

Education

Stanford University, Class of 2017 (*B.S. Computer Science*)

Coursework (by Spring 2014) : CS106X - Programming Abstractions (Accelerated), Math51 - Linear Algebra and Differential Calculus of Several Variables, Breaking Codes and Finding Patterns, CS107 - Computer Organizations and Systems, CS109 - Probability for Computer Scientists, CS110 - Principles of Computing Systems, CS142 - Web Applications, ME101 - Visual Thinking.

Delhi Public School R.K. Puram, Class of 2013

Coursework : Physics, Chemistry, Math, Computer Science, Multimedia & Web Technology. Received Gold Medal and Blue Tie for academic excellence for 7 consecutive years. Aggregate : 94.8%.

Work Experience

Head of Design, EagerPanda (*May '13 - Present*)

EagerPanda is a company whose mission is to structure and organize the world's knowledge. I started working with them in the summer of 2013, and have been responsible for designing its front-end and user interface. (<http://eagerpanda.com>)

Co-founder & Lead Designer, Quizr (*August '12 - Present*)

Quizr is a webapp designed to provide an unique platform for quizzing enthusiasts, that allows them create and share their quizzes; explore quizzes made by the community and attempt them. I was one of the co-founders, and have been responsible for its design and front-end development. (<http://quizr.me/>)

Leadership/Student Organizations

Officer, Tech Team, BASES (*Fall '13 - Present*)

Developed the official BASES website, and worked on internal tools and applications. (<http://bases.stanford.edu/>)

President, ExunClan (*2012 - 2013*)

ExunClan, short for Experts Unlimited, is the team of computer science enthusiasts at my high school. (<http://exunclan.com>)

Projects

Sudocrypt

Developed and hosted Sudocrypt v2.0, an online cryptic treasure hunt, open to anyone with an internet connection.

G.W.A.N.

Developed an indie first person zombie shooter called Game Without A Name (G.W.A.N.), which placed second at a national software development contest.

Snake v2.1

Developed a retake on the classic Snake game in C++, with a few twists, like a multiplayer system, an online leaderboard, a mongoose which attacks the snake.

Languages

English, Hindi, French, Bengali,
C++, C, HTML5, CSS, Javascript, PHP, MySQL, R

Software

Adobe Photoshop, Illustrator, Flash, AfterEffects,
Blender 3D

Awards

Winner at /lisa (hackathon at IIT-D) for developing Quizr, runners-up at Asian Regional Space Settlement Design Challenge (organized by NASA); G. Bhaskar Memorial Award for being an exceptional student, and excelling in all fields; Gold Medal and Red Tie for extra-curricular achievements.

Interests

UI/UX development, interaction design, front-end design/development, back-end web architecture, graphic design and branding.
