```
2 import components.queue.QueueSecondary;
6 / * *
7 * {@code Queue} represented as a {@code Sequence} of entries, with
 8 * implementations of primary methods.
10 * @param <T> type of {@code Queue} entries
11 * @correspondence this = $this.entries
13 public abstract class Queue3<T> extends QueueSecondary<T>
14
15
16
     * Private members ------
17
18
     /**
19
     * Entries included in {@code this}.
20
21
22
     private Sequence<T> entries;
23
24
     * Creator of initial representation.
25
26
27
    private void createNewRep(
28
     this.entries = new Sequence1L<T>();
29
30
31
32
     33
34
    /**
35
36
     * No-argument constructor.
37
38
    public Queue3()
39
     this createNewRep();
40
41
42
43
     * Standard methods removed to reduce clutter...
44
45
46
     * Kernel methods ------
47
48
49
50
     @Override
    public final void enqueue(T x)
51
        assert x != null : "Violation of: x is not null";
52
53
54
       this enqueue (x);
55
56
57
58
    @Override
59
    public final T dequeue()
        assert this length() > 0 : "Violation of: this /= <>";
60
61
```

```
T removed = this.dequeue();
 64
          return removed;
 65
 66
 67
      @Override
     public final int length()
 68
 69
 70
          // This line added just to make the component compilable.
 71
          return this.length();
 72
 73
      /**
 74
       * Reports the front of {@code this}.
 75
 76
       * @return the front entry of {@code this}
 77
 78
       * @aliases reference returned by {@code front}
79
       * @requires this /= <>
       * @ensures <front> is prefix of this
 80
       * /
 81
      @Override
 82
     public T front()
 83
          assert this.length() > 0 : "Violation of: this /= <>";
 84
 86
          T front = this.dequeue();
 87
          T temp = front;
 88
          for (int idx = 0; idx <= this.length(); idx++) {</pre>
 90
               this.enqueue(temp);
 91
               temp = this.dequeue();
 92
 93
 94
         return front;
 95
 96
 97
       * Iterator removed to reduce clutter...
 98
 99
100
101
```