Use Cases:

Selecting a Pinball Actors: Player

Actor Actions System Actions

Choose "Pinball" Menu Choose Pinball color

Select "Use" button Update pinball in game

Choosing profile image

Actors: Player

Actor Actions System Actions

Choose "Settings" Menu Choose "Profile" Menu Choose "Select new Photo"

Choose from a select amount of photos

Open selection of profile pictures

Selecting a Board Theme

Actors: Player

Actor Actions System Actions

Choose "Board Theme" Menu

Choose board theme

Select "Use" button Update board theme in game

Logging in Profile Actors: Player

Actor Actions System Actions

Choose "Settings" Menu Choose "Profile" Menu Choose "Log in" button

Enter in profile information Authenticate user information

Uploading High score

Actors: Player

Actor Actions System Actions

Finish game

Choose Profile Check if user is logged in

Select "Upload Score"

Enter Name for leaderboard Automatically enter name if saved

Viewing Achievements

Actors: Player Actor Actions

Select "Settings" Menu

Select "Achievements" Menu

View Achievements

Reset the game Actors: Player

Actor Actions

Select Pause Menu

Choose "Reset" Button

Start the game

Actors:Player

Actor Actions

Select Play Game Menu

Confirm Desired Board and Ball

Select Confirm

Adjust the volume

Actors: Player Actor Actions

Select "Settings" Menu

Select Volume

Adjust Volume Slider

View Leaderboards

Actors: Player Actor Actions

Select "Settings" Menu

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Select "View Leaderboard"

Launch webpage

Select music

Actors: Player

Actor Actions

Select "Settings" Menu

Select "Music" button

Select desired track to play

Select "Confirm" Button

System Actions

Display Achievements Menu and Icons

System Actions

Reset the game to initial state

System Actions

Display current selected ball and board

Play the game at the initial state

System Actions

Display Volume Slider

Adjust in game audio

System Actions

Ask to launch webpage

Open mobile browser & go to website

System Actions

Display audio track list

Play audio of music when clicked on

Switch background audio to confirmed track



