TRIP WERD

Sound Designer

312-622-3360 tripwerd@gmail.com www.linkedin.com/in/trip-werd

Interactive Demo Reel: https://vimeo.com/449554456 Linear Demo Reel: https://vimeo.com/403883082

Seasoned audio engineer looking to transition from a career in linear to interactive audio post production. Passionate, driven, and detail oriented with a thorough understanding of game audio implementation as well as exceptional organizational and interpersonal communication skills.

WORK EXPERIENCE

Assistant Engineer, Chicago Recording Company - Chicago, IL

7/2019 - Current

- Promoted to Audio Post Assistant after three month internship
- Supported in sound design, recording, mixing, and editing via Pro Tools
 - 30+ Advertising sessions
 - 10+ TV/Film/ADR sessions
 - 10 Audiobook/podcast sessions
- Responsible for maintaining, organizing, and backing up a vast company file directory
- Client service and on-site client communications
- Talent communications and direction
 - John Cusak, Taylor Bennet, TJ Jagodowski, Luvvie Ajayi, Megan Rapinoe

Audio Editor, Zygo - Los Angeles, CA

6/2020 - Current

• Editing, mixing, and iterating audio content for LA based fitness company

Audio Post Lead, Mas Bowls - Los Angeles, CA

8/2019 - 11/2019

- Created soundscapes, fixed location audio issues as SFX and dialogue editor/re-recording mixer
- Premiered June 2020 at the Palm Springs Film Festival

Recording Engineer, Red Berenson Legacy Film - Ann Arbor, MI

3/2019 - 4/2019

- Served as recording, mixing, mastering engineer for the upcoming Picture Show Films documentary
- Set to air in late 2020 on the Big Ten Network
- Multi-tracked 3 ensembles with up to 7 different instruments

SKILLS

- Wwise: Interactive audio and implementation
- Unity: Wwise integration, editing, basic custom scripting
- Pro Tools, Logic Pro: Sound design, recording, editing, mixing, production
- Well versed in loudness and broadcast specifications across distribution platforms
- Musician, composer:
 - 12 years studying classical piano
 - 13 years studying jazz saxophone

EDUCATION

University of Michigan School of Music, Theatre & Dance - Ann Arbor, MI

May 2019

Bachelor of Musical Arts, 3.4 GPA

Berklee Online, Berklee College of Music - Boston, MA

Summer 2020

• Game Audio Production with Wwise, taught by Emmy nominated sound designer Gina Zdanowicz

ACTIVITIES & ORGANIZATIONS

Team Captain, University of Michigan Spatial Audio Challenge, Presented by Facebook

2/2019

Runner Up, University of Michigan Audio Engineering Society Mix Competition

3/2019