

FT_Task-2

Code:

```
.MODEL small
.STACK 100h
.DATA
    msg1 db "Type a Character: $"
    msg2 db "The ASCII code of $"
    msg3 db " in hex is: $"

.CODE

MAIN PROC
    mov ax, @DATA
    mov ds, ax

start:
    ; Display prompt
    mov ah, 09h
    lea dx, msg1
    int 21h

    ; Read a character
    mov ah, 01h
    int 21h
    mov bl, al    ; store character in BL

    ; Check for Enter key
    cmp al, 0Dh
    je end_program

    ; Newline
    mov ah, 02h
    mov dl, 0Dh
    int 21h
    mov dl, 0Ah
    int 21h

    ; Print: The ASCII code of
    mov ah, 09h
    lea dx, msg2
    int 21h

    ; Print the character itself
    mov ah, 02h
    mov dl, bl
```

```
int 21h
```

```
; Print: in hex is:
```

```
mov ah, 09h
```

```
lea dx, msg3
```

```
int 21h
```

```
; Correct Hex Output Logic
```

```
; HIGH nibble
```

```
mov cl, bl
```

```
shr cl, 4 ; move high nibble to low
```

```
and cl, 0Fh ; mask upper bits
```

```
cmp cl, 9
```

```
jbe hex_high_digit
```

```
add cl, 37h ; A-F
```

```
jmp show_hex_high
```

```
hex_high_digit:
```

```
add cl, 30h ; 0-9
```

```
show_hex_high:
```

```
mov dl, cl
```

```
mov ah, 02h
```

```
int 21h
```

```
; LOW nibble
```

```
mov cl, bl
```

```
and cl, 0Fh
```

```
cmp cl, 9
```

```
jbe hex_low_digit
```

```
add cl, 37h
```

```
jmp show_hex_low
```

```
hex_low_digit:
```

```
add cl, 30h
```

```
show_hex_low:
```

```
mov dl, cl
```

```
mov ah, 02h
```

```
int 21h
```

```
; Newline
```

```
mov ah, 02h
```

```
mov dl, 0Dh
int 21h
mov dl, 0Ah
int 21h
```

```
jmp start
```

```
end_program:
mov ah, 4Ch
int 21h
```

```
MAIN ENDP
END MAIN
```

Output:

