

Tatiana M. Rincon

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Education

Bachelor of Science in Computer Science

Aug. 2016-Dec. 2019

Seeking a Minor in Digital Arts and Sciences

GPA: 3.87

University of Florida Honors Program, Gainesville FL 32611

Ph: (352) 392-3261

Computer Languages: C++, HTML, CSS, Java,
Python, MEAN stack

Design: Adobe Photoshop, XD, After Effects,
Premiere Pro & Illustrator

Experience

- **Program Manager Intern-Microsoft Azure Compute** (May-Aug. 2019)
 - Identified solutions to user needs in collaboration with other PMs to enhance the CycleCloud UX
 - Created low and high-fidelity mock-ups (Adobe XD) to redesign the CycleCloud web app UI
 - Working with developers to implement termination protection, product consistency, and error tracking
- **Explorer Intern-Microsoft Azure Internet of Things, Connected Car** (May-Aug. 2018)
 - Researched and designed methods to collect GPS locations via 3G networks using microcontrollers
 - Collaborated with two interns to program an Arduino MKR GSM 1400 and a Feather ESP8266 to collect GPS data from Microsoft shuttles
 - Used Azure maps to monitor the shuttles' location in real time and presented at Azure Tech Fest
- **Software Engineer Intern-Northrop Grumman** (May-July 2017)
 - Researched and documented instructional steps for converting Word documents into CHM files
 - Developed code to attach and navigate a CHM file within the Wideband Remote Monitoring Sensor (WRMS) Software Client, using C#, CSS, React JS, and XML data
 - Implemented an agnostic SNMP RMCE Software Test Tool in C# to report hardware status
 - Authored three RMCE Testing Annexes
- **Digital Designer-The Agency** (Aug. 2017-Present)
 - Designed websites for real world clients (2BD & The Agency) using Adobe Photoshop (UI/UX)
 - Advised Bolay how to improve their website and engaged in meetings to plan for their opening day

Projects

- **Hacker-Qualcomm Student Accelerator Hackathon** (Jan. 2018)
 - Programmed an Arduino board to recognize vibration patterns to simulate a hands-free way of unlocking doors (meant to be inclusive for people of all abilities)
 - Worked in a team of four and won "Most Creative Hack"
- **Scrum Master-Software Engineering, Semester-long Project** (Aug.-Dec. 2018)
 - Led a team of five in developing a web app (MEAN stack) that allowed users to share photos of their travels using the Mapbox API aligning with Agile Software Development
 - Designed and created the wireframes, maintained client relationship through presentations, and contributed to the front-end work on the app
 - <https://juanlegu02.wixsite.com/software2018> to view wireframes
- **UX/UI Designer-Qu Parking, Industry Client Project** (Jan.-Apr. 2019)
 - Redesigned the interface for the Qu Parking mobile app, a Gainesville startup
 - Voted in favor of implementation by a panel of three professors and the client
 - Conducted user interviews, usability tests, created an affinity diagram, paper and dynamic prototypes, wireframes, a design doc and a final design poster
 - <https://drive.google.com/file/d/1LRzeF8h7Fh4-RQ-GwZ4duvogDqzhavaN/view?usp=sharing>
- **Team Leader-Research Proposal** (Jan.-Apr. 2017)
 - Led a team of three to design, create and present a design proposal for the new Herbert Wertheim Laboratory for Engineering Excellence. Competed against four other teams
 - Won "Best Proposal/Presentation for Professional Communications for Engineers Honors"

Fun Fact: Perfect Math SAT score and High School Valedictorian. Had artwork featured in the Dali Museum in St. Petersburg, FL. Fluent in Spanish