

# TRIP WERD

## Sound Designer

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www.linkedin.com/in/trip-werd

**Personal Website:** <http://www.tripwerd.com/>

**Interactive Demo Reel:** <https://vimeo.com/449554456>

Seasoned audio engineer looking to transition from a career in linear to interactive audio post production. Passionate, driven, and detail oriented with a thorough understanding of game audio implementation as well as exceptional organizational and interpersonal communication skills.

## WORK EXPERIENCE

### **Assistant Engineer, *Chicago Recording Company* - Chicago, IL**

**7/2019 - Current**

- Promoted to Audio Post Assistant after three month internship
- Supported in sound design, recording, mixing, and editing via Pro Tools
  - 30+ Advertising sessions
  - 10+ TV/Film/ADR sessions
  - 10 Audiobook/podcast sessions
- Responsible for maintaining, organizing, and backing up a vast company file directory
- Client service and on-site client communications
- Talent communications and direction
  - John Cusak, Taylor Bennet, TJ Jagodowski, Luvvie Ajayi, Megan Rapinoe

### **Audio Editor, *Zygo* - Los Angeles, CA**

**6/2020 - Current**

- Editing, mixing, and iterating audio content for LA based fitness company

### **Audio Post Lead, *Mas Bowls* - Los Angeles, CA**

**8/2019 - 11/2019**

- Created soundscapes, fixed location audio issues as SFX and dialogue editor/re-recording mixer
- Premiered June 2020 at the Palm Springs Film Festival

### **Recording Engineer, *Red Berenson Legacy Film* - Ann Arbor, MI**

**3/2019 - 4/2019**

- Served as recording, mixing, mastering engineer for the upcoming Picture Show Films documentary
- Set to air in 2021 on the Big Ten Network
- Multi-tracked 3 ensembles with up to 7 different instruments

## SKILLS

- Wwise: Interactive audio and implementation
- Unity: Wwise integration, editing, basic custom scripting
- Pro Tools, Logic Pro, REAPER: Sound design, recording, editing, mixing, production
- Well versed in loudness and broadcast specifications across distribution platforms
- Musician, composer:
  - 12 years studying classical piano
  - 13 years studying jazz saxophone

## EDUCATION

### ***University of Michigan School of Music, Theatre & Dance* - Ann Arbor, MI**

**May 2019**

- Bachelor of Musical Arts, 3.4 GPA

### ***Berklee Online, Berklee College of Music* - Boston, MA**

**Summer 2020**

- Game Audio Production with Wwise, taught by Emmy nominated sound designer Gina Zdanowicz

## ACTIVITIES & ORGANIZATIONS

### ***Team Captain, University of Michigan Spatial Audio Challenge, Presented by Facebook***

**2/2019**

### ***Runner Up, University of Michigan Audio Engineering Society Mix Competition***

**3/2019**