

# TRIOLL - Level Up Your Game Discovery

A revolutionary platform connecting gamers with their next favorite games through instant, playable trials.

## Features

- 🎮 **Game Upload Portal:** Upload HTML5 games directly to AWS S3
- 🗝️ **Secure Access:** PIN-protected website (477235)
- ☁️ **Cloud Storage:** Automatic S3 integration with AWS Cognito
- 🇮🇹 **Developer Dashboard:** Track games, analytics, and performance
- 🎯 **Instant Play:** Games playable directly from S3

## Quick Start

1. Clone the repository:

```
bash
```

```
git clone https://github.com/yourusername/trioll-website.git  
cd trioll-website
```

2. Open `index.html` in a web browser
3. Enter PIN: `477235`
4. Upload your first game!

## Deployment

### GitHub Pages

1. Go to Settings → Pages
2. Select "Deploy from a branch"
3. Choose `main` branch and `/ (root)`
4. Save and wait for deployment

Your site will be available at: `https://yourusername.github.io/trioll-website/`

### Custom Domain

1. Add a `CNAME` file with your domain
2. Configure DNS settings
3. Enable HTTPS in GitHub Pages settings

## Configuration

The website uses AWS Cognito for authentication and S3 for storage:

- **Region:** us-east-1
- **Identity Pool:** us-east-1:c740f334-5bd2-43c6-85b9-48bfebf27268
- **S3 Bucket:** trioll-prod-games-us-east-1

## Development

No build process required! This is a static website that runs entirely in the browser.

## Technologies Used

- Vanilla JavaScript
- AWS SDK for JavaScript
- AWS Cognito & S3
- HTML5 Canvas for particle effects
- CSS3 animations

## Security

- PIN protection for website access
- AWS Cognito for secure S3 uploads
- No server-side code or API keys exposed
- All uploads use temporary AWS credentials

## Support

For issues or questions, please open an issue on GitHub.

## License

MIT License - see LICENSE file for details

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Built with ❤️ by the TRIOLL Team