performance [flops/cycle] precompt vec2+mem (8) 1.5 1.4 1.3 1.2 precomp+vec2 (6) 1.1 1.0 precomp+mem (7) 0.9 0.8 precomp (3) 0.7 0 50,000 100,000 150,000 200,000 number of vertices