

SCHOOL OF COMPUTING SCIENCE AND
ENGINEERING

ASSIGNMENT

Advanced Algorithmic Problem Solving

R1UC601B

B. Tech Sixth Semester

Submitted by:-

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Q1. Explain the concept of a prefix sum array and its applications.

A prefix sum array is an array where each element at index 'i' is the sum of all elements from index 0 to i in the original array.

Applications:

- Efficient range sum queries
- Solving subarray problems
- Frequency count and range update in arrays

Q2. Program to find sum of elements in range [L, R] using prefix sum array

```
class PrefixSum {  
    int[] prefix;  
  
    PrefixSum(int[] arr) {  
        prefix = new int[arr.length];  
        prefix[0] = arr[0];  
        for (int i = 1; i < arr.length; i++) {  
            prefix[i] = prefix[i - 1] + arr[i];  
        }  
    }  
  
    int rangeSum(int L, int R) {  
        if (L == 0) return prefix[R];  
        return prefix[R] - prefix[L - 1];  
    }  
}
```

```
}  
}
```

Algorithm:

1. Create a prefix array.
2. Fill $\text{prefix}[i] = \text{prefix}[i-1] + \text{arr}[i]$.
3. For range $[L, R]$, return $\text{prefix}[R] - \text{prefix}[L-1]$.

Time: $O(n)$ for preprocessing, $O(1)$ per query

Space: $O(n)$

Q3. Find equilibrium index in array

```
class EquilibriumIndex {  
    static int findEquilibrium(int[] arr) {  
        int total = 0, leftSum = 0;  
        for (int num : arr) total += num;  
        for (int i = 0; i < arr.length; i++) {  
            total -= arr[i];  
            if (leftSum == total) return i;  
            leftSum += arr[i];  
        }  
        return -1;  
    }  
}
```

Algorithm:

1. Find total sum.
2. Traverse and maintain left sum.
3. Check if left sum equals total sum - current element.

Time: $O(n)$, Space: $O(1)$

Q4. Check if array can be split into two parts with equal prefix and suffix sums

```
class SplitEqualSum {  
    static boolean canSplit(int[] arr) {  
        int total = 0, prefixSum = 0;  
        for (int num : arr) total += num;  
        for (int i = 0; i < arr.length - 1; i++) {  
            prefixSum += arr[i];  
            if (prefixSum == total - prefixSum) return true;  
        }  
        return false;  
    }  
}
```

Time: $O(n)$, Space: $O(1)$

Q5. Maximum sum of subarray of size K

```
class MaxSubarraySumK {  
    static int maxSum(int[] arr, int k) {  
        int windowSum = 0, maxSum = 0;
```

```

    for (int i = 0; i < k; i++) windowSum += arr[i];
    maxSum = windowSum;
    for (int i = k; i < arr.length; i++) {
        windowSum += arr[i] - arr[i - k];
        maxSum = Math.max(maxSum, windowSum);
    }
    return maxSum;
}
}

```

Sliding window used

Time: $O(n)$, Space: $O(1)$

Q6. Length of the longest substring without repeating characters

```

class LongestUniqueSubstring {
    static int lengthOfLongestSubstring(String s) {
        int[] lastIndex = new int[256];
        for (int i = 0; i < 256; i++) lastIndex[i] = -1;
        int maxLength = 0, start = 0;

        for (int end = 0; end < s.length(); end++) {
            if (lastIndex[s.charAt(end)] >= start) {
                start = lastIndex[s.charAt(end)] + 1;
            }
            lastIndex[s.charAt(end)] = end;
        }
    }
}

```

```

        maxLength = Math.max(maxLength, end - start + 1);
    }
    return maxLength;
}
}

```

Algorithm:

1. Use a sliding window with a map to store last seen index.
2. Update window start when a repeating character is found.

Time: $O(n)$, Space: $O(1)$ [for fixed ASCII charset]

Example: "abcabcb" -> 3

Q7. Explain the sliding window technique and its use in string problems

Sliding window is a technique where we maintain a subset (window) of the data and slide it across the array/string.

Useful for problems requiring contiguous subarrays or substrings.

Examples:

- Longest substring without repeating characters
- Max sum of subarray of size K
- Anagram detection in string

Time Complexity: $O(n)$, Space: $O(1)/O(k)$

Q8. Longest palindromic substring

```

class LongestPalindrome {
    static String longestPalindrome(String s) {

```

```

    if (s.length() < 1) return "";
    int start = 0, end = 0;
    for (int i = 0; i < s.length(); i++) {
        int len1 = expandFromMiddle(s, i, i);
        int len2 = expandFromMiddle(s, i, i + 1);
        int len = Math.max(len1, len2);
        if (len > end - start) {
            start = i - (len - 1) / 2;
            end = i + len / 2;
        }
    }
    return s.substring(start, end + 1);
}

static int expandFromMiddle(String s, int left, int right) {
    while (left >= 0 && right < s.length() && s.charAt(left) == s.charAt(right)) {
        left--;
        right++;
    }
    return right - left - 1;
}
}

```

Algorithm: Expand Around Center

Time: $O(n^2)$, Space: $O(1)$

Example: "babad" -> "bab" or "aba"

Q9. Longest common prefix among strings

```
class LongestCommonPrefix {  
    static String longestCommonPrefix(String[] strs) {  
        if (strs.length == 0) return "";  
        String prefix = strs[0];  
        for (int i = 1; i < strs.length; i++) {  
            while (strs[i].indexOf(prefix) != 0) {  
                prefix = prefix.substring(0, prefix.length() - 1);  
                if (prefix.isEmpty()) return "";  
            }  
        }  
        return prefix;  
    }  
}
```

Algorithm:

1. Start with first string as prefix.
2. Trim prefix if next string doesn't start with it.

Time: $O(n*m)$, Space: $O(1)$

Q10. Generate all permutations of a string

```
class StringPermutations {  
    static void permute(String str, int l, int r) {  
        if (l == r)
```



```

        System.out.println(str);
    else {
        for (int i = l; i <= r; i++) {
            str = swap(str, l, i);
            permute(str, l + 1, r);
            str = swap(str, l, i);
        }
    }
}

static String swap(String a, int i, int j) {
    char[] charArray = a.toCharArray();
    char temp = charArray[i];
    charArray[i] = charArray[j];
    charArray[j] = temp;
    return String.valueOf(charArray);
}
}

```

Backtracking approach

Time: $O(n \cdot n!)$, Space: $O(n)$

Example: abc -> abc, acb, bac, bca, cab, cba

Q11. Find two numbers in a sorted array that add up to a target

```

class TwoSumSorted {
    static int[] twoSum(int[] nums, int target) {

```

```

int left = 0, right = nums.length - 1;
while (left < right) {
    int sum = nums[left] + nums[right];
    if (sum == target) return new int[]{left, right};
    if (sum < target) left++;
    else right--;
}
return new int[]{-1, -1};
}
}

```

Two-pointer approach

Time: $O(n)$, Space: $O(1)$

Q12. Lexicographically next greater permutation

```

class NextPermutation {
    static void nextPermutation(int[] nums) {
        int i = nums.length - 2;
        while (i >= 0 && nums[i] >= nums[i + 1]) i--;
        if (i >= 0) {
            int j = nums.length - 1;
            while (nums[j] <= nums[i]) j--;
            swap(nums, i, j);
        }
        reverse(nums, i + 1);
    }
}

```

```
}
```

```
static void swap(int[] nums, int i, int j) {  
    int temp = nums[i];  
    nums[i] = nums[j];  
    nums[j] = temp;  
}
```

```
static void reverse(int[] nums, int start) {  
    int end = nums.length - 1;  
    while (start < end) {  
        swap(nums, start++, end--);  
    }  
}
```

Time: $O(n)$, Space: $O(1)$

Q13. Merge two sorted linked lists

```
class MergeSortedLists {  
    static class ListNode {  
        int val;  
        ListNode next;  
        ListNode(int x) { val = x; }  
    }  
}
```

```

static ListNode mergeTwoLists(ListNode l1, ListNode l2) {
    ListNode dummy = new ListNode(-1), curr = dummy;
    while (l1 != null && l2 != null) {
        if (l1.val < l2.val) {
            curr.next = l1; l1 = l1.next;
        } else {
            curr.next = l2; l2 = l2.next;
        }
        curr = curr.next;
    }
    curr.next = (l1 != null) ? l1 : l2;
    return dummy.next;
}

```

Time: $O(n + m)$, Space: $O(1)$

Q14. Median of two sorted arrays using binary search

```

class MedianSortedArrays {
    static double findMedianSortedArrays(int[] nums1, int[] nums2) {
        if (nums1.length > nums2.length) return findMedianSortedArrays(nums2, nums1);

        int x = nums1.length, y = nums2.length;
        int low = 0, high = x;
    }
}

```

```

while (low <= high) {
    int partitionX = (low + high) / 2;
    int partitionY = (x + y + 1) / 2 - partitionX;

    int maxX = (partitionX == 0) ? Integer.MIN_VALUE : nums1[partitionX - 1];
    int minX = (partitionX == x) ? Integer.MAX_VALUE : nums1[partitionX];

    int maxY = (partitionY == 0) ? Integer.MIN_VALUE : nums2[partitionY - 1];
    int minY = (partitionY == y) ? Integer.MAX_VALUE : nums2[partitionY];

    if (maxX <= minY && maxY <= minX) {
        if ((x + y) % 2 == 0)
            return ((double)Math.max(maxX, maxY) + Math.min(minX, minY)) / 2;
        else
            return (double)Math.max(maxX, maxY);
    } else if (maxX > minY) {
        high = partitionX - 1;
    } else {
        low = partitionX + 1;
    }
}

throw new IllegalArgumentException();
}
}

```

Time: $O(\log(\min(n, m)))$, Space: $O(1)$

Q15. Find the k-th smallest element in a sorted matrix

```
import java.util.PriorityQueue;

class KthSmallestInMatrix {

    static class Node implements Comparable<Node> {

        int val, r, c;

        Node(int v, int r, int c) { this.val = v; this.r = r; this.c = c; }

        public int compareTo(Node o) { return this.val - o.val; }

    }

    static int kthSmallest(int[][] matrix, int k) {

        int n = matrix.length;

        PriorityQueue<Node> pq = new PriorityQueue<>();

        for (int i = 0; i < n; i++) pq.offer(new Node(matrix[i][0], i, 0));

        while (--k > 0) {

            Node node = pq.poll();

            if (node.c < n - 1)

                pq.offer(new Node(matrix[node.r][node.c + 1], node.r, node.c + 1));

        }

        return pq.peek().val;

    }

}
```

Time: $O(k \log n)$, Space: $O(n)$

Q16. Find the majority element (appears more than $n/2$ times)

```
class MajorityElement {  
    static int majorityElement(int[] nums) {  
        int count = 0, candidate = -1;  
        for (int num : nums) {  
            if (count == 0) {  
                candidate = num;  
                count = 1;  
            } else if (candidate == num) {  
                count++;  
            } else {  
                count--;  
            }  
        }  
        return candidate;  
    }  
}
```

Moore's Voting Algorithm

Time: $O(n)$, Space: $O(1)$

Q17. Trapping Rain Water

```
class TrappingRainWater {  
    static int trap(int[] height) {
```

```
int left = 0, right = height.length - 1;
int leftMax = 0, rightMax = 0, result = 0;
while (left < right) {
    if (height[left] < height[right]) {
        if (height[left] >= leftMax)
            leftMax = height[left];
        else
            result += leftMax - height[left];
        left++;
    } else {
        if (height[right] >= rightMax)
            rightMax = height[right];
        else
            result += rightMax - height[right];
        right--;
    }
}
return result;
}
```

Two-pointer approach

Time: $O(n)$, Space: $O(1)$

Q18. Maximum XOR of two numbers in an array

```
class MaximumXOR {  
    static int findMaximumXOR(int[] nums) {  
        int max = 0, mask = 0;  
        Set<Integer> set = new HashSet<>();  
        for (int i = 31; i >= 0; i--) {  
            mask |= (1 << i);  
            set.clear();  
            for (int num : nums)  
                set.add(num & mask);  
            int temp = max | (1 << i);  
            for (int prefix : set) {  
                if (set.contains(prefix ^ temp)) {  
                    max = temp;  
                    break;  
                }  
            }  
        }  
        return max;  
    }  
}
```

Time: $O(n)$, Space: $O(n)$

Q19. Maximum Product Subarray

```
class MaxProductSubarray {  
    static int maxProduct(int[] nums) {  
        int maxProd = nums[0], minProd = nums[0], result = nums[0];  
        for (int i = 1; i < nums.length; i++) {  
            if (nums[i] < 0) {  
                int temp = maxProd;  
                maxProd = minProd;  
                minProd = temp;  
            }  
            maxProd = Math.max(nums[i], maxProd * nums[i]);  
            minProd = Math.min(nums[i], minProd * nums[i]);  
            result = Math.max(result, maxProd);  
        }  
        return result;  
    }  
}
```

Time: $O(n)$, Space: $O(1)$

Q20. Count numbers with unique digits (for given number of digits)

```
class CountUniqueDigits {  
    static int countNumbersWithUniqueDigits(int n) {  
        if (n == 0) return 1;  
        int res = 10, uniqueDigits = 9, available = 9;
```

```

        while (n-- > 1 && available > 0) {
            uniqueDigits *= available;
            res += uniqueDigits;
            available--;
        }
        return res;
    }
}

```

Time: $O(n)$, Space: $O(1)$

Q21. Count number of 1s in binary representation from 0 to n

```

class CountBits {
    static int[] countBits(int n) {
        int[] res = new int[n + 1];
        for (int i = 1; i <= n; i++) {
            res[i] = res[i >> 1] + (i & 1);
        }
        return res;
    }
}

```

Time: $O(n)$, Space: $O(n)$

Q22. Check if a number is power of two using bit manipulation

```

class PowerOfTwo {

```

```
static boolean isPowerOfTwo(int n) {  
    return n > 0 && (n & (n - 1)) == 0;  
}  
}
```

Time: O(1), Space: O(1)

Q23. Maximum XOR of two numbers

```
class MaximumXOR {  
    static int findMaximumXOR(int[] nums) {  
        int max = 0, mask = 0;  
        Set<Integer> set = new HashSet<>();  
        for (int i = 31; i >= 0; i--) {  
            mask |= (1 << i);  
            set.clear();  
            for (int num : nums)  
                set.add(num & mask);  
            int temp = max | (1 << i);  
            for (int prefix : set) {  
                if (set.contains(prefix ^ temp)) {  
                    max = temp;  
                    break;  
                }  
            }  
        }  
    }  
}
```

```

    }
    return max;
}
}

```

Time: $O(n)$, Space: $O(n)$

Q24. Concept of Bit Manipulation

Bit Manipulation involves using bitwise operators (&, |, ^, ~, <<, >>) for optimizing algorithms.

Advantages:

- Faster computation
- Memory efficiency
- Useful in masks, toggling bits, and solving complex problems like subset generation.

Q25. Next greater element for each element in an array

```

class NextGreaterElement {
    static int[] nextGreaterElements(int[] nums) {
        Stack<Integer> stack = new Stack<>();
        int[] res = new int[nums.length];
        Arrays.fill(res, -1);
        for (int i = 0; i < nums.length; i++) {
            while (!stack.isEmpty() && nums[stack.peek()] < nums[i]) {
                res[stack.pop()] = nums[i];
            }
            stack.push(i);
        }
    }
}

```

```

    }
    stack.push(i);
}
return res;
}
}

```

Time: $O(n)$, Space: $O(n)$

Q26. Remove the n-th node from end of a singly linked list

```

class RemoveNthNode {
    static class ListNode {
        int val;
        ListNode next;
        ListNode(int x) { val = x; }
    }

    static ListNode removeNthFromEnd(ListNode head, int n) {
        ListNode dummy = new ListNode(0);
        dummy.next = head;
        ListNode first = dummy, second = dummy;
        for (int i = 0; i <= n; i++) first = first.next;
        while (first != null) {
            first = first.next;
            second = second.next;
        }
    }
}

```

```
        second.next = second.next.next;
        return dummy.next;
    }
}
```

Time: $O(n)$, Space: $O(1)$

Q27. Find the node where two singly linked lists intersect

```
class LinkedListIntersection {
    static RemoveNthNode.ListNode getIntersectionNode(RemoveNthNode.ListNode headA,
RemoveNthNode.ListNode headB) {
        RemoveNthNode.ListNode a = headA, b = headB;
        while (a != b) {
            a = (a == null) ? headB : a.next;
            b = (b == null) ? headA : b.next;
        }
        return a;
    }
}
```

Time: $O(n)$, Space: $O(1)$

Q28. Implement two stacks in a single array

```
class TwoStacks {
```

```
int size, top1, top2;
```

```
int[] arr;
```

```
TwoStacks(int n) {
```

```
    size = n;
```

```
    arr = new int[n];
```

```
    top1 = -1;
```

```
    top2 = n;
```

```
}
```

```
void push1(int x) {
```

```
    if (top1 < top2 - 1) arr[++top1] = x;
```

```
}
```

```
void push2(int x) {
```

```
    if (top1 < top2 - 1) arr[--top2] = x;
```

```
}
```

```
int pop1() {
```

```
    if (top1 >= 0) return arr[top1--];
```

```
    return -1;
```

```
}
```

```
int pop2() {
```

```
    if (top2 < size) return arr[top2++];
```

```
    return -1;
```



```
}  
}
```

Time: $O(1)$, Space: $O(n)$

Q29. Check if integer is palindrome without converting to string

```
class PalindromeNumber {  
    static boolean isPalindrome(int x) {  
        if (x < 0 || (x % 10 == 0 && x != 0)) return false;  
        int reversed = 0;  
        while (x > reversed) {  
            reversed = reversed * 10 + x % 10;  
            x /= 10;  
        }  
        return x == reversed || x == reversed / 10;  
    }  
}
```

Time: $O(\log n)$, Space: $O(1)$

Q30. Linked lists and their applications

Linked List is a linear data structure where elements are stored in nodes with pointers.

Applications:

- Dynamic memory allocation
- Efficient insertion/deletion
- Implementation of stacks, queues, hash tables
- Used in graph representations (adjacency list)

Q31. Maximum in every sliding window of size K using deque

```
class MaxSlidingWindow {
    static int[] maxSlidingWindow(int[] nums, int k) {
        Deque<Integer> deque = new LinkedList<>();
        int[] result = new int[nums.length - k + 1];
        for (int i = 0; i < nums.length; i++) {
            while (!deque.isEmpty() && deque.peek() < i - k + 1) deque.poll();
            while (!deque.isEmpty() && nums[deque.peekLast()] < nums[i]) deque.pollLast();
            deque.offer(i);
            if (i >= k - 1) result[i - k + 1] = nums[deque.peek()];
        }
        return result;
    }
}
```

Time: $O(n)$, Space: $O(k)$

Q32. Largest rectangle in histogram

```
class LargestRectangleHistogram {
    static int largestRectangleArea(int[] heights) {
```

```

Stack<Integer> stack = new Stack<>();
int maxArea = 0;
for (int i = 0; i <= heights.length; i++) {
    int h = (i == heights.length) ? 0 : heights[i];
    while (!stack.isEmpty() && h < heights[stack.peek()]) {
        int height = heights[stack.pop()];
        int width = stack.isEmpty() ? i : i - stack.peek() - 1;
        maxArea = Math.max(maxArea, height * width);
    }
    stack.push(i);
}
return maxArea;
}
}

```

Time: $O(n)$, Space: $O(n)$

Q33. Sliding window technique in array problems

Sliding window helps reduce time complexity in problems involving subarrays.

Applications:

- Max/Min sum subarrays
- Counting distinct elements
- Substring problems in strings

Time: $O(n)$, Space: $O(k)$ (depends on problem)

Q34. Subarray sum equal to K using hashing

```
class SubarraySumEqualsK {  
    static int subarraySum(int[] nums, int k) {  
        Map<Integer, Integer> map = new HashMap<>();  
        map.put(0, 1);  
        int sum = 0, count = 0;  
        for (int num : nums) {  
            sum += num;  
            count += map.containsKey(sum - k) ? 1 : 0;  
            map.put(sum, map.containsKey(sum) ? 1 : 0);  
        }  
        return count;  
    }  
}
```

Time: $O(n)$, Space: $O(n)$

Q35. K-most frequent elements using priority queue

```
class KMostFrequent {  
    static int[] topKFrequent(int[] nums, int k) {  
        Map<Integer, Integer> map = new HashMap<>();  
        for (int num : nums) map.put(num, map.containsKey(num) ? 1 : 0);  
        PriorityQueue<Map.Entry<Integer, Integer>> pq = new PriorityQueue<>((a, b) ->  
            a.getValue() - b.getValue());  
    }  
}
```

```

    for (Map.Entry<Integer, Integer> entry : map.entrySet()) {
        pq.offer(entry);
        if (pq.size() > k) pq.poll();
    }
    int[] result = new int[k];
    for (int i = k - 1; i >= 0; i--) result[i] = pq.poll().getKey();
    return result;
}
}

```

Time: $O(n \log k)$, Space: $O(n)$

Q36. Generate all subsets of a given array

```

class Subsets {
    static List<List<Integer>> subsets(int[] nums) {
        List<List<Integer>> result = new ArrayList<>();
        backtrack(result, new ArrayList<>(), nums, 0);
        return result;
    }

    static void backtrack(List<List<Integer>> result, List<Integer> temp, int[] nums, int start) {
        result.add(new ArrayList<>(temp));
        for (int i = start; i < nums.length; i++) {
            temp.add(nums[i]);
            backtrack(result, temp, nums, i + 1);
            temp.remove(temp.size() - 1);
        }
    }
}

```

```
    }  
    }  
}
```

Time: $O(2^n)$, Space: $O(n)$

Q37. All unique combinations that sum to a target

```
class CombinationSum {  
    static List<List<Integer>> combinationSum(int[] candidates, int target) {  
        List<List<Integer>> result = new ArrayList<>();  
        backtrack(result, new ArrayList<>(), candidates, target, 0);  
        return result;  
    }  
  
    static void backtrack(List<List<Integer>> result, List<Integer> temp, int[] candidates, int  
remain, int start) {  
        if (remain == 0) result.add(new ArrayList<>(temp));  
        else if (remain > 0) {  
            for (int i = start; i < candidates.length; i++) {  
                temp.add(candidates[i]);  
                backtrack(result, temp, candidates, remain - candidates[i], i);  
                temp.remove(temp.size() - 1);  
            }  
        }  
    }  
}
```

```
}
```

Time: $O(2^n)$, Space: $O(n)$

Q38. Generate all permutations of a given array

```
class ArrayPermutations {
```

```
    static List<List<Integer>> permute(int[] nums) {
```

```
        List<List<Integer>> result = new ArrayList<>();
```

```
        backtrack(result, new ArrayList<>(), nums);
```

```
        return result;
```

```
    }
```

```
    static void backtrack(List<List<Integer>> result, List<Integer> temp, int[] nums) {
```

```
        if (temp.size() == nums.length) {
```

```
            result.add(new ArrayList<>(temp));
```

```
        } else {
```

```
            for (int i = 0; i < nums.length; i++) {
```

```
                if (temp.contains(nums[i])) continue;
```

```
                temp.add(nums[i]);
```

```
                backtrack(result, temp, nums);
```

```
                temp.remove(temp.size() - 1);
```

```
            }
```

```
        }
```

```
    }
```

Time: $O(n!)$, Space: $O(n)$

Q39. Difference between subsets and permutations

Subsets: All possible selections (order doesn't matter).

Example: [1,2] -> [], [1], [2], [1,2]

Permutations: All possible arrangements (order matters).

Example: [1,2] -> [1,2], [2,1]

Q40. Element with maximum frequency in array

```
class MaxFrequencyElement {  
    static int maxFrequency(int[] nums) {  
        Map<Integer, Integer> map = new HashMap<>();  
        int maxCount = 0, res = nums[0];  
        for (int num : nums) {  
            map.put(num, map.getOrDefault(num, 0) + 1);  
            if (map.get(num) > maxCount) {  
                maxCount = map.get(num);  
                res = num;  
            }  
        }  
        return res;  
    }  
}
```

Time: $O(n)$, Space: $O(n)$

Q41. Program to Find the Maximum Subarray Sum using Kadane's Algorithm in Java

```
public class KadaneAlgorithm {  
  
    public static int kadane(int[] arr) {  
        int maxSoFar = Integer.MIN_VALUE;  
        int maxEndingHere = 0;  
  
        for (int num : arr) {  
            maxEndingHere = Math.max(num, maxEndingHere + num);  
            maxSoFar = Math.max(maxSoFar, maxEndingHere);  
        }  
  
        return maxSoFar;  
    }  
  
    public static void main(String[] args) {  
        int[] arr = {-2, 1, -3, 4, -1, 2, 1, -5, 4};  
        System.out.println("Maximum subarray sum is: " + kadane(arr));  
    }  
}
```

Time Complexity: $O(n)$, where n is the number of elements in the array.

Space Complexity: $O(1)$, as we only use a constant amount of extra space.

Q42. Dynamic Programming (DP) Concept and Use in Solving Maximum Subarray Problem

Dynamic Programming is a method used to solve problems by breaking them down into simpler subproblems and solving each subproblem only once, storing the results for future use to avoid

redundant work. DP is particularly useful in problems that have overlapping subproblems and optimal substructure.

In the **maximum subarray problem**, Kadane's Algorithm is a classical DP solution where:

- We keep track of the maximum sum of subarrays ending at each index (maxEndingHere), and maintain the global maximum (maxSoFar) as we traverse through the array.

Q43. Solve the Problem of Finding the Top K Frequent Elements in an Array

Algorithm:

1. **Count the frequency** of each element in the array.
2. Use a **min-heap** (or priority queue) to store the k most frequent elements.
3. Pop elements from the heap to maintain only the k most frequent elements.
4. Return the k elements from the heap.

Program:

```
import java.util.*;

public class TopKFrequentElements {

    public static List<Integer> topKFrequent(int[] nums, int k) {

        Map<Integer, Integer> countMap = new HashMap<>();

        for (int num : nums) {

            countMap.put(num, countMap.getOrDefault(num, 0) + 1);

        }

        PriorityQueue<Map.Entry<Integer, Integer>> minHeap =

            new PriorityQueue<>((a, b) -> a.getValue() - b.getValue());

        for (Map.Entry<Integer, Integer> entry : countMap.entrySet()) {

            minHeap.offer(entry);

            if (minHeap.size() > k) {

                minHeap.poll();

            }

        }

        return minHeap.stream().map(Map.Entry::getValue).collect(toList());

    }

}
```

```
    }  
}
```

```
List<Integer> result = new ArrayList<>();  
while (!minHeap.isEmpty()) {  
    result.add(minHeap.poll().getKey());  
}
```

```
Collections.reverse(result); // Optional to get descending order  
return result;  
}
```

```
public static void main(String[] args) {  
    int[] nums = {1,1,1,2,2,3};  
    int k = 2;  
    List<Integer> result = topKFrequent(nums, k);  
    System.out.println("Top " + k + " frequent elements: " + result);  
}  
}
```

Time Complexity: $O(n \log k)$, where n is the number of elements in the array and k is the number of top elements we need to find.

Space Complexity: $O(n)$, where n is the number of unique elements in the array.

Q44. Find Two Numbers in an Array that Add Up to a Target Using Hashing

Algorithm:

1. Iterate through the array.
2. For each element, calculate its complement (target - current element).
3. If the complement exists in the hash set, return the pair.
4. Otherwise, add the current element to the hash set.

Program:

```
import java.util.*;

public class TwoSum {

    public static int[] twoSum(int[] nums, int target) {

        Map<Integer, Integer> map = new HashMap<>();

        for (int i = 0; i < nums.length; i++) {

            int complement = target - nums[i];

            if (map.containsKey(complement)) {

                return new int[] { map.get(complement), i };

            }

            map.put(nums[i], i);

        }

        return new int[] {};

    }

    public static void main(String[] args) {

        int[] nums = {2, 7, 11, 15};

        int target = 9;

        int[] result = twoSum(nums, target);

        System.out.println("Indices of elements adding up to target: " + Arrays.toString(result));

    }

}
```

```
}  
}
```

Time Complexity: $O(n)$, where n is the number of elements in the array.

Space Complexity: $O(n)$, as we are storing elements in a hash map.

Q45. Priority Queues and Their Applications in Algorithm Design

Priority Queue is a data structure where each element is associated with a priority, and the element with the highest (or lowest) priority is dequeued first. It is often implemented using heaps.

Applications in algorithm design:

1. **Dijkstra's shortest path algorithm** uses a priority queue to efficiently extract the minimum distance node.
2. **Huffman coding** for data compression uses a priority queue to build the optimal coding tree.
3. **Merge k sorted lists:** A priority queue can help merge multiple sorted lists in linear time.

Q46. Program to Find the Longest Palindromic Substring

Algorithm:

1. Use **expand around center** technique, where you check each character and expand outward to check for both odd and even length palindromes.
2. For each character, expand around it as the center and track the longest palindrome.

Program:

```
public class LongestPalindromicSubstring {  
  
    public static String longestPalindrome(String s) {  
        if (s == null || s.length() == 0) return "";  
  
        int start = 0, end = 0;
```

```

    for (int i = 0; i < s.length(); i++) {

        int len1 = expandAroundCenter(s, i, i); // Odd length palindrome

        int len2 = expandAroundCenter(s, i, i + 1); // Even length palindrome

        int len = Math.max(len1, len2);

        if (len > (end - start)) {

            start = i - (len - 1) / 2;

            end = i + len / 2;

        }

    }

    return s.substring(start, end + 1);
}

private static int expandAroundCenter(String s, int left, int right) {

    while (left >= 0 && right < s.length() && s.charAt(left) == s.charAt(right)) {

        left--;

        right++;

    }

    return right - left - 1;

}

public static void main(String[] args) {

    String s = "babad";

    System.out.println("Longest palindromic substring: " + longestPalindrome(s));

}

}

```

Time Complexity: $O(n^2)$, where n is the length of the string.

Space Complexity: $O(1)$, as we are using only a constant amount of extra space.

Q47. Concept of Histogram Problems and Their Applications

Histogram problems involve problems where the main task is to work with bars (representing heights) and solve optimization problems like finding the largest rectangle area.

Applications in algorithm design:

1. **Largest Rectangle in Histogram:** Given heights of bars, find the largest rectangle that can be formed in the histogram.
2. **Water Trapping:** Calculating how much water can be trapped between bars after raining.

Q48. Solve the Problem of Finding the Next Permutation of a Given Array

Algorithm:

1. Find the largest index i such that $arr[i] < arr[i + 1]$. If no such index exists, the array is the last permutation.
2. Find the largest index j such that $arr[j] > arr[i]$.
3. Swap $arr[i]$ and $arr[j]$.
4. Reverse the subarray starting at $arr[i + 1]$.

Program:

```
import java.util.Arrays;
```

```
public class NextPermutation {
```

```
    public static void nextPermutation(int[] nums) {
```

```
        int i = nums.length - 2;
```

```
        while (i >= 0 && nums[i] >= nums[i + 1]) i--;
```

```
if (i >= 0) {  
    int j = nums.length - 1;  
    while (nums[j] <= nums[i]) j--;  
    swap(nums, i, j);  
}
```

```
reverse(nums, i + 1);  
}
```

```
private static void swap(int[] nums, int i, int j) {  
    int temp = nums[i];  
    nums[i] = nums[j];  
    nums[j] = temp;  
}
```

```
private static void reverse(int[] nums, int start) {  
    int end = nums.length - 1;  
    while (start < end) {  
        swap(nums, start, end);  
        start++;  
        end--;  
    }  
}
```

```
public static void main(String[] args) {  
    int[] nums = {1, 2, 3};
```



```
        nextPermutation(nums);

        System.out.println("Next permutation: " + Arrays.toString(nums));
    }
}
```

Time Complexity: $O(n)$, where n is the length of the array.

Space Complexity: $O(1)$, since we modify the array in-place.

Q49. Find the Intersection of Two Linked Lists

Algorithm:

1. Find the lengths of both linked lists.
2. Align the two lists by skipping the extra nodes in the longer list.
3. Traverse both lists in parallel and return the intersection node when found.

Program:

```
class ListNode {
    int val;
    ListNode next;
    ListNode(int x) { val = x; }
}

public class IntersectionOfLinkedLists {

    public static ListNode getIntersectionNode(ListNode headA, ListNode headB) {
        if (headA == null || headB == null) return null;

        ListNode a = headA;
        ListNode b = headB;
```

```
while (a != b) {  
    a = (a == null) ? headB : a.next;  
    b = (b == null) ? headA : b.next;  
}  
  
return a;  
}
```

```
public static void main(String[] args) {  
    ListNode headA = new ListNode(4);  
    headA.next = new ListNode(1);  
    ListNode intersection = new ListNode(8);  
    headA.next.next = intersection;  
    headB = new ListNode(5);  
    headB.next = intersection;  
  
    ListNode intersectionNode = getIntersectionNode(headA, headB);  
    System.out.println("Intersection at node: " + intersectionNode.val);  
}  
}
```

Time Complexity: $O(n + m)$, where n and m are the lengths of the two linked lists.

Space Complexity: $O(1)$, as we are using constant space.

QQ50. Concept of Equilibrium Index and Its Applications

The **Equilibrium Index** is an index in an array where the sum of elements on the left is equal to the sum of elements on the right.

Applications in Array Problems:

1. **Partitioning the array:** Used in problems where you need to find a point that divides the array into two parts with equal sums.