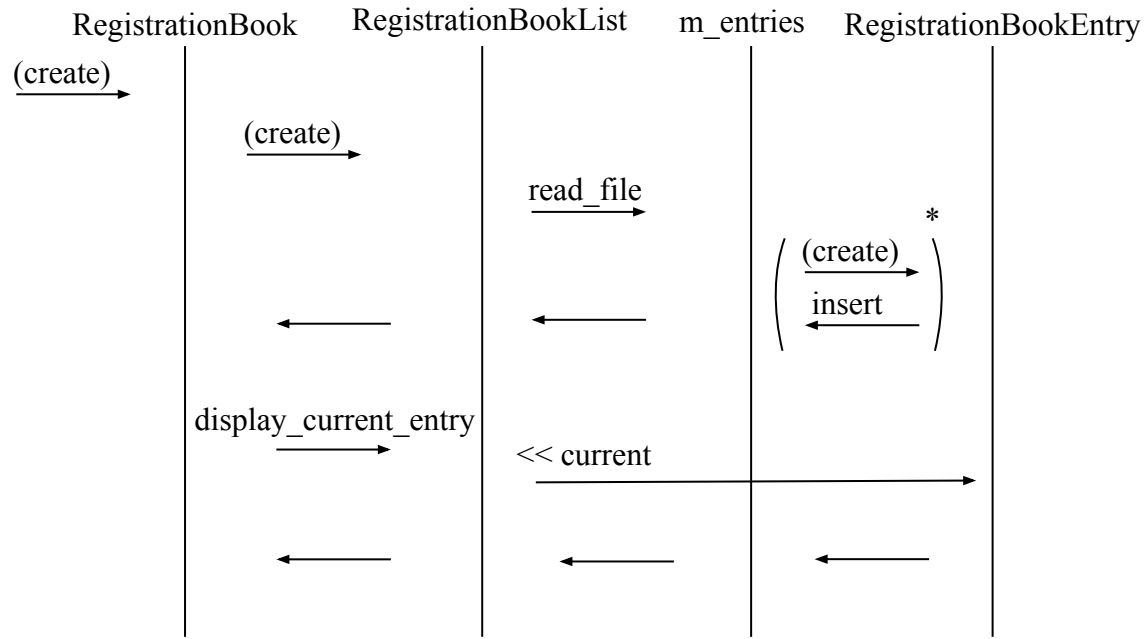# Registration Book Program Interaction Diagrams

Diagram 1: From the initialization of the first RegistrationBook to the outputting of the commands.
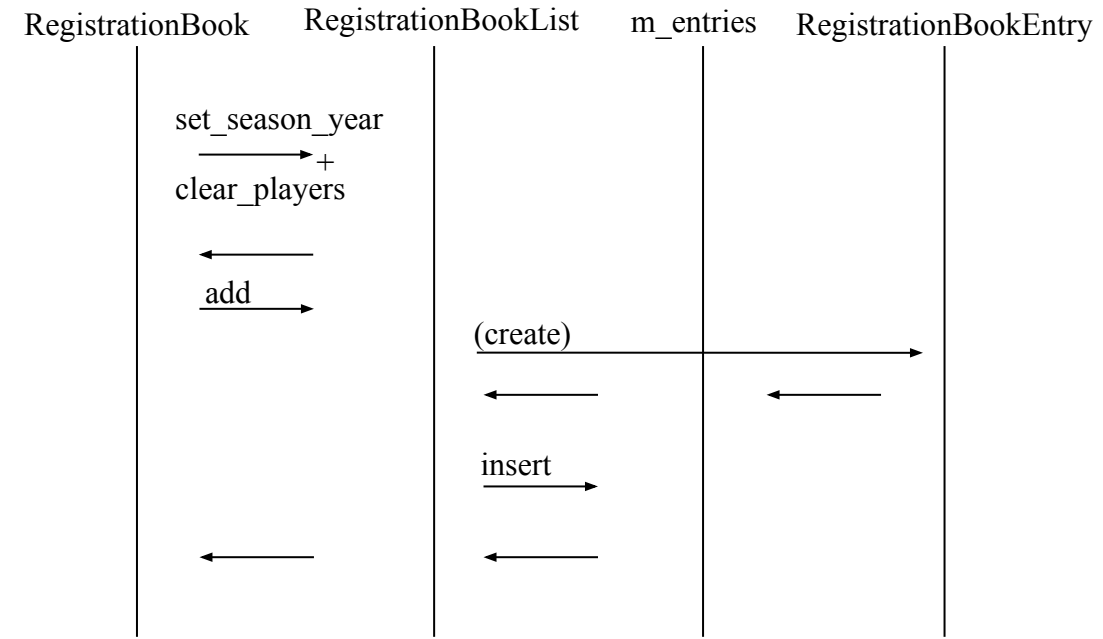
*(for amount of entries)
**(for entries in category)

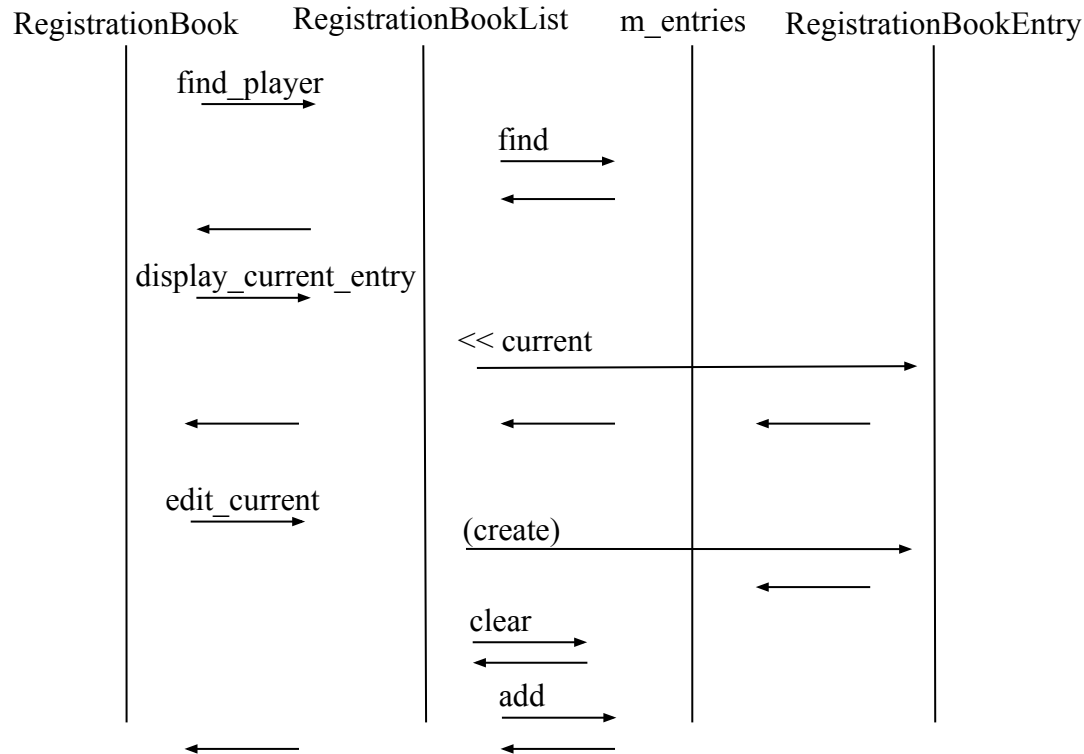Diagram 2: Starting a new season, deleting players and adding a new (valid) player.

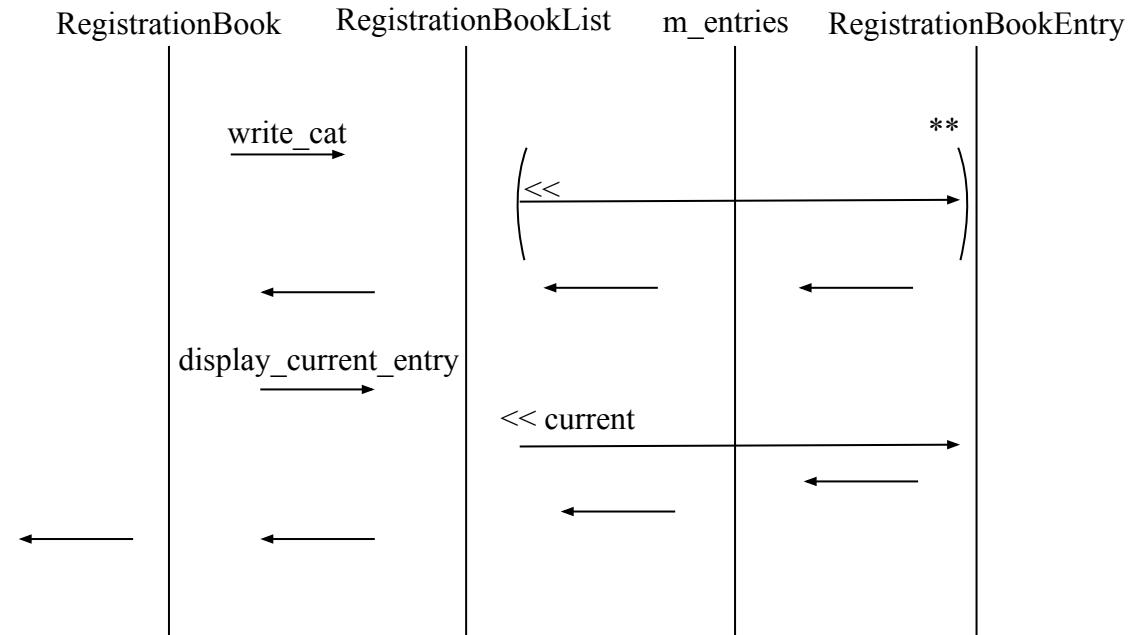Diagram 2: Searching for a player, displaying and editing their entry.

Diagram 4: Writing all in a category to a file, then quitting.