Hands-on Activity 1.1 | Optimization and Knapsack Problem

Objective(s):

This activity aims to demonstrate how to apply greedy and brute force algorithms to solve optimization problems

Intended Learning Outcomes (ILOs):

- Demonstrate how to solve knapsacks problems using greedy algorithm
- Demonstrate how to solve knapsacks problems using brute force algorithm

Resources:

Jupyter Notebook

➤ Procedures:

- 1. Create a Food class that defines the following:
- name of the food
- value of the food
- calories of the food
- 2. Create the following methods inside the Food class:
- A method that returns the value of the food
- · A method that returns the cost of the food
- A method that calculates the density of the food (Value / Cost)
- A method that returns a string to display the name, value and calories of the food

```
class Food(object):
    def __init__(self, n, v, w):
        # Make the variables private
        self.name = n
```

```
self.value = v
self.calories = w

def getValue(self):
    return self.value

def getCost(self):
    return self.calories

def density(self):
    return self.getValue()/self.getCost()

def __str__(self):
    return self.name + ': <' + str(self.value)+ ', ' + str(self.calories) + '>'
```

3. Create a buildMenu method that builds the name, value and calories of the food

```
def buildMenu(names, values, calories):
    menu = []
    for i in range(len(values)):
        menu.append(Food(names[i], values[i], calories[i]))
    return menu
```

4. Create a method greedy to return total value and cost of added food based on the desired maximum cost

5. Create a testGreedy method to test the greedy method

```
def testGreedy(items, constraint, keyFunction):
    taken, val = greedy(items, constraint, keyFunction)
    print('Total value of items taken =', val)
    for item in taken:
        print(' ', item)

def testGreedys(foods, maxUnits):
    print('Use greedy by value to allocate', maxUnits, 'calories')
    tostCreedy(foods, maxUnits, food getValue)
```

```
rint('\nUse greedy by cost to allocate', maxUnits, 'calories')
testGreedy(foods, maxUnits, lambda x: 1/Food.getCost(x))
print('\nUse greedy by density to allocate', maxUnits, 'calories')
testGreedy(foods, maxUnits, Food.density)
```

- 6. Create arrays of food name, values and calories
- 7. Call the buildMenu to create menu for food
- 8. Use testGreedys method to pick food according to the desired calories

```
names = ['wine', 'beer', 'pizza', 'burger', 'fries','cola', 'apple', 'donut', 'cake']
values = [89,90,95,100,90,79,50,10]
calories = [123,154,258,354,365,150,95,195]
foods = buildMenu(names, values, calories)
testGreedys(foods, 2000)
     Use greedy by value to allocate 2000 calories
     Total value of items taken = 603.0
         burger: <100, 354>
         pizza: <95, 258>
         beer: <90, 154>
         fries: <90, 365>
         wine: <89, 123>
         cola: <79, 150>
         apple: <50, 95>
         donut: <10, 195>
     Use greedy by cost to allocate 2000 calories
     Total value of items taken = 603.0
         apple: <50, 95>
         wine: <89, 123>
         cola: <79, 150>
         beer: <90, 154>
         donut: <10, 195>
         pizza: <95, 258>
         burger: <100, 354>
         fries: <90, 365>
     Use greedy by density to allocate 2000 calories
     Total value of items taken = 603.0
         wine: <89, 123>
         beer: <90, 154>
         cola: <79, 150>
         apple: <50, 95>
         pizza: <95, 258>
         burger: <100, 354>
         fries: <90, 365>
         donut: <10, 195>
```

Task 1: Change the maxUnits to 100

#type your code here

Task 2: Modify codes to add additional weight (criterion) to select food items.

```
# type your code here
```

Task 3: Test your modified code to test the greedy algorithm to select food items with your additional weight.

```
# type your code here
```

9. Create method to use Bruteforce algorithm instead of greedy algorithm

```
def maxVal(toConsider, avail):
    """Assumes toConsider a list of items, avail a weight
       Returns a tuple of the total value of a solution to the
         0/1 knapsack problem and the items of that solution"""
    if toConsider == [] or avail == 0:
        result = (0, ())
   elif toConsider[0].getCost() > avail:
        #Explore right branch only
        result = maxVal(toConsider[1:], avail)
    else:
        nextItem = toConsider[0]
        #Explore left branch
        withVal, withToTake = maxVal(toConsider[1:],
                                     avail - nextItem.getCost())
        withVal += nextItem.getValue()
        #Explore right branch
        withoutVal, withoutToTake = maxVal(toConsider[1:], avail)
        #Choose better branch
        if withVal > withoutVal:
            result = (withVal, withToTake + (nextItem,))
        else:
            result = (withoutVal, withoutToTake)
    return result
def testMaxVal(foods, maxUnits, printItems = True):
    print('Use search tree to allocate', maxUnits,
          'calories')
    val, taken = maxVal(foods, maxUnits)
    print('Total costs of foods taken =', val)
    if printItems:
        for item in taken:
```

```
print(' ', item)
names = ['wine', 'beer', 'pizza', 'burger', 'fries','cola', 'apple', 'donut', 'cake']
values = [89,90,95,100,90,79,50,10]
calories = [123,154,258,354,365,150,95,195]
foods = buildMenu(names, values, calories)
testMaxVal(foods, 2400)
     Use search tree to allocate 2400 calories
     Total costs of foods taken = 603
         donut: <10, 195>
         apple: <50, 95>
         cola: <79, 150>
         fries: <90, 365>
         burger: <100, 354>
         pizza: <95, 258>
         beer: <90, 154>
         wine: <89, 123>
```

Supplementary Activity:

- Choose a real-world problem that solves knapsacks problem
- Use the greedy and brute force algorithm to solve knapsacks problem

Conclusion:

type your conclusion here

Start coding or generate with AI.

6 of 6