

1. 22-46101-1
AB-CDEFGH

$$\text{User-1} = (B+C) = (2+4) = 6 \text{ Mbps}$$

$$\text{User-2} = (C+D) = (4+6) = 10 \text{ Mbps}$$

$$\text{User-3} = (D+E) = (6+1) = 7 \text{ Mbps}$$

$$\text{User-4} = (E+F) = (1+0) = 1 \text{ Mbps}$$

$$\text{User-5} = (F+G) = (0+1) = 1 \text{ Mbps}$$

$$\text{User-6} = (G+H) = (1+1) = 2 \text{ Mbps}$$

$$\text{User-7} = (H+E) = (1+1) = 2 \text{ Mbps}$$

$$\text{Guard band} = (G+H+B+5) = (1+1+2+5) = 9 \text{ Mbps}$$

Starting from 0 MHz

Channel-1 0-6 MHz

Add 9 MHz GB

Channel-2 15-25 MHz

Add 9 MHz GB

Channel-3 34-44 MHz

Add 9 MHz GB

Channel-4 50-51 MHz

Add 9 MHz GB

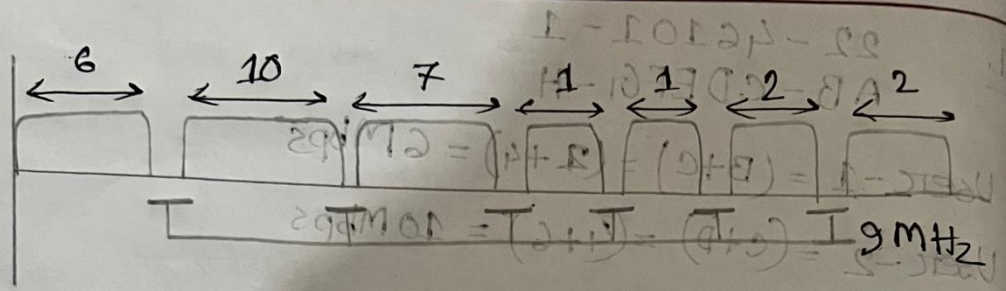
Channel-5 60-61 MHz

Add 9 MHz GB

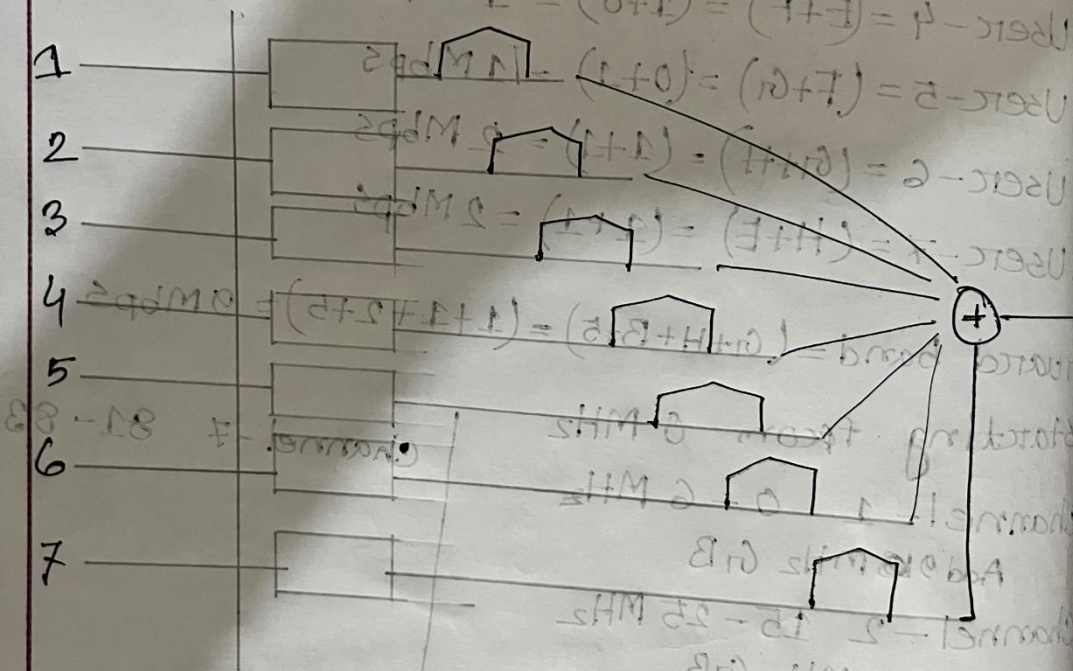
Channel-6 70-72 MHz

Add 9 MHz GB

Channel-7 81-83



Modulator + shifting



On the demodulation side, bandpass filter B used to recover the signals.

Minimum bandwidth = 83 MHz

2. (a):

source 1 = $(B+I) = 6+1 = 7 \text{ Mbps}$

2 = (H+E) = 2 Mbps

" $3 = (D+E) = 7 \text{ Mbps}$

$$4 = (G+H) = 2 \text{ Mbps}$$

2) $5 = (C+D) = 10 \text{ Mbps}$

" $G = (E+F) = 1+3 = 3 \text{ Mbps}$

As, $F=0$, It is replaced with 2 for less complicated multiplexing method.

Source 1 add extra
1 Mbps.

Source - 1 is stuffed by 1 mbps to reach 7

Source-2, 4, 6 are added and reach 7 Mbps.

Source-3 is left at 7 Mbps.

Source-5 is converted with $1/2$ and then stuffed by 2Mbps to reach 7 Mbps

Source-5 is extra 5 Mbps stuffed by 2 Mbps to reach 7 Mbps.

(b) So, data rate = 7 Mbps (from a)

(c) For each character = 1 bit
= Mbps; 7×10^6 characters are

(c) For each character
at 7Mbps; 7×10^6 characters are sent per s
 $\frac{1}{7 \times 10^6}$ " " " $= 0.14285 \mu\text{s}$
 $= 142.85 \text{ ns}$

(d) Frame rate = data rate (source) : (W.S)
 $7 \text{ Mbps} = 1 + 2 = (3) = 1$
 $= 7 \text{ M frame per second.}$

(e) 7 M per frame per 1 second
 $\frac{1}{7 \times 10^6}$
 $= 142.85 \text{ ms}$

(f) So, statistical Tdm Each frame consists of bits than number of channel/sources.
 So we can assume it is 4 is
 4 bits per frame.

(g) Considering (f) at 7 Mbps 4 bits are sent per frame or 20 Mbps
 for synchronous for all 8 bits it will be 32 Mbps.

(b) data rate = 7 Mbps
 For each character = 1 bit
 at 7 Mbps : 7 x 10 characters are sent per sec