

Since this week we are learning CSS, I want to work on a website that has a more cohesive design. I browsed CSS Zen Garden for inspiration. I stumbled upon this design: <https://www.csszengarden.com/194/>. This reminds me of old letters, old friends, and resurfaced memories.

At first, I wanted to make a website showcasing an old envelope, opening to reveal handwritten letters with strokes animated. I started my design process by looking for a background image and settled on an anime gif of a girl standing in the snow (found on Tumblr, see Credits file in the zip). Looking at the image I think of frost, so I changed my idea from an envelope to a frosted text surface. I followed this <https://www.youtube.com/watch?v=bA0Vdnu-vK8> and this <https://webdesign.tutsplus.com/how-to-create-a-frosted-glass-effect-in-css--cms-32535t> for both the video background and the frosted glass effect.

However, now the frosted glass is covering up the gorgeous scene. Moreover, while working on this, I kept looking at the background and I felt like the girl was waiting for someone. I imagined a text message conversation between her and an old friend. Before, in the background search process, I also found lots of anime train gifs. These thoughts have led me to the idea of a memory train. A chat between her and a person who can help her get on the memory train sounds like a reasonable story starter. I found a tutorial on how to make Apple iMessage in CSS here: <https://codepen.io/AllThingsSmitty/pen/jommGQ>. I simplified the code and changed things a little bit.

Next, I added animation to the chat bubbles. It was too fast and too much (my eyes hurt) so I changed the speed and the effect a little bit. I used ChatGPT to generate the conversations and then made minor changes to the text. I added emojis in the chat by using this website as a reference: <https://symbi.cc/en/>

The background is moving on Firefox and Chrome but not on Safari, I ran my codes through the Validator but didn't see any error.

That's it for this week. I started in one design direction and ended up in a completely new scene. I didn't play a lot with coding this week, but I had a lot of fun in the design aspect.