



AMERICAN INTERNATIONAL UNIVERSITY – BANGLADESH (AIUB)

Faculty of Engineering

Department of Electrical and Electronic Engineering

Course/Lab Name: EEE4103 Microprocessor and Embedded Systems

Semester: Spring 2023-24

Term: Mid

Quiz: 01M

Total Marks: 10

Time: 20 Minutes

Question Mapping with Course Outcomes:

Item	COs	POIs	K	P	A	Marks	Obtained Marks
Q1-2	CO1	P.a.4.C.3	K4			2×5	
Total:						10	

Student Information:

Student Name:	Solve Sheet	Section:	B
Student ID #:	Solve Sheet	Date:	12.02.2024
		Department:	

1. If you want to make an LED of red color blink every 4 seconds while using an Arduino system frequency of 16 MHz using a timer to generate the delay without any application of the delay() function, which timer of the Arduino Uno is suitable for your application? You may use a pre-scaler value of 256 1024. Determine the necessary register set-up required for the program. [5]

Answer:

Required delay = 4 s = 4000000 μ s

Given system frequency = 16 MHz

So, clock period = 1/frequency = 1/16 MHz = 0.0625 μ s

As such, Timer Count = Required delay/(clock period×pre-scaler value) – 1

= 4000000/(0.0625×1024) – 1 = 62500 – 1 = 62499

But Timer 0 can count up to 256 and Timer 1 can count up to 65,536; so Timer1 is suitable for this application.

2. For the above program, correct the following setup function: [5]

```
void setup() {
```

```
    pinMode(REDLED_PIN, INPUT);
```

```

    TCCR1A = 0x_____ ; 0x00 // Since Timer1 is used, so registers
    TCCR1B = 0x_____ ; 0x05 // are used in this program instead of
    TCNT1 = 0x_____ ; 0x0000 // registers of Timer0.

```

```
}
```

What should be the value in the blank space?

Hints: Prescaler values and corresponding register contents.

CSx2	CSx1	CSx0	Prescaler
0	0	1	1
0	1	0	8
0	1	1	64
1	0	0	256
1	0	1	1024

Bit	7	6	5	4	3	2	1	0	
0x24 (0x44)	COMB1A1	COMB1A0	COMB1B1	COMB1B0	–	–	WGM01	WGM00	TCCR1A
Read/Write	R/W	R/W	R/W	R/W	R	R	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	
Bit	7	6	5	4	3	2	1	0	
0x25 (0x45)	FOC1A	FOC1B	–	–	WGM12	CS02	CS01	CS00	TCCR1B
Read/Write	W	W	R	R	R/W	R/W	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	