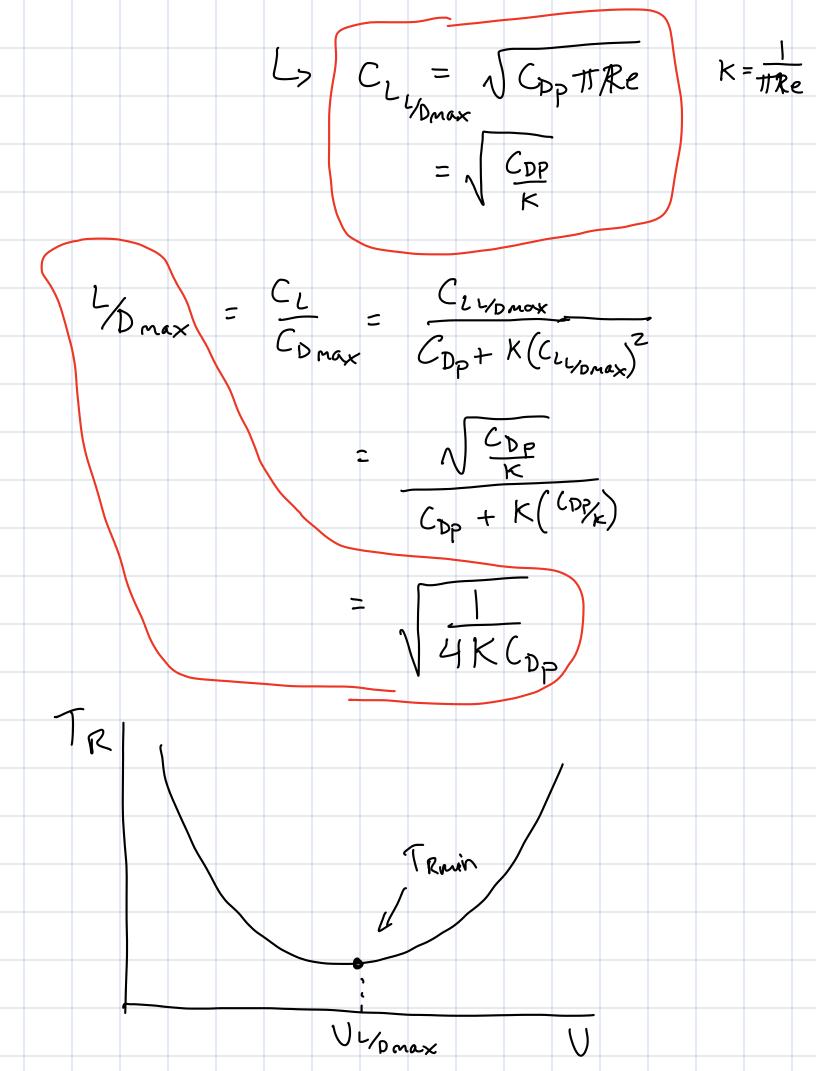
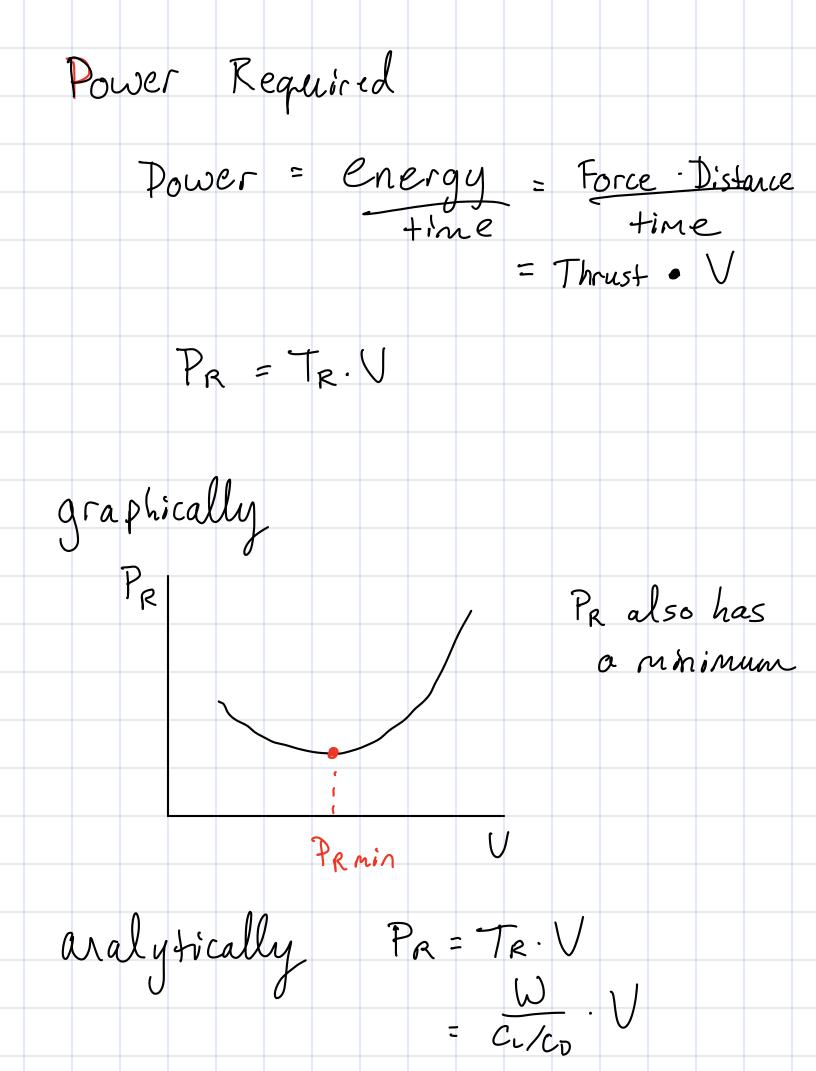


- there is a point where tris min - there is a side of the cure that is more "stable" than the other - Right side of the curve is more stable because a momentary decrease in U will I TR - left side is also known as "back side" of power curve Analytically, in SLF $T = D \qquad W = T = WD$ W = L $T_{Req} = (L/D) \qquad D_{rag} Ratio$

4/3 ~ aerodynamic efficiency of the aircraft Trmin will occur @ VLD max $\frac{L}{D} \sim \frac{C_{12} p V^{2} S_{REF}}{C_{D} S_{REF}} = L$ C2 & Co are functions of V, & Solve for Emax $\frac{C_L}{C_D}$ max \sim Same as $\frac{C_S}{C_L}$ min $\frac{C_D}{C_L} = \frac{C_{Dp} + \frac{C_L^2}{\pi Re}}{C_L} = \frac{C_{Dp} + \frac{C_L}{\pi Re}}{C_L}$



Vyonax by faktnag plugging into Lift equation determine CLL/Dmax, U= VDSCLYDMAX VPS(NGPTTRE) $= \sqrt{2W} \sqrt{\frac{K}{C_{DP}}}$



PR =
$$\frac{2W^3}{\rho S}$$
 $\frac{1}{[CL^{32}Cb]}$

PR is min when $\frac{2W^3}{\rho S}$ $\frac{1}{[CL^{32}Cb]}$

PR = $\frac{1}{2\rho V^3}$ $\frac{1}{2\rho V^2}$ $\frac{1}{2\rho V^2}$

Solving for Ve Prmin)

LPr = 3 PV3 SCDP - W2 V2 C = 0 $\frac{3}{2}\rho VS \left(C_{DP} - \frac{1}{3}KC_{L}^{2}\right) = 0$ $PRmin CDi = KC_{L}^{2}$ $C_{DP} = \frac{1}{3}C_{Di}$ CLPRmin = N3TTCDPRe Panin = 12W K
PS N3CDP PRomin & Uyoman

VPRMin = 0.76 VYDmax TA & PA for different engine types () R > Required > What you weed to overcome the drag / power -> function of W, S ... -() available -> actual force/ power that
the none the propulsor

can produce

depends on propulsor

Propulsors 1. Propeller A/C

Apropeller

Ta, Pa

Ta, Pa

RPM

Tropeller

RPM Aerodynamic Forces generated

Prop drives A/C

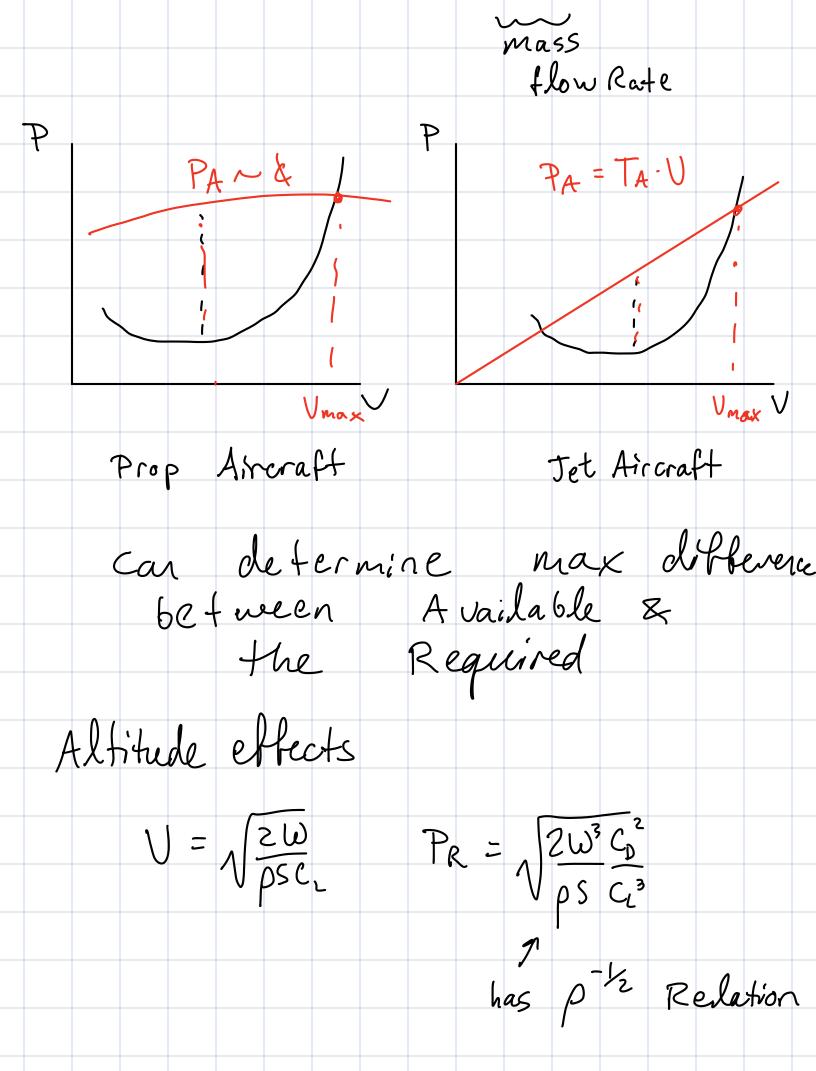
Forward

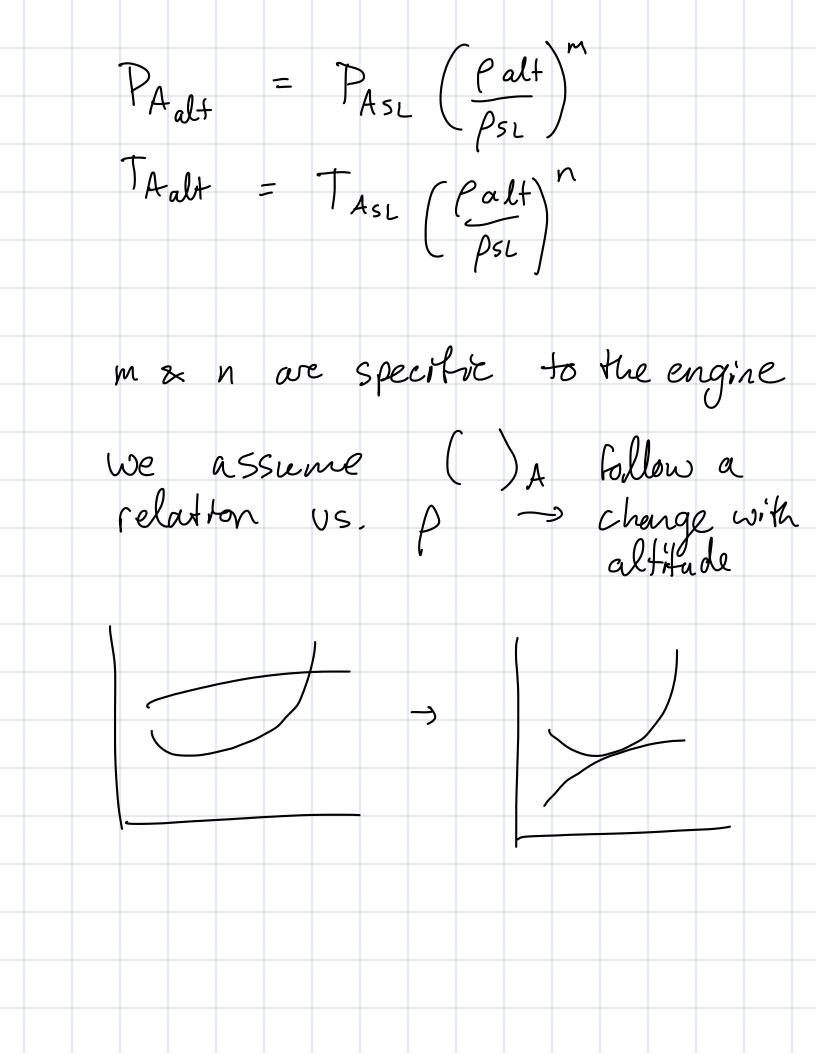
TA is highest @ V = O

(static thrust) Propeller attached to shaft getting power from eigine PA = Pshaft · Mprop = Power available to drive the A/c

TA = Pshaft, Aprop Note we think of Power as fundamental characteristic of propeller engines 2. Jet engines Is tend to Rate in terms of thrust instead of power TA ~ ¢ with velocity Compressor turbine

Combustor TA = PAVM (Vj-Vm)





Unaccelerated Climbing flight hor; zantal Y = flight path aigle angle between Vos & horizontal Sum Forces 1) / to floght Lirection T-D-Wsiny=0 2) I to Flight direction L-Wcosy=0 Componerels Break Vo into Vu = Rate of Climb = R/C = Vosiny Velocity of A/c in verticle direction take (), multiply by V