

Data Mining:

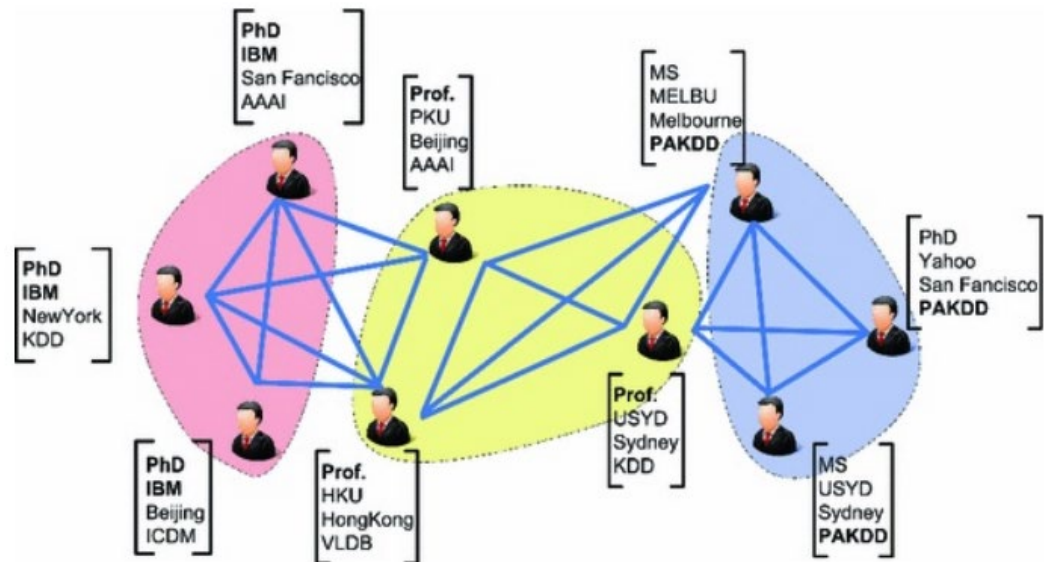
Advanced Techniques

Graph Mining: part 2

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Review --- Graph data

- A graph is a mathematical structure used to model **pairwise relations** between objects.
- Graph can be formally defined as: $G = \{V, E, X\}$
 - V denotes the set of nodes
 - E denotes the set of edges between nodes
 - X denotes the set of features of nodes



Review---Matrix factorization

- Matrix factorization
 - factorizing a matrix into a product of two lower-dimensional matrices
 - The goal is to approximate the original matrix by capturing its underlying structure and patterns

W, H: embedding
of nodes

V: graph features

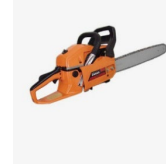
$$\begin{bmatrix} & \\ & \\ & \\ & \end{bmatrix}^W \times \begin{bmatrix} & & & & & \\ & & & & & \end{bmatrix}^H \approx \begin{bmatrix} & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \end{bmatrix}^V$$

Review---Random walk

- Node representation via random walk
 - Performing random walk on graph to generate multiple sequences of nodes
 - utilizing word2vec technique to get the node representation

Review---finding new idea

掌握更多的方法：




**关注其他领域的
方法**

深入理解问题：



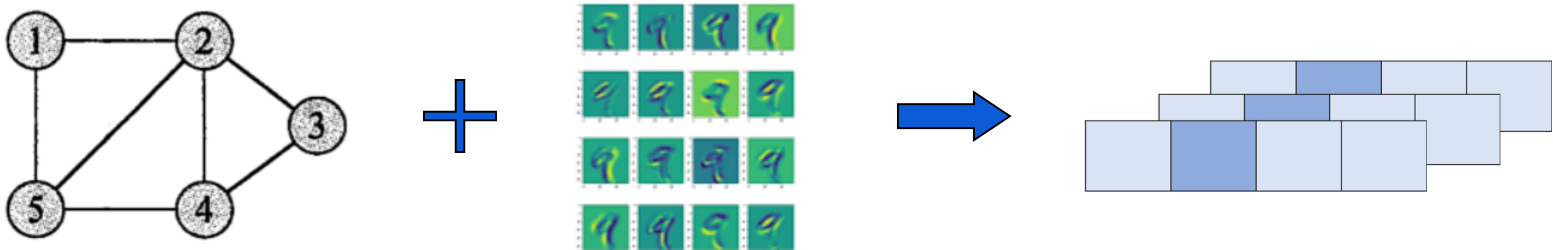
**对该领域
全面调研**

Graph Neural Network

- Graph data
- Classic graph representation learning
- Graph neural network
 - Three perspectives 
 - Applications
 - Promising directions

Motivations

- Weaknesses of classic methods
 - Node features have not been encoded
 - Graph structure have not been explicitly utilized
 - Completely unsupervised manner
 - Labels, if available, can not be utilized
- Desirable model: a “neural-network-style” model that explicitly encode features and graph structure $f(A, X) \rightarrow H$



Motivations

$$f(A, X) \rightarrow H$$

- Challenges:

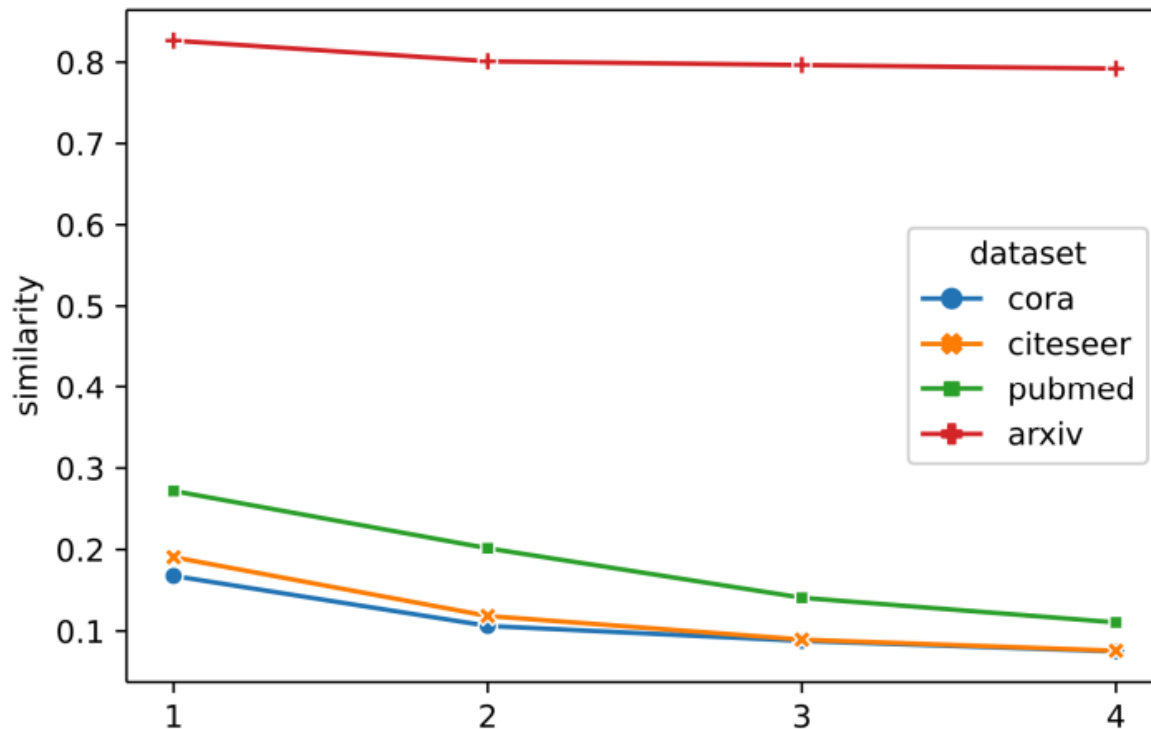
- The **sparsity** and **large-scale** of A
- **Permutation Invariance**: the representation should not change when the order of nodes or vertices is permuted.

$$\begin{aligned} f(\mathbf{PAP}^\top) &= f(\mathbf{A}) \\ f(\mathbf{PAP}^\top) &= \mathbf{P}f(\mathbf{A}) \end{aligned}$$

- Conventional neural network does not meet permutation invariance.

Motivations

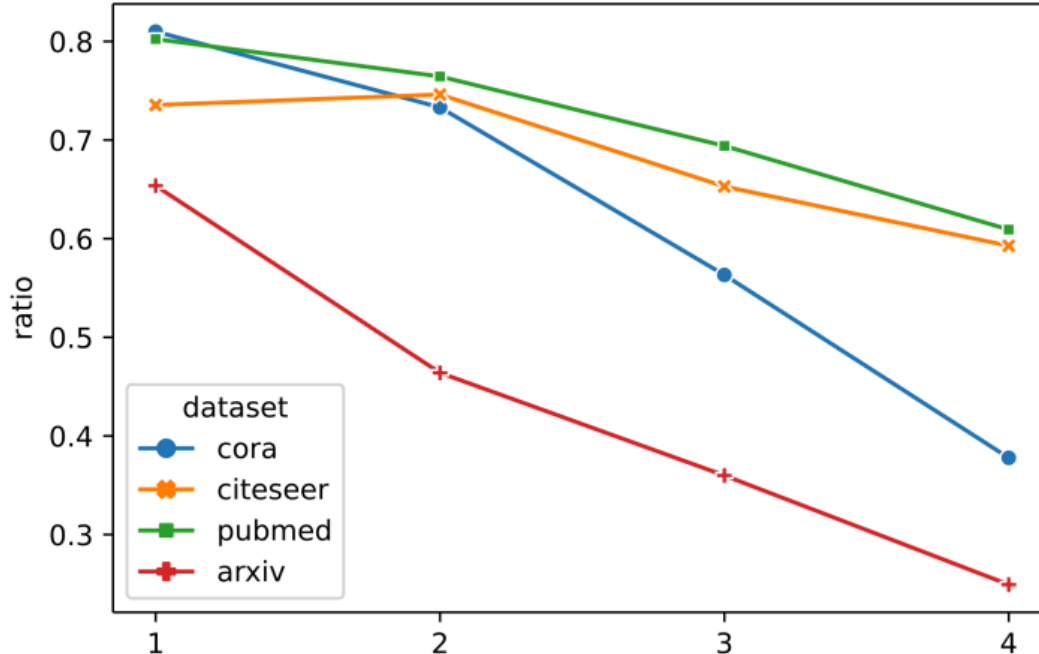
- Homophily (同质性) assumption:
 - Nodes with similar attributes or features are more likely to be connected or have edges between them.



Feature similarity
with the graph
distance

Motivations

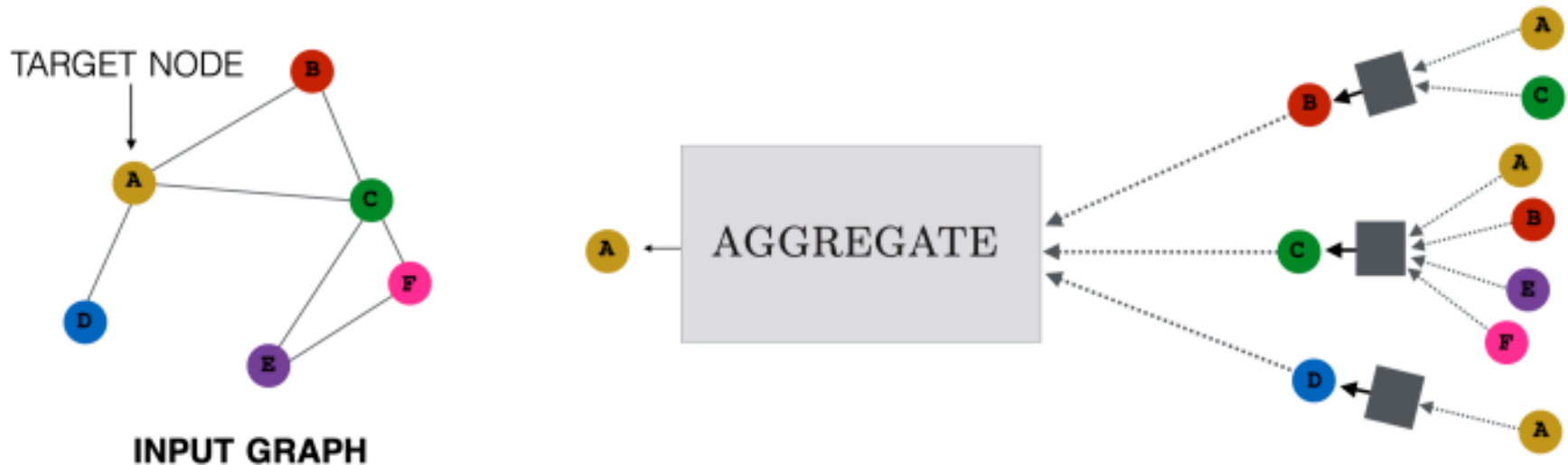
- Homophily (同質性) assumption:
 - Nodes with similar attributes or features are more likely to be connected or have edges between them.



Label similarity
with the graph
distance

GNN from Spatial Perspective

- Neural Message Passing
 - propagating and aggregating information between nodes in a graph.



Homophily assumption

GNN from Spatial Perspective

- Formal definition

$$\begin{aligned}\mathbf{h}_u^{(k+1)} &= \text{UPDATE}^{(k)} \left(\mathbf{h}_u^{(k)}, \text{AGGREGATE}^{(k)} \left(\{\mathbf{h}_v^{(k)}, \forall v \in \mathcal{N}(u)\} \right) \right) \\ &= \text{UPDATE}^{(k)} \left(\mathbf{h}_u^{(k)}, \mathbf{m}_{\mathcal{N}(u)}^{(k)} \right),\end{aligned}$$

$$\mathbf{h}_u^{(0)} = \mathbf{x}_u$$

$$\mathbf{z}_u = \mathbf{h}_u^{(K)}, \forall u \in \mathcal{V}$$

- Two key steps:

- Aggregate: how to aggregate information from neighbors
- Update: how to update the node features based on the information from the neighbors

GNN from Spatial Perspective

- Basic model

$$\mathbf{h}_u^{(k)} = \sigma \left(\mathbf{W}_{\text{self}}^{(k)} \mathbf{h}_u^{(k-1)} + \mathbf{W}_{\text{neigh}}^{(k)} \sum_{v \in \mathcal{N}(u)} \mathbf{h}_v^{(k-1)} + \mathbf{b}^{(k)} \right)$$

- Aggregate: directly average the information of neighbors

$$\mathbf{m}_{\mathcal{N}(u)} = \text{AGGREGATE}^{(k)} \left(\{ \mathbf{h}_v^{(k)}, \forall v \in \mathcal{N}(u) \} \right)$$

- Update: update the node feature via a linear layer:

$$\text{UPDATE}(\mathbf{h}_u, \mathbf{m}_{\mathcal{N}(u)}) = \sigma \left(\mathbf{W}_{\text{self}} \mathbf{h}_u + \mathbf{W}_{\text{neigh}} \mathbf{m}_{\mathcal{N}(u)} \right)$$

GNN from Spatial Perspective

- Generic models
 - Aggregation
 - Neighbor Pooling
 - Neighbor Normalization
 - Neighbor Attention
 - Update
 - Concatenation
 - Gated Update

GNN from Spatial Perspective

■ Neighbor Pooling

- Mapping a set of vectors from neighbors to a target vector
- Neighbor Pooling maintains **permutation invariance** by treating neighboring nodes as a set
- Mean pooling is the most commonly-used function

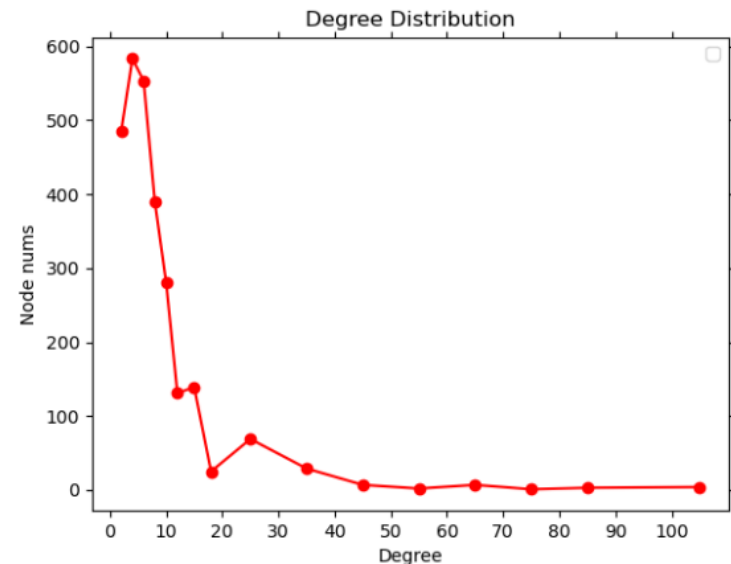
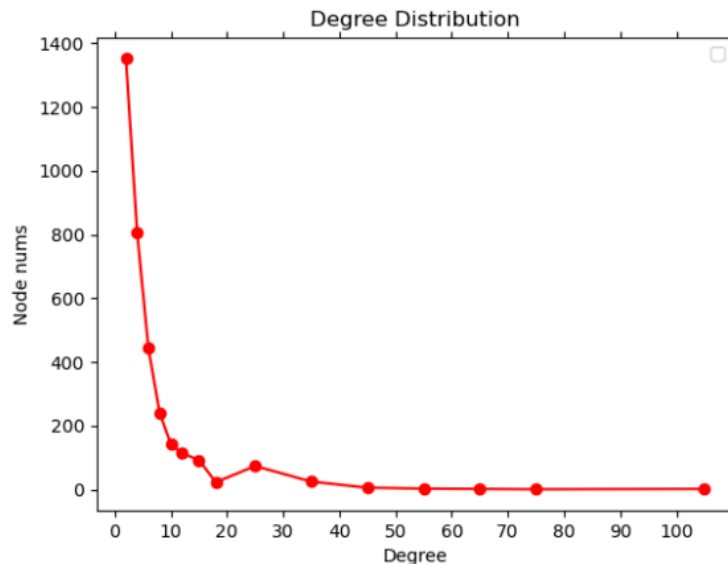
$$\mathbf{m}_{\mathcal{N}(u)} = \text{MLP}_{\theta} \left(\sum_{v \in \mathcal{N}(u)} \text{MLP}_{\phi}(\mathbf{h}_v) \right)$$

- *This formula can represent any **set function invariant** to the permutation of neighbors*

GNN from Spatial Perspective

■ Neighbor Normalization

- Motivations: The long-tailed nature of nodes degrees
- high-degree nodes could dominate the aggregation process
- explosion of feature magnitude



GNN from Spatial Perspective

- Neighbor Normalization: two conventional strategies
 - Discounted by the degree of the target nodes

$$\mathbf{m}_{\mathcal{N}(u)} = \frac{\sum_{v \in \mathcal{N}(u)} \mathbf{h}_v}{|\mathcal{N}(u)|}$$

- Considering the degrees of both the target node and the neighbor

$$\mathbf{m}_{\mathcal{N}(u)} = \sum_{v \in \mathcal{N}(u)} \frac{\mathbf{h}_v}{\sqrt{|\mathcal{N}(u)| |\mathcal{N}(v)|}}$$

GNN from Spatial Perspective

■ Neighbor Attention

- The qualities of the information from different nodes are diverse
- More similar nodes could be more useful
- Introducing edge weights to capture the importance of neighbors

$$\mathbf{m}_{\mathcal{N}(u)} = \sum_{v \in \mathcal{N}(u)} \alpha_{u,v} \mathbf{h}_v$$

GNN from Spatial Perspective

- Graph attention network

$$\alpha_{u,v} = \frac{\exp(\mathbf{a}^\top [\mathbf{W}\mathbf{h}_u \oplus \mathbf{W}\mathbf{h}_v])}{\sum_{v' \in \mathcal{N}(u)} \exp(\mathbf{a}^\top [\mathbf{W}\mathbf{h}_u \oplus \mathbf{W}\mathbf{h}_{v'}])}$$

- Other forms of attention

$$\alpha_{u,v} = \frac{\exp(\mathbf{h}_u^\top \mathbf{W}\mathbf{h}_v)}{\sum_{v' \in \mathcal{N}(u)} \exp(\mathbf{h}_u^\top \mathbf{W}\mathbf{h}_{v'})}$$

$$\alpha_{u,v} = \frac{\exp(\text{MLP}(\mathbf{h}_u, \mathbf{h}_v))}{\sum_{v' \in \mathcal{N}(u)} \exp(\text{MLP}(\mathbf{h}_u, \mathbf{h}_{v'}))}$$

GNN from Spatial Perspective

- Summary of neighbor aggregation
 - Neighbor Pooling
 - Neighbor Normalization
 - Neighbor Attention
- The key lies on maintain permutation invariant
- Which one is better?
 - According to the specific task and data
 - “黑猫白猫，能抓老鼠的就是好猫”
 - Aggregation for complex graph, uncertainty, HIN, dynamic, etc.

GNN from Spatial Perspective

- Update function

- Integrate the information from the neighbors to update the node embedding

$$\mathbf{h}_u = \text{Update}(\mathbf{h}_u, \mathbf{m}_{N(u)})$$

- Basic strategies: concatenation and linear combination
- Some complex strategies target at mitigating over-smoothing

- **Definition of Oversmoothing.** The nodes become more similar with the layer of GNN increasing.

- Nodes become indistinguishable.
- The negligible effect of node features.

GNN from Spatial Perspective

- A toy example of over-smoothing

$$h_u^{(t)} = W_1 h_u^{(t-1)} + W_2 \frac{1}{d_u} \sum_{v \in N_u} h_v^{(t-1)} + b$$

$$H^{(t)} = W_1 H^{(t-1)} + W_2 \tilde{A} H^{(t-1)} + b$$

- We have:

$$H \rightarrow (I - W_1 - W_2 \tilde{A})^{-1} b$$

- regardless of the input features

GNN from Spatial Perspective

- **Concatenate** : preserving the inherent information of nodes during the update to mitigate the over-smoothing

$$\text{UPDATE}_{\text{concat}} (\mathbf{h}_u, \mathbf{m}_{\mathcal{N}(u)}) = \left[\text{UPDATE}_{\text{base}} (\mathbf{h}_u, \mathbf{m}_{\mathcal{N}(u)}) \oplus \mathbf{h}_u \right]$$

- Directly concatenate the features of the node itself

GNN from Spatial Perspective

- **LSTM, GRU** : Memorize the long-term historical information of the node feature

$$\mathbf{h}_u^{(k)} = \text{GRU} \left(\mathbf{h}_u^{(k-1)}, \mathbf{m}_{\mathcal{N}(u)}^{(k)} \right)$$

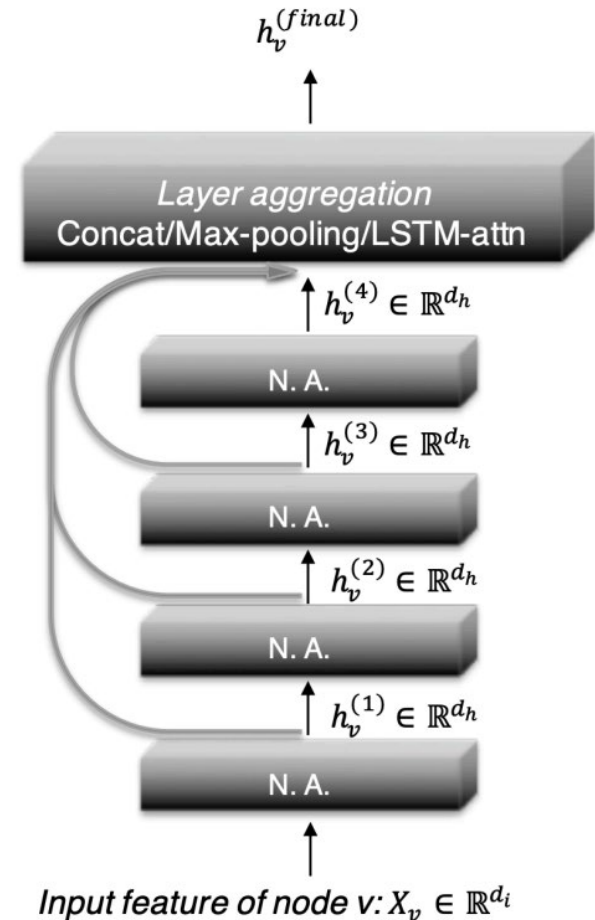
- It can also be replaced by other RNN-type module.

GNN from Spatial Perspective

■ Jumping Knowledge

Connections : utilizing the information from all layers to get the final embeddings

$$\mathbf{z}_u = f_{\text{JK}} \left(\mathbf{h}_u^{(0)} \oplus \mathbf{h}_u^{(1)} \oplus \dots \oplus \mathbf{h}_u^{(K)} \right)$$



JKNet

GNN from Spatial Perspective

- How to train a GNN model?

- Semi-supervised learning:

$$\mathcal{L} = \sum_{u \in \mathcal{V}_{\text{train}}} -\log(\text{softmax}(\mathbf{z}_u, \mathbf{y}_u))$$

$$\text{softmax}(\mathbf{z}_u, \mathbf{y}_u) = \sum_{i=1}^c \mathbf{y}_u[i] \frac{e^{\mathbf{z}_u^\top \mathbf{w}_i}}{\sum_{j=1}^c e^{\mathbf{z}_u^\top \mathbf{w}_j}}$$

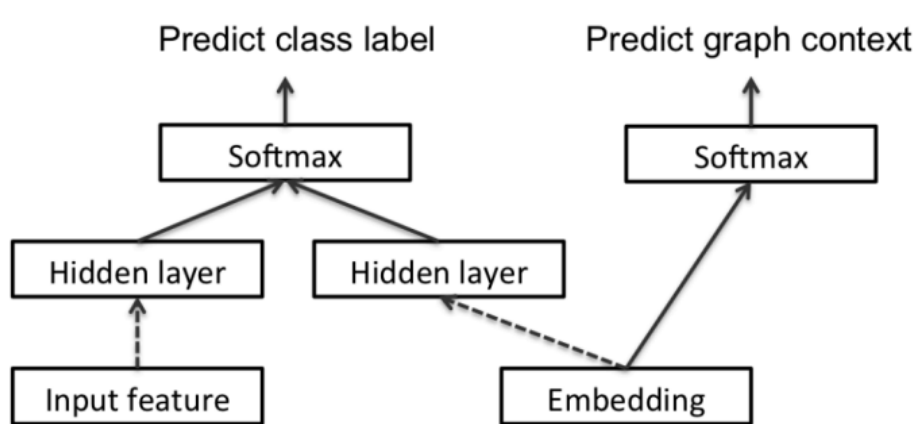
- Unsupervised (self-supervised) learning:

- Formulate as a link prediction task

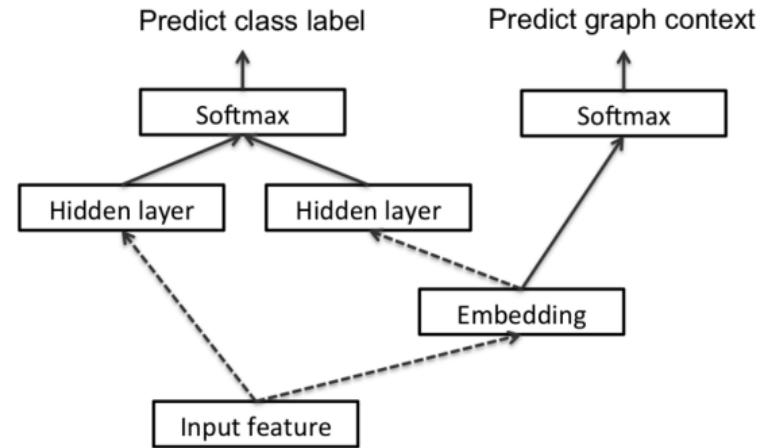
$$J_{\mathcal{G}}(z_u) = -\log(\sigma(z_u^T z_v)) - Q \cdot \mathbb{E}_{v_n \sim P_n(v)} \log(\sigma(-z_u^T z_{v_n}))$$

GNN from Spatial Perspective

■ Transductive VS. Inductive ?



(a) Transductive Formulation



(b) Inductive Formulation

- Lies on how to generate embeddings in the test set.

Graph Neural Network

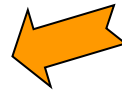
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- Graph neural network

- Three perspectives

- Spatial Perspective

- Spectral Perspective



- Loss Perspective

- Applications

- Promising directions

GNN from Spectral Perspective

- Graph convolution network?
 - The relation with graph neural network?
- What is convolution (卷积) ?

$$(f * g)(n) = \int_{-\infty}^{\infty} f(\tau)g(n - \tau)d\tau$$

- 卷: invert the function g from $g(\tau)$ to $g(n - \tau)$
- 积: cumulate the value of $f(\tau)g(n - \tau)$

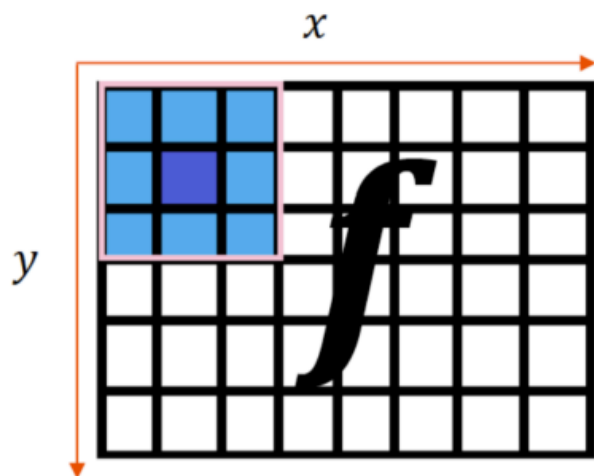
GNN from Spectral Perspective

- Convolutional network in computer vision
 - Motivations
 - **Translation invariance (平移不变性)** : the performance of the vision model does not change when the position of object is moved
 - **Locality (局部性)** : pixels that are close to each other are more likely to be semantically related or part of the same object than pixels that are far apart
 - **Efficiency & few parameters**: the large scale of the pixels

GNN from Spectral Perspective

- Convolutional network in computer vision

$$h(x, y) = (f * g)(x, y) = \sum_{m, n} f(x - m, y - n)g(m, n)$$

 $g =$

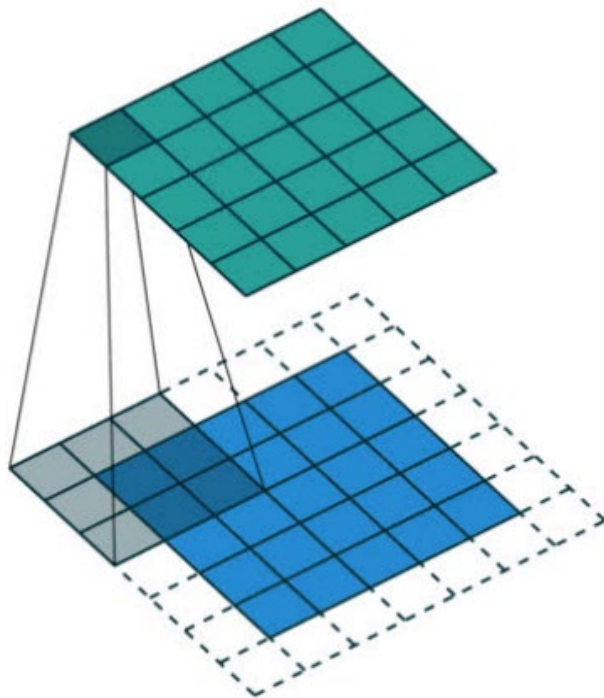
$g(1,1)$	$g(0,1)$	$g(-1,1)$
$g(1,0)$	$g(0,0)$	$g(-1,0)$
$g(1,-1)$	$g(0,-1)$	$g(-1,-1)$

$$\begin{aligned} h(1, 1) = & f(0, 0)g(1, 1) + f(1, 0)g(0, 1) + f(2, 0)g(-1, 1) \\ & + f(0, 1)g(1, 0) + f(1, 1)g(0, 0) + f(2, 1)g(-1, 0) \\ & + f(0, 2)g(1, -1) + f(1, 2)g(0, -1) + f(2, 2)g(-1, -1) \end{aligned}$$

GNN from Spectral Perspective

- Convolutional network in computer vision

$$h(x, y) = (f * g)(x, y) = \sum_{m, n} f(x - m, y - n)g(m, n)$$



1 _{x1}	1 _{x0}	1 _{x1}	0	0
0 _{x0}	1 _{x1}	1 _{x0}	1	0
0 _{x1}	0 _{x0}	1 _{x1}	1	1
0	0	1	1	0
0	1	1	0	0

Image

4		

Convolved
Feature

GNN from Spectral Perspective

- Transfer convolutional network to graph

Locality



Homophily, Local structure

**Translation
invariance**



Generalization

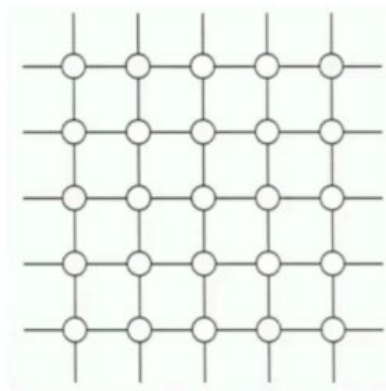
**Efficiency &
Low Memory**



Large-scale & sparse graph

GNN from Spectral Perspective

- Challenges:



Grid-like network



Irregular network

- Permutation invariance
- Undefination of $f(x, y-1)$?
- Varying number of neighbors
 - hard to define convolution kernel



GNN from Spectral Perspective

- **Fourier Transform:** a linear integral transformation that converts **time-domain signals** into **frequency-domain signals**



GNN from Spectral Perspective

- **Fourier Transform:** converts **time-domain signals** $f(t)$ into **frequency-domain signals** $F(\mu)$.

$$F(\mu) = \int_{-\infty}^{+\infty} f(t) e^{-i2\pi\mu t} dt$$
$$f(t) = \int_{-\infty}^{+\infty} F(\mu) e^{i2\pi\mu t} d\mu$$

- Express $f(t)$ as a combination of sine and cosine waves $e^{i2\pi\mu t}$, weighted by $F(\mu)$, where $e^{i2\pi\mu t}$ is the basis.

GNN from Spectral Perspective

- Euler's formula:

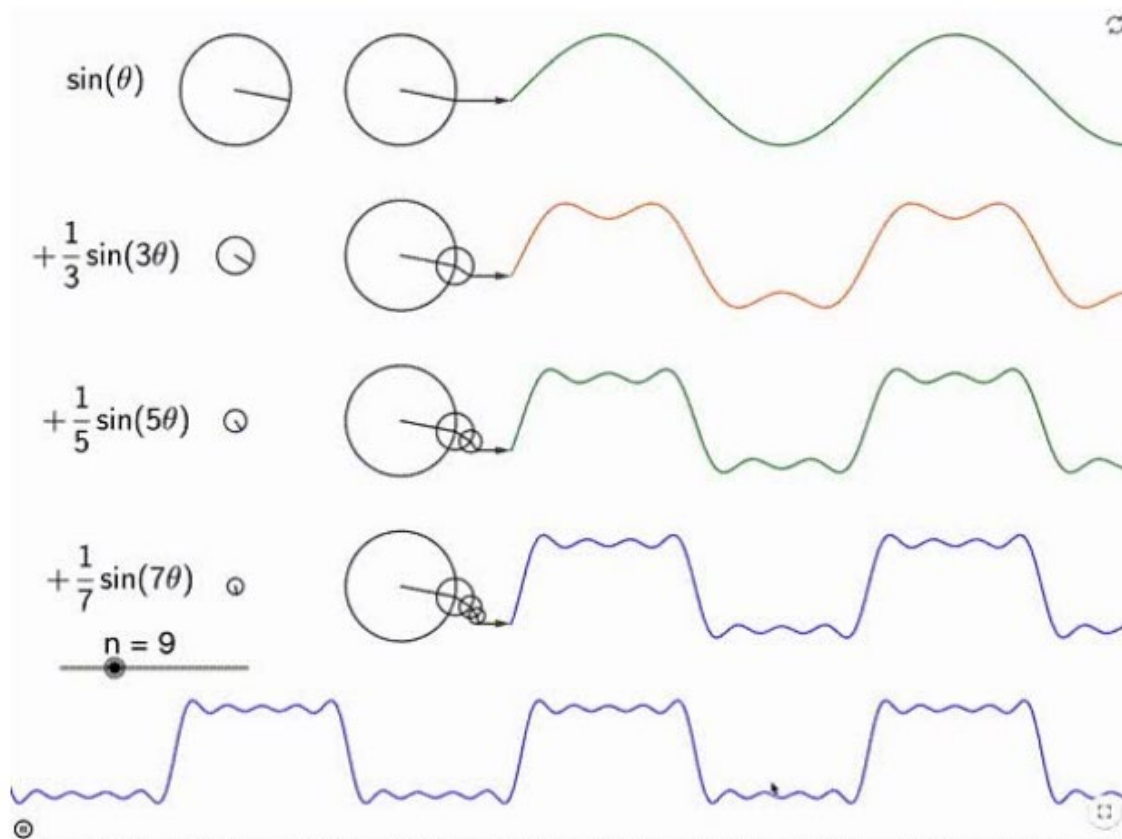
$$e^{i\theta} = i \sin \theta + \cos \theta$$

$$e^{i\pi} = -1$$

- Understanding the basis $e^{i2\pi\mu t}$
 - sine and cosine waves with different frequencies μ

GNN from Spectral Perspective

- sine and cosine waves:



Small μ
Smoothing

Large μ
oscillation

GNN from Spectral Perspective

- Advantages of **Fourier Transform**:
 - Disentangle the original signals according to the frequencies
 - **Different level of smoothing**
 - Operation on the frequency domain, e.g., filtering
 - Facilitate convolution
 - The **convolution** of two functions can be written as the inverse Fourier transform of the **product** of the Fourier transforms of these two functions.

$$f * g = \mathcal{F}^{-1}\{\mathcal{F}\{f\} \cdot \mathcal{F}\{g\}\}$$

GNN from Spectral Perspective

- Spectrum on graph
- The key lies on finding a proper space of basis
 - Indicating different levels of smoothing
 - Capturing graph structure
 - Orthogonal
 - Easy calculation

GNN from Spectral Perspective

- Laplace operator captures smoothing of a function
 - the divergence of the gradient of a scalar function
 - the Laplacian $\Delta f(x)$ of a function f at a point x measures by how much the average value of f over small balls centered at x deviates from $f(x)$.

$$\Delta f = \nabla^2 f = \sum_{i=1}^n \frac{\partial^2 f}{\partial x_i^2}$$

$$f(x + s) = f(x) + s^T \nabla f + s^T H s + O(|s|^3)$$

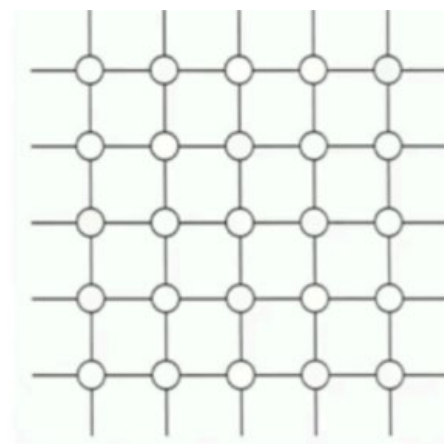
GNN from Spectral Perspective

- Laplace operator on grid data

$$\frac{\partial f}{\partial x} = f'(x) = f(x+1) - f(x)$$

$$\begin{aligned}\frac{\partial^2 f}{\partial x^2} &= f''(x) \approx f'(x) - f'(x-1) \\ &= f(x+1) + f(x-1) - 2f(x)\end{aligned}$$

$$\begin{aligned}\Delta f &= \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} \\ &= f(x+1, y) + f(x-1, y) - 2f(x, y) \\ &\quad + f(x, y+1) + f(x, y-1) - 2f(x, y) \\ &= f(x+1, y) + f(x-1, y) + f(x, y+1) + f(x, y-1) - 4f(x, y)\end{aligned}$$

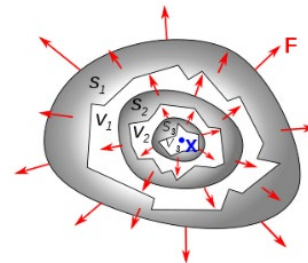


Grid-like network

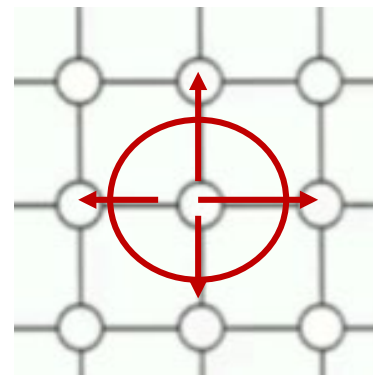
Differences between neighbors along four directions

GNN from Spectral Perspective

- Laplace operator on grid data



$$\operatorname{div} \mathbf{F}|_{\mathbf{x}_0} = \lim_{V \rightarrow 0} \frac{1}{|V|} \oint_{S(V)} \mathbf{F} \cdot \hat{\mathbf{n}} dS$$



$$\Delta f(x, y) = \operatorname{div}(\nabla f(x, y))$$

$$d_{\rightarrow} = f(x + 1, y) - f(x, y)$$

$$d_{\leftarrow} = f(x - 1, y) - f(x, y)$$

$$d_{\uparrow} = f(x, y + 1) - f(x, y)$$

$$d_{\downarrow} = f(x, y - 1) - f(x, y)$$

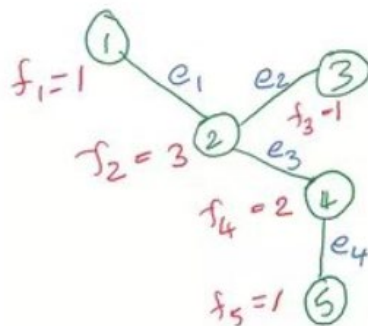
$$\Delta f(x, y) = d_{\rightarrow} + d_{\leftarrow} + d_{\uparrow} + d_{\downarrow}$$

GNN from Spectral Perspective

■ Laplace operator on graph data

- f : a function over nodes in graph
- Gradient w.r.t edge: $\text{grad}(f)|_e = f(u) - f(v)$
- Define K as a $|V| \times |E|$ incidence matrix

- $g = \text{grad}(f)|_E$
 $= K^T f$



$$f = \begin{bmatrix} 1 \\ 3 \\ 1 \\ 2 \\ 1 \end{bmatrix}_{5 \times 1} \quad K = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -1 & 1 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 1 \\ 0 & 0 & 0 & -1 \end{bmatrix}_{5 \times 4}$$

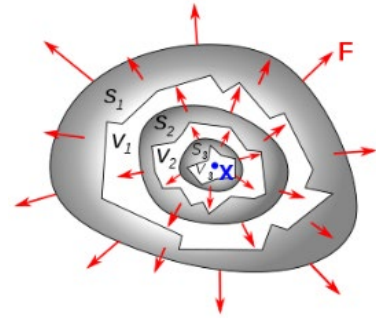
$e_1 \quad e_2 \quad e_3 \quad e_4$

$$\text{grad}(f) = K^T f = \begin{bmatrix} -2 \\ 2 \\ 1 \\ 1 \end{bmatrix}_{4 \times 1}$$

$e_1 : f_1 - f_2$
 $e_2 : f_2 - f_3$
 $e_3 : f_2 - f_4$
 $e_4 : f_4 - f_5$

GNN from Spectral Perspective

- Laplace operator on graph data
 - Divergence at a point gives the net outward flux of a vector field
 - Divergence in graph as the collected flows over edges in a graph



$$g = \begin{bmatrix} -2 \\ 2 \\ 1 \\ 1 \end{bmatrix} \begin{matrix} e_1 \\ e_2 \\ e_3 \\ e_4 \end{matrix}$$

4×1

$$\text{div}(g) = Kg = \begin{bmatrix} -2 \\ 5 \\ -2 \\ 0 \\ 1 \end{bmatrix} \begin{matrix} v_1 \\ v_2 \\ v_3 \\ v_4 \\ v_5 \end{matrix}$$

5×1

GNN from Spectral Perspective

- Laplace operator on graph data
 - $\Delta(f) = \text{div}(\text{grad}(f)) = KK^T f$
 - $L = KK^T$ named as a Laplacian matrix of graph
 - $L = D - A$?

$$KK^T = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -1 & 1 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 1 \\ 0 & 0 & 0 & -1 \end{bmatrix}_{5 \times 4} \begin{bmatrix} 1 & -1 & 0 & 0 & 0 \\ 0 & 1 & -1 & 0 & 0 \\ 0 & 1 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 & -1 \end{bmatrix}_{4 \times 5} = \begin{bmatrix} 1 & -1 & 0 & 0 & 0 \\ -1 & 3 & -1 & -1 & 0 \\ 0 & -1 & 1 & 0 & 0 \\ 0 & -1 & 0 & 2 & -1 \\ 0 & 0 & 0 & -1 & 1 \end{bmatrix}_{5 \times 5} = L$$

GNN from Spectral Perspective

- Laplace operator on graph data

- $L = D - A$? YES!

- Let $K = [e_1, e_2, \dots, e_m]$

$$KK^T = \sum_{1 \leq k \leq m} e_k e_k^T$$

- Examining $T = e_k e_k^T$, we have:

$$T_{uu} = 1, T_{vv} = 1, T_{uv} = -1, T_{vu} = -1$$

$$K = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -1 & 1 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 1 \\ 0 & 0 & 0 & -1 \end{bmatrix} \begin{matrix} e_1 & e_2 & e_3 & e_4 \end{matrix} \quad 5 \times 4$$

$$KK^T = \begin{bmatrix} 1 & 0 & 0 & 0 \\ -1 & 1 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 1 \\ 0 & 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & -1 & 0 & 0 & 0 \\ 0 & 1 & -1 & 0 & 0 \\ 0 & 1 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 & -1 \\ 0 & 0 & 0 & -1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & -1 & 0 & 0 & 0 \\ -1 & 3 & -1 & -1 & 0 \\ 0 & -1 & 1 & 0 & 0 \\ 0 & -1 & 0 & 2 & -1 \\ 0 & 0 & 0 & -1 & 1 \end{bmatrix} = L \quad \begin{matrix} 5 \times 4 & 4 \times 5 & 5 \times 5 \end{matrix}$$

GNN from Spectral Perspective

- Property of Laplace matrix
 - $L = KK^T$, Positive semi-definite matrix
 - Eigenvalues ≥ 0
 - Quadratic form of a matrix measures the level of smoothing of a graph

$$f^T L f = \|K^T f\|_2^2 = \sum_{(u,v) \in E} (f_u - f_v)^2$$

$$\text{grad}(f) = K^T f = \begin{bmatrix} -2 \\ 2 \\ 1 \\ 1 \end{bmatrix}_{4 \times 1} \begin{matrix} e_1 : f_1 - f_2 \\ e_2 : f_2 - f_3 \\ e_3 : f_2 - f_4 \\ e_4 : f_4 - f_5 \end{matrix}$$

GNN from Spectral Perspective

- Define basis from Laplace matrix
 - Quadratic form measures smoothing of a graph

$$f^T L f = \|K^T f\|_2^2 = \sum_{(u,v) \in E} (f_u - f_v)^2$$

- Basis indicate different levels of smoothing like $e^{i2\pi\mu t}$
- Solve the following problem!

$$u_1 = \operatorname{argmin}_{\|f\|=1} f^T L f \qquad u_2 = \operatorname{argmin}_{\|f\|=1, f \perp u_1} f^T L f$$

$$u_k = \operatorname{argmin}_{\|f\|=1, f \perp \operatorname{span}(u_1, u_2, \dots, u_{k-1})} f^T L f$$

GNN from Spectral Perspective

- Define basis from Laplace matrix
 - $[u_1, u_2, u_3, \dots, u_n]$ are the eigenvectors of the matrix L
 - u_k indicates different level of smoothing, $\lambda_k = u_k^T L u_k$
 - Capturing graph structure: $L = D - A$
 - Orthogonal
 - Easy calculation
- Fourier transformation on graph

$$\hat{f} = U^T f$$

$$f = U \hat{f}$$



GNN from Spectral Perspective

- Normalized graph Laplace matrix
 - Nodes with high degree make too much contribution
 - $\hat{L} = D^{-1}L$ or $\hat{A} = D^{-1}A$
 - $\hat{L} = D^{-1/2}LD^{-1/2}$ or $\hat{A} = D^{-1/2}AD^{-1/2}$

$$f^T \hat{L} f = \sum_{(u,v) \in E} (f_u/d_u - f_v/d_v)^2$$

$$A = \begin{bmatrix} 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 & 0 \end{bmatrix} \quad \hat{D}^{-1/2} \hat{A} \hat{D}^{-1/2} = \begin{bmatrix} \frac{1}{\sqrt{3}\sqrt{3}} & \frac{1}{\sqrt{3}\sqrt{3}} & \frac{1}{\sqrt{3}\sqrt{4}} & 0 & 0 \\ \frac{1}{\sqrt{3}\sqrt{3}} & \frac{1}{\sqrt{3}\sqrt{3}} & 0 & \frac{1}{\sqrt{3}\sqrt{4}} & 0 \\ \frac{1}{\sqrt{4}\sqrt{3}} & 0 & \frac{1}{\sqrt{4}\sqrt{4}} & \frac{1}{\sqrt{4}\sqrt{4}} & \frac{1}{\sqrt{4}\sqrt{3}} \\ 0 & \frac{1}{\sqrt{4}\sqrt{3}} & \frac{1}{\sqrt{4}\sqrt{4}} & \frac{1}{\sqrt{4}\sqrt{4}} & \frac{1}{\sqrt{3}\sqrt{4}} \\ 0 & 0 & \frac{1}{\sqrt{3}\sqrt{4}} & \frac{1}{\sqrt{3}\sqrt{4}} & \frac{1}{\sqrt{3}\sqrt{3}} \end{bmatrix}$$
$$D = \begin{bmatrix} 2 & 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 & 0 \\ 0 & 0 & 3 & 0 & 0 \\ 0 & 0 & 0 & 3 & 0 \\ 0 & 0 & 0 & 0 & 2 \end{bmatrix}$$

GNN from Spectral Perspective

- Convolution on graph

$$f * g = U (U^T f \cdot U^T g)$$

- Define kernel on spectral

$$U^T g = [\boldsymbol{\theta}_0, \dots, \boldsymbol{\theta}_{n-1}]^T$$

$$g_{\theta} = \text{diag}([\boldsymbol{\theta}_0, \dots, \boldsymbol{\theta}_{n-1}])$$

- Final formula

$$f * g = U ((U^T f) \cdot (U^T g))$$

$$f * g = U g_{\theta} U^T f$$

GNN from Spectral Perspective

- Convolutional network on graph

- Directly consider θ as a learnable parameter:

$$y = g_{\theta}(L)x = g_{\theta}(U\Lambda U^T)x = U g_{\theta}(\Lambda)U^T x.$$

$$g_{\theta}(\Lambda) = \text{diag}(\theta)$$

- Polynomial parametrization:
 - Utilize the information of eigenvalues
 - Localized filters

$$g_{\theta}(\Lambda) = \sum_{k=0}^{K-1} \theta_k \Lambda^k,$$

Arxiv'13: Spectral networks and locally connected networks on graphs.

GNN from Spectral Perspective

- Convolutional network on graph
 - Avoiding the calculation over U ($O(n^2)$)
 - Utilizing Chebyshev polynomial of order k

$$g_{\theta}(\Lambda) = \sum_{k=0}^{K-1} \theta_k T_k(\tilde{\Lambda}), \quad \tilde{\Lambda} = 2\Lambda/\lambda_{max} - I_n$$

$$T_k(x) = 2xT_{k-1}(x) - T_{k-2}(x) \text{ with } T_0 = 1 \text{ and } T_1 = x.$$

- Fast calculation $O(K|E|)$:

$$y = U \sum_{k=0}^K \theta_k T_k(\tilde{\Lambda}) U^T x = \sum_{k=0}^K \theta_k T_k(\tilde{L}) x$$

$$\tilde{L} = 2L/\lambda_{max} - I_n, \quad \bar{x}_k = T_k(\tilde{L})x \quad \bar{x}_k = 2\tilde{L}\bar{x}_{k-1} - \bar{x}_{k-2}$$

GNN from Spectral Perspective

- GCN: Convolutional +deep neural network
 - not limited to the explicit parameterization
 - Enjoying non-linear deep neural network
 - Let $k=2$ and $\theta_0 = -\theta_1$

$$g_{\theta'} \star x \approx \theta'_0 x + \theta'_1 (L - I_N) x = \theta'_0 x - \theta'_1 D^{-\frac{1}{2}} A D^{-\frac{1}{2}} x ,$$

$$g_{\theta} \star x \approx \theta \left(I_N + D^{-\frac{1}{2}} A D^{-\frac{1}{2}} \right) x$$

- Suppose we have a feature matrix:

$$Z = \tilde{D}^{-\frac{1}{2}} \tilde{A} \tilde{D}^{-\frac{1}{2}} X \Theta, \quad \tilde{A} = A + I_N$$

$$H^{(t)} = \sigma(\hat{\tilde{A}} H^{(t-1)} \Theta)$$

GNN from Spectral Perspective

- GCN connects spatial and spectral GNN

$$H^{(t)} = \sigma(\hat{A}H^{(t-1)}\Theta)$$

$$\begin{aligned}\mathbf{h}_u^{(k+1)} &= \text{UPDATE}^{(k)}\left(\mathbf{h}_u^{(k)}, \text{AGGREGATE}^{(k)}\left(\{\mathbf{h}_v^{(k)}, \forall v \in \mathcal{N}(u)\}\right)\right) \\ &= \text{UPDATE}^{(k)}\left(\mathbf{h}_u^{(k)}, \mathbf{m}_{\mathcal{N}(u)}^{(k)}\right),\end{aligned}$$

$$\mathbf{m}_{\mathcal{N}(u)} = \sum_{v \in \mathcal{N}(u)} \frac{\mathbf{h}_v}{\sqrt{|\mathcal{N}(u)| |\mathcal{N}(v)|}}$$

$$h_u^{(t)} = \sigma\left(\Theta^T \left(\frac{1}{|N(u)|} h_u^{(t-1)} + m_{N(u)}\right)\right)$$

GNN from Spectral Perspective

- Summary of GNN from spectral perspective
 - Convolutional network (Why, How, transfer to graph)
 - Challenge in graph
 - Spectral --- Fourier Transform (basis is important)
 - Basis in graph (what we want? Smoothing!)
 - Define Laplace matrix in graph (estimate smoothing)
 - Basis --- eigenvector of Laplace matrix
 - Different strategies of filtering (efficient!)
 - GCN --- simplified but deep!

Graph Neural Network

.....

- Graph neural network

- Three perspectives

- Spatial Perspective

- Spectral Perspective

- Loss Perspective



- Applications

- Promising directions

GNN from Loss Perspective

- Considering the following objective function:

$$\arg \min_{\mathbf{F}} \mathcal{L} = \|\mathbf{F} - \mathbf{S}\|_F^2 + c \cdot \text{tr}(\mathbf{F}^\top \mathbf{L} \mathbf{F}).$$



Align with original features



Smoothing

- Optimizing via gradient descent with learning rate b :

$$\mathbf{F}^{(k)} \leftarrow \mathbf{F}^{(k-1)} - b \cdot \left. \frac{\partial \mathcal{L}}{\partial \mathbf{F}} \right|_{\mathbf{F}=\mathbf{F}^{(k-1)}}$$

$$\left. \frac{\partial \mathcal{L}}{\partial \mathbf{F}} \right|_{\mathbf{F}=\mathbf{F}^{(k-1)}} = 2(\mathbf{F}^{(k-1)} - \mathbf{S}) + 2c((\mathbf{I} - \tilde{\mathbf{A}})\mathbf{F}^{(k-1)})$$

$$\mathbf{F}^{(k)} = (1 - 2b - 2bc)\mathbf{F}^{(k-1)} + 2b\mathbf{S} + 2bc\tilde{\mathbf{A}}\mathbf{F}^{(k-1)}$$

GNN from Loss Perspective

- Considering the following objective function:

$$\arg \min_{\mathbf{F}} \mathcal{L} = \|\mathbf{F} - \mathbf{S}\|_F^2 + c \cdot \text{tr}(\mathbf{F}^\top \mathbf{L} \mathbf{F}).$$

$$\mathbf{F}^{(k)} = (1 - 2b - 2bc)\mathbf{F}^{(k-1)} + 2b\mathbf{S} + 2bc\tilde{\mathbf{A}}\mathbf{F}^{(k-1)}$$

- Let $b = 1/(2 + 2c)$

$$\mathbf{F}^{(k)} \leftarrow \frac{1}{1+c}\mathbf{S} + \frac{c}{1+c}\tilde{\mathbf{A}}\mathbf{F}^{(k-1)}, k = 1, \dots, K,$$

- $c \rightarrow \theta$ & $\theta \rightarrow \infty$,

$$\mathbf{F}^{(k)} \approx \theta \tilde{\mathbf{A}}\mathbf{F}^{(k-1)}$$

GNN from Loss Perspective

- Considering the following objective function:

$$\arg \min_{\mathbf{F}} \mathcal{L} = \|\mathbf{F} - \mathbf{S}\|_F^2 + c \cdot \text{tr}(\mathbf{F}^\top \mathbf{L} \mathbf{F}).$$

$$\mathbf{F}^{(k)} \approx \theta \tilde{A} \mathbf{F}^{(k-1)}$$

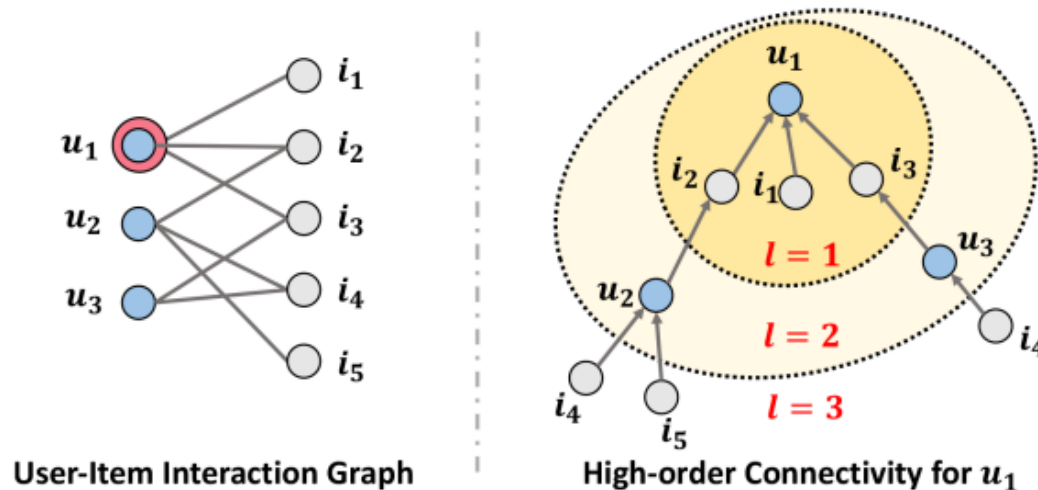
- GCN optimizes smoothing regularizer
- Explanation of over-smoothing with more layers:
 - Decrease the difference between neighbors

Applications

- Keeping motivations in mind:
 - For which data? Relations
 - For which task? Embeddings
- Relations:
 - Any data involves relations
 - Any data involves features? Construct graph!
- Embeddings:
 - Learning representation for each objective

Applications

■ Recommendation system



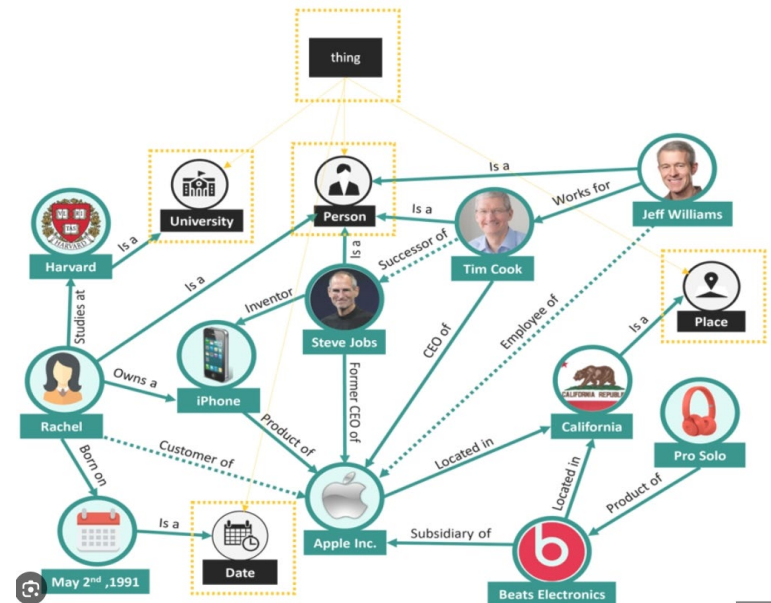
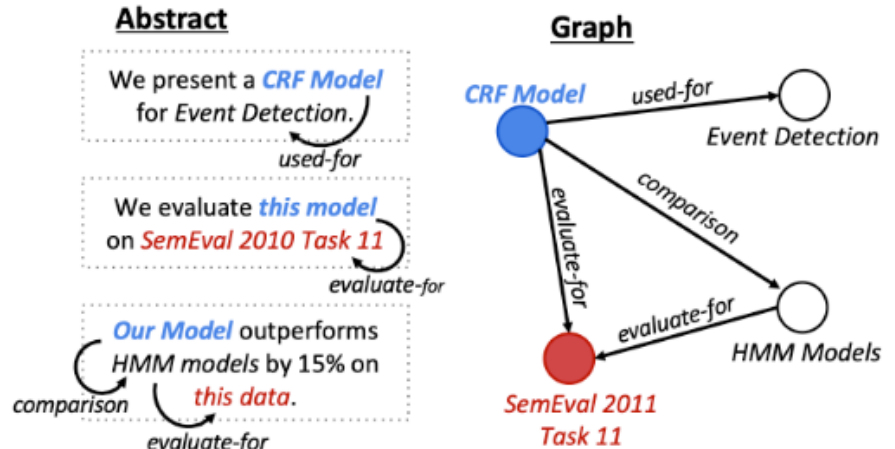
1	1	0	1
0	1	0	1
0	1	1	1

$$\mathbf{E}^{(l)} = \text{LeakyReLU}\left((\mathcal{L} + \mathbf{I})\mathbf{E}^{(l-1)}\mathbf{W}_1^{(l)} + \mathcal{L}\mathbf{E}^{(l-1)} \odot \mathbf{E}^{(l-1)}\mathbf{W}_2^{(l)}\right),$$

$$\mathcal{L} = \mathbf{D}^{-\frac{1}{2}}\mathbf{A}\mathbf{D}^{-\frac{1}{2}} \text{ and } \mathbf{A} = \begin{bmatrix} \mathbf{0} & \mathbf{R} \\ \mathbf{R}^\top & \mathbf{0} \end{bmatrix}$$

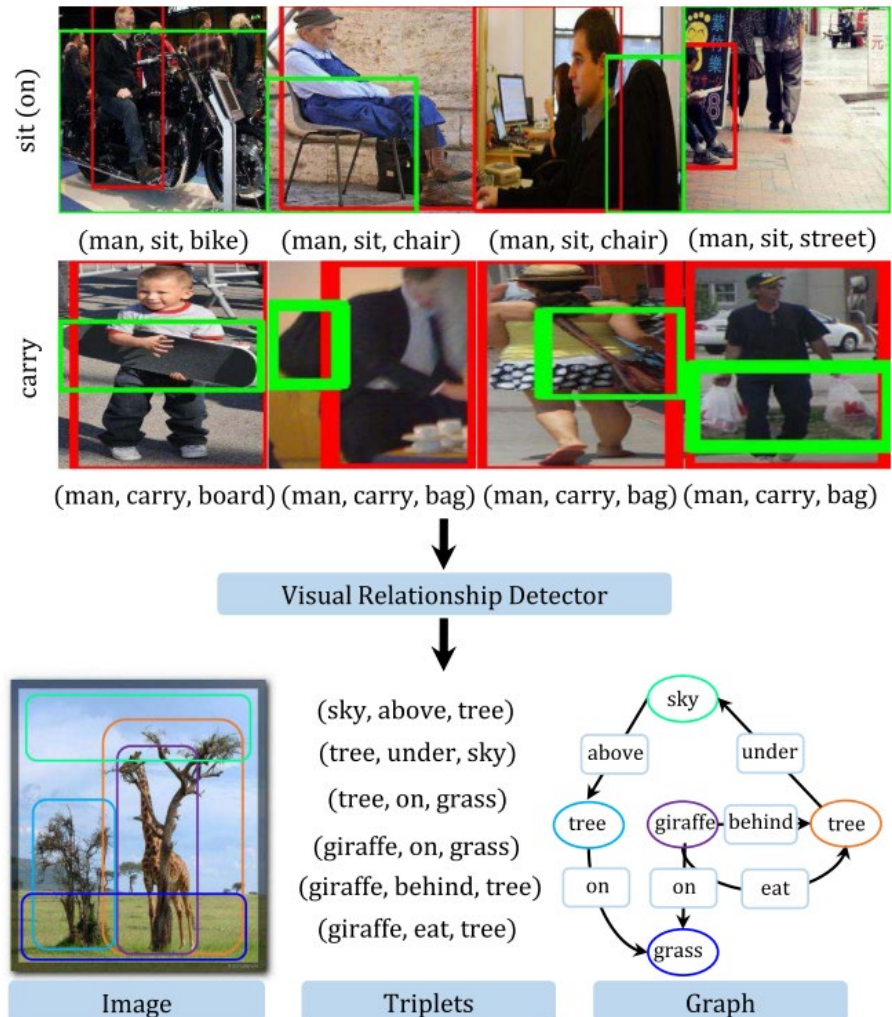
Applications

- Language
 - Create knowledge graph from text
 - Capturing high-order relations
 - Knowledge graph embeddings



Applications

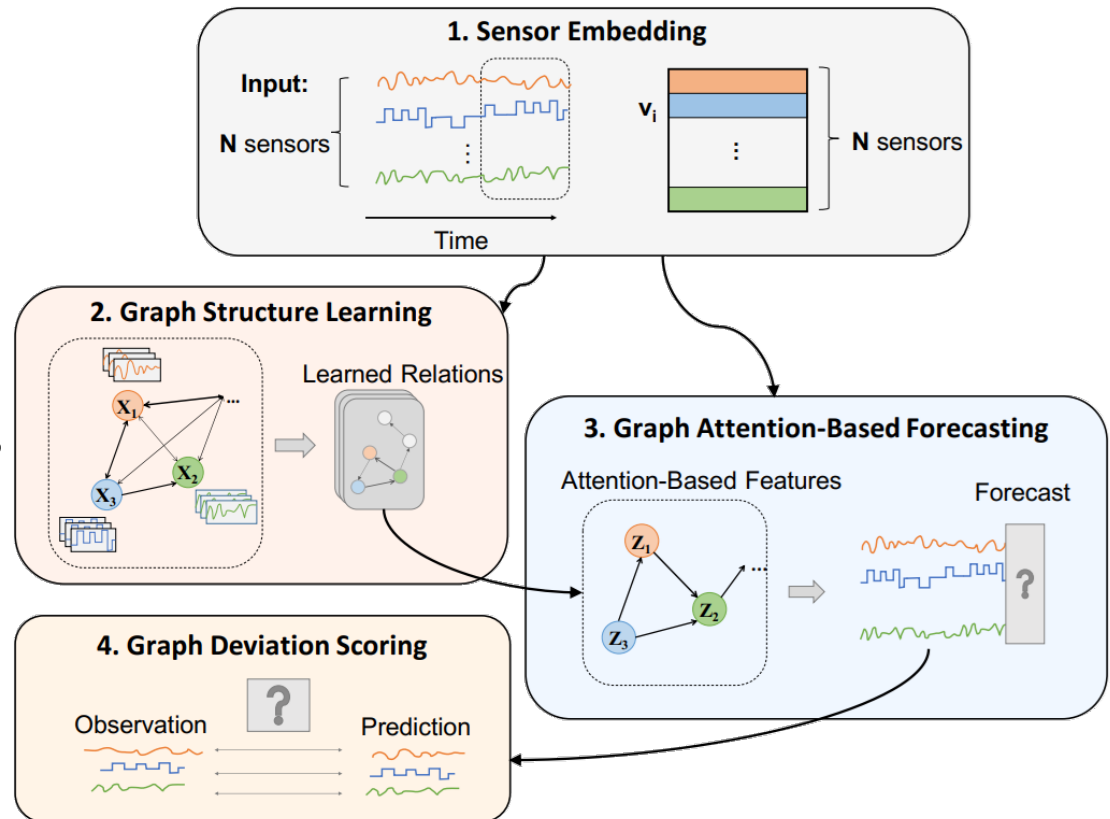
- Computer vision
 - Capturing relations in image
 - Depicts an image via a graph
 - Graph embeddings



Applications

■ Anomaly Detection

- Discovering the relations
- Construct a graph
- Learning embeddings
- Forecasting via estimating deviation scores



Graph Neural Network

.....

- Graph neural network

- Three perspectives

- Spatial Perspective

- Spectral Perspective

- Loss Perspective

- Applications

- Promising directions



Directions

- GNN for complex graph

- Heterophily graph?

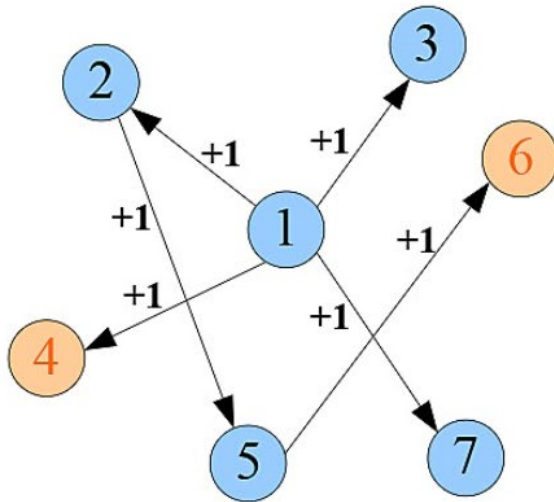
Types	Datasets	# Nodes	# Edges	# Features	# Classes	\mathcal{H}_{node}	\mathcal{H}_{edge}
WebKB Webpage	Cornell	183	295	1,703	5	0.11	0.30
	Texas	183	309	1,703	5	0.06	0.11
	Wisconsin	251	499	1,703	5	0.16	0.21
Author Co-occurrence	Actor	7,600	33,544	931	5	0.24	0.22
Wikipedia Webpage	Chameleon	2,277	36,101	2,325	5	0.25	0.23
	Squirrel	5,201	217,073	2,089	5	0.22	0.22
	Wiki	1,925,342	303,434,860	600	5	-	0.39
Citation	ArXiv-Year	169,343	1,166,243	128	5	-	0.22
	Snap-patents	2,923,922	13,975,788	269	5	-	0.07
Social Networks	Deezer-Europe	28,281	92,752	31,241	2	0.53	0.53
	Penn94	41,554	1,362,229	5	2	-	0.47
	Twitch-Gamers	168,114	6,797,557	7	2	-	0.55
	Genius	421,961	984,979	12	2	-	0.62
	Pokec	1,632,803	30,622,564	65	2	-	0.45
Webpage Review	YelpChi	45,954	3,846,979	32	2	0.77	0.77

- Neighbors can be different !

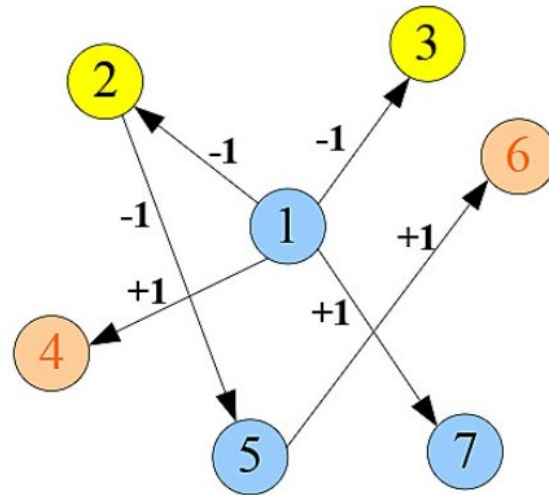
Directions

- GNN for complex graph

- signed graph



(a) A graph of an unsigned social network

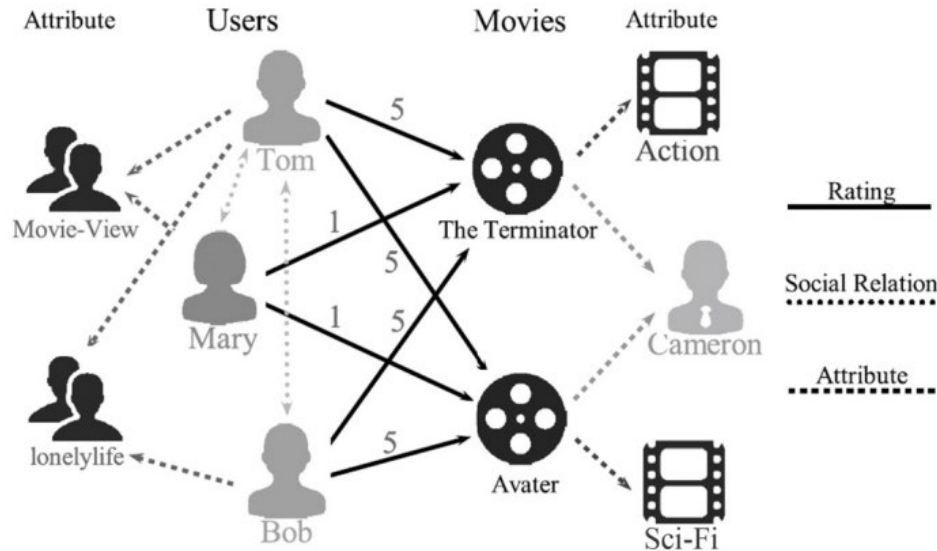


(b) A graph of a signed social network

- Edge=-1 suggests quite dissimilar nodes

Directions

- GNN for complex graph
 - Heterogeneous graph

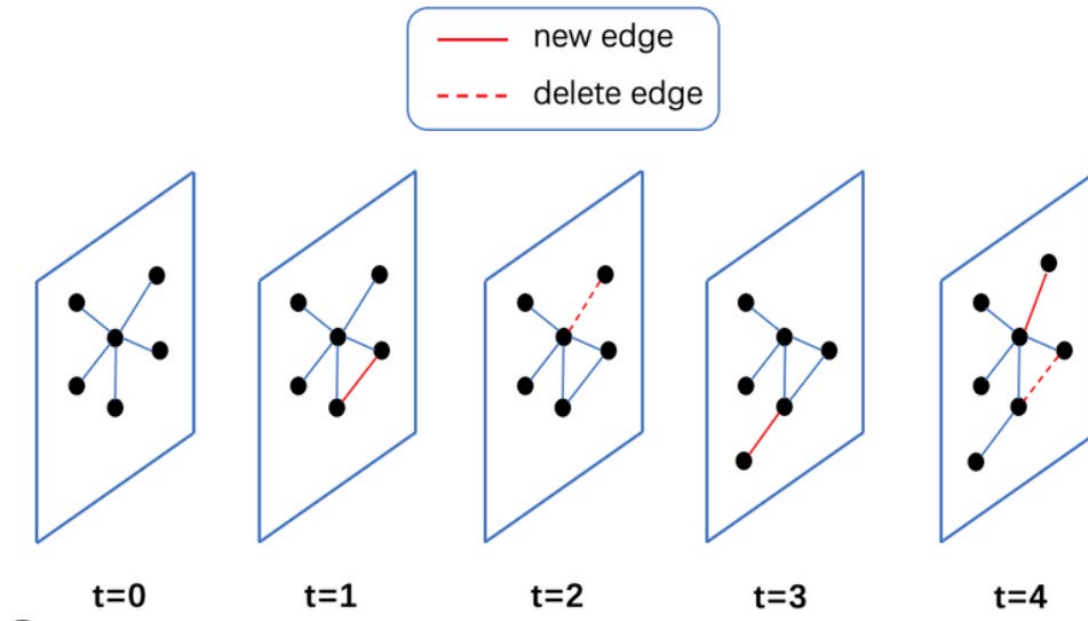


- Resigning GNNs for handling different types of nodes and edges

Directions

- GNN for complex graph

- Temporal graph

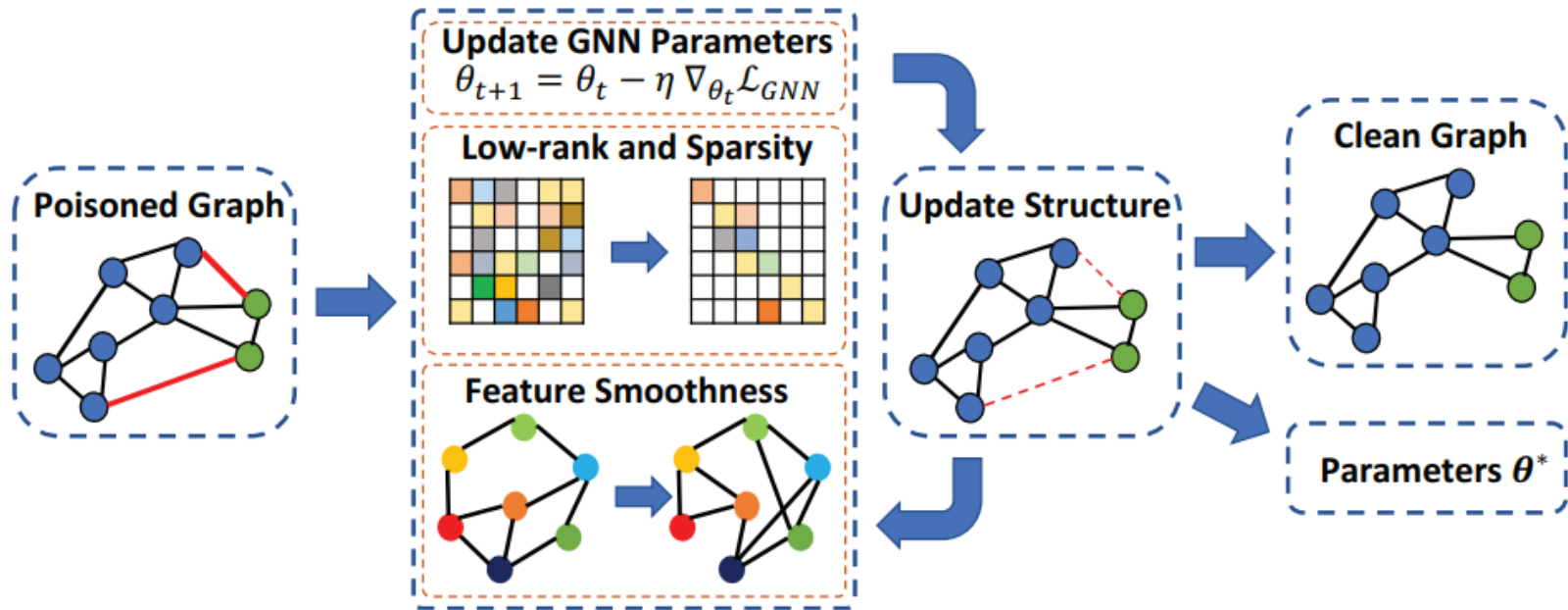


- Modeling both temporal patterns and graphic patterns

Directions

■ Robust GNN

- The graph structure is not accurate!

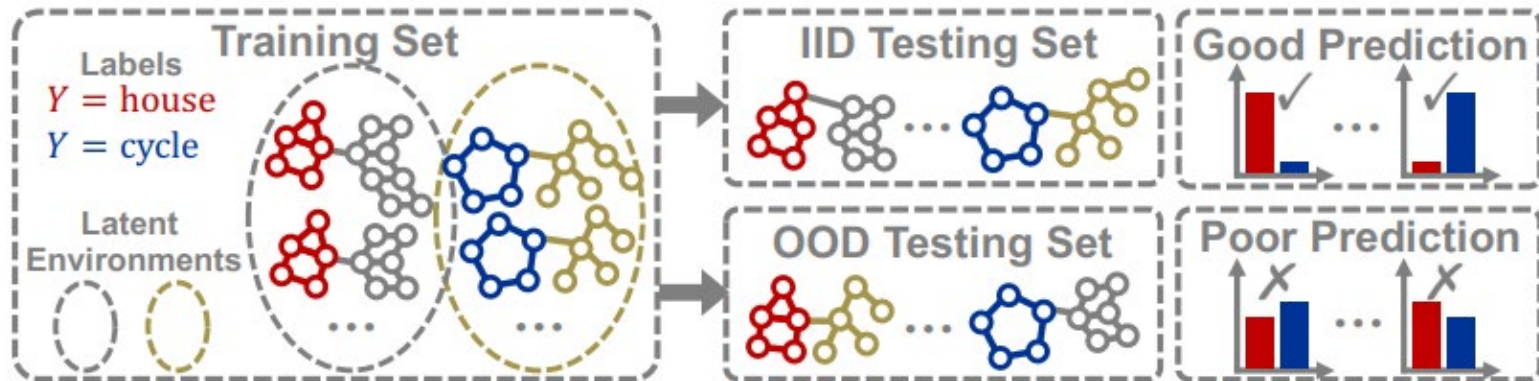


- Graph structure learning for refining graph.

Directions

- Robust GNN

- Distribution shift

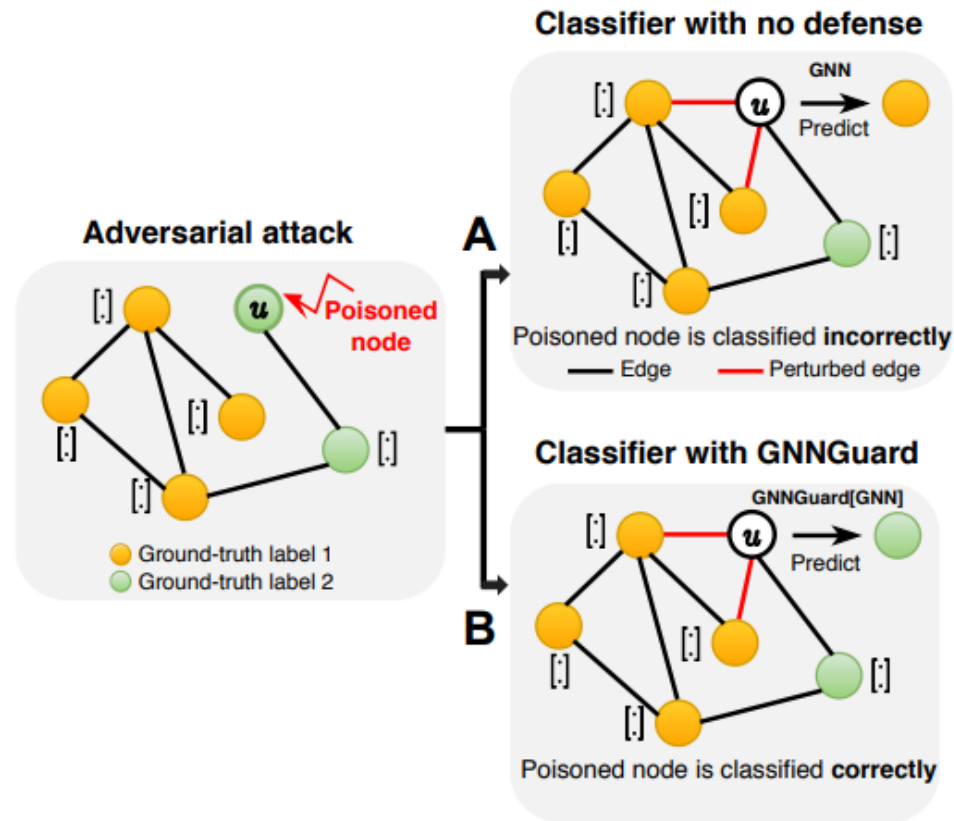


- DRO, invariant learning, causal inference
 - Identifying important motifs (explanation)

Directions

- Robust GNN

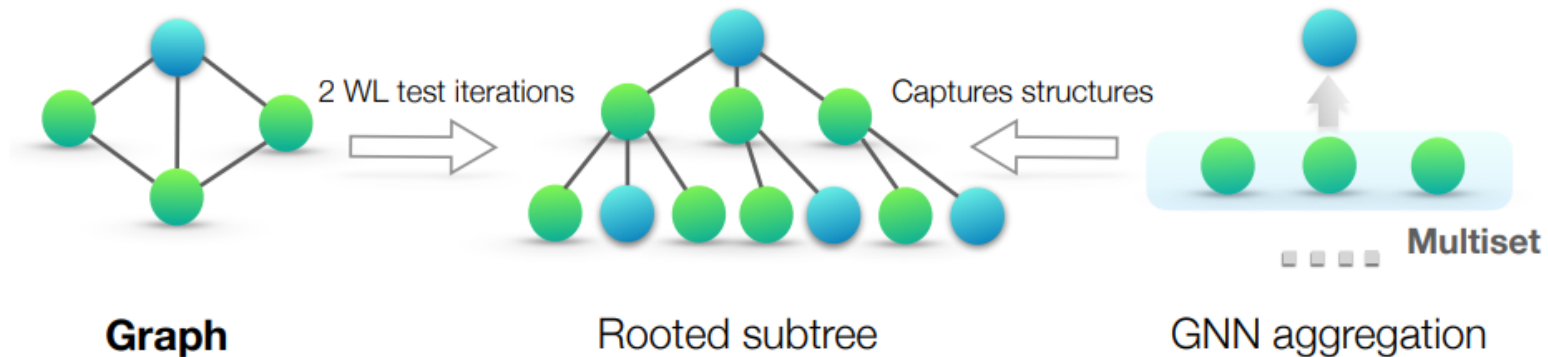
- Attacks



- Developing different types of attacks and defending accordingly

Directions

- GNN theories
 - Expressive ability



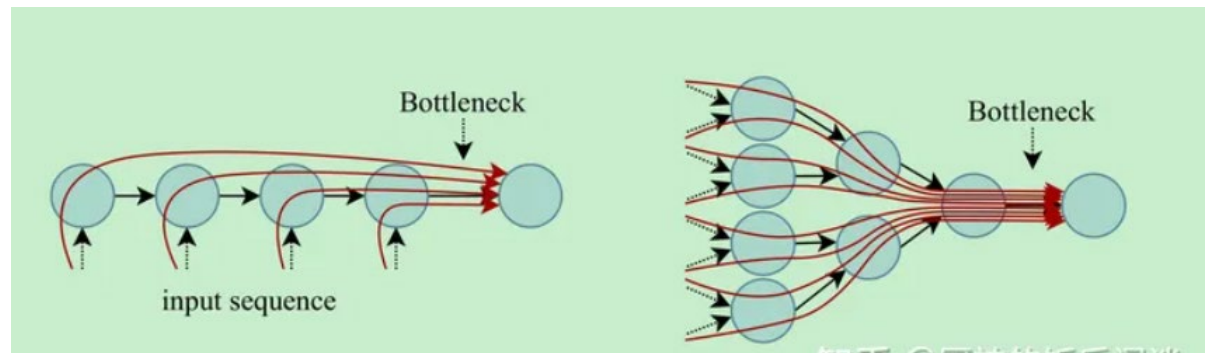
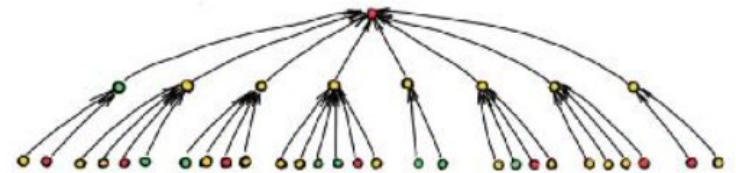
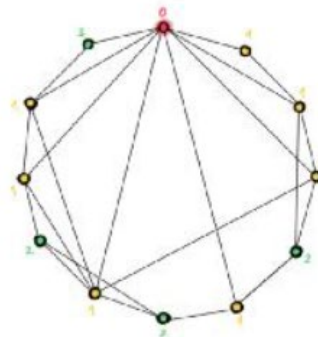
- Connecting GNN with WL test

$$h_v^{(k)} = \text{MLP}^{(k)} \left(\left(1 + \epsilon^{(k)}\right) \cdot h_v^{(k-1)} + \sum_{u \in \mathcal{N}(v)} h_u^{(k-1)} \right)$$

ICLR'19: How powerful are graph neural networks? (Citation 5800+)

Directions

- GNN theories
 - Over-smoothing
 - Over-squashing
 - bottleneck



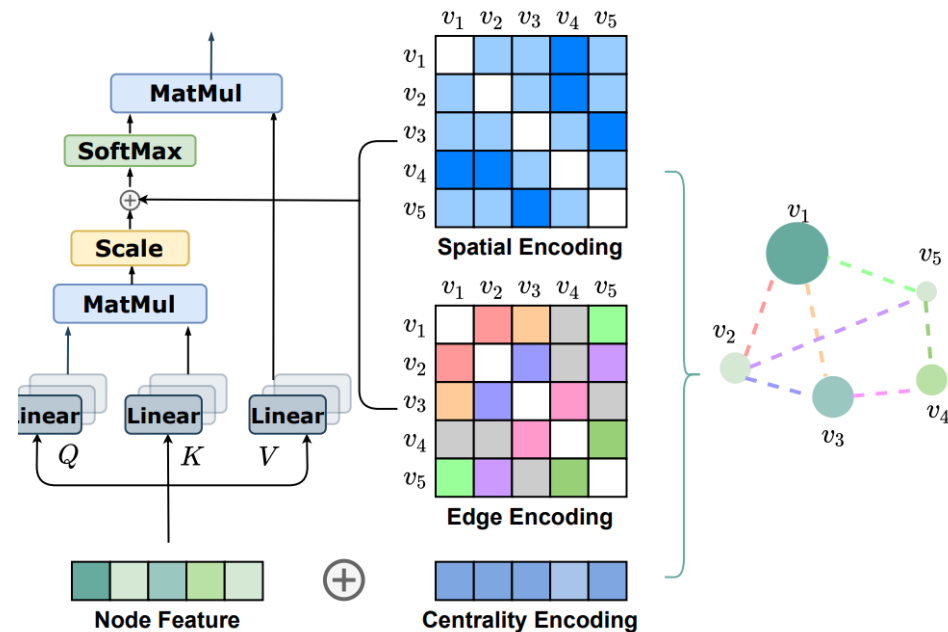
Directions

■ Transformer in graph

$$Q = HW_Q, \quad K = HW_K, \quad V = HW_V,$$

$$A = \frac{QK^\top}{\sqrt{d_K}}, \quad \text{Attn}(H) = \text{softmax}(A) V,$$

- Position encoding
- Efficiency
- Combined with GNN





THANK YOU!