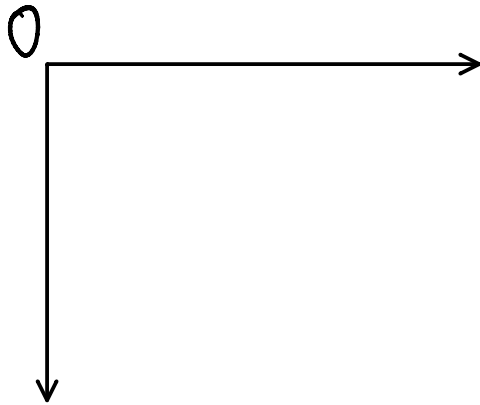


# Turtle Grafik

Thursday, September 2, 2021

1:32 PM



Methods:

vor(s)	move forward by s
drehe(a)	a > 0 turn right a < 0 turn left
setzeFarbe(c )	rot, blau, grün, gelb, schwarz, grau, hellgrau, orange, weiß
zumStart(x, y)	spawn the turtle at cordinate (x y)
geheNach(x, y)	shortest way to (x y)
zeige()	show turtle
verstecke()	hide turtle