Luca Vanesche

Student Independent game productions

CONTACT INFO

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🌐 triktron.com

📅 24 december 2000

EDUCATION

Howest University of Applied Sciences
2019-PRESENT
Kortrijk BE

COMPUTER SKILLS

- C Sharp
- Unity
- Javascript
- Arduino
- Photoshop
- Blender

PROFILE

I'm an independent game production student with a preference for programming. I'm highly interested in managing the whole project from A to Z. I'm hard working and dedicated to the things I do.

EXPERIENCES AND PROJECTS

Group Project - 2021
Designing and developing a virtual reality sniper training game. With the purpose of training military personnel or civilians. My role and strength is guiding the project and programming.

INTERESTS AND HOBBIES

- Electronics projects
  - Led eye's for cosplay
  - Remote controlled cars
- Tinkering with small microchips
- Drawing comics
- 3D printing