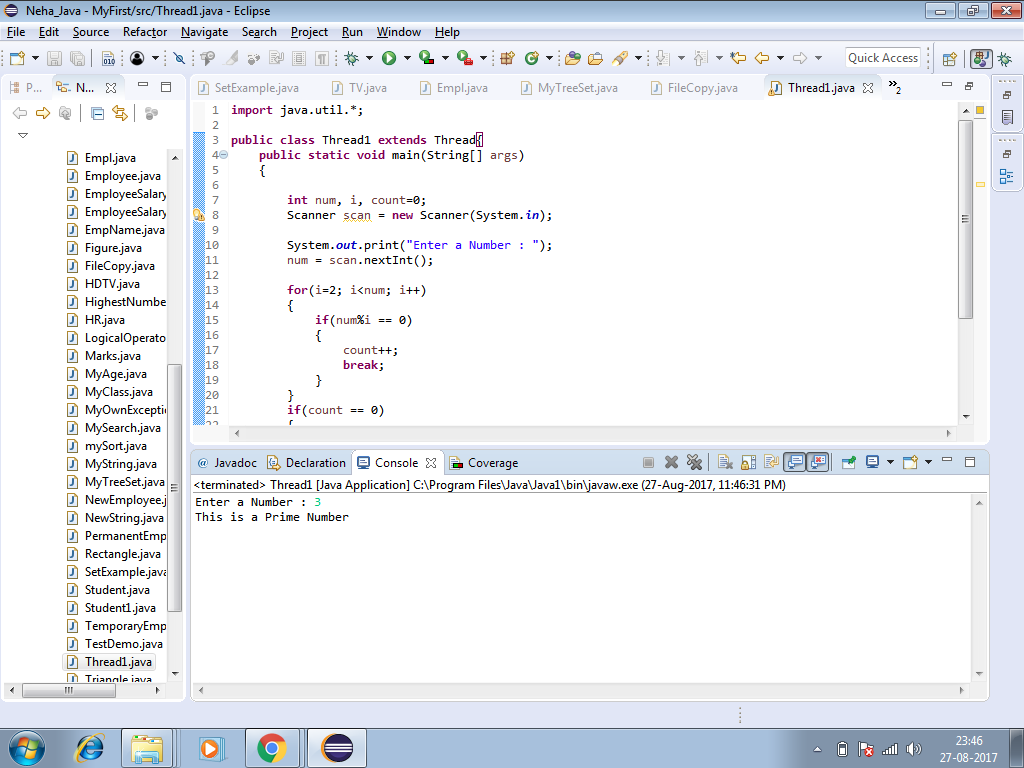
Using Thread class



Using Runnable interface

