



## **Functional Programming**

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## Assignment #2

Submission Deadline: Thu, 11.5.2017

Exercise 1: Patterns (2 Points)

Simplify the following patterns:

```
    f x | x == 42 = ...
    g xs | not $ null xs = ...
    h (_, _) = ...
    (a,b,c,xs) | a == b && c == 42 && length xs == 2 && head xs == 'a' = ...
```

## **Exercise 2: List Processing**

(12 Points)

This exercise is concerned with list processing in Haskell, both via explicit recursion and using functions from the prelude and Data.List.

You can import the module Data.List via

```
import Data.List
```

at the top of your Haskell source file or in GHCi. It contains a large number of functions on lists. You may freely use functions from this module unless we explicitly state differently.

API documentation for the prelude, Data.List and other modules included in the Haskell Platform can be found online at http://hackage.haskell.org/package/base-4.9.1.0/docs/Data-List.html, Hoogle (https://www.haskell.org/hoogle/) or in your local Haskell Platform documentation.

1. Function map :: (a -> b) -> [a] -> [b] that applies a function to every element of a list should be well-known. Please write a similar function mapEveryOther that applies it's functional argument only to every second element of the input list and leaves the other elements as-is.

```
Example: mapEveryOther (+ 42) [1,2,3,4] \equiv [43,2,45,4]
```

Before you write down the definition, write down the function's polymorphic type. Compare the types of map and mapEveryOther and explain the difference.

2. The following function performs some computation on lists.

```
questionable :: (a -> Bool) -> (a -> b) -> [a] -> [b]
questionable p f as =
    if null as
    then []
    else if p (head as)
        then questionable p f (tail as)
        else dubious f as

where
    dubious g xs =
        if null xs
        then []
        else g (head xs) : dubious g (tail xs)
```

Although this is is legal Haskell code, it's clearly hard to read and understand.

- (a) Write an equivalent function acceptable that still uses explicit recursion but utilizes multiple equations with pattern matching and guards instead of conditional expressions and the list deconstructors head and tail.
- (b) Write an equivalent function reasonable that does not use explicit recursion and is defined exclusively using list-processing functions from the prelude and Data.List.

**Hint**: Use the following search string on Hoogle to narrow down the number of list functions that might be used to implement one aspect of questionable.

```
+Data.List (a -> Bool) -> c
```

3. Write a function that moves a window of a given size n over a list. A list element's window contains the element itself as well as the n-1 preceding elements. See the examples below for clarification. Every element of the input list is mapped to the value obtained by applying a function to the element's window. Elements for which the window size is smaller than specified are mapped to a default value.

The function has the following type:

```
type Window a = [a]
slidingWindow :: Int -> (Window a -> b) -> b -> [a] -> [b]
Consider the following examples:
slidingWindow 3 id [] [1..5] = [[],[],[1,2,3],[2,3,4],[3,4,5]]
slidingWindow 3 sum 0 [1,2,3,4,5,6,7] = [0,0,6,9,12,15,18]
slidingWindow 4 (!! 2) 'x' "abcdef" = "xxxcde"
```

Exercise 3: Fold (6 Points)

Formulate the following functions without using explicit recursion. Instead, make use of the prelude function

```
foldr :: (a \rightarrow b \rightarrow b) \rightarrow b \rightarrow [a] \rightarrow b^1
```

Applying the function (foldr f z 1), we can right-associatively fold a list (1 :: [a]) using a binary operator (f :: (a -> b -> b)). This is, to reduce the list, starting from a initial value z of type b (typically the operator's identity), applying the operator element by element from right to left:

```
foldr f z [x1, x2, ..., xn] \equiv x1 'f' (x2 'f' ... (xn 'f' z)...)
```

Take for example the sum, function presented in the lectures. It can be rewritten using a fold:

```
sum' :: [Integer] -> Integer
sum' = foldr (+) 0
```

Applied to a list [4,2,6] the sum it is evaluated as follows:

```
sum' [4,2,6] \equiv foldr (+) 0 [4,2,6] \equiv 4 + (2 + (6 + 0)) \equiv 12
```

**Note:** Obviously you must not use specialized prelude or module functions (e.g. length, intercalate, etc.) to solve the following problems.

1. length' :: [a] -> Integer - to count the size of a list.

**Hint:** You may use function  $const :: a \rightarrow b \rightarrow a$  which returns its first argument and ignores a second one.

2. commaSep :: [String] -> String - to concatenate a list of strings, separated by commas (',').

```
Example: commaSep ["Hello", "World"] ≡ "Hello, World"
```

3. Rewrite the following function, using foldr instead of explicit recursion. The function removes duplicate elements from a sorted list:

<sup>&</sup>lt;sup>1</sup>Actually the prelude function foldr has a more general type. However, applied to lists its type can be described in this concrete version.