

LẬP TRÌNH PYTHON

PyInstaller

NGUYỄN HẢI TRIỀU¹

¹Bộ môn Kỹ thuật phần mềm,
Khoa Công nghệ thông tin, Trường ĐH Nha Trang

NhaTrang, February 2022

Nội dung

- 1 Cài đặt PyInstaller
- 2 Building your App with PyInstaller

1 Cài đặt PyInstaller

2 Building your App with PyInstaller

PyInstaller

Description

PyInstaller **bundles** a Python application and all its dependencies **into a single package**.

- PyInstaller correctly bundles many major Python packages such as numpy, matplotlib, **PyQt**, wxPython, and others.
- PyInstaller is tested against Windows, MacOS X, and Linux. However, it is not a cross-compiler; *to make a Windows app you run PyInstaller on Windows*, and *to make a Linux app you run it on Linux*...

Installation

```
pip install -U pyinstaller
```

1 Cài đặt PyInstaller

2 Building your App with PyInstaller

Lưu ý

Sinh viên cần phải cài đặt PyInstaller trong môi trường ảo **virtualenv** để tránh trường hợp compile code bị lỗi và đóng gói thừa thư viện dẫn đến tăng dung lượng của ứng dụng. Thực hiện các bước sau:

- ❶ tạo môi trường ảo: `virtualenv my_venv`
- ❷ kích hoạt môi trường ảo trên hệ điều hành:
 - ▶ Unix: `source my_venv/bin/activate`
 - ▶ Windows: `my_venv\Scripts\activate`
- ❸ Cài đặt thư viện cần thiết trong môi trường ảo `my_venv`
- ❹ Cài đặt PyInstaller trong môi trường ảo

A short command to bundle your Python program

Open a command promptshell window, and navigate to the directory where *your .py* file is located, then build your app with the following command:

```
pyinstaller your_program.py
```

Your bundled application should now be **available in the dist folder**.

Single-file executable

With a few added options, for example a windowed application as a single-file executable:

```
pyinstaller --onefile --windowed myscript.py
```

Đóng gói ứng dụng có giao diện PyQt6 trong bài trước I

Đóng gói python script **grid.py** sau

```
1 import sys, json
2 from PyQt6.QtWidgets import (QApplication, QWidget, QLabel,
3     QLineEdit, QCheckBox, QTextEdit, QGridLayout)
4 from PyQt6.QtCore import Qt, QDate
5 from PyQt6.QtGui import QFont
6
7 class MainWindow(QWidget):
8
9     def __init__(self):
10         super().__init__()
11         self.initializeUI()
12
13     def initializeUI(self):
14         """Set up the application's GUI."""
15         self.setMinimumSize(500, 300)
16         self.setWindowTitle("QGridLayout Example")
17
18         self.setUpMainWindow()
19         self.loadWidgetValuesFromFile()
20         self.show()
21
22     def setUpMainWindow(self):
```


Đóng gói ứng dụng có giao diện PyQt6 trong bài trước II

```
23     """Create and arrange widgets in the main window."""
24     name_label = QLabel("Simple Daily Planner")
25     name_label.setFont(QFont("Arial", 20))
26     name_label.setAlignment(Qt.AlignmentFlag.AlignLeft)
27
28     # Create widgets for the left side of the window
29     today_label = QLabel("Today's Focus")
30     today_label.setFont(QFont("Arial", 14))
31     self.today_tedit = QTextEdit()
32
33     notes_label = QLabel("Notes")
34     notes_label.setFont(QFont("Arial", 14))
35     self.notes_tedit = QTextEdit()
36
37     # Organize the left side widgets into a column 0
38     # of the QGridLayout
39     self.main_grid = QGridLayout()
40     self.main_grid.addWidget(name_label, 0, 0)
41     self.main_grid.addWidget(today_label, 1, 0)
42     self.main_grid.addWidget(self.today_tedit, 2, 0, 3, 1)
43     self.main_grid.addWidget(notes_label, 5, 0)
44     self.main_grid.addWidget(self.notes_tedit, 6, 0, 3, 1)
45
46     # Create widgets for the right side of the window
```

Đóng gói ứng dụng có giao diện PyQt6 trong bài trước III

```
47     today = QDate.currentDate().toString(Qt.DateFormat.ISODate)
48     date_label = QLabel(today)
49     date_label.setFont(QFont("Arial", 18))
50     date_label.setAlignment(Qt.AlignmentFlag.AlignRight)
51
52     todo_label = QLabel("To Do")
53     todo_label.setFont(QFont("Arial", 14))
54
55     # Organize the right side widgets into columns 1 and 2
56     # of the QGridLayout
57     self.main_grid.addWidget(date_label, 0, 2)
58     self.main_grid.addWidget(todo_label, 1, 1, 1, 2)
59
60     # Create 7 rows, from indexes 2-8
61     for row in range(2, 9):
62         item_cb = QCheckBox()
63         item_edit = QLineEdit()
64         self.main_grid.addWidget(item_cb, row, 1)
65         self.main_grid.addWidget(item_edit, row, 2)
66
67     # Set the layout for the main window
68     self.setLayout(self.main_grid)
69
70     def saveWidgetValues(self):
```

Đóng gói ứng dụng có giao diện PyQt6 trong bài trước IV

```
71     """Collect and save the values for the different widgets."""
72     details = {"focus": self.today_tedit.toPlainText(),
73               "notes": self.notes_tedit.toPlainText()}
74     remaining_todo = []
75
76     # Check the values of the QCheckBox widgets
77     for row in range(2, 9):
78         # Retrieve the QLayoutItem object
79         item = self.main_grid.itemAtPosition(row, 1)
80         # Retrieve the widget (QCheckBox)
81         widget = item.widget()
82         if widget.isChecked() == False:
83             # Retrieve the QLayoutItem object
84             item = self.main_grid.itemAtPosition(row, 2)
85             # Retrieve the widget (QLineEdit)
86             widget = item.widget()
87             text = widget.text()
88             if text != "":
89                 remaining_todo.append(text)
90     # Save text from QLineEdit widgets
91     details["todo"] = remaining_todo
92
93     with open("details.txt", "w") as f:
94         f.write(json.dumps(details))
```

Đóng gói ứng dụng có giao diện PyQt6 trong bài trước V

```
95
96 def loadWidgetValuesFromFile(self):
97     """Retrieve the user's previous values from the last session."""
98     # Check if file exists first
99     try:
100         with open("details.txt", "r") as f:
101             details = json.load(f)
102             # Retrieve and set values for the widgets
103             self.today_tedit.setText(details["focus"])
104             self.notes_tedit.setText(details["notes"])
105
106             # Set the text for QLineEdit widgets
107             for row in range(len(details["todo"])):
108                 # Retrieve the QLayoutItem object
109                 item = self.main_grid.itemAtPosition(row + 2, 2)
110                 # Retrieve the widget (QLineEdit)
111                 widget = item.widget()
112                 widget.setText(details["todo"][row])
113     except FileNotFoundError as error:
114         # Create the file since it doesn't exist
115         f = open("details.txt", "w")
116
117 def closeEvent(self, event):
118     """Save widget values when closing the window."""
```

Đóng gói ứng dụng có giao diện PyQt6 trong bài trước VI

```
119         self.saveWidgetValues()
120
121 if __name__ == '__main__':
122     app = QApplication(sys.argv)
123     window = MainWindow()
124     sys.exit(app.exec())
```

Lưu ý: cần phải cài đặt thư viện PyQt6 trước rồi mới sử dụng lệnh:

```
pyinstaller --onefile --windowed grid.py
```

Using PyInstaller

The syntax of the pyinstaller command is:

```
pyinstaller [options] script [script ...] | specfile
```

Optional Arguments:

- `-clean`: Clean PyInstaller cache and remove temporary files before building.
- `-D`, `-onedir`: Create a one-folder bundle containing an executable (default)
- `-F`, `-onefile`: Create a one-file bundled executable.
- `-c`, `-console`, `-nowindowed`: Open a console window for standard i/o (default). On Windows this option has no effect if the first script is a `.pyw` file.
- `-w`, `-windowed`, `-noconsole`: Windows and Mac OS X: do not

Using PyInstaller

- `-w`, `-windowed`, `-noconsole`: Windows and Mac OS X: do not provide a console window for standard i/o. On Mac OS this also triggers building a Mac OS .app bundle. On Windows this option is automatically set if the first script is a `.pyw` file. This option is ignored on *NIX systems. For example:

```
pyinstaller -D -F -w grid.py
```

- For more details, see the link below:
<https://pyinstaller.org/en/stable/usage.html>

Tài liệu tham khảo



Joshua M Willman

Beginning PyQt: A Hands-on Approach to GUI Programming with PyQt6.

<https://link.springer.com/book/10.1007/978-1-4842-7999-1>, 2022.



Mark Lutz

Learning Python (5th Edition). *O'Reilly Media, Inc, 2013.*



Luciano Ramalho

Fluent Python (2nd Edition). *O'Reilly Media, Inc, 2021.*



Python Software Foundation

<https://docs.python.org/3/tutorial/>