

# Trieu Tran

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First-generation computer engineering student at Boston University with leadership experience and passion for growth.

## EDUCATION

**Boston University, Boston, MA**

**Expected May 2025**

- BS in Computer Engineering, Concentration in Machine Learning

## COURSEWORK AND SKILLS

**Coursework:** Senior Design, Software Engineering Principles, Full-Stack Development, Embedded Systems

**Skills:** C, C++, C#, Excel, Java, Javascript, MATLAB, Onshape (CAD), Python, Swift, Typescript, Verilog

## RELEVANT WORK EXPERIENCE

**Software Engineering Intern - Openprise**

**June 2024 - Current**

- Deployed multiple LLMs via inference servers with SSL and API key authentication for company-wide client hosting, while automating the entire end-to-end process in Docker containers with bash scripts
- Collaborated with a team to create data transformation and processing tasks leveraging PySpark, Fugue, and SQL
- Implemented automated testing frameworks to ensure production-quality code for the company's web-based product

**Student Technology Intern - Convent and Stuart Hall**

**June 2020 - August 2022**

- Supported client systems engineers by managing, distributing, and troubleshooting educational resources and assets
- Became familiarized with MDM softwares such as Jamf, licensing, and mobile package deployment

## PROJECTS

**HerdItHere: Labby Inc.**

**September 2024 - Current**

- Designed an AI-powered identification system for a startup company leveraging a modified YOLOv11, PaddleOCR, and Hailo 8 accelerator to detect and identify cow ear tags for livestock management
- Reduced YOLOv11 to 2M parameters, improving inference by 28% with only a ~1.1% loss in mAP@0.5 and recall
- Authored a guide on optimizing YoloV11 with quantization and calibration for deployment in Hailo-8's .hef format
- Developed a multi-stage pipeline to preprocess data and retain regions of interest for object detection and OCR

**Personal Indoor Robot Assistant: Smart And Connected Systems**

**September 2024**

- Implemented headless firmware in C for ESP32, leveraging RTOS for interrupt-driven control of sensors and actuators
- Enabled client-server communication on ESP32 via I2C, UART, and WiFi, facilitating data exchange through sockets and hosting portable servers with Node.js, Streamlit, and TingoDB.
- Applied distributed systems principles, fault tolerance, and security, utilizing MOCAP for precise positioning

**Automated Driving, PySuperTuxKart: Reinforcement Learning**

**September 2024**

- Retrained a simulated cart using a custom PID controller, reducing steering error by 12% and lap times by 9%
- Enhanced neural network for trajectory planning, achieving 12% lower loss, and improved lap times across tracks

**AreYouTrieulyFocusing...NET: Deep Learning**

**May 2024**

- Accomplished robust face and body detection using Detectron2 to assess attention levels based on orientation and pose
- Modified and retrained Detectron2 for facial detection on the FDDB dataset, optimizing base accuracy by 12%
- Applied augmentation techniques, including Gaussian noise, blurring, and sharpening to enhance model training

**Smart Bike Light: Intro to Design Engineering**

**Fall 2022**

- Oversaw a small team as a project leader, assigning tasks while ensuring timely completion
- Devised, prototyped, and programmed a smart bike light adaptive to temperature, speed, and light conditions
- Utilized an LCD, RTC, Arduino Nano, Accelerometer, surface mounted LEDs, and I2C protocols

**Gophur: Software Engineering**

**Nov 2022**

- Constructed an iOS social media app employing Swift, SwiftUI, and Firebase for business-to-consumer interactions
- Led a small team to manage various aspects of full-stack application development
- Featured basic features such as an image feed, profile page, ability to message businesses, and schedule appointments