```
1 import java.util.Iterator;
10 / * *
11 * Utility class to support string reassembly from fragments.
13 * @author Gage Farmer
14 *
15 * @mathdefinitions 
16 *
17 * OVERLAPS (
18 * s1: string of character,
19 *
     s2: string of character,
20 * k: integer
21 * ) : boolean is
22 * 0 <= k and k <= |s1| and k <= |s2| and
23 * s1[|s1|-k, |s1|) = s2[0, k)
24
25 * SUBSTRINGS (
26 * strSet: finite set of string of character,
      s: string of character
28 * ) : finite set of string of character is
29 * {t: string of character
30 *
      where (t is in strSet and t is substring of s)
31 *
      (t)}
32 *
33 * SUPERSTRINGS (
34 *
     strSet: finite set of string of character,
     s: string of character
36 \star ): finite set of string of character is
     {t: string of character
38 *
      where (t is in strSet and s is substring of t)
39 *
      (t)}
40 *
41 * CONTAINS NO SUBSTRING PAIRS (
      strSet: finite set of string of character
43 * ) : boolean is
44 * for all t: string of character
45 *
      where (t is in strSet)
46 *
      (SUBSTRINGS(strSet \ \{t\}, t) = {})
47 *
48 * ALL SUPERSTRINGS (
     strSet: finite set of string of character
50 * ) : set of string of character is
51 * {t: string of character
52 *
      where (SUBSTRINGS(strSet, t) = strSet)
53 *
      (t)}
54 *
55 * CONTAINS NO OVERLAPPING PAIRS (
     strSet: finite set of string of character
57 * ) : boolean is
58 * for all t1, t2: string of character, k: integer
59 *
      where (t1 /= t2 and t1 is in strSet and t2 is in strSet and
60 *
               1 \le k and k \le |s1| and k \le |s2|
61 *
      (not OVERLAPS(s1, s2, k))
62 *
63 * 
64 */
65 public final class StringReassembly {
66
```

```
67
       * Private no-argument constructor to prevent instantiation of this utility
 69
        * class.
        * /
 70
 71
       private StringReassembly() {
 72
 73
 75
       * Reports the maximum length of a common suffix of {@code str1} and prefix
 95
       public static int overlap(String str1, String str2) {
114
115
116
       * Returns concatenation of {@code str1} and {@code str2} from which one of
       * the two "copies" of the common string of {@code overlap} characters at
118
        * the end of {@code str1} and the beginning of {@code str2} has been
       * removed.
119
120
       * @param str1
121
122
                     first string
       * @param_str2
123
124
                    second string
       * @param_overlap
125
126
                    amount of overlap
       * @return combination with one "copy" of overlap removed
127
128
        * @requires OVERLAPS(str1, str2, overlap)
129
        * @ensures combination = str1[0, |str1|-overlap) * str2
130
131
       public static String combination(String str1, String str2, int overlap) {
132
           assert str1 != null : "Violation of: str1 is not null";
           assert str2 != null : "Violation of: str2 is not null";
133
134
           assert 0 <= overlap && overlap <= strl.length()</pre>
135
                   && overlap <= str2.length()
136
                   && strl.regionMatches(strl.length() - overlap, str2, 0,
137
                           overlap) : ""
138
                                   + "Violation of: OVERLAPS(str1, str2, overlap)";
139
           int diff1 = str1.length() - overlap;
140
           String combo = "";
141
142
           combo = strl.substring(0, diff1);
143
           combo = combo + str2;
144
145
          return combo;
146
147
149
        * Adds {@code str} to {@code strSet} if and only if it is not a substring
166
       public static void addToSetAvoidingSubstrings(Set<String> strSet,
196
198
        * Returns the set of all individual lines read from {@code input}, except
211
       public static Set<String> linesFromInput(SimpleReader input) {
212
           assert input != null : "Violation of: input is not null";
           assert input.isOpen() : "Violation of: input.is open";
213
214
215
216
            * I don't know if I misinterpreted the contract or not, but something
217
            * doesn't feel right with this.
218
219
220
           Set<String> set = new Set1L<>();
221
           boolean moreFile = true;
222
           String nextString = "";
```

```
223
           try {
224
               nextString = input.nextLine();
225
           } catch (AssertionError e) {
226
               moreFile = false;
227
228
229
           while (moreFile) {
230
               addToSetAvoidingSubstrings(set, nextString);
231
               try {
                   nextString = input.nextLine();
232
233
               } catch (AssertionError e) {
234
                  moreFile = false;
235
               }
236
           }
237
238
           return set;
239
      }
240
242
       * Returns the longest overlap between the suffix of one string and the
268
       private static int bestOverlap(Set<String> strSet, String[] bestTwo) {
322
323
       * Combines strings in {@code strSet} as much as possible, leaving in it
324
325
       * only strings that have no overlap between a suffix of one string and a
        * prefix of another. Note: uses a "greedy approach" to assembly, hence may
326
327
       * not result in {@code strSet} being as small a set as possible at the end.
328
329
       * @param strSet
330
                    set of strings
       * @updates strSet
331
332
       * @requires CONTAINS NO SUBSTRING PAIRS(strSet)
333
        * @ensures 
334
        * ALL SUPERSTRINGS(strSet) is subset of ALL SUPERSTRINGS(#strSet) and
335
       * |strSet| <= |#strSet| and
336
       * CONTAINS NO SUBSTRING PAIRS(strSet) and
337
       * CONTAINS NO OVERLAPPING PAIRS(strSet)
338
       * 
       * /
339
340
       public static void assemble(Set<String> strSet) {
341
           assert strSet != null : "Violation of: strSet is not null";
342
343
           * Note: Precondition not checked!
           * /
344
345
            * Combine strings as much possible, being greedy
346
347
348
           boolean done = false;
349
           while ((strSet.size() > 1) && !done) {
350
               String[] bestTwo = new String[2];
351
               int bestOverlap = bestOverlap(strSet, bestTwo);
352
               if (bestOverlap == 0) {
353
354
                    * No overlapping strings remain; can't do any more
355
356
                   done = true;
357
               } else {
358
359
                    * Replace the two most-overlapping strings with their
                    * combination; this can be done with add rather than
360
```

```
* addToSetAvoidingSubstrings because the latter would do the
361
362
                     * same thing (this claim requires justification)
363
364
                   strSet.remove(bestTwo[0]);
365
                   strSet.remove(bestTwo[1]);
366
                   String overlapped = combination(bestTwo[0], bestTwo[1],
367
                           bestOverlap);
368
                   strSet.add(overlapped);
369
               }
370
          }
371
       }
372
373
374
       * Prints the string {@code text} to {@code out}, replacing each '~' with a
375
       * line separator.
376
377
        * @param_text
378
                     string to be output
       * @param_out
379
380
                     output stream
       * @updates out
381
382
        * @requires out.is open
383
        * @ensures 
384
        * out.is open and
385
        * out.content = #out.content *
        * [text with each '~' replaced by line separator]
386
        * 
387
388
        * /
389
       public static void printWithLineSeparators(String text, SimpleWriter out) {
390
           assert text != null : "Violation of: text is not null";
           assert out != null : "Violation of: out is not null";
391
392
           assert out.isOpen() : "Violation of: out.is open";
393
394
           String accum = "";
395
           int i = 0;
396
397
           while (i < text.length()) {</pre>
398
               if (text.charAt(i) == '~') {
399
                   out.println(accum);
                   accum = "";
400
401
               } else {
402
                   accum = accum + text.charAt(i);
403
404
               i++;
405
           }
406
407
       }
408
       /**
409
        * Generates the set of characters in the given {@code String} into the
410
411
       * given {@code Set}.
412
413
        * @param str
414
                     the given {@code String}
415
416
                     the {@code Set} to be replaced
        * @replaces set
417
418
        * @ensures set = entries(str)
419
```

```
private static void generateSet(String str, Set<String> set) {
421
           int i = 0;
422
           String accum = "";
423
424
           while (i < str.length() - 1) {</pre>
425
               if (str.charAt(i) == '~') {
426
                   set.add(accum);
                   accum = "";
427
428
               } else {
429
                   accum = accum + str.charAt(i);
430
431
               i++;
432
           }
433
       }
434
        * Returns the first "word" (maximal length string of characters not in
436
467
       private static String nextWordOrSeparator(String text, int position,
485
       /**
486
487
        * Given a file name (relative to the path where the application is running)
488
        * that contains fragments of a single original source text, one fragment
        * per line, outputs to stdout the result of trying to reassemble the
489
        * original text from those fragments using a "greedy assembler". The
490
491
        * result, if reassembly is complete, might be the original text; but this
492
        * might not happen because a greedy assembler can make a mistake and end up
493
        * predicting the fragments were from a string other than the true original
494
        * source text. It can also end up with two or more fragments that are
        * mutually non-overlapping, in which case it outputs the remaining
496
       * fragments, appropriately labelled.
497
498
        * @param args
499
                     Command-line arguments: not used
500
501
       public static void main(String[] args) {
502
           SimpleReader in = new SimpleReader1L();
503
           SimpleWriter out = new SimpleWriter1L();
           /*
504
505
            * Get input file name
506
507
           out.print("Input file (with fragments): ");
508
           String inputFileName = in.nextLine();
509
           SimpleReader inFile = new SimpleReader1L(inputFileName);
510
511
            * Get initial fragments from input file
512
513
           Set<String> fragments = linesFromInput(inFile);
514
515
            * Close inFile; we're done with it
            * /
516
517
           inFile.close();
518
519
            * Assemble fragments as far as possible
520
521
           assemble(fragments);
522
            * Output fully assembled text or remaining fragments
523
524
525
           if (fragments.size() == 1) {
526
               out.println();
```

```
527
              String text = fragments.removeAny();
528
              printWithLineSeparators(text, out);
529
          } else {
530
              int fragmentNumber = 0;
531
              for (String str : fragments) {
532
                 fragmentNumber++;
533
                 out.println();
                 out.println("----");
534
                 out.println(" -- Fragment #" + fragmentNumber + ": --");
535
536
                 out.println("----");
537
                 printWithLineSeparators(str, out);
538
539
          }
540
          * Close input and output streams
541
542
543
          in.close();
544
         out.close();
545
     }
546
547}
```