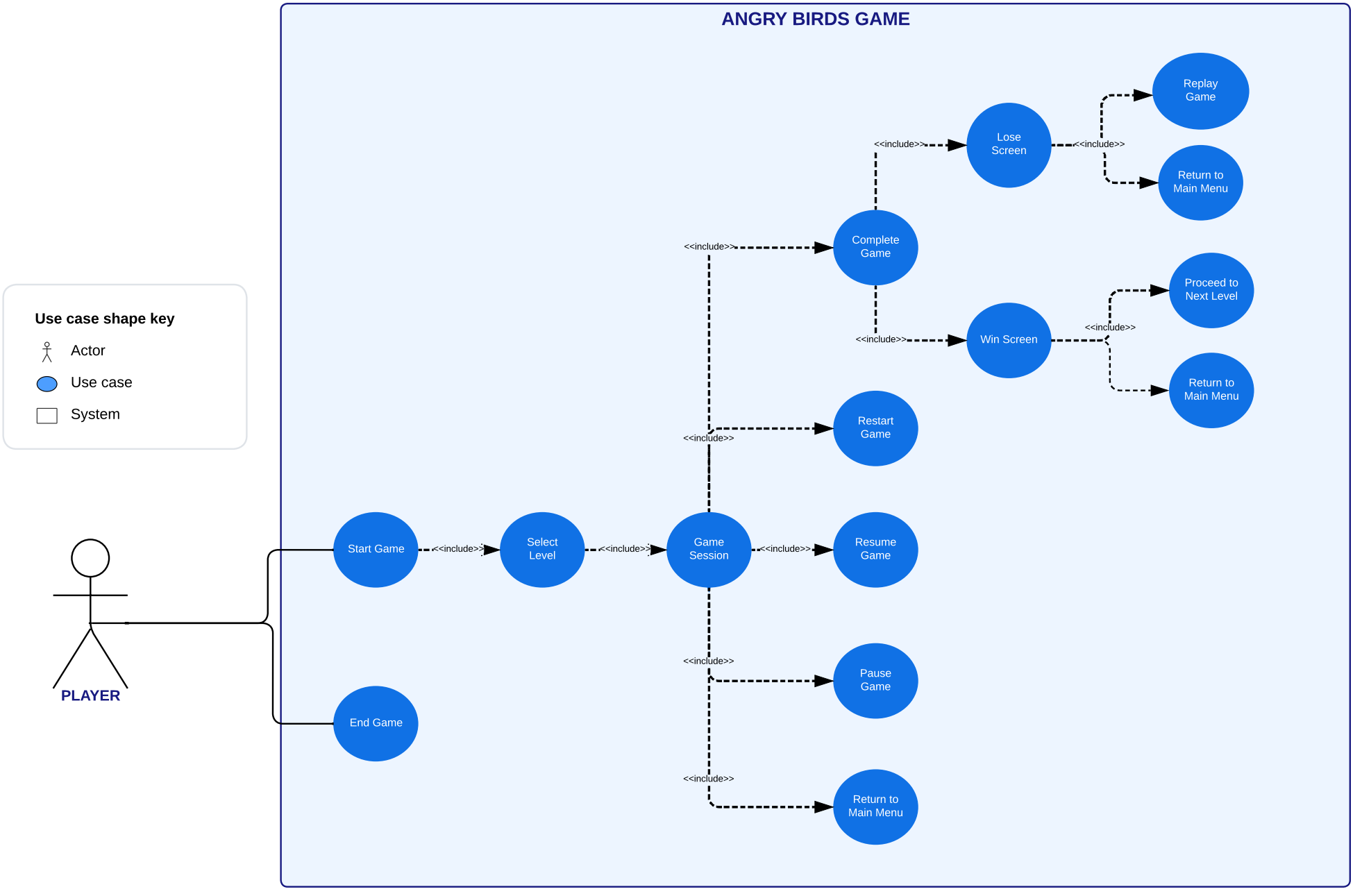
ANGRY BIRDS GAME
Use case shape key
Actor
Use case
System
PLAYER
Start Game
End Game
Select Level
Game Session
Resume Game
Pause Game
Return to Main Menu
Restart Game
Complete Game
Lose Screen
Replay Game
Return to Main Menu
Win Screen
Proceed to Next Level
Return to Main Menu
<<include>>