TRIOLL Website Setup Guide

Prerequisites

- Modern web browser (Chrome, Firefox, Safari, Edge)
- GitHub account
- Basic knowledge of Git

Local Development

1. **Clone the repository**

   bash

   ```bash
   git clone https://github.com/yourusername/trioll-website.git
   cd trioll-website
   ```

2. **Open in browser**
   - Simply open `index.html` in your web browser
   - No server required for basic functionality

3. **For full S3 functionality**
   - You need an internet connection
   - AWS Cognito will authenticate automatically
   - No additional setup required

Testing Game Upload

1. Create a simple HTML5 game:

html

```html
<!-- test-game/index.html -->
<!DOCTYPE html>
<html>
<head>
    <title>Test Game</title>
</head>
<body>
    <h1>Test Game</h1>
    <canvas id="gameCanvas"></canvas>
    <script>
        // Your game code here
    </script>
</body>
</html>
```

2. Upload through the portal:

- Enter PIN: 477235

- Go to "Upload Game"

- Fill in details

- Select your game folder

- Upload!

Troubleshooting

AWS Connection Issues

- Check internet connection

- Verify AWS status indicator (bottom right)

- Check browser console for errors

Upload Failures

- Ensure game folder contains `index.html`

- Check file sizes (max 50MB per file)

- Verify allowed file types

PIN Not Working

- Correct PIN: 477235

- Clear browser cache if needed

- Check for JavaScript errors