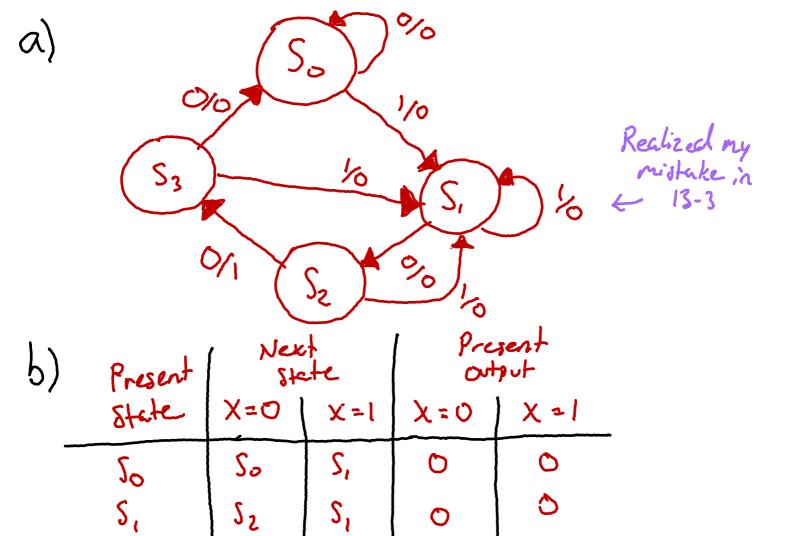
The is a Mealy machine design problem. Note that difference from Homework Problem 13-3.

For this problem you are to design another sequence detector. Design constraints:

- 1. It must be a Mealy machine.
- 2. The sequence it must detect in a serial string of 1s and 0s at input Y is "100".
- 3. You may assume that the values arriving at input *Y* are properly synchronized with the clock.
- 4. The output must be Z = 1 when the prescribed sequence is detected, and 0 otherwise.
- 5. The circuit does not have to automatically reset when a 1 output occurs. (Return to initial state only when appropriate for sequence detection.)
- 6. You MUST not use more than two flip-flops in your design.
- 7. Name the flip-flops A and B. One of the objectives of this problem is for you to see, though comparison with HW 13-3, that the same operation can be completed with fewer states in a Mealy machine than in a Moore machine. Thus, you may not use more than three states for your design. However, since two flip-flops can realize four states you may use  $S_0$  and any two of the other three, with these state-name definitions:  $S_0$  (AB = 00),  $S_1$  (AB = 01),  $S_2$  (AB = 10),  $S_3$  (AB = 11)
- 8. Use  $S_0$  for the initial state. It is up to you to decide what each of the other state-names mean with respect to the input sequence. Since you have some freedom of choice it is up to you to clearly articulate what each state-name means. See slide 6 of the 3/29 lecture, for example.
- 9. Logic must be implemented with no more than two levels and use only AND gates and OR gates (and a single inverter if you need to generate Y' from the Y input).

## Please submit:

- a) Your design for the State Graph, with documentation of what each State means (see item 8 above).
- b) Corresponding State Table
- c) Corresponding Transition Table
- d) Corresponding flip-flop Next-State Maps and expressions derived therefrom.
- e) Circuit diagram



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C)

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	A B		2	
AB	X=0	X=l	λ=0	X = 1
01	01	00	O	0
00	10	00	0	٥
10	11	DO	1	O
11	Ol	00	0	O

