS ON THE IMPROVEMENT OF SYSTEMS / OPERATION / MANAGEMENT, ETC.
- SCANNED COPIES OF THIS FORM SHALL BE SUBMITTED ON A WEEKLY BASIS THROUGH APPROVED LMS.
- HARD COPIES OF THIS FORM SHOULD BE COMPILED AS PART OF THE STUDENT'S PORTFOLIO.

DATE	April 17, 2023 - April 21, 2023	AREA ASSIGNMENT	
TASK	JS Proof: Beginner Course / ETH PROOF: Beginner EVM Course	SHIFT/TIME	

JavaScript is a scripting language used to make web pages interactive. It is one of the core technologies of the web, along with HTML and CSS, and is supported by all modern browsers. It is also important as it is a key skill to have before you move on to web3 courses. In the first part of this course, I gained a better understanding of the fundamental programming concepts in JavaScript. The last part of the course covers basic data structures like numbers and strings. I also learned more about working with arrays, objects, functions, loops, if/else statements, and more. I've also gained better understanding of Boolean Values. I've learned a lot about the best coding practices and how to write better code. I have proven my skills on JavaScript Basics specifically on Variables, Data Types, and Syntax and the use of conditional logic.

The next module is about the Ethereum blockchain which is programmable and has limitless potential. Programmers use the Solidity programming language to build applications for Ethereum. In this module I learned about the basic coding knowledge to a beginner Solidity developer. I also gained better knowledge about the web3 and blockchains. What I looked forward to the most in this module is reading and writing basic smart contracts written in Solidity as I know there is a lot of opportunity for growth in this area.



TRINEE'S SIGNATURE

Portfolio Website

<https://trickgorospe.com>

patrick.

senior ios developer based in the philippines.

- who are you and what do you do
 - i am patrick joseph gorospe, nice to meet you.
 - i do ios development for about 10 years.
- what is your tech stack
 - ios, android, swift, objective-c, swiftui, combine framework, rxswift, unity 3d, node js
- can i know more about you
 - i like beer.
- show me some of the apps you made
 - [qantas airways](#)
 - [mWellMD](#)
 - [virgin mobile mexico](#)
 - [mirror vision golf](#)
 - [megaworld lifestyle malls](#)
- i want to see more
 - [partyphile](#)
 - [petalier](#)
 - [dragon tap by dbs](#)
 - [fairytiles](#)
- how do we connect
 - [linkedin](#)
 - [twitter](#)
 - [github](#)
 - [email](#)
- can i get your cv
 - [sure](#)
- is this really your website
 - yes.

Develop Critical Thinking, Decision-Making, and Problem-Solving Skills

The screenshot shows the LinkedIn Learning platform interface. At the top, there's a search bar with the placeholder "What do you want to learn today?", followed by navigation links for Home, My Learning, Notifications (with 12 notifications), Me, and EN. On the left, a sidebar titled "Contents" lists the course structure:

- BACK TO LEARNING PATH
- Develop Your Creative Thinking and Innovation Skills**
- Introduction** (selected)
- Think creatively (50s)
- 1. The Power of Creative Thinking** (selected)
- Why be creative? (2m 8s)
- What is creativity? (3m 5s)
- The barriers to creativity (3m 33s)
- Chapter Quiz (3 questions)
- 2. Individual Creativity** (selected)
- How patterns channel our creativity (2m 8s)
- Function follows form (3m 11s)
- Applying the subtraction technique (3m 16s)
- Applying the division technique (2m 40s)
- Applying the multiplication technique (3m 18s)
- Applying the task unification technique (3m 48s)
- Applying the attribute dependency theory (3m 39s)
- Chapter Quiz (7 questions)
- 3. Group Creativity** (selected)
- How to create a creativity dream team (3m 16s)
- How to facilitate group creativity (2m 53s)
- How to select the best ideas (3m 3s)
- Chapter Quiz (3 questions)
- Conclusion**
- Become a student of creativity (1m 7s)

The main content area displays the first video in the course, titled "Think creatively". The video player shows a progress bar at 0:19 / 0:50. Below the video are tabs for Overview, Q&A, Notebook, and Transcript (which is selected). A search bar says "Find in transcript" and "In this video". A text box contains the following content:

Think creatively

- Everyone has the ability to become more creative, and I believe everyone should make at least some effort to do so. Just increasing your creative output a tiny amount can make a huge difference in your day to day life. In this course, I'll share with you **a set of techniques and behaviors** to make you more creative. I'll focus on what you individually need to do to be more creative, and I'll show you how to lead effective group sessions for a better creative output. I'm Drew Boyd, and I've been in the industry for over 30 years. I teach creativity to graduate students, and I help companies improve their innovation effectiveness. We have a lot to cover, so let's get started.

Give feedback

IN Learning

Browse

What do you want to learn today?

Home My Learning Notifications Me EN

Contents

← BACK TO LEARNING PATH Develop Your Creative Thinking and Innovation Skills

Introduction

- Creativity and problem-solving 1m 6s
- Getting the most out of this course 1m 34s

1. Creativity Basics

- Problem solving, part 1 2m 8s
- Problem solving, part 2 2m 40s
- The role of relevance 3m 45s
- The role of novelty, part 1 2m 34s
- The role of novelty, part 2 1m 56s

Chapter Quiz 5 questions

2. The Building Blocks of Motivation

- Purpose 3m 46s
- Restriction 4m 33s
- Motivation 2m 40s

Chapter Quiz 3 questions

3. The Role of Play in Creative Thinking

- The characteristics of play 3m 24s
- Working creative muscles 2m 46s
- Strategic play 3m 8s

Chapter Quiz 3 questions

4. Creative Hurdles

- Artistic vs. creative 3m 29s
- Inspiration vs. motivation 3m 35s
- Pushed forward vs. pulled back 4m 2s
- Present vs. aware 3m 40s
- Effort vs. value 3m 4s
- Input vs. output, part 1 2m 33s
- Input vs. output, part 2 1m 59s

Chapter Quiz 7 questions

Conclusion

Creativity is a habit that can be learned, trained, and improved.

It's a habit that can be learned or improved.

Overview Q&A Notebook Transcript

Find in transcript In this video

Creativity and problem-solving Give feedback

in Learning Browse

What do you want to learn today?

Home My Learning Notifications Me EN

Creativity

The capacity for generating ideas that are **novel** and **appropriate**



our definition of creativity includes everyone on your team.

Overview Q&A Notebook Transcript

Find in transcript In this video

Gaining a creative edge

Give feedback Back

Contents

- BACK TO LEARNING PATH
- Develop Your Creative Thinking and Innovation Skills
- Introduction
- Gaining a creative edge 1m 43s
- 1. What is the Creative Organization?
- What is creativity? 3m 56s
- What contributes to creativity? 3m 42s
- The climate for creativity to flourish 3m 56s
- Chapter Quiz 3 questions
- 2. The Reactivity Trap
- We're wired to react 2m 50s
- The creative state 4m 14s
- Shifting from reactivity to creativity 3m 49s
- Chapter Quiz 3 questions
- 3. Turning Blind Spots into New Possibilities
- We all have blind spots 3m 30s
- The antidote: Candor and feedback 3m 25s
- Receiving feedback to learn 3m 15s
- Giving feedback for growth 3m 41s
- Chapter Quiz 4 questions
- 4. Shaping the Creative Organization
- Organizational structure and creativity 3m 46s
- Process and creativity 3m 44s
- Fostering the learning organization 4m 8s
- Chapter Quiz 3 questions
- 5. Accountability Is Still the Key
- Accountability: Bad vibe or pure gold? 3m 50s
- Making accountability a strength 3m 53s
- Turning breakdowns into breakthroughs 3m 59s
- Chapter Quiz 3 questions
- Conclusion
- Next steps 1m 59s

in Learning

What do you want to learn today?

Home My Learning Notifications Me EN

Contents

← BACK TO LEARNING PATH Develop Your Creative Thinking and Innovation Skills

- Introduction**
- ✓ Why creativity is essential and accessible 1m 4s
- 1. Learn Key Creative Techniques**
- ✓ Shake up your setting 2m 11s
- ✓ Guide teams into a creative mindset 2m 23s
- ✓ Ask better questions 3m 7s
- ✓ ReThink your offerings 2m 16s
- ✓ Give wild ideas a chance 2m 24s
- Chapter Quiz 5 questions
- 2. Apply Creativity to Work Challenges**
- ✓ Bite-sized problem-solving 2m 55s
- ✓ Convert pains to gains 2m 46s
- ✓ 40 new opportunities 3m 15s
- ✓ Find your next big partnership 3m 17s
- Chapter Quiz 4 questions
- 3. Master the Art of Creative Thinking**
- ✓ Turning the impossible into possible 2m 57s
- ✓ Increase team agility 3m 13s
- ✓ Discover new revenue streams 3m 51s
- ✓ Activate customer-centric thinking 3m 2s
- Chapter Quiz 4 questions
- Conclusion**
- Next steps 1m 17s

that creativity is no longer an elective,

LinkedIn Learning

Overview Q&A Notebook Transcript

Find in transcript In this video

Why creativity is essential and accessible

Give feedback

in Learning Browse

What do you want to learn today?

Home My Learning Notifications Me EN

Contents

- [← BACK TO LEARNING PATH](#)
- Develop Your Creative Thinking and Innovation Skills**
- Introduction**
- 1. The Impact of Team Innovation**
- 2. The Components**
- 3. The Crucial Collective**
- 4. The Principles of Team Innovation**
- 5. Wrapping Up Team Innovation**

[Take exam](#)

Gather feedback from multiple sources.

and innovative ability.

Overview Q&A Notebook Transcript

Find in transcript In this video Give feedback

Harnessing creative ideas

... and innovative ability.

in Learning Browse What do you want to learn today?

Home My Learning Notifications Me EN

Critical Thinking Welcome to critical thinking

Leave a review 4,1939 487,385 + ↗

2,174 active

Contents

BACK TO LEARNING PATH Develop Critical Thinking, Decision-Making, and Problem-Solving Skills

Introduction

- Welcome to critical thinking 1m 5s
- 1. What Is Critical Thinking?
 - The importance of critical thinking 1m 36s
 - Distinguish causes vs. consequences 3m 53s
 - Break big problems into small ones 2m 36s
- Question 4m 59s
- Observing 5m 59s
- Network 6m 29s
- Experiments 4m 47s
- iDNA survey 3m 17s
- The Innovator's Mindset 1m 37s
- Chapter 1 8 questions

2. Thinking the Problem Through

- Define the problem statement 2m 26s
- Understand the real question 2m 39s
- Ask focusing questions 3m 16s
- Examine past efforts 2m 6s
- Use new lenses to think critically 3m 26s
- How to find root causes 4m 4s

3. Using Critical Thinking Tools

- Challenge how the business operates 5m 36s
- Use the five whys of critical thinking 3m 10s
- Answer the seven so-whats? 2m 58s
- Use the 80/20 rule to think critically 3m 46s
- How to successfully conduct analysis 3m 29s
- Consider the implications of answers 4m 18s

4. Practice Critical Thinking

- Teach others how to think critically 4m 5s
- Common pitfalls when solving problems 3m 6s

Conclusion

- Chapter Quiz 6 questions
- Apply critical thinking every day 2m 5s

Take exam

Overview Q&A Notebook Transcript

Find in transcript In this video Give feedback

Welcome to critical thinking

Give feedback

Develop Critical Thinking, Decision-Making, and Problem-Solving Skills

Contents

← BACK TO LEARNING PATH

Develop Critical Thinking, Decision-Making, and Problem-Solving Skills

Introduction

- ✓ Improve your problem-solving skills 1m 20s

1. How to Think Critically

- ✓ Know yourself 3m 14s
- ✓ Staying focused 3m 2s
- ✓ Asking questions 2m 36s
- ✓ Analyzing information 2m 11s

1. Ti

- Chapter Quiz 4 questions

✓ Ct 3n

2. Problem-Solving Basics

- ✓ Te 3n
- ✓ Cl 2i
 - ✓ Important parameters 3m 2s
 - ✓ Simple problem-solving models 3m 11s
 - ✓ Complex problem-solving methods 3m 22s
- ✓ M 2n
 - Chapter Quiz 3 questions
- ✓ M 3n

3. A Functional Approach

- ✓ Or 3n
 - ✓ As 3n
 - ✓ Understanding the problem 2m 36s
 - ✓ Ut 2n
 - ✓ Determine your criteria 3m 6s
 - ✓ Cr 3n
 - ✓ Find solutions 2m 44s
 - Cl 6+
 - ✓ Limit decisions and final choice 2m 27s
 - ✓ Ti 3n
 - ✓ Implementing your solution 2m 35s
 - Chapter Quiz 5 questions

✓ Nr 4. Avoiding Traps

 - ✓ In 3n
 - ✓ Avoiding logical fallacies 3m 13s
 - ✓ Qi 3n
 - ✓ Avoiding data manipulation 2m 41s
 - Cl 4+
 - ✓ Avoiding small group pitfalls 3m 16s

4. O

 - Chapter Quiz 3 questions

✓ Tv 2n

Conclusion

 - ✓ W 3n
 - Ready to practice 1m 14s
 - ✓ W 2n
 - Take exam

○ Cl 3 questions

Conclusion

 - Where to go from here 1m 56s



for how to generate, vet, and implement your best ideas.

Overview Q&A Notebook Transcript

Find in transcript In this video

Give feedback

in Learning Browse

What do you want to learn today?

Home My Learning Notifications 12 Me EN

Contents

← BACK TO LEARNING PATH

Develop Critical Thinking, Decision-Making, and Problem-Solving Skills

Introduction

- ✓ Using smart questions to get better answers
1m 32s

1. Expand Possibilities

- ✓ Why most decisions fail
3m 17s
- ✓ The power of divergent thinking
3m 22s
- ✓ From first principles to questioning outdated assumptions
3m 38s
- ✓ Why breakthroughs arrive from outside your industry
2m 36s

○ Chapter Quiz
9 questions

2. Question the Question

- ✓ Turn tactical questions into strategical questions
2m 48s
- ✓ What if you did the reverse?
2m 39s
- ✓ How to use questions to shift perspective
2m 57s

○ Chapter Quiz
6 questions

3. Unearth Opposing Views

- ✓ To find what's right, prove yourself wrong
2m 13s
- ✓ Ask probing questions to generate better answers
3m 29s
- ✓ Decision premortem to uncover problems before they happen
2m 17s

○ Chapter Quiz
6 questions

Conclusion

- The one question most people miss in decision-making
3m 26s

Crafting Questions to Make Better Decisions
Using smart questions to get better answers

★ Leave a review 1,390 15,798 | + ↗

You reached your goal!
You have completed all items in the learning path **Develop Critical Thinking, Decision-Making, and Problem-Solving Skills**

Add to LinkedIn profile Download certificate

Overview Q&A Notebook Transcript

Find in transcript In this video

Using smart questions to get better answers

Give feedback

LinkedIn Learning

Browse

What do you want to learn today?

Home My Learning Notifications Me EN

The Six Biases of Decision-Making

Six biases of decision-making

Leave a review 8,725 72,525 + ↗

← BACK TO LEARNING PATH Develop Critical Thinking, Decision-Making, and Problem-Solving Skills

Introduction

✓ Six biases of decision-making 44s

1. The Most Common Cognitive Biases

✓ The base rate bias 3m 42s

✓ The confirmation bias 3m 57s

✓ The availability bias 3m 44s

✓ The hindsight bias 3m 14s

✓ The overconfidence bias 4m 18s

✓ The sunk cost bias

You reached your goal!

You have completed all items in the learning path Develop Critical Thinking, Decision-Making, and Problem-Solving Skills

Add to LinkedIn profile Download certificate

Overview Q&A Notebook Transcript

Find in transcript In this video

Six biases of decision-making

- The way we get things done at work is by making decisions. Ultimately, your success in life will be determined by the quality of those decisions, and whether you used good judgment. I'm Drew Boyd, and I've worked in large global organizations for over 30 years. I've worked closely with many individuals and teams, as they faced some of the most challenging decisions of their careers. In this course, I want to share with you some of the most prevalent cognitive biases. In each case, I'll share scenarios where these might affect you at work, and I'll give you tips and techniques to help overcome them. The goal of this course is to help you improve your judgment and make better decisions.

Give feedback

This screenshot shows the LinkedIn Learning platform. On the left, there's a sidebar titled 'Contents' with a tree view of a learning path. The main area displays a course titled 'The Six Biases of Decision-Making'. A prominent message says 'You reached your goal!' with a note that all items in the path have been completed. Below this are buttons to 'Add to LinkedIn profile' and 'Download certificate'. At the bottom, there are tabs for 'Overview', 'Q&A', 'Notebook', and 'Transcript', with 'Transcript' being the active tab. A search bar at the bottom allows finding specific terms within the transcript or video.



Contents

[← BACK TO LEARNING PATH](#)

Develop Critical Thinking, Decision-Making, and Problem-Solving Skills

Introduction

- [The secret to good decisions](#) 1m 7s
- 1. Paving the Way to Better Decisions**
- [Being judgmental versus having good judgment](#) 3m 44s
- [The good judgment formula](#) 3m 48s
- [Improving your judgment about people](#) 4m 27s
- [Chapter Quiz](#) 3 questions
- 2. Judging Wisely When It's Hard**
- [Improving your judgment in challenging situations](#) 3m 3s
- [Using good judgment to make your case](#) 3m 51s
- [Chapter Quiz](#) 2 questions
- 3. Seeing Things More Clearly**
- [How to judge the future](#) 4m 26s
- [Becoming more self-aware](#) 4m 5s
- [Chapter Quiz](#) 2 questions
- Conclusion**
- [Bonus take-home tip](#) 1m 37s



makes an astonishing 35,000 decisions per day.

[Leave a review](#)
3,288
36,275
+
→

[Overview](#)
[Q&A](#)
[Notebook](#)
[Transcript](#)

The secret to good decisions

- How many decisions do you think you make each day? 500, 20,000? Take a guess. Studies suggest the average person **makes an astonishing 35,000 decisions per day**. Okay, so you sleep an average of seven hours. Assuming you don't make decisions in your sleep, this means you make roughly 2000 decisions per hour, or one decision every two seconds. Judgment is how we reach conclusions, it's the critical foundation of our decision-making process. And it drives every decision. Not all decisions matter that much. A pint, or a glass. But some matter a lot. Like, who to trust, or, how to go after a promotion. Good judgment becomes critical when decisions matter. You may already have good judgment across the board, but in this course, we'll crack the code for improving it. Even in stressful situations. The skills you'll learn here will help you see things more clearly. About other people, the future, yourself. You'll notice yourself making better decisions at work, and in every aspect of your life.

[Give feedback](#)

LinkedIn Learning

What do you want to learn today?

Home My Learning Notifications Me EN

Contents

← BACK TO LEARNING PATH Develop Critical Thinking, Decision-Making, and Problem-Solving Skills

Introduction

Decisions in context 50s

1. The Decision Process

- ✓ Define the problem correctly 2m 49s
- ✓ Understand time constraints 3m 4s
- ✓ Assess urgency 2m 43s
- ✓ Gather essential information 2m 44s
- ✓ Collaborate appropriately 2m 42s
- ✓ Generate options and make a choice 2m 52s
- ✓ Make your decision stick 2m 51s

○ Chapter Quiz 8 questions

Conclusion

○ Final thoughts 1m 12s

○ Chapter Quiz 1 question

who to hire, how to frame a discussion,

Making Quick Decisions

Decisions in context

00:09 / 00:50

Leave a review 4,805 54,368 + ↗

Overview Q&A Notebook Transcript

Find in transcript In this video

Decisions in context

- Understanding decision making is one of the most important ingredients for career success. You make decisions constantly, small and large, who to hire, how to frame a discussion, or choosing who to promote. We all make a ton of decisions. But the real question is, are we good at it? Decision making is a skill you can learn. You just need to know the basics about defining the real problem. Then you can assess your constraints, generate options, and execute your decision effectively. And as you build expertise with the process, your ability to make quick high quality decisions goes up. I'm Todd Dewett. Join me on LinkedIn Learning so we can talk about making you a better decision maker. When we're done, you'll be ready to make smart decisions fast.

Give feedback

Develop Your Communication Skills and Interpersonal Influence

The screenshot shows the LinkedIn Learning platform interface. On the left, a sidebar titled 'Contents' lists the course structure. The main area displays a video player for the first lesson, 'Speaking with confidence'. The video thumbnail shows a man speaking at a podium. The video title is 'Communicating with Confidence: Speaking with confidence' and it's 00:36 / 00:57 long. Below the video, there are tabs for 'Overview', 'Q&A', 'Notebook', and 'Transcript'. A transcript of the video is visible, starting with the text: 'then I'll go over ways to use...'. The transcript also includes a note about Jeff Ansell welcoming students to the course and introducing techniques for public speaking.

Contents

- BACK TO LEARNING PATH
- Develop Your Communication Skills and Interpersonal Influence
- Introduction
- Speaking with confidence (67s)
 - What makes a good speaker? (3m 2s)
 - What holds people back? (4m 9s)
 - Connecting with yourself (3m 4s)
 - Connecting with others (2m 5s)
 - Breathing properly (4m 2s)
- Chapter Quiz (15 questions)
- 1. Be a Better Communicator
- Knowing what to say (5m 3s)
 - Organizing your thoughts (4m 3s)
- Chapter Quiz (6 questions)
- 2. Honing Your Message
- Making every word count (3m 1s)
 - Sounding confident (3m 6s)
 - Power of the pause (4m 5s)
 - Slowing down (2m 8s)
- Chapter Quiz (10 questions)
- 3. Say It Like You Mean It
- Talking with your hands (3m 2s)
 - Gesturing naturally (2m 3s)
 - Managing facial expression (4m 2s)
- Chapter Quiz (9 questions)
- 4. Look Like You Mean It
- Using your eyes (4m 4s)
 - Talking with your hands (3m 2s)
 - Gesturing naturally (2m 3s)
 - Managing facial expression (4m 2s)
- Chapter Quiz (9 questions)
- 5. Confronting Anxiety
- Handling nervousness (3m 6s)
 - Nervousness is common (2m 1s)
 - Making fake confidence real (3m 1s)
- Chapter Quiz (6 questions)
- Conclusion
- FAQs (2m 38s)
 - Wrap up (1m 8s)
 - Hand gesture coaching (2m 53s)
 - Slowing down coaching (4m 2s)
- Chapter Quiz (2 questions)

in Learning

What do you want to learn today?

Home My Learning Notifications Me EN

Contents

← BACK TO LEARNING PATH Develop Your Communication Skills and Interpersonal Influence

Introduction

- ✓ Why trust matters more than ever 1m 14s
- ✓ Trust drivers: Competency, empathy, and authenticity 4m 46s
- Chapter Quiz 1 question

1. Competency: A Trust Driver

- ✓ Be results focused 5m 4s
- Chapter Quiz 1 question

2. Empathy: A Trust Driver

- ✓ Convey your warmth and concern 4m 3s
- ✓ Listen and empathize 3m 22s
- ✓ Be intentional about touching base 2m 41s
- ✓ Assume positive intent 4m 35s
- Chapter Quiz 4 questions

3. Authenticity: A Trust Driver

- ✓ Make sure your actions match your words 3m 14s
- ✓ Self-disclose to build trust 3m 54s
- ✓ Avoid bias while detecting trustworthiness 4m 10s
- Chapter Quiz 3 questions

4. Team Trust

- ✓ Build team trust by extending trust 1m 55s
- ✓ Prepare for inclusive hybrid team meetings 3m 61s
- ✓ Structure hybrid meetings to build trust 3m 31s
- Chapter Quiz 3 questions

5. Lost Trust

- ✓ How to manage a betrayal 4m 15s
- ✓ Apologize and make it right 3m
- Chapter Quiz 2 questions

Conclusion

Take exam

Building Trust
Why trust matters more than ever
00:28 / 01:14

Leave a review 1,119 13,787

Overview Q&A Notebook Transcript

Why trust matters more than ever

- Trust is the foundation to healthy relationships. It always has been, but now it's harder than ever to build and maintain trusting relationships at work. Coworkers who once built trust by sitting side by side every day now may never meet face-to-face. Remote work has shaken how managers gauge the trustworthiness of workers. Increasingly global and diverse teams **experience cultural clashes**, and without even realizing it, trust takes a hit. And when trust takes a hit, so does business. I'm Brenda Bailey-Hughes, and I'd like to share with you the same trust-building tips I teach to executives around the world, and to students at a top-ranked business school. You'll learn ways to earn the trust you deserve and to build trust in your teams, whether those are face-to-face, remote, or hybrid. Warren Buffet reminds us, "Trust is like the air we breathe. When it's present, nobody really notices, but when it's absent, everybody notices." So, clear away your distractions, settle in, and join me in this course on building trust.

Give feedback

LinkedIn Learning

What do you want to learn today?

Home My Learning Notifications Me DN+

Contents

← BACK TO LEARNING PATH Develop Your Communication Skills and Interpersonal Influence

Introduction

Intro

- ✓ Foundations of communication 1m 6s
- ✓ Getting the most from this course 2m 9s
- ✓ **Wh** 2m
 - 1. Wh ✓ The four communication building blocks 4m
 - ✓ Situ in 3m ✓ The four communication blocks: Message 4m 6s
 - ✓ Hor obj 2m ✓ The four communication blocks: Context 2m
 - ✓ Hor obj 2m ✓ The four communication blocks: Listening 4m 12s
 - Chapter Quiz 8 questions
- ✓ **Def** 2m
- Ch 3 q
 - ✓ When you socialize in professional settings 2m 26s
 - ✓ Usi bac 3m ✓ Tool kit: Social settings 2m 31s
 - ✓ On 3m ✓ When you run meetings 4m 49s
 - ✓ Tag 2m ✓ Tool kit: Meetings 2m 37s
 - ✓ Har 2m ✓ When you send emails 4m 23s
 - ✓ On 3m ✓ Tool kit: Email 1m 37s
 - Ch 2 q ✓ When you are explaining 4m 42s
 - Ch 2 q ✓ Tool kit: Explanations 2m 59s
- 3. Un
 - ✓ Pre 3m ○ Chapter Quiz 8 questions
 - ✓ Wh rea 2m
 - 3. Communication for challenging situations 2m
 - ✓ Ne 3m ✓ When you pitch ideas 3m 06s
 - ✓ Ide 4m ✓ Tool kit: Pitch new ideas 3m 30s
 - Ch 1 q ✓ When you're asking for something 3m 12s
 - 4. Su
 - ✓ Go 3m ✓ Tool kit: When you're caught off guard 2m 26s
 - ✓ Qu 1m ✓ When you're criticized 4m 33s
 - ✓ Hor 2m ✓ Tool kit: Criticism at work 2m 11s
 - Ch 1 q ✓ When you are presenting up 5m 29s
 - Conc 2m 44s ○ Chapter Quiz 12 questions
 - Ne 1m Conclusion

Take exam

Communication Foundations

Foundations of communication 00:00 / 01:06

Leave a review 33,021 799,914 +

Overview Q&A Notebook Transcript

Foundations of communication

Legendary businessman Warren Buffett once told a group of MBA students that communication was the one skill he wished he had learned more about while he was in college, because communication improves the value you bring to your company. Hello, I'm Brenda Bailey-Hughes, and you'll meet my colleague, Tatiana Kolovou, in another video. She and I teach communication at a nationally ranked business school, and we have a communication tips video in the LinkedIn Learning Library with over 2 million hits. We also own a training and coaching firm, specializing in improving the communication skills of working professionals just like you. We're delighted to share our favorite topics with you today. And it's not just our favorite topic. Communication is one of the most crucial skills for your career success. In a recent survey of recruiters, communication competency was cited as the single most decisive factor in choosing managers. If you're looking to advance your career, this is a great course for you.

Give feedback

Give feedback



Contents

[← BACK TO LEARNING PATH](#)

Develop Your Communication Skills and Interpersonal Influence

Introduction

- ✓ Uncover what it takes to become approachable 1m 42s

1. Embracing Approachability

- ✓ How do you know if you're unapproachable? 2m 7s
- ✓ Why might others perceive you as unapproachable? 2m 40s
- ✓ Body language and approachability 2m 23s
- ✓ Cultivating the mindset of approachability 3m 23s
- ✓ Making yourself more easily approachable 3m 11s

Chapter Quiz 4 questions

2. Approachability in Action

- ✓ Making others feel included 2m 5s
- ✓ How to start a conversation 2m 6s
- ✓ How to take your conversation deeper 2m 53s
- ✓ How to be approachable online 2m 21s
- ✓ How to be approachable as your career grows 2m 3s

Chapter Quiz 5 questions

Conclusion

Practice being approachable 1m 10s

[Take exam](#)

Learning to Be Approachable
Uncover what it takes to become approachable
01:42 / 01:42

[Resume](#)

★ Leave a review 9,260 64,280 + →

about changing your personality, you'd probably resist that and for good reason. But that's not what we're going to talk about. This isn't some quest to please other people, or subjugate the real you, in fact, sometimes people thinking you're unapproachable is their own baggage, but other times we may actually be doing something to prompt that reaction. So, it's useful to really parse what's going on. **What we're talking about is making yourself understood** so other people can see the real you and get it, why you're valuable, period. You don't want stupid surface things interfering with your message. And oftentimes it really is a matter of small tweaks that can make a big difference in terms of how you're read. Even if "seeming unapproachable" has been a lifelong issue, you can fix it, it just takes the right mindset. I'm Dorie Clark, I teach for Duke University's Fuqua School of Business, and I'm the author of "Entrepreneurial You" and "Reinventing You." We have the ability to take control of how we're perceived by others and make sure we're sending the right messages. It just takes the right framework. And that's what we're going to talk about now. From how body language influences approachability to strategies for starting a conversation, let's get started.

[Give feedback](#)

Contents

[← BACK TO LEARNING PATH](#)

Develop Your Communication Skills and Interpersonal Influence

- Introduction**
- Maximizing nonverbal communication 1m 19s
- 1. Nonverbal Communication**
- Decoding and encoding nonverbal signals 1m 23s
- Nonverbal communication examples 2m 53s
- Why nonverbal communication matters 2m 3s
- Chapter Quiz** 3 questions
- 2. Micropositive Nonverbal Communication**
- Sending positive nonverbal signals 1m 43s
- How to know if someone is engaged 2m 19s
- How to use confident body language 2m 25s
- How to build rapport 3m 47s
- Chapter Quiz** 4 questions
- 3. Micronegative Nonverbal Communication**
- Identifying negative nonverbal signals 1m 35s
- How to know if someone is disengaged 2m 4s
- How to know if someone is embarrassed 1m 41s
- How to know if someone is nervous 2m 12s
- Chapter Quiz** 4 questions
- 4. Changing Your Nonverbal Communication**
- Your nonverbal communication challenge 2m 4s



Communicating Nonverbally
Maximizing nonverbal communication
00:14 / 01:19

[Leave a review](#) 4,094 25,610 + ↪

[Overview](#) [Q&A](#) [Notebook](#) [Transcript](#)

- It's the first thing people look at, it's the last thing people look at, but it's the part of your communication you probably never think about, your body language. In every single interaction, **you're communicating who you are and what you want** through your non-verbal behavior. In this course, I will teach you the two most essential non-verbal skills. First, how to read and interpret body language and non-verbal cues from others. I want you to be able to spot hidden emotions and subtle cues from others. And second, I want you to take control of the non-verbal cues you send to others. What's your body language saying? I'm going to show you how to take control of your non-verbal communication. My name is Vanessa Van Edwards and I'm Lead Investigator at Science of People, a human behavior research lab. I'm also the author of the best-selling book, Captivate, the science of succeeding with people. You are constantly using non-verbal gestures, posture, movement, nodding, and facial expressions, but most of us only focus on our words. It's time for you to use all of your abilities. In this LinkedIn Learning course, I will teach you how. Join me as we change the way you interact.

[Give feedback](#)

JS PROOF: Beginner Course

The screenshot shows the landing page for the "JS PROOF: Beginner Course". At the top, there is a video player showing a man with glasses and a beard, identified as "JS PROOF". Below the video, the course title "JS PROOF: Beginner Course" is displayed in a yellow box. To the right of the title is a "Course toolbox" section with a "View details" button. The main content area includes a brief description of the course, prerequisites ("You don't need any previous experience with JS or Node.js to start this course"), and skills you'll unlock ("Basic knowledge of how to use variables and objects"). The "Module content" section lists several modules: "JavaScript Variables and Operators" (13 pages), "Lesson 1: Understanding Variables" (10 pages), "Lesson 2: Understanding Operators" (4 pages), "Lesson 3: Understanding Data Types" (5 pages), "Lesson 4: Understanding Logic and Conditionals" (10 pages), "Lesson 5: Understanding Loops" (2 pages), and "Assessments" (2 pages). At the bottom of the module content, there is a "Clear end of module records" button. The "Course community access" section features a "View Record" button and a "Your course team" section with a profile picture of the instructor.

The screenshot shows the course page for "JS PROOF: Beginner Course".

Course Overview:

- Title:** JS PROOF: Beginner Course
- Description:** JavaScript is a scripting language you can use to make web pages interactive. It's one of the core technologies of the web, along with HTML and CSS, and is supported by all modern browsers. It's also a key skill to have before you move on to our web3 courses.
- Condition:** Complete the course
- Skills:** Foundation coding knowledge in JavaScript, Build JavaScript arrays and objects, Code using loops and functions
- Prerequisites:** Access to the internet, Desire to learn - we'll teach you everything else
- Duration:** 7 Hours, 5 Modules, English
- Courses:** No previous experience required

Module Content:

- Module 1: Javascript Variables and Operators**
 - Lesson 1: Introduction to Arrays
 - Store Multiple Values in one Variable using JavaScript Arrays
 - Find and Delete another Array
 - Access Array Elements
 - Modify Array Data With Indices
 - Access Multi-Dimensional Arrays With Indices
 - Lesson 2: Manipulating Arrays
 - Manipulate Array With push Method
 - Manipulate Array With pop Method
 - Manipulate Array With shift Method
 - Manipulate Array With unshift Method
 - Lesson 3: Javascript Objects
 - Basic Javascript Objects
 - Accessing Object Properties with Dot Notation
 - Accessing Object Properties with Bracket Notation
 - Update Object Properties
 - Add New Properties to a Javascript Object
 - Delete Properties from a Javascript Object
 - Assessments
 - Pre-Assessment
 - Test
 - Test Results
 - Project
 - Summary
- Module 2: Javascript Arrays and Objects**
 - Watch video preview
 - 8 Pages
- Module 3: Javascript Loops and Functions**
 - 100%

Course community access:

- Get access to our #00x Discord community members! As part of this course you'll be sorted into a cohort to help focus your learning with other Metacrafters learners who have interest at similar levels.
- If you get stuck, you can also get help from our community module mentors and Metacrafters support team.
- [View Discord](#)

Your course team:

- Phil Meier** (Avatar)
 - Phil Meier is an entrepreneur, investor, writer and dad who works as the VP of Learning & Development at Metacrafters. He is a leading proponent of the intersection of education and web3. Known as e23, his day job is to help build the tools that will shape the future of education and the builders shaping this future. As the Secretary of the IEEE Blockchain Council's Working Group on Employment Records, he is helping to ensure that blockchain is used for the betterment of society and the future of education in its students.
 - [Module Lecture](#)

© 2023 Proof Of Learn, Inc. | Terms of Service | Privacy Policy | Cookie Policy | Manage Cookies | For Employers | For Affiliates | Sweep Cred | Review Course

The screenshot shows the landing page for the JS PROOF: Beginner Course. At the top, there's a video player showing a man with glasses and a mustache. To the right of the video are course details: "Course toolbox rewards" (with a "View toolbox" link), "Save rewards" (with a "POL.NET" badge), and "Complete the course". Below this is a yellow box containing the course title "JS PROOF: Beginner Course". The main content area has a large "Start now" button. To the left of the button is a "Prerequisites" section with a "Start learning" button. The main content area also includes sections for "Module content" (with a list of modules like "JavaScript Variables and Operators", "JavaScript Arrays and Objects", and "JavaScript Loops and Functions"), "Course community access" (with a "View Discord" button), and "Your course team" (with a "Meet Scott" button).

The screenshot shows a GitHub playground interface. At the top, there's a navigation bar with links for Product, Solutions, Open Source, and Pricing. On the right side of the bar are buttons for Search, Sign in, and Sign up. Below the navigation bar, the repository path "trickpirata / playground" is shown, along with a Public link. A horizontal menu bar below the path includes Code, Issues, Pull requests, Actions, Projects, Security, and Insights. The main content area displays a file named "jssample.js". The file has 32 lines (28 sloc) and 856 Bytes. The code itself is as follows:

```
1 // create a variable to hold your NFT's
2 var nfts = []
3
4 // this function will take in some values as parameters, create an
5 // NFT object using the parameters passed to it for its metadata,
6 // and store it in the variable above.
7 function mintNFT (nftHash, nftName) {
8     const nft = {
9         hash: nftHash,
10        name: nftName
11    }
12    nfts.push(nft)
13 }
14
15 // create a "loop" that will go through an "array" of NFT's
16 // and print their metadata with console.log()
17 function listNFTs () {
18     nfts.forEach (nft) => {
19         console.log("NFT Hash: " + nft.hash + "\nNFT Name: " + nft.name)
20     }
21 }
22
23 // print the total number of NFTs we have minted to the console
24 function getTotalSupply() {
25     console.log(nfts.length)
26 }
27
28 // call your functions below this line
29 mintNFT("asdasdasdasdas", "John Doe")
30 mintNFT("123", "Jane Doe")
31 listNFTs()
32 getTotalSupply()
```

ETH PROOF: Beginner EVM Course

The screenshot shows the landing page for the "ETH PROOF: Beginner EVM Course". At the top, there's a video player featuring a woman named Scott Meyer. Below the video, the course title "ETH PROOF: Beginner EVM Course" is displayed, along with a brief description: "Metacoders connects coders with opportunity. There is no greater opportunity in web3 than Ethereum". A "Course toolbox rewards" sidebar on the right shows various rewards like "POLYFT Condition Complete the course", "Timed rewards \$50 + \$60 USD", and "Sponsor Bonus Course completion in 30 days + 1st of the first 500 to finish \$12,000 USD". The main content area includes sections for "Prerequisites" (with requirements like "Basic coding experience" and "Solidity or Python developer required"), "Skills you'll unlock" (including "Solidity - basic concepts", "Understanding of Ethereum and EVMs", and "Ability to write smart contracts with Solidity"), and "Module content". The module content lists several lessons: "Getting Started with Web3 and the Blockchain" (100% complete), "Ethereum and the Ethereum Virtual Machine (EVM)" (100% complete), "Getting Started with Solidity" (90% complete), "Module: Ethereum and the Ethereum Virtual Machine (EVM)" (with a preview video), "Lessons: Ethereum and the EVM" (including topics like "A Brief History of Ethereum", "What Is Ethereum?", "How Does It Work?", "The Ethereum Virtual Machine", and "Technicals of the EVM"), "Lessons: 3 Real World Use Cases and Apps" (with topics like "Introduction", "What Is It?", "Non-Fungible Tokens", "Interoperability", "Ethereum", and "Additional Resources"), and "Assessments" (with sections for "Pre Assessment", "Post Assessment", "Test", "Test Results", "Report", and "Summary"). A "Claim end of module rewards" button is located at the bottom of the module content section. Below the module content, there's a "Course community access" section showing a Discord server interface and a "View Discord" button. The "Support Channels" section includes "Discord community channels", "Course learning cohort", "Module mentors", and "Metacoders support team". At the bottom, there's a "Your course team" section with profiles for "H. I'm Scott" and "H. I'm Olivia", followed by a "Continue Course" button.

Welcome to ETH PROOF: Beginner
with Scott Meyer

ETH PROOF: Beginner EVM Course

Manatech connects careers with opportunity. There is no greater opportunity in web3 than Ethereum.

The Ethereum blockchain is programmable, enabling limitless potential. Programmers can build Solidity programs that interact with the blockchain to create decentralized applications (dApps). We will learn the fundamentals of Ethereum in this course.

In this course, we will take you from basic coding knowledge to beginner Solidity development. When you finish, you qualify for lucrative and potential job opportunities in Solidity.

Along the way you'll learn about web3 and Web3.js. You will dive into Ethereum and EVMs. And, you will become a Solidity developer by reading and writing basic smart contracts written in Solidity.

This course is part of the **Blockchain Academy** and our talent collected after 1000+ students.

Note: You will be asked to provide 30 VISA IDs will typically be issued by a government, and it may take up to 6 weeks to receive your card. This is a standard procedure. This enables us to detect cheating or fraud, assess employees that job applicants are talent, and verify the authenticity of resumes and sources of assessments, and be compliant when we pay out crypto rewards.

Skills you'll unlock

- Knowledge in web3 and related concepts
- Understanding of Ethereum and EVMs
- Ability to write smart contracts with Solidity

Course lockbox rewards

Base rewards

- POA NFT Condition: Completing the course
- Total rewards
- €50 (8000)
- Sponsor Bonus Condition: Complete the course
- €50 (8000)

View Jotbox

Module content

Getting Started with Ethereum and the Blockchain

Ethereum and the Ethereum Virtual Machine (EVM)

Getting Started with Solidity

Module Getting Started with Web3 and the Blockchain

Watch video preview

Lesson: Web3

- Welcome Carter
- Initial Demand
- Lesson 3
- Welcome to Web3
- Blockchain 101
- Challenge
- Refine Your Thinking

Lesson: The Blockchain

- An Introduction to the Blockchain
- Blockchain Architecture
- Connectivity Across the Blockchain
- Cryptography 101
- Proof of Work
- Hashing on the Blockchain
- Decentralization
- A Comprehensive Understanding
- Challenges

Assessments

- Pre-assessment
- Test
- Task Details
- Project
- Summary

Claim end of module rewards

Course community access

Support Channels

Discord community channels

Course learning cohort

Manatech support team

Your course team

I'm Scott

Scott Meyer is a software engineer, entrepreneur, and dad who works at the University of Michigan. He is a co-founder of the Michigan Blockchain Association and a member of Ethereum (DAO). He has spoken at many conferences and events around the world, including the Ethereum Devcon, the Ethereum Consensus, and the Ethereum Foundation. He is currently working on a new project called "Solidity" which aims to make Ethereum more accessible and user-friendly. He also writes a regular column for the Michigan Blockchain Association's newsletter.

I'm Michelle

Michelle Lai is a software engineer, teacher, and founder. She works at Microsoft and is a member of Ethereum (DAO). She has spoken at many conferences and events around the world, including the Ethereum Devcon, the Ethereum Consensus, and the Ethereum Foundation. She works as a subject matter expert with Microsoft's blockchain Solidity and Solana communities.

Module Leader

Continue Course

[Return](#)



Welcome to
ETH PROOF: Beginner
with Scott Mayer

Course toolbox rewards

View toolbox

POC NFT
Complete the course

Third rewards
+ \$50 + \$50 USD

Course Basics
Completion rate: 30 days = 1 of the first 500 to finish

100,000 remaining

ETH PROOF: Beginner EVM Course

Mesomorph connects creators with opportunity. There is no greater opportunity in web3 than Ethereum.

The Ethereum blockchain is programmable, enabling limitless potential. Programmers can write smart contracts that interact with the blockchain. Solidity is the most popular language used to program the Ethereum blockchain. Ethereum Virtual Machines, or EVMs, are used as the foundation for a variety of blockchains.

In this course, we will teach you from basic coding knowledge to a beginner Solidity developer. When you finish, you qualify for bonuses and potential job offers in our talent marketplace.

Along the way, you'll learn about web3 and blockchains. You will get into Ethereum and EVMs. And, you'll become a Solidity developer by reading and writing basic smart contracts written in Solidity.

Smart contracts are the backbone of Web3. Ethereum's industry and its rapid collecting is for Solidity developers. Since we opportunities for taking this beginner course.

Note: You must be 18 years old or older to use Mesomorph. In order to complete the course you will need to provide ID. Void ID will typically be issued by a government. This is a requirement for employment in the United States and other countries. This enables us to detect cheating and fraud, ensure employers that job applicants are talented and experienced people who complete our courses and assessments and be compliant with relevant laws.

14 Hours 8 Modules English

Prerequisites

- Interest in the Internet
- Mobile phone, tablet, or laptop

Skills you'll unlock

- Understanding of web3 and related concepts
- Understanding of Ethereum and EVMs
- Learn to write smart contracts with Solidity

Module content

Module: Getting Started with Solidity

0% Hours Skills unlocked Learn to write smart contracts with Solidity Watch video preview

Lesson 1: Introduction to Solidity

Welcome to Solidity
Solidity
Hello Ether - a quick walkthrough
The Layout of a Solidity Smart Contract
Variables
Data Types
Demonstration on Reading and Writing a State Variable Change

Lesson 2: Primitive Data Types in Solidity

Getting Started with Primitive Data Types
Introduction to Data Types with Examples
Constants, Literals, and Variables
Challenge

Lesson 3: Arrays, Structures, Mapping, Gas and Conditional Statements

Where We're Headed
Structs in Solidity
Arrays in Solidity
Dynamic Size
Conditional Statements
Challenge

Lesson 4: Looping Statements and Functions

Introduction to Looping Statements and Functions
Looping Statements
Functions
Functions in Solidity
Functions Demonstration
Challenge

Assessments

Pre-Assessment
Test
Test Results
Reset
Summary

Claim end of module rewards

Course community access

Get access to our 200+ Discord community members! As part of the course you'll be sorted into a cohort to help focus your learning with other Mesomorph learners who have started at similar levels!

If you get stuck you can also get help from our community module mentors and Mesomorph support team.

[View Discord](#)

Support Channels

Discord community channels
Course learning cohort
Module mentors

Mesomorph support team

Your course team



Hi, I'm Scott!

Scott Mayer is an entrepreneur, writer and educator, with over 10 years experience in the YouTube Learning and Mesomorph fields. He is a leading figure in the field of education and technology, and is known as edX's "Professor of the Year". He is currently involved in the future of education and the future of work, serving as a member of the IEEE Working Group on Learning Employment Records. He is helping to build the future of education and the future of work, and is helping Mesomorph bring the future of education and work to life.

Module Lecturer



Hi, I'm Gyanal!

Gyanal is a self-taught, YouTube teacher and entrepreneur. She has helped thousands of learners on the Solana blockchain and beyond. She has also helped found the Phoenix Guild - TNG to help people learn and grow their skills and empower themselves with web3. With the world moving towards Web3, she is here to help the world's onboard new developers to web3. She works as a subject matter expert with Mesomorph, helping to develop Solana and Solana curriculums.

Module Lecturer

© 2023 Proof Of Learn, Inc. | Terms of Service | Privacy Policy | Cookie Policy | Manage Cookies | For Employees | Talent Collective | For Affiliates | Swap Credit

[Continue Course](#)

Certificates



in LEARNING

Certificate of Completion

Congratulations, Patrick Joseph Gorospe

Develop Your Creative Thinking and Innovation Skills

Learning Path completed on Apr 25, 2023 at 07:02PM UTC • 6 hours 54 min

By continuing to learn, you have expanded your perspective, sharpened your skills, and made yourself even more in demand.

Top skills covered

Creativity and Innovation, Business Innovation

A handwritten signature in black ink.

Head of Content Strategy, Learning

LinkedIn Learning
1000 W Maude Ave
Sunnyvale, CA 94085

Certificate ID: AfmgS0K18jhKm4r1TW8-bGdpQWRa



LinkedIn LEARNING

Certificate of Completion

Congratulations, Patrick Joseph Gorospe

Project Management Foundations

Course completed on Apr 26, 2023 at 03:57PM UTC • 3 hours 32 min

By continuing to learn, you have expanded your perspective, sharpened your skills, and made yourself even more in demand.

A handwritten signature in black ink that reads "Dan Boddy".

Head of Content Strategy, Learning

LinkedIn Learning
1000 W Maude Ave
Sunnyvale, CA 94085

Certificate ID: AUOcoZx12Eyqw7zmSdOwVE8ANiEq



in LEARNING

Certificate of Completion

Congratulations, Patrick Joseph Gorospe

Develop Your Communication Skills and Interpersonal Influence

Learning Path completed on May 01, 2023 at 11:48AM UTC • 5 hours 10 min

By continuing to learn, you have expanded your perspective, sharpened your skills, and made yourself even more in demand.

Top skills covered

Communication, Interpersonal Skills, Interpersonal Communication

Head of Content Strategy, Learning

LinkedIn Learning
1000 W Maude Ave
Sunnyvale, CA 94085

Certificate ID: ARwHpFva1qUg8HbuRnqO18wq0vlx